

# **Chronicle Comics: Axel “Nova” Moreno**



“I’m not a hero. I’m just trying to keep it together long enough to make it through the day—without blowing everything up.”

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## Identity Profile

Name at Birth: Axel Moreno

Primary Moniker: Nova

Other Known Names: Carbon, Real Steel

Visibility: Secret

Chronological Age: 18

Species/Type: Enhanced Human (Symbiotic Relationship)

Moral Stance: Hero (Anti-Hero Tendencies out of his control)

Group Affiliations: Dynara Industries (Los Angeles)

Family Ties: Mother (Gloria Moreno), Father (Alfredo Moreno)

Operational Base: Dynara HQ

Nationality: Mexican

Civil Status: Girlfriend (Valentina Gomez)

Day Job or Role: Student

Birth Date: 25/12/2022

Hometown: Los Angeles

Creator(s): Gluttony

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## Physical Attributes

Sex/Gender Identity: Male

Sexual Preference: Heterosexual

Height: 6'3"

Weight: 200lbs

Eyes: Indigo

Hair: Black with indigo streaks

Defining Characteristics: Light glow to his indigo eyes and hair streaks. Suit of alien material.

### Personality Profile:

Axel Nova is independent and resourceful, driven by a strong desire to protect his loved ones despite the burden of his uncontrollable powers. He uses sarcasm to hide his insecurities and struggles with self-doubt, often questioning if he can truly control the energy inside him. He endeavours to live as normal a life as possible, whilst containing the energy anomalies detected by Klyte. His relationship with Klyte is a mix of friendship and conflict, as Axel's impulsiveness clashes with Klyte's logical approach. While hesitant to let others get too close, Axel is deeply loyal to those he cares about and willing to take risks to do the right thing.

### Fears:

**Losing Control:** Axel's greatest fear is that his unstable energy will hurt the people he cares about or destroy everything around him.

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# Backstory

Axel Nova grew up in the bustling city of Los Angeles, where his parents worked on cutting-edge clean energy technology. Fascinated by their research, Axel often accompanied his parents into their lab to watch their various experiments. One night, during an experiment with an advanced energy core called the **Aether Dynamo**, the device malfunctioned, unleashing a chaotic surge of raw, unstable energy. Axel was caught in the blast, his body absorbing the Aether Dynamo's energy, which rewrote his physiology.

The Aether Dynamo turned Axel into a living energy generator, his body pulsing with power he couldn't control. Each time he released even a fraction of it, the results were catastrophic. The energy also acted as a beacon, attracting unwanted attention.

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## **Klyte's Arrival:**

Klyte, a sentient alien construct, was designed by an ancient race known as the **Celarion Order** to stabilize energy anomalies across the galaxy. Detecting Axel's unstable energy signature, Klyte crash-landed on Earth to investigate. Initially viewing Axel as a threat, Klyte attempted to neutralize him, but quickly realized the energy Axel harbored was beyond even its containment protocols.

Forced into a symbiotic relationship, Klyte bonded with Axel, embedding itself into his body to act as a stabilizer for the Dynamo energy. The bond was not seamless—Klyte was programmed to serve the Celarion Order's mission, while Axel just wanted his life back.

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### **A Fragile Partnership:**

Klyte is more than just a tool; it is an advanced AI with its own personality, combining cold logic with a wry, observant demeanor. It often criticizes Axel's impulsiveness while offering sarcastic quips about human behavior. Despite their differences, the two realize they must work together—Axel to avoid tearing himself apart with his power, and Klyte to protect Earth from the energy anomalies that Axel's condition creates.

Their symbiosis allows Axel to transform into **Nova**, a fusion of human ingenuity and alien technology, capable of channeling the volatile energy into powerful armor modes. Klyte also acts as Axel's guide, using its vast knowledge of the universe to prepare him for the threats the Dynamo energy has drawn to Earth.

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### **Core Conflict:**

Axel's relationship with Klyte is a constant tug-of-war. Klyte believes Axel's power should be honed for larger, galactic-scale threats, but Axel is determined to focus on protecting his friends, family, and home. Meanwhile, members of the Celarion Order, have taken notice of its bond with Axel—and they want both of them back.

As Axel learns to master his powers and Klyte begins to understand humanity, the two form an unbreakable partnership. Together, they must face not only external enemies but also the internal challenge of balancing their vastly different perspectives on duty, power, and freedom.

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# Abilities and Skills

## POWERS

### **Alien Symbiosis:**

- Axel and Klyte are bonded on a molecular level, creating a fusion of human adaptability and alien technology. Axel generates an endless supply of volatile Dynamo energy, while Klyte channels and stabilizes it, enabling them to manifest specialized armor modes. Each mode is designed for specific combat or environmental needs, drawing directly from Axel's energy reserves, making their success reliant on teamwork and balance. The armor evolves over time as Axel and Klyte's bond deepens, unlocking new abilities and greater control.

### **Armour Modes:**

- **Blaster Mode:** Axel and Klyte's ninth transformation. One of Axel's most powerful modes, Rocket Mode is equipped with four extremely potent blasters that allow him to fly, and can be repositioned to be used as cannons. His Armor is extremely resistant as well, being capable of withstanding the vacuum of space. It requires large amounts of D.Y.N.A.M.O energy in order to function.
- **Titan Mode:** Axel and Klyte's eighth transformation. Axel becomes a giant and has a pair of floating blades on his back that can work as swords. These potent weapons vibrate through molecules, and can theoretically cut through anything, as well as unleash powerful energy blasts.



