

Kaylin's Young Justice Universe

Navigation [READ ME]

This document is full of cross-references which direct you to Ctrl-F unique strings of letters and numbers. To find the actual place you're being directed to, and not all the times it's cross-referenced, add * to the start of whatever you're told to search. E.g. if you are told "search **A-20**" (not a real example), you would actually type ***A-20** into the search.

Bolded words and phrases are searchable in this manner. Underlined ones will be searchable in the future.

(Also, if you want to feel paranoid, search for the number 16—*without* the *—and see how many times it crops up in this document. It's slightly ridiculous and only getting more so.)

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*History of Superheroes

*First Heroes

When they first began to appear in the public eye, at the tail end of the 1930s, the term “superhero” had not yet been invented. Instead, these costumed heroes were known as “mystery men”. By 1940, there were new mystery men springing up every couple of months.

*Crimson Avenger (Lee Travis)

The first masked superhero was the Crimson Avenger, who began his crime fighting career on Halloween night in 1938. While dressed in a highwayman costume for Halloween, he helped stop a group of criminals taking advantage of the panic caused by the *War of the Worlds* radio broadcast.

Lee Travis died in 1981. Having been diagnosed with a terminal illness the previous year, he donned the Crimson Avenger costume for one last hurrah, and sacrificed himself to contain a chemical waste explosion on a ship which had been hijacked.

*Blue Beetle I (Dan Garrett)

In 1939, less than a year after the Crimson Avenger made headlines as the world’s first “mystery man”, Dan Garrett found the Blue Beetle scarab on an archaeological dig in Bialya and became the first Blue Beetle.

Justice Society of America (*JSA)

The Justice Society of America was founded in 1940 and disbanded in 1951. The founding members were the first **Flash**, the first **Green Lantern**, the first **Atom**, **Doctor Fate**, **Sandman**, and **Hourman**. Later members included **Dr Mid-Nite**, Red Tornado (**16**), and **Wildcat**.

The Justice Society expanded into the wartime All-Star Squadron between 1941 and 1945. Wonder Woman (**03**) was a member of this expanded team, but left once the war was over.

Some superheroes of the time, including the Crimson Avenger and the original Blue Beetle, were never affiliated with the JSA or the All-Star Squadron.



*Atom I (Al Pratt)

The original Atom was a non-superpowered hero whose name reflected his small stature. Tired of being bullied for his height and physical weakness, Albert “Al” Pratt trained obsessively under a champion boxer until he became

an unbeatable fighter. In October 1940, he decided to use his new ability to protect the innocent as a “mystery man” based in Calvin City. Atom was a founding member of the JSA and the All-Star Squadron. During WW2, Al served as a tank-driver. He retired as a superhero in 1951 and later worked as a professor of nuclear physics.

*Doctor Fate (Kent Nelson)

Kent Nelson acquired the Helmet of Fate on an archaeological dig with his father in the 1920s, but it wasn't until his return to the USA in 1940 that he took up a superhero career. He helped found the JSA and worked with the All-Star Squadron during the war, but hasn't worn the Helmet of Fate since 1945.



*Flash I (Jay Garrick)

Jason “Jay” Garrick gained superspeed when he inhaled heavy water vapours while working in a laboratory as a college student in 1938. After a brief career as a college football star, he turned to superheroics in 1940, helping form the JSA later that year.

The original Flash officially retired in 2000, having been in a state of semi-retirement since 1951, and is now living vicariously through his friendship with Barry Allen, the current Flash (see **04**).



*Green Lantern I (Alan Scott)

Alan Scott found a damaged Green Lantern power ring in Gotham City, Connecticut, in 1940. Although its construct-generating powers were fully functional, its artificial intelligence, communication, and database functions were offline, meaning he never made contact with the Lantern Corps and was never officially a member. He is no longer an active superhero.

