

Green Flameblade Modpack Update Log

❖ SERVER Beta 2.3.1 Update

➤ Added:

- Stalwart Dungeons
- Project MMO
- Wormhole (Portals)
- Decorative Blocks
- Decorative Winter
- Simply Backpacks
- MmmMmmMmmMmm
- Just Enough Resources
- JEI Integration

➤ Removed:

- Mowzie's Mobs
- Adventure's Structures
- Rare Ice
- The Conjurer
- FastFurnace (Incompatible with Project MMO I think)
- Cosmetic Armor Reworked
- Netherite Plus Mod
- Eidolon

➤ Updated

- Dragon Survival
- GeckoLib
- Just Enough Items
- Lootr
- Structures Plus II
- Enigmatic Legacy
- Storage Drawers
- Epic Fight NBT Integration
- Performant
- Flash's NPCs
- Curios API (Forge)

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➤ Removed:

- Mowzie's Mobs
- Adventure's Structures
- Rare Ice
- The Conjurer
- FastFurnace (Potentially incompatible with Project MMO)
- Cosmetic Armor Reworked
- Netherite Plus Mod
- Eidolon
- Popout Chat (defective)

➤ Updated

- Dragon Survival
- GeckoLib
- Just Enough Items
- Lootr
- Structures Plus II
- Enigmatic Legacy
- Storage Drawers
- Epic Fight NBT Integration
- Performant
- Flash's NPCs
- Curios API (Forge)
- FancyMenu [Forge]
- Iceberg
- Spiffy HUD [Forge]
- Xaero's Minimap
- Xaero's World Map

➤ Slight Menu Customization and Control Tweaks

- Moved menu buttons
- Changed keys
 - MineMenu – Left Alt
 - ◆ Basic MMO controls added to the menu
 - Building Menu – b
 - Toggle MMO GUI – tab
 - ◆ Also show minimap entity names
 - ◆ Warning, holding tab drops FPS significantly
 - Show MMO values – z
 - Changed Crawl to toggle – c

❖ SERVER Beta 2.4.1 Update

❖ Unreleased update. Went directly to SERVER 2.5.2

➤ Removed

- Project MMO
 - Too many server issues

➤ Updated

- Architecture API (Forge)
- Better Animals Plus
- Collective (Forge)
- Dynmap-Forge/Fabric
- Epic Knights: Shields, Armor and Weapons
- Flash's NPCs
- GeckoLib
- Performant
- Relics
- Shrines Structures
- Unearthed [FORGE&FABRIC]

❖ SERVER Beta 2.5.2 Update

- Added many clientside mods because the server requires them to be compatible with the client apparently...
- Added
 - Advancement Screenshots
 - Appleskin
 - Better Game Menu
 - Chatcopyrite
 - Chat Embeds
 - Controlling
 - Drippy Loading Screen
 - Dynamic Surroundings
 - Emojiful
 - Enhanced Visuals
 - Equipment Compare
 - FancyMenu
 - Farsight
 - FPS Reducer
 - Highlighter
 - Ice and Fire
 - Iceberg
 - Inventory HUD
 - Koncrete
 - Load My Resources
 - Lootbeams
 - MineMenu
 - Modifier Key Fix
 - Nicephore
 - Sound Device Options
 - Sound Filters
 - Spiffy HUD
 - Toast Control
 - Toro Health
 - Xaeros Minimap
 - Xaeros World Map

❖ CLIENT Beta 2.5.2 Update

➤ Added

- Dynmap
- My Server Is Compatible

➤ Removed

- Project MMO
- Entity Culling [Fabric/Forge]
 - Couldn't load due to being a "Fabric" mod
- Cloth Config API (Forge)

➤ Updated

- Architecture API (Forge)
- Better Animals Plus
- Collective (Forge)
- Epic Knights: Shields, Armor and Weapons
- Flash's NPCs
- GeckoLib
- Performant
- Relics
- Shrines Structures
- Unearthed [FORGE&FABRIC]
- AppleSkin
- Drippy Loading Screen [Forge]
- FancyMenu [Forge]
- Xaero's Minimap

❖ CLIENT Beta 2.5.3 Update

➤ Removed

- Epic Fight mod
 - Due to error preventing players from respawning among other issues
- Epic Fight NBT Integration

