

Act 1	1	Enter Lioneye's Watch	<div><div></div><div></div><div></div></div> <div>Lvl1: <b>Zombies</b>  </div>
	2	Take Raise Zombie	<div><div></div><div></div><div></div></div> <div>Freezing Pulse - Elemental Proliferation - (Arcane Surge / Onslaught)</div>
	3		
	4	Enter Submerged Passage	<div><div></div><div></div><div></div></div> <div>Lvl4: <b>Zombies</b> - Summon Phantasm on Kill   <b>Holy Relic</b>  </div>
	5	Take nothing	<div><div></div><div></div><div></div></div> <div>Smite - Ancestral Call - (Onslaught)</div>
	6		
	7		
	8	Enter Lower Prison	<div><div></div><div></div><div></div></div> <div>Lvl8: <b>Zombies</b> - SPoK - (Minion Damage)   <b>Holy Relic</b> - (Minion Damage)   <b>Skeletons</b> - Melee Splash - Minion Damage  </div>
	9	Take Summon Skeleton	<div><div></div><div></div><div></div></div> <div>Smite - AC - (Life on Hit / OS)   <b>Shield Charge</b>   (Flame Dash)</div>
	10		
	11		
	12	Enter Merveil's Caverns	<div><div></div><div></div><div></div></div> <div>Lvl12: <b>Zombies</b> - SPoK - (MD)   <b>Holy Relic</b> - (MD)   <b>Skeletons</b> - MS - MD  </div>
	13	Act 1: 14 Skill Points	<div><div></div><div></div><div></div></div> <div>Static Strike - AC - (LoH / OS)   <b>Shield Charge</b>   (Flame Dash)</div>
	14	Take nothing	
	15		
Act 2	16	Rescue Helena	<div><div></div><div></div><div></div></div> <div>Lvl16: <b>Zombies</b> - SPoK - (MD)   <b>Holy Relic</b> - (MD)   <b>Skeletons</b> - MS - MD   <b>Herald of Agony</b>  </div>
	17	Take Desecrate	<div><div></div><div></div><div></div></div> <div>Static Strike - AC - Lesser Poison   <b>Shield Charge</b>   (Flame Dash)   [Desecrate]</div>
	18	Return Maligaro's Spike	<div><div></div><div></div><div></div></div> <div>Lvl18: <b>Zombies</b> - SPoK - Minion Speed   <b>Holy Relic</b> - (MD)   <b>Skeletons</b> - Melee Physical Damage - MD   <b>Herald of Agony</b>  </div>
	19	Take Minion Speed	<div><div></div><div></div><div></div></div> <div>Static Strike - AC - LP   <b>Shield Charge</b> - Faster Attacks   (Flame Dash - Faster Casting)   [Desecrate]</div>
	20		
	21		
	22	Act 2: 27 Skill Points	
	23		
	24		
	25	4L can drop	
	26		
	27		
Act 3	28	Kill General Gravicius	<div><div></div><div></div><div></div></div> <div>Lvl28: <b>Zombies</b> - <b>Herald of Agony</b> - Maim   <b>Raise Spectre</b> - SPoK - MD - Lesser Multiple Projectiles   <b>Skeletons</b> - MPD - MD - Minion Speed  </div>
	29	Take Raise Spectre	<div><div></div><div></div><div></div></div> <div>Static Strike - AC - LP   <b>Projectile Weakness</b>   <b>Holy Relic</b>   <b>Shield Charge</b> - FA   [Desecrate]   (Flame Dash - FC)</div>
	30		
	31	Help Siosa	<div><div></div><div></div><div></div></div> <div>Lvl31: <b>Zombies</b> - <b>Herald of Agony</b> - M   <b>Raise Spectre</b> - SPoK - MD - LMP - Faster Projectiles   <b>Skeletons</b> - MPD - MD - MSpd  </div>
	32	Act 3: 39 Skill Points	<div><div></div><div></div><div></div></div> <div>Static Strike - AC - LP   Proj Weakness   <b>Holy Relic</b>   <b>Hatred</b> - Generosity   <b>Shield Charge</b> - FA - Fortify     [Desecrate]   (Flame Dash - FC)</div>
	33	First Ascendancy Point	
	34	Open the Mines	<div><div></div><div></div><div></div></div> <div>Lvl34: <b>Zombies</b> - <b>Herald of Agony</b> - M   <b>Raise Spectre</b> - SPoK - MD - LMP - FP   <b>Skeletons</b> - MPD - MD - MSpd  </div>
	35	5L can drop	<div><div></div><div></div><div></div></div> <div>Static Strike - AC - LP   Proj Weakness   <b>Holy Relic</b>   <b>Hatred</b> - G   <b>Shield Charge</b> - FA - F   (Stone Golem)   [Desecrate]   (Flame Dash - FC)</div>
Act 4	36		
	37		
	38	Open the Belly of the Beast	<div><div></div><div></div><div></div></div> <div>Lvl38: <b>Zombies</b> - <b>Herald of Agony</b> - M   <b>Raise Spectre</b> - SPoK - MD - Greater Multiple Projectiles - FP   <b>Skeletons</b> - MPD - MD - Vile Toxins  </div>
	39	Take Greater Multiple Projectiles	<div><div></div><div></div><div></div></div> <div>Charged Dash - Cast While Channeling - Ball Lightning - Lesser Poison   <b>Proj Weakness</b>   <b>Holy Relic</b>   <b>Hatred</b> - G   <b>Shield Charge</b> - FA - F  </div>
	40	Act 4: 48 Skill Points	<div><div></div><div></div><div></div></div> <div>Spirit Offering - Cast When Damage Taken   (Stone Golem)   [Desecrate]</div>
	41		
	42		
	43		
Act 5	44		
	45	Act 5: 55 Skill Points	
	46		
	47	Shavronne Reward: 4L Helm	
Act 6	48		<div><div></div><div></div><div></div></div>
	49		<div><div></div><div></div><div></div></div>
	50	Act 6: 63 Skill Points	
	51		<div><div></div><div></div><div></div></div>
Act 7	52		<div><div></div><div></div><div></div></div>
	53		
	54		
	55	Act 7: 71 Skill Points	
Act 8	56	Second Ascendancy Point	
	57		
	58		
	59		
	60	Act 8: 79 Skill Points	
	61		
	62		
	63		
Act 9	64	Act 9: 85 Skill Points	
	65		
	66		
	67		
Act 10	68	Act 10: 92 Skill Points	

FORMATTING LEGEND

- Bold = Skill Gem
- Non-bold = Support Gem
- = Link
- | = Separator
- () = Optional
- [] = Put in your weapon swap to level
- Color = Gem Color, newly introduced
- Black = Previously introduced, no change; supports become acronyms to save space.
- Missing = It's been moved, dropped, or replaced.

Gems unavailable to the Witch must be found, traded for, muled over by an alt, or waited on until Siosa/Lilly sells them in Act 3/6.

+ Book of Skill

Template source