*Hourman (Rex Tyler)

A biochemist working at Bannermain Chemical, Rex Tyler discovered an addictive chemical called “Miraclo” that could give him superhuman strength and speed for an hour at a time. He used this power to become a superhero in March 1940, helping found the JSA in November. He left in mid-1941 to join the Freedom Fighters but was later part of the All-Star Squadron in WW2. Hourman is currently semi-retired, as Rex wanted to enjoy his old age with his wife Wendi.



*Sandman (Wesley Dodds)

Active as a mystery man from July 1939, Sandman attired himself in a trenchcoat and gas mask and wielded a gas gun that could put his enemies

to sleep or force them to tell the truth. Sandman was a founding member of the JSA. Wesley Dodds served as an anti-aircraft gunner in WW2 from 1942 onwards.

*Dr Mid-Nite (Charles McNider)

Surgeon Charles McNider was blinded in an incident with the mob in 1941. He gained powers that let him see, but only in complete darkness. He developed a visor that let him see in the light, and darkness bombs to give him an advantage against his enemies.

McNider enlisted as a physician in WW2. Dr Mid-Nite joined the All-Star Squadron when it formed in 1941 and stayed on with the JSA after the war. He has served as a physician to superheroes and metahumans. His current status is unknown.

Red *Torpedo (Jim Lockhart)

Red Torpedo was a hydrokinetic superhero who was active from 1940 onwards. He was briefly a member of the All-Star Squadron, but left and retired as a superhero.

*Firebrand II (Danette Reilly)

The second hero to be known as Firebrand was a pyrokinetic who joined the All-Star Squadron in 1942. She was killed in action in 1945 when she took a shot from the villain Dragon King that was meant for the original **Flash**.

*Wildcat (Ted Grant)

Ted Grant was a world-class heavyweight boxer who became a “mystery man” as Wildcat in 1942, hoping to clear his name after he became entangled in the criminal underworld. He was trained by the same person as **Atom**. Wildcat was a member of the JSA when Red Tornado joined. He is now retired after an incident in the line of duty which left him unable to walk.

*Decline of Supers

Popular opinion of superheroes declined after WW2, exacerbated by the Red Scare of the 1950s. The JSA disbanded in 1951 under pressure from the government to reveal their secret identities. The majority of its members retired or at least stepped down their activities, although some continued to do heroic deeds as opportunities arose. Few new supers arose until the late 1990s.

*Founding of the Justice League

The **Justice League** was founded in 2003 when seven superheroes came together to fight off the Appellaxian invasion of Earth. After they had defeated the invasion, they decided to form an organization that would allow them to work together more effectively against future threats to

humanity. Designations **01** through **07** indicate the seven founders of the League: Superman, Batman, Wonder Woman, Flash, Green Lantern, and Martian Manhunter.

*Justice League

Designations

The numbers given (and used for indexing) are the ID codes, or designations, of the League members in the Justice League system. Designations **01** through **07** were assigned to the seven founders in the order in which they arrived to fight the Appellaxians, and subsequent designations were assigned in order as new members joined.

As of the start of Season 1, the newest League member is Designation **16** (Red Tornado). At the end of Season 1, their ranks have grown to include **17** through **21**. By the start of Season 2, they're up to **24** (Rocket), although not all of the 24 members are still active by this point. No new members join the League during Season 2.

*01 - Superman (Clark Kent)

Powers & Abilities

Superman's powers come from absorbing yellow sun radiation and are weakened by exposure to Kryptonite.

- Super strength
- Invulnerability
- Flight
- Super speed
- Super hearing
- Heat vision
- X-ray vision
- Infrared vision
- Telescopic vision
- Microscopic vision

Bio

- Born as Kal-El on the planet Krypton in 1977, sent to Earth as a baby in 1978 to escape its destruction
- Raised in Smallville, Kansas, as Clark Kent
- Started his dual careers as a superhero and a journalist in 1998, age 21
- Currently 33 years old (2010), works as a reporter for the *Daily Planet* in Metropolis, Delaware

Relevant Villains

Lex Luthor (**L-3**)

Associates

Superboy (partial clone) - search **B04**

*02 - Batman (Bruce Wayne)

Powers & Abilities

Batman is one of the few non-superpowered heroes in the League.