➤ Updated

- Architecture API (Forge)
- Collective (Forge)
- FancyMenu (Forge)
- Just Enough Items (JEI)
- Lootr
- Performant
- Shrines Structures
- Xaero's Minimap
- Xaero's World Map

➤ Misc

- Added custom application name and icon (because branding XD)

❖ CLIENT Beta 2.5.4 Update

- Added
 - Simple Voice Chat
- Removed
 - Farsight
 - Farsighted Mobs (Forge)
 - Hololive: Records
 - Added annoying mobs that I didn't want to mess with
 - Untamed Wilds
 - Crashes when Terraforged world generator tries to generate Burrow decorator. May also be an issue with Distant Horizons mod
- Updated
 - Architecture API (Forge)
 - Better Animals Plus
 - Collective (Forge)
 - Curios API (Forge)
 - Dungeons Enhanced
 - Epic Knights: Shields, Armor and Weapons
 - Fancy Menu [Forge]
 - Music Maker Mod
 - Shrines Structures
 - Xaero's Minimap
- Misc
 - Optimized the Distant Horizons mod for balanced good performance with long, high quality view distances
 - Note that Distant Horizons will cause a crash while rendering pixie villages from Ice and Fire. I will probably fix this by simply removing pixie villages from generation

❖ SERVER 2.6.0 Update (In Progress)

➤ Added

- Spice of Life: Potato Edition
 - Need to configure positive and negative effects for diet
- Butcher's Delight
- Farmer's Delight
 - Can configure new recipes, possibly make new foods in GFB essentials, then add the recipe to Farmer's Delight
- Farmer's Delight Compats
- Cultural Delights
- Tough as Nails
- Medieval Siege Machines
- Realistic Horse Genetics
- Horse Combat Controls
- Better Horse Armor
- Velocity Based Damage
- Serene Seasons
- WildFarmCraft
- Biome Growth Controls
- Antique Atlas
- Antique Dragons
 - Manually place Ice and Fire themed dragon markers on the map

■ Parry

- Only fabric version
- SwingThroughGrass
- NoDaml (No Damage Immunity)
- Off Hand Combat
- Anti Mob Farm
- CraftTweaker
- CraftTweaker Reload Hotkey
- WorldEdit
- WorldEditCUI Forge Edition 3
- WorldEdit Wand Items
- Death Compass [Forge]
- HUD Compass
- Cloth Config
- Puzzles Lib
- library_of_exile

➤ Removed

- All Pam's Harvestcraft mods
 - Farmer's Delight is better for the purposes of this modpack
- Better Animal Models
 - Most animals will be replaced with WildFarmCraft animals

- Enigmatic Legacy
- Relics
- Simply Backpacks
 - More realism – use horse carts and rare storage like shulker boxes or nerfed storage like advanced barrels
- Xaero's Minimap
 - Replace with more realistic and balanced Antique Atlas
- Xaero's World Map
- Wormhole
- Enhanced Vanilla
 - No config options to remove short and medium grass
- Chunk Pregenerator
 - I didn't like it. I'm going to test a plugin
- Obsolete Core Mods
 - supermartijn642corelib@1.0.16,
 - supermartijn642configlib@1.0.9,
 - patchouli@1.16.4-53.2
- Updated
 - AppleSkin
 - Champions
 - Collective (Forge)
 - Just Enough Items (JEI)
 - Music Maker
 - Performant
 - Simple Storage Network
 - Tree Harvester
- Misc
 - Distant Horizons compatibility changes (some blocks cause glitches and crashes with the mod)
 - Removed Pixie Village world generation from Ice and Fire mod
 - ◆ Game crash when rendering
 - Removed medium and short grass world generation from Vanilla Plus mod
 - ◆ These blocks render gray in the distance
 - Configured the voice chat mod
 - Changed Position of audio icon to be above the xp bar
 - Serverside config set up for whispering and crouching
- Plugins Added
- Plugins Updated

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- Farmer's Delight Compats
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- Horse Statistics
- Horse Combat Controls
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- Readded WorldEdit
- WorldEditCUI Forge Edition 3
- WorldEdit Wand Items
- Death Compass [Forge]
- HUD Compass
- Cloth Config
- Better Mount HUD

