

## GAMES NEED:

Story

Start

Pause

**Name: splash card BACKGROUND**

Rule

**Directions BACKGROUND**

Levels get harder

**Highly recommended: cheat code (key press  
a secret letter to go to next room)**

## MORE EXCITING:

Traps

More bad guys—move back and forth

Boss level

Character selection

Explosions

Store- health, lives, powerups

Selections

Minefield

Platformers\*

Changing sprites

Labyrinth

Change character looks

Second hero

Timed everything

Random encounters

In between levels- games, messages

More randomizers

Jump scares

Good or bad guy