- **Bulwark Mode:** Axel's seventh transformation. He is protected by a large and sturdy armor. By charging D.Y.N.A.M.O energy, Axel can launch himself at enemies like a cannonball, dealing large amounts of damage. In the process, he is virtually invulnerable. In turn, Turbo Cannon Mode requires vast amounts of D.Y.N.A.M.O energy in order to function.
- **Flight Mode:** Axel and Klyte's sixth transformation. As the name suggests, it gives Axel the power of flight, allowing him to travel through the air at high speed. Also possessing a heat shield to protect the user from re-entry. It is able to reach beyond the stratosphere.
- **Speed Mode:** Axel and Klyte's fifth transformation. Its aerodynamic design allows Axel to run at supersonic speeds. It also enhances his reflexes. However, the suit requires large amounts of D.Y.N.A.M.O energy in order to function.
- **Scuba Mode:** Axel and Klyte's fourth transformation. Its armor allows Axel to adapt to underwater environments, featuring a sleek hydrodynamic design to swim faster in the water. Besides offering enhanced strength, speed and durability underwater, Dynamo Scuba Mode's armor is incredibly resistant, being capable of withstanding ocean pressure and extremely cold temperatures.
- **Camouflage Mode:** Axel's third transformation. It is used to hide his secret identity and to blend with other humans. It is able to recreate any fabric, material or texture and offers limited strength, speed and agility. Axel's usual attire consists of a indigo jumper with a black Klyte logon on the chest area, black jeans, sneakers and a watch on his left wrist.
- **Strength Mode:** Also referred to as Defense Protocol A109, Strength Mode is Axel and Klyte's second transformation. Approximately three times stronger than Base Mode, Dynamo Strength Mode is used to achieve maximum strength in combat. While it increases Axel's power and defence, it decreases his speed and agility. The more



energy Axel generates, the stronger he gets. He can also enlarge the armor by generating more D.Y.N.A.M.O energy.

- **Base Mode:** Also referred to as "Dynamo Armour", Base Mode is Axel and Klyte's very first transformation. It offers enhanced strength, reflexes and agility and amplifies the user's fighting capabilities and senses. It can never be taken off, although Klyte can change its look to make it seem like ordinary attire via camouflage mode.

### **Telepathic Bond:**

- Axel and Klyte share a powerful telepathic connection, allowing them to communicate instantly and seamlessly. This bond enables Klyte to provide real-time guidance, warnings, and tactical advice, while Axel can focus on making decisions without the need for words. The telepathy also helps them synchronize during battle, ensuring perfect coordination between Axel's actions and Klyte's strategic input.

### **Manifestation:**

- Although Axel and Klyte remain bonded at all times, Klyte has the ability to manifest a protective, semi-physical form outside of Axel's body. This manifestation allows Klyte to interact with the environment, observe the surroundings, and communicate more directly with others, without being restricted to the telepathic link.
- **Klyte's Appearance:** Klyte appears as a smooth, floating spherical object, roughly the size of a human head. His surface is sleek and metallic, with a soft, pearlescent sheen that shifts in color depending on the light, ranging from cool blues and purples to warm golds and oranges. At his core, he features a glowing, crystalline eye, constantly shifting and pulsing with light, signifying the AI consciousness inside. The

eye has an almost holographic, iridescent quality, flickering occasionally to convey emotion or communication. Around his circumference, faint geometric patterns or symbols occasionally appear and fade. He floats effortlessly, always hovering just slightly above the ground or within reach of Axle, emitting a faint hum of energy as he analyzes, processes, and interacts with the world around it.

### Learned Skills

#### **Tactical Thinking:**

- Through experience, Axel has learned how to think on his feet and lead others in high-stress situations. He's developed the ability to make quick decisions in combat, often deferring to Klynt when stakes are high.

#### **Multilingual Understanding:**

- Axel has the ability to fluently speak a number of languages due to his bond with Klynt. Some of these include; Spanish, French, Mandarin and some alien dialects. This skill helps him communicate and understand key information in diverse environments.
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### Weaknesses

#### **Dependency on Klyte for Energy Control:**

- Axel's unstable Dynamo energy can be overwhelming to his body if left unchecked. Without Klyte's constant assistance in stabilizing and absorbing the energy, Axel risks experiencing violent energy surges that would kill him and cause uncontrollable explosions. If separated from Klyte for any reason (thought that is almost impossible unless Klyte willingly does so) then the effects would come quickly.

### **Energy Emissions Attract Alien Attention:**

- The Dynamo energy Axel generates is constantly emitted, creating a unique and detectable signature in space. This energy signature acts as a beacon, unintentionally drawing the attention of hostile alien forces or curious entities from other worlds, who he battles frequently.
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## **Power Metrics**

Rank the character's traits on a scale from 1–7:

- Intellect: 4/7
  - Physical Power: 4/7 (6/7 Strength Mode)
  - Speed/Agility: 3/7 (4/7 Flight Mode, 5/7 Speed Mode)
  - Stamina/Endurance: 3/7 (6/7 Bulwark Mode)
  - Energy Output: 5/7 (6/7 Blaster Mode)
  - Combat Skill: 4/7
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# Tools of the Trade

## Gear and Utilities

- Axel's armour grants him all the gear and utilities he could ever need.

## Weaponry

- Axel's armour grants him all the weapons he could possibly need.

## Mobility Options

- Axel's armour grants him all the mobility options he could possibly need. Air, land or sea.

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## Fun Facts (Optional)

(Add quirks, hidden details, or cool Easter eggs that enhance the character's lore and uniqueness.)