➤ Removed

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 - Farmer's Delight is better for the purposes of this modpack
- Better Animal Models
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- Enigmatic Legacy
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 - More realism – use horse carts and rare storage like shulker boxes or nerfed storage like advanced barrels
- Xaero's Minimap
 - Replace with more realistic and balanced Antique Atlas
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 - No config options to remove short and medium grass
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 - I didn't like it. I'm going to test a plugin
- Updated
 - AppleSkin
 - Champions
 - Collective (Forge)
 - Just Enough Items (JEI)
 - Music Maker
 - Performant
 - Simple Storage Network
 - Tree Harvester
- Misc
 - Distant Horizons compatibility changes (some blocks cause glitches and crashes with the mod)
 - Removed Pixie Village world generation from Ice and Fire mod
 - ◆ Game crash when rendering
 - Removed medium and short grass world generation from Vanilla Extended mod
 - ◆ These blocks render gray in the distance
 - Configured the voice chat mod
 - Changed Position of audio icon to be above the xp bar
 - Serverside config set up for whispering and crouching



❖ CLIENT Beta 2.7.0 Update (In Progress)

➤ Added

- GFB Essentials
- Journeymap
- HT's TreeChop
- TellMe
- Survive
- Origins (Forge)

➤ Removed

- Antique Atlas
- Antique Dragons
- Death Compass
- Tree Harvester [Forge]
- NoDaml (No Damage Immunity)
 - Glitching with rapid hits
- Tough as Nails
 - Replaced with Survive mod

➤ Updated

- Architecture API (Forge)
- Champions
- Cloth Config API (Fabric/Forge)
- Collective (Forge)
- Corail Woodcutter
- CraftTweaker
- Cultural Delights
- Curios API (Forge)
- Distant Horizons: A Level of Detail mod
- Dragon Survival [Forge]
- Drippy Loading Screen [Forge]
- Dungeon Crawl
- Dungeons Enhanced?
- Epic Knights: Shields, Armor and Weapons
- Fancy Menu [Forge]
- Farmer's Delight
- Geckolib
- Iceberg
- JEI Integration
- Lootr (Forge)
- Medieval Siege Machines
- Off Hand Combat [Forge]
- Performant
- Placebo **[Keep Unupdated, newest release not compatible with forge version]**

- Serene Seasons
- Shrines Structures
- Simple Voice Chat
- Storage Drawers
- When Dungeons Arise
- Misc
 - Reconfigured Chat Embeds to not remove original URL as that can cause issues accessing links when they all become images

❖ CLIENT 1.18 Test

- Mods Log (In time order)
 - Spiffy HUD [Forge]
 - Dependency: Konkrete [Forge]
 - Survive
 - Dependency: UnionLib
 - Adding more HUD details. See how it plays with Spiffy HUD
 - Origins (Forge)
 - Dependency: Caelus API (Forge)
 - See if data packs work early on
 - AttributeFix
 - Fixes health limits and stuff for base 1000 health
 - Better Mods Button [Forge]
 - Max Health Fix
 - Fixes erasing current health when set to base 1000
 - Isn't working...
 - CraftTweaker
 - JEI Tweaker
 - JEI
 - TorroHealth Damage Indicators
 - Inventory HUD+
 - Controlling
 - JourneyMap
 - Bad packets (core mod)
 - Physics Mod
 - Sound Physics Remastered
 - WTHIT Forge Edition
 - RpgZ
 - Mob looting from corpses!
 - Epic Fight mod
 - See if I can configure it with more Mordhau like attacks and parries
 - Epic Knights: Shields, Armor and Weapons
 - Added datapack for epic fight
 - Medieval Music[Forge/Fabric]
 - Updated Survive
 - Updated Controlling
 - Updated Crafttweaker
 - Updated JEI
 - Updated Origins (Forge)
 - * Fixed registry serialization, actions and conditions should work now.
 - Removed Physics mod

- Not worth the possible conflicts with minimum cool features
- Removed Torohealth
 - Graphical glitches with epic fight indicators and doesn't show health bar properly
- Neat mod
- Removed Neat
 - Didn't show up
- Removed Epic Fight mod
- Readded Torohealth
- Added No Damage Immunity Reload
- Updated
 - Controlling
 - CraftTweaker
 - Survive
 - UnionLib
 - Epic Fight {disabled}
- Updated CraftTweaker