- Martial arts expert
- Master detective
- Uses a dizzying array of equipment, particularly known for batarangs

Bio

- Civilian identity: Bruce Wayne, billionaire CEO of Wayne Enterprises
- Son of rich parents, who were murdered when he was 9
- Began his crime fighting career in Gotham City, Connecticut, in 1999 age 21
- Adopted Dick Grayson (Robin) in 2006
- Runs Wayne Enterprises and also the charitable Wayne Foundation
 - The Wayne Foundation hands out 1 academic scholarship to Gotham Academy each year; in 2010, it's given to Artemis (**B07**).

Relevant Villains

- Joker?
- Poison Ivy
- Ra's al Ghul (**L-2**) and his daughter Talia
- Mister Freeze

Associates

Robin/Nightwing (adopted son, sidekick) - search **B01**

[Season 2] Robin III (sidekick) - search **B20**

*03 - Wonder Woman (Diana of Themyscira)

Powers & Abilities

- Flight
- Super Strength
- Lasso of Truth

Bio

Diana is an Amazon, and is therefore immortal—she does not age and will not die of old age. She was sculpted out of clay on the Greek island of **Themyscira** in 1925. She was the first baby to be born on the island in thousands of years, and was raised communally by the all-female Amazons.

In 1941, aged 16, she left Themyscira and took up the mantle of Wonder Woman, fighting in World War 2 with the All-Star Squadron (search **JSA**). During this time, she also adopted the civilian alias “Diana Prince”. Once the war was over, she returned home.

In 2001, she left the island again to become a hero once more. In 2003, she helped fight off the Appellaxian invasion of Earth alongside six other heroes, then joined them in founding the Justice League.

Associates

[Wonder Girl (clone, sidekick)]

[S2] Wonder Girl II (sidekick)

*04 - Flash II (Barry Allen)

Powers & Abilities

Bio

- Barry Allen, American citizen, native of Central City, Missouri.
- Inspired by the original **Flash** to recreate the superspeed formula
- Met Jay in 1999, became the Flash in 2000
- Teamed up with Green Lantern (**05**) sometime between 2000 and 2003
- Helped found the Justice League in 2003
- Married Central City reporter Iris West in 2006
- 35 years old in 2010

Relevant Villains

Vandal Savage (**L-1**)

Associates

Wally West (Kid Flash **B03**) - sidekick

Jay Garrick (**Flash I**) - former mentor

[S2] Bart Allen (Impulse **B23**) - grandson

- ***05** - Green Lantern II (Hal Jordan) &
- ***14** - Green Lantern III (John Stewart)

Powers & Abilities

Green Power Rings can create hard-light constructs powered by the wielder's concentration and willpower.

Bio (Hal Jordan, **05**)

Test pilot based in Coast City, California.

Bio (John Stewart, **14**)

Architect from Detroit, Michigan.

Associates

Alan Scott (**Green Lantern I**)

Guy Gardner, Green Lantern IV (not on the League as of S1, joins in the timeskip with designation **24**)

***06** - Aquaman (Arthur Curry)

Powers & Abilities

- Hydrokinesis
- Can speak to sea creatures

Bio

- Born Prince Orin, son of Queen Atlanna, the wife of King Trevis of Poseidonis. His father is the immortal wizard Atlan, Trevis' several-times-great-uncle.
- Abandoned by his birth parents as a baby because his blonde hair was taken to be a sign of the **Curse of Kordax**.
- Rescued by an American lighthouse keeper, Thomas Curry, who named him Arthur and raised him as his own son.
- At some point, discovered his true identity and took up the Atlantean crown.
- Began operating as Aquaman in 2001.
- Was one of the founders of the League in 2003.
- In around 2008, took Aqualad as his apprentice.

