

# Starfinder Society Character PbP Template

Inspired by templates from Damien Wilmann & Gary "Poblano" Pepper.

## Tagline code

**Race:** *note the space at the start, very important to leave it in*

| SP 5/5 HP 9/9 | [ooc] RP 4/4[/ooc] | EAC 12; KAC 12 | [ooc]Fort +0; Ref +2; Will +2[/ooc] | Init: +2 | [ooc]Perc: +0, SM: +0[/ooc]

**Classes / levels:** *note the space at the start, very important to leave it in*

| Speed 30ft | [ooc]Detect Thoughts 1/1[/ooc] | Spells: 1st 3/3 | [ooc]Active conditions: None.[/ooc]

**Gender:**

[ooc]Female LG damaya lashunta xenoseeker technomancer 1[/ooc]

## Statblock code

Put in "About" Section to create a Paizo Style Statblock

[B]SFS #[/b]

[B]Experience[/b] 0

[B]Slotted Faction [/b] Second Seekers

[B]Wealth [/b] 0 Credits

[b]Reputation[/b] 0 Fame, 0 Global Reputation

Reputation with Acquisitives:

Reputation with Dataphiles:

Reputation with Exoguardians:

Reputation with Second Seekers (Luwazi Elsebo):

Reputation with Wayfinders:

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[b]Name[/b]

Class 1

N Medium humanoid ( )

[b]Init [/b]+1; [b]Senses [/b]Perc +0, SM +0,

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[b]Defense[/b]

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[b]EAC [/b]10, [b]KAC[/b]10

[b]SP[/b] 5 [b]HP[/b] 9 [b]RP[/b] 4

[b]Fort [/b]+0, [b]Ref [/b]+0, [b]Will [/b]+0

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[b]Offense[/b]

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[b]Speed [/b]30 ft.

[b]Melee [/b]

[b]Ranged [/b]

[b]Space [/b]5 ft.; [b]Reach [/b]5 ft.

[b]Special Attacks [/b]

[b]Spell-Like Abilities [/b]

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[b]Statistics[/b]

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[b]Str [/b]10, [b]Dex [/b]10, [b]Con [/b]10, [b]Int [/b]10, [b]Wis [/b]10, [b]Cha [/b]10

[b]Skills [/b]

[b]Starship-Combat Version of Skills[/b]

Omitting Class features and items that do not affect Crew Actions

[b]Feats [/b]

[b]Languages[/b] Common,

[b]Other Abilities[/b]

[b]Combat Gear [/b]

[b]Other Gear [/b]

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[B]Special Abilities[/b]

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[B]Boons Slotted this Adventure[/b]

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[b]Ally:[/b]

[b]Faction:[/b]

[b]Personal:[/b]

[b]Promotional:[/b]

[b]Social:[/b]

[b]Starship:[/b]

[b]Slotless:[/b]

[spoiler=All My Boons]

[/spoiler]

[spoiler=Bot Me!]

Here is where you include pertinent details needed to bot your character. Include dice expressions for your main attacks as well as tactics and any overriding philosophies that might guide your actions. Please include your main ship skills for Starship Combat here.

[ooc]Charli Poshkettle is an enthusiastic if somewhat ineffective combatant. In the first round of combat, she always uses her get 'em ability to help the team.[/ooc]

[dice=Stabby (survival knife)+Get 'em] 1d20+2+1[/dice]

[dice=Slashing Damage]1d4[/dice]

[dice=Pew Pew (azimuth laser pistol)+Get 'em]1d20+2+1[/dice]

[dice=Flame Damage]1d4[/dice]

[ooc]In ship combat, she happily serves as Captain or Science Officer. As a Captain, she likes to lead off with a taunt.[/ooc]

Etc...

[/spoiler]