

Albedo Ambassador Programme

Thank you for your interest in Albedo Combat Patrol ACP164. We do hope that you are as excited about the game as our development team is. It is now over a year since we started the journey to bring the world of Steve Gallacci's Albedo Anthropomorphics to tabletops around the world. The team has developed an engaging and immersive background in the source and campaign books, an innovative and fun set of rules and a captivating set of detailed 28mm Albedo miniatures. We are still at an early stage with the game; our recent kickstarter has funded development of additional miniatures and an initial print run, the printed material is written and is available as beta-releases, so it is now time to start spreading the word to gamers across the world, and this is where you and our ambassador programme comes in.

We are looking to recruit keen miniature gamers to become Albedo Ambassadors to promote the game by putting on participation games at their local hobby shops or gaming conventions, take a few photos and post them and a short write up on the Albedo Forums.

We will support and promote your endeavours, liaising with the venue and sending posters for them to print to promote your event.

Benefits of being an Albedo Ambassador

- The more games you put on the more rewards you will build up. You will need some Albedo Miniatures to put on a game. At this stage the Albedo Starter Miniatures set is an ideal starting point as it contains the miniatures you need to play the introductory scenario. When you've run your first game and placed the post we will issue you with a voucher worth 25% of the set (£10) and then each time you host a subsequent game and write a post we'll issue you with another £5 voucher.
- Albedo Ambassadors are members of 'The Inner Circle' and as such get involved in choosing new releases, play-testing new rules and scenarios and generally feeding back on the development direction of the game.
- It's lot of fun playing ACP164 with lots of different people.

What do I need to do?

- You'll need to know all about playing ACP164. All of the rules, scenarios, player aids, card decks etc are available to download as PDF's from the Albedo Forums. You need to be a registered Forum member. The files are in the downloads folder. The password is SD164
- You'll need to have painted some miniatures to use in your participation game. You can get started running the introductory scenario that uses 4 x EDF troopers and 6 x ILR Troopers.
- Fill in the form with your details, and details of game stores that you can travel to and then just let us know when you're ready to put on your first game. When completed email back to sally4thgames@gmail.com

Note: We will store your details electronically on our computer database so that we can correspond with you and issue you with credit vouchers. We may share the details that you have supplied with hobby store owners whose details you have supplied in order to promote the participation games that you wish to run.

Your Name	
Your Address	
Your Telephone Number	
Your Email Address	

Hobby Store

Name of Store	
Name of Owner	
Store Address	
Store Email	
Store Telephone	

Hobby Store

Name of Store	
Name of Owner	
Store Address	
Store Email	
Store Telephone	

Hobby Store

Name of Store	
Name of Owner	
Store Address	
Store Email	
Store Telephone	

Convention / Wargames Show

Name of Event	
Date / Time of Event	
Title / Programme Reference	

When completed email back to sally4thgames@gmail.com