Relevant Villains

Ocean Master (search **L-5**)

Black Manta

Associates

Aqualad (sidekick) - search **B02**

*07 - Martian Manhunter (J'onn J'onzz)

Powers & Abilities

- Intangibility
- Shape-shifting (can be used for near-invisibility)
- Telepathy (can be used for translation)
- Telekinesis (can be used for flight)
- Weaknesses: extreme heat, fire

Bio

- J'onn J'onzz, Green Martian, born on **Mars** in 1875
- Became a Manhunter, Mars' equivalent of a policeman
- Transported to Earth in a Zeta-beam accident in 1955, aged 80 (equivalent of mid-twenties; 42 in Martian sols).
- Stranded for several decades, during which he took on the human persona of "John Jones", an African-American police detective based in Middleton, Colorado
- Became the superhero "Martian Manhunter" during this time
- Rescued by fellow **Martians** and returned to Mars in 1969
- Visited Earth a couple of times in the 1970s, moved back permanently in 1984 but able to travel back and forth, which he does at least once a year
- Resumed John Jones cover, now based in Chicago as a private detective
- Helped found the Justice League in 2003
- Has multiple siblings, including one with a disability, and over 100 niblings
- 135 years old in 2010 (equivalent of human 45; 71 in Martian sols)

Associates

Miss Martian (niece, protégé) - search **B05**

***08 - Green Arrow (Oliver Queen)**

Powers & Abilities

Bio

Heir to Queen Consolidated, based in Star City.

Associates

Speedy (former sidekick/partner)

Black Canary (romantically involved)

Artemis (current protege)

***09 - Hawkman (Katar Hol) &**

***10 - Hawkwoman (Shayera Thal)**

Powers & Abilities

- Flight (with wings)
- Super strength (from Nth metal)
- Weapons made of Nth metal

Bio

Katar Hol and Shayera Thal are members of a race called Thanagarians, from the planet **Thanagar**. They are a husband and wife, having met while working in the Thanagarian police force. They started operating as the superheroes Hawkman and Hawkwoman on Earth in 2004, after chasing a criminal here, and joined the Justice League the same year.

Associates

Each other (spouses)

***11 - Zatara (Giovanni Zatara)**

Powers & Abilities

- Can do magic if he says stuff backwards
- Functionally bilingual: native Italian speaker, fluent in English as a second language

Bio

- Giovanni Zatara, Italian-born American citizen
- Descended from Leonardo da Vinci; discovered his powers while reading da Vinci's backwards notes
- Works as a stage magician in New York

Associates

Zatanna (daughter, protégé)

***12 - Captain Atom (Nathaniel Adams)**

Powers & Abilities

Bio

Associates

***13 - Black Canary (Dinah Lance)**

Powers & Abilities

Bio

Based in Star City

Associates

Green Arrow (romantically involved)

***15 - Captain Marvel (Billy Batson)**

Powers & Abilities

Can transform into an adult superhero alter ego.

Bio

- Real name: Billy Batson

- Orphan; lives with his uncle in Fawcett City, Minnesota.
- Became a superhero age 7 in 2007; joined the Justice League in 2008. Superman sponsored his induction, thinking he might be another Kryptonian.
- 10 years old in 2010

Associates

*16 - Red Tornado

Powers & Abilities

Bio

- Created by T.O. Morrow in 1948
- Joined the **JSA** shortly after this; remained a member until its dissolution in 1951
- Joined the Justice League in 2008

Spoilers

*17 - Doctor Fate (Giovanni Zatara)

*18 - Atom II (Ray Palmer)

*19 - Plastic Man (Patrick O'Brien)

*20 - Icon (Augustus Freeman)

*21 - Red Arrow (Roy Harper)

See **B06**.

*22 - Blue Beetle II (Ted Kord)

*23 - Black Lightning (Jefferson Pierce)

*24 - Green Lantern IV (Guy Gardner)

*25 - Zatanna (Zatanna Zatara)

See **B08**.

*26 - Rocket (Raquel Ervin)

See **B09**.

