



Bow High School - Course Overview

Course Title: Digital Art

Department: Visual Arts

Credits: .5

Grades: 9-12

Course Description:

- A course that offers a multitude of digital opportunities including illustration, graphic design, animation, photography and multimedia artistry. Students work with Adobe Photoshop, Illustrator, and Animate to create projects such as GIFS, picture book illustrations, claymation pictures & more.

School Competencies:

Awareness

- Readiness- Student is on time, fully prepared, meets deadlines, and uses time effectively.

Communication

- Collaboration- Student can give undivided attention to speaker through engagement and demeanor and can work jointly with others to complete a task or goal.
- Creativity- Student can create unique work that displays creativity and technical proficiency.
- Self Expression- Student demonstrates an ability to convey personal ideas through multiple mediums, languages, and disciplines.

Problem Solving & Analysis

- Viable Technological Usage- Student can apply technical or mechanical expertise in order to solve problems through teaching, creating, or using existing tools in innovative ways.

Wellness

- Executive Functioning- Student can plan, focus attention, remember instructions, and manage multiple tasks successfully.
- Resiliency- Student demonstrates resourcefulness, tenacity, and resilience.

ADVANCED

Awareness

- Accountability- Student is willing to accept responsibility for personal actions.
- Digital Collaboration- Student can use digital technology to share, expand, and generate new ideas for a diverse audience.

Communication

- Artistic Composition & Direction- Student can create an original work in the performing arts and can direct others to perform the work at a level of high technical proficiency.
- Digital Communication- Student can exchange information via a digital form in a professional and formal manner.
- Professional Environment Skills- Student can use skills such as time-management, decision



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making, conflict resolution, et al to successfully contribute in the work place.

- Visual & Artistic Performance- Student can create or perform a piece of art with technical proficiency.

Problem Solving & Analysis

- Reflection- Student can contemplate actions they have attempted or accomplished.

Wellness

- Adaptability & Flexibility- Student can adjust, adapt or change themselves to best meet the needs of the situation or environment.

Course Competencies:

Competency 1: Create =20%	Competency 2: Produce= 60%
The work and planning done in preparation for producing. This encompasses activities & projects that will prepare you for upcoming work. This includes research, sketches, practice and note taking.	The process of making the finished product. This includes craftsmanship, studio work time, and building on skills to develop & refine your craft.
Competency 3: Respond & Reflect= 10%	Competency 4: Connect/ Present= 10%
Class & peer critiques, conversation, speaking about your work, and general improvements to the work. Making sure you actively inquire, give thought, and take the initiative to go back and make improvements throughout the process, and review after.	Preparing your work for presentation, display, and submission. Connecting your work to art history, current topics, previous knowledge, art techniques/skills and personal experiences.