GFB Vanilla Beta 1.0

> Mods

1. Accurate Block Placement Reforged
2. Better Foliage Renewed
3. Better Fps - Render Distance[Forge]
4. Better Mods Button
5. Better Third Person
6. BetterF3
7. Bookshelf
8. Cloth Config API (Fabric/Forge)
9. Controlling
10. Distant Horizons: A Level of Detail mod
11. Don't Clear Chat History
12. Drip Sounds (Forge)
13. Dynamic Surroundings Resurrected
14. Enchantment Descriptions
15. Entity Culling Fabric/Forge
16. In-Game Account Switcher
17. Inventory HUD+
18. JourneyMap
19. Just Enough Items (JEI)
20. Nicephore (better screenshots) [Forge]
21. No Chat Reports
22. Oculus
23. Rubidium
24. Rubidium Extra
25. Simple Voice Chat
26. Skin Layers 3D (Fabric/Forge)
27. Sound Physics Remastered
28. TexTrue's Rubidium Options

❖ GFB Vanilla Beta 1.1

➤ Added

- ESSENTIAL Mod
- Smooth Boot
- Canary
- Pluto
- FastSuite
- FastLoad
- Fast Gamemode Switch Mod
- FerriteCore

➤ Removed

- In-Game Account Switcher
- Nicespore (better screenshots) [Forge]
- Better Foliage Renewed

➤ Updated

- BetterF3
- In-Game Account Switcher
- Just Enough Items (JEI)
- Rubidium Extra
- Simple Voice Chat
- Skin Layers 3D (Fabric/Forge)
- Updated to Forge 41.1.43

➤ Configured

- Changed GUI scale and rearranged Inventory HUD
- Disabled water ripples in Dynamic Surroundings because it showed up with shaders in a glitchy way

❖ GFB Vanilla Beta 1.2

- Added
 - Dynamic Lights
- Removed
 - Journeymap
 - Can't configure maps server side to prevent entity radar. Minimaps with entity radar are not allowed
 - Dynamic Surroundings (Resurrected)
 - Sounds were jank AF
 - In-game NBTEdit Reborn
 - Removed several performance enhancers because modpack performance was mediocre. Best guess is there were conflicting mods. Now I've refined them down to the most useful or ones I know won't contradict each other
 - Canary
 - Fastload
 - Pluto
 - Smooth Boot (Reloaded)
- Updated:
 - Bookshelf
 - Controlling
 - Just Enough Items (JEI)
 - No Chat Reports
 - Placebo
 - Rubidium Extra
 - Simple Voice Chat
 - Sound Physics Remastered
 - TexTrue's Rubidium Options

❖ GFB Vanilla Beta 2.0

- Completely rebuilt modpack in Fabric. Boost to performance and better features
- Mods
 - 1

❖ GFB Vanilla Beta 2.1

- Added
 - Ambient Environment
 - AmbientSounds 5
 - Depend: CreativeCore
- Updated
 - Accurate Block Placement
 - CreativeCore
 - Iris Shaders
 - Just Enough Items (JEI)
 - Simple Voice Chat
 - YetAnotherConfigLib

A new age has begun...

Green Flameblade Vanilla Changelog

Client enhancement modpack for the Green Flameblade Server

Modpack: <https://www.curseforge.com/minecraft/modpacks/green-flameblade-vanilla>

Discord: <https://discord.gg/jD6ud6B9Vr>

IP: GreenFlameblade.com (Currently in development)

GFB Vanilla 2.0

- ❖ Mods Added
 - Modrinth
 -
 - Curseforge
 - Inventory HUD+
 - Litematica
 - Malilib
- ❖ Mods Removed
- ❖ Mode Updated
- ❖ Configuration Changes
- ❖ Misc
 - Added Shaderpack – Complimentary Reimagined 2.0.3
 - Thank you to EminGTR for permission

GFB Vanilla 2.1

- ❖ Mods Added
 - CIT Resewn
 - Armor Trim Item Fix
 - Chat Patches
 - Show Me Your Skin
- ❖ Mods Removed
 - Bobby (already was disabled)
 - Isometric Renders
- ❖ Mods Updated
 - Essential
 - Auto updated
 - Indium
 - Iceberg
 - FancyMenu
 - Fabric API
 - Ambient Sounds
 - Iris Shaders
 - ItemSwapper
 - JEI
 - JER
 - Simple Voice Chat
 - Sodium
 - Sodium Extra
 - Xaero's World Map