*Standard Young Justice lineup

Designations

Designations for the founding members of the team were assigned in the order in which they began their career as sidekicks; subsequent designations were assigned in order as new members joined the team, with the exception of **B06** which was held in reserve for Red Arrow. By the end of Season 1, the team was up to B09 (Rocket). In the timeskip, member turnover meant that the newest member before the start of Season 2, Blue Beetle, had a designation of **B22**. Over the course of Season 2, new members are added with designations **B23** to **B26**.

*B01 - Robin I/Nightwing (Dick Grayson)

Mine unless you really want him.

Powers & Abilities

- No superpowers
- Raised to be an acrobat from infancy
- Trained by Batman (**02**) in various forms of martial arts
- Bilingual in English and Romani, and can also get by in French, Spanish, Italian, German, Japanese, and Mandarin, at least

Bio

- Richard “Dick” Grayson, Romani, born December 1, 1996
- Raised in a family of Romani acrobats, the “Flying Graysons”, travelling with Haly’s Circus
- Orphaned on April 1 2006, age 9, and taken in by Bruce Wayne
- Became Robin shortly after, and started fighting crime alongside Batman
- Turns 14 during Season 1

Associates

Batman (**02**) - mentor and adoptive father

*B02 - Aqualad (Kaldur’ahm)

Powers & Abilities

- Hydrokinesis, water breathing, improved strength and durability relative to surface-dwellers
- Bilingual: raised speaking Atlantean and learned English as a second language. Atlantean is similar enough to both Ancient and Modern Greek that he can give it a go.

Bio

- Real name: Kaldur’ahm, named after his father Calvin Durham
- Born in **Shayeris**, Atlantis, to Calvin Durham (human) and Sha’lain’a (Atlantean).
- Served in the Shayeris military between the ages of 12 and 14
- Attended the Conservatory of Sorcery for a while alongside Garth and Tula, but dropped out to be Aquaman’s sidekick by late 2008 having spent maybe a couple of semesters there.
- 16 in Season 1

Associates

Aquaman (**06**) - mentor

*B03 - Kid Flash ((Nate Newman))

Powers & Abilities

- Super speed
- The least linguistically advantaged person on the team—only has high school Latin and Spanish on top of English

Bio

- Canon name: Wallace “Wally” West. Kaylin’s version: Nathaniel “Nate” Newman.
- Started sidekick career in 2008
- Turns 16 in the course of Season 1

Associates

Flash (**04**) - mentor and uncle

*B04 - Superboy ((Conner Kent))

Powers & Abilities

- Super strength
- Invulnerability
- Super hearing
- Infrared vision
- Programmed with fluency in 16 different languages: English, Spanish, French, German, Arabic, Russian, Rhelasian, Japanese, Atlantean, Greek, Mandarin, Latin, Hindi, Portuguese, Somali, and Swahili.

Bio

- Born March 21, 2010 in Cadmus Labs
- Partial clone of Superman (**01**), but issues with mapping the Kryptonian genome meant the gaps had to be filled with human DNA from Lex Luthor (**L-3**)
- Force-grown to the equivalent of a 16-year-old in 16 weeks
- Educated telepathically by G-Gnomes

Associates

Superman (**01**) - primary genetic template

Lex Luthor (**L-3**) - secondary genetic template, responsible for having Superboy created

Alternate options

- Wonder Girl (Wonder Woman was cloned instead)
- If I ever get to play a Superboy I may instead put in a Riptide (Aquaman clone) depending on the rest of the team composition.
- D.N.Angels (trio of girls created by combining the DNA of random League members and random villains)

*B05 - Miss Martian ((M'kel M'orzz))

Powers & Abilities

- Shape-shifting, which can be used for near-invisibility and intangibility
- Telepathy, which can be used for translation
- Telekinesis, which can be used for flight
- Weaknesses: extreme heat, fire

Bio

- *Canon name:* M'gann M'orzz. *Kaylin's version:* M'kel M'orzz.
- Born on **Mars**, to 1 Green Martian parent (sibling of J'onn J'onzz) and 1 White Martian, in 1962 while J'onn was stranded on Earth
- One of ~30 siblings most of whom are Green Martians
- 48 years old as of 2010, but **Martians** age $\frac{1}{3}$ human speed so she's the equivalent of 16. (She's 25 in Martian sols.)
- Uses she/her pronouns and adopts a female persona (Michelle Morse) while on Earth, for aesthetic reasons and because women are underrepresented as superheroes

Associates

J'onn J'onzz, Martian Manhunter (**07**) - uncle and mentor

*B06 - Speedy/Red Arrow (Roy Harper)

Mine, because he's plot-critical and boring. Spends most of the series not on the team.