- Used v1.33.0 instead of 1.33.1 due to XaeroPlus incompatibility
- XaeroPlus
- ETF Entity Texture Features
- owo-lib
- ❖ Configuration Changes
 - Changed fps cap from 80-90 for 90 Hz screens.
 - Having fps a bit above screen rate can help stabilize it at a good fps in my experience (my screen is 60 Hz)
 - Note that VSync is smoother and fixes screen tearing, but it's less responsive and slower. (In my experience)
 - Accidentally set view distance to 32 :-/ I'll fix next update
 - Added the remaining keybinds
- ❖ Misc

GFB Vanilla 2.2.0

- ❖ Mods Added
 - Yeetus Experimentus
 - ModernFix
 - ImmediatelyFast
 - More Culling
 - More Culling Extra
 - Blanket
 - NBT Editor
 - [EMF] Entity Model Features
 - Horse Stats Vanilla
 - Wakes
 - Make Bubbles Pop
 - Falling Leaves
 - Not Enough Animations
 - Eating Animation
 - Appleskin
- ❖ Mods Removed
 - Cull Less Leaves
 - Conflicts with More Culling mod
- ❖ Mode Updated
 - Essential
 - Fabric Kotlin
 - Updated by Essential
 - Lamb Dynamic Lights
 - Wasn't casting light on blocks, only entities
 - Accurate Block Placement
- ❖ Configuration Changes

- Set default view distance to 12 chunks
- Set default simulation distance to 5 chunks
- Set FPS to unlimited
- Decreased shadow range to 12
- ❖ Misc

GFB Lite 2.2.0

Ported from GFB Vanilla 2.2.0

- ❖ Mods Added
- ❖ Mods Removed
 - 3D Skin Layers
 - Advancement Info
 - Audio Extension for Fancy Menu
 - Auudio
 - BackTools
 - Fancy Menu
 - Falling Leaves
 - Explosive Enhancement
 - Eating Animation
 - Drippy Loading Screen
 - Detail Armor Bar
 - Drip Sounds
 - Make Bubbles Pop
 - Not Enough Animations
 - Replay Voice Chat
 - Replay Mod
 - Terralith
 - Wakes
 - Wavy Capes
 - Item Highlighter
 - Item Borders
- ❖ Mode Updated
- ❖ Configuration Changes
- ❖ Misc

GFB Vanilla 2.2.1

- ❖ Mods Added
 - Nvidium

- Used to improve performance on Nvidia GPUs. Disables itself if incompatible
- ❖ Mods Removed
- ❖ Mods Updated
 - Sodium
 - For Nvidium compatibility
 - Reeze's Sodium Options
 - Indium
 - For updated Sodium compat
 - Iris
 - For updated Sodium compat
 - Fabric API
 - For Indium compat
- ❖ Configuration Changes
 - Replaced FPS indicator with full sodium one
 - Repositioned TPS and other indicators
- ❖ Misc

GFB Vanilla 2.3.0

- ❖ Mods Added
- ❖ Mods Removed
 - Detail Armor Bar
 - Server Ping Fixer
 - XaeroPlus
 - Xaero's Minimap (Fair-Play)
 - Decided to ban minimaps for more hardcore and fair experience
 - Xaero's World Map
 - Terralith
- ❖ Mode Updated
- ❖ Configuration Changes
- ❖ Misc

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- ❖ Mods Added
- ❖ Mods Removed
 - Server Ping Fixer
 - XaeroPlus
 - Xaero's Minimap (Fair-Play)
 - Decided to ban minimaps for more hardcore and fair experience
 - Xaero's World Map
 - AntiGhost

- Itemswapper
- Inventory HUD+
- Horse Stats Vanilla
- FPS Monitor
- EasierChests
- Litematica
- Shulker Box Tooltip
- Show Me Your Skin
- NBT Editor
- Mouse Tweaks
- AppleSkin
- Accurate Block Placement Reborn
- Better Command Block UI
- Better Mount HUD
- Ambient Environment
- Ambient Sounds
- Just Enough Items
- Just Enough Professions
- Just Enough Resources
- Koncrete
- TPS HUD
- Starlight
- Animatica
- Chat Patches
- Continuity
- FabricSkyboxes
- Forge Config API Port
- Iceberg
- Immediately Fast
- ❖ Mode Updated
- ❖ Configuration Changes
- ❖ Misc

Default

- ❖ Mods Added
- ❖ Mods Removed
- ❖ Mode Updated
- ❖ Configuration Changes
- ❖ Misc