Powers & Abilities

- No superpowers
- Incredibly gifted archer, specialises in shooting *fast* and can fire off more arrows per minute than Green Arrow
- Speaks English and Navajo

Bio

- Spoilers

Associates

Green Arrow (**08**) - former mentor

*B07 - Artemis (Artemis Crock)

Powers & Abilities

- No superpowers
- Talented archer
- Bilingual: raised speaking both English and Vietnamese, and learned French in school

Bio

- Artemis Crock, half-Vietnamese American living in Gotham City, Connecticut.
- 15 in 2010

Associates

Green Arrow (08) - mentor

*B08 - Zatanna (Zatanna Zatara)

Powers & Abilities

- Magic, which she performs by saying spells backwards
- Bilingual: raised speaking English and Italian

Bio

- Zatanna Zatara, Italian-American
- Daughter of Giovanni Zatara, an Italian immigrant to the US
- 14 in 2010

Associates

Zatara (11) - father and mentor

*B09 - Rocket (Raquel Ervin)

~*Timeskip members*~

*B10 - Tempest (Garth)

*B11 - Aquagirl (Tula)

*B12 - Troia (Donna Troy)

*B13 - Robin II (Jason Todd)

*B14 - Lieutenant Marvel; *B15 - Sergeant Marvel

*B16 - Batgirl (Barbara Gordon)

*B17 - Bumblebee (Karen Beecher)

*B18 - Lagoon Boy (La'gann)

*B19 - Beast Boy (Garfield Logan)

*B20 - Robin III (Tim Drake)

*B21 - Wonder Girl (Cassie Sandsmark)

*B22 - Blue Beetle III (Jaime Reyes)

*B23 - Impulse (Bart Allen)

*B24 - Guardian III (Mal Duncan)

*B25 - Arsenal (SPOILERS)

(SPOILER ALERT! The *existence* of this character is a spoiler for the end of Season 1.)

*B26 - Static (Virgil Hawkins)

*Life on other planets

*Mars & Martians

Mars facts

- Earth's closest neighbour! Only takes [5 to 10 months] to travel there the long way!
- Things sound lower pitched in Mars' atmosphere than they do on Earth
- Gravity is about $\frac{1}{3}$ of ours because Mars is small
- Martian years are 687 Earth days long
- Martian days (sols) are 40 minutes longer than Earth days
- It's further away from the Sun than Earth and therefore colder: -5 Celsius is hot
- The seasons aren't all the same length on Mars because of its eccentric orbit. The northern hemisphere has a longer spring and summer, and a shorter autumn and winter, and vice versa for the southern hemisphere.

Solstices and Equinoxes

In 2010, the northern hemisphere's summer solstice (and the southern hemisphere's winter solstice) fell on May 13, about a month before M'kel left Mars. The autumn (spring) equinox falls on November 12, the day after the events of *Coldhearted* in Season 1.

In 2015, the spring (autumn) equinox falls on June 18th, a month or so before Ted Kord's death. In 2016, the summer (winter) solstice is on January 3, midway through the first episode of Season 2, and the autumn (spring) equinox coincides with the Fourth of July and the end of Season 2.

*Martian facts

- Powerset: flight, intangibility, invisibility, shape-shifting, telepathy, telekinesis
- Weaknesses: extreme heat, fire
- Some Martians are born incapable of telepathy, which is considered a disability
 - They are at least part of the reason Mars has spoken language
 - J'onn (**07**) has a twin sibling with this disability (also related to M'kel)
- Martians live about 3 times longer than humans, age correspondingly slower, and have larger families
- Because of the shapeshifting they don't do gender, instead they do race/caste
- 3 types of Martian confirmed to exist: White, Green and Red
 - They all have the same powers and are capable of interbreeding
 - Difference is psychological and the colours are just markers, but it's not considered possible to change which one you are

- Mixed children are always one or the other—parents can influence which but not perfectly, failure rate 1 in 16 or so. M'kel is one of these “failures”.
- **Red Martians: ruling caste**
 - Positive stereotypes: dominant, decisive, responsible, big-picture thinkers
 - Negative stereotypes: out of touch, overbearing, egotistical
- **Green Martians: the majority, the unmarked class**
 - Positive stereotypes: peaceful, rational, conformist
 - Negative stereotypes: cowardly, submissive, suggestible
- **White Martians: oppressed**
 - Positive stereotypes: lateral thinkers, courageous, individualistic
 - Negative stereotypes: aggressive, violent, overly emotional, impulsive

Discrimination in Martian culture

Racism

The primary axis of discrimination on Mars is racial: White Martians are discriminated against, while Red Martians are favoured. This has improved over the course of J'onnn's lifetime, but by 1962 when M'kel was born, prejudice against White Martians was still strong enough that both her parents strongly desired Green Martian children, despite one of them being White herself.

Sexism and LGBT issues

As all Martians are shapeshifters, they do not have two fixed biological sexes, nor do they have genders. As a result, there is no Martian equivalent of sexism or of sexual orientation. Martian reproduction requires at least two partners and involves telepathic contact as well as a mixing of genetic material. Sexual fetishes do exist, such as attraction to Red Martians or a desire to be smaller than one's partner during intercourse, and some of these may be stigmatised or mocked, particularly a non-White Martian with a fetish for White Martian partners.

Ableism

Although physical disabilities can be shapeshifted away with ease, as can many mental disabilities caused by brain chemistry imbalances, there are still disabled Martians. One common Martian disability which has no equivalent on Earth is telepathic deafness/mutism, in which a Martian is unable to connect telepathically with others. Deaf/mute Martians are at least part of the reason Mars has a spoken language. Unlike sign languages on Earth, it is standardised across the whole planet, learnt by everyone, and routinely used to communicate even in situations where everyone has telepathy. Despite this accommodation, deaf/mute Martians are looked down on with pity because they miss out on a fundamental part of Martian culture. J'onnn's twin is deaf/mute.

*Thanagar

Home planet of the Thanagarians, a race of winged humanoids. Hawkman and Hawkwoman are members of this species.

*Power rings and Lanterns

*Green Lantern Corps

It exists!

There are 3 active **Green Lanterns** on Earth, two of whom are on the Justice League (**05** and **14**). In the timeskip, they are joined by a third (**24**). Earth is Sector 2814 in the Lantern Corps' division of the universe.

*Atlantis

Atlantis is a kingdom of 12 city-states on a continent that sunk into the sea four thousand years ago. It is currently ruled by King Orin II (see **06**). Located in the North Atlantic Ocean, near the Azores and the Canary Islands, Atlantis before its collapse had close connections to the nearby Mediterranean civilisations. The language spoken in Atlantis is a close relative of Ancient Greek.

*Atlantean History

Originally, Atlantis was a small continent off the coast of northern Africa, reasonably close to Spain. Due to its location, it had close ties with the growing civilisations of the Mediterranean, such as the Minoans, and had a similar culture. However, Atlantis was unique because of its high concentration of magical minerals in the earth, which made **sorcery** much easier in the area. This attracted more and more magic-users, and allowed Atlantis to progress far ahead of the rest of the world in magical engineering.

*The Great Deluge

Around the year 2000 BC, the continent of Atlantis experienced a cataclysmic earthquake that caused it to sink into the ocean. Three of its cities, including the capital, **Poseidonis**, were protected by giant magical domes, but the other nine were destroyed and the inhabitants drowned.

*Kordax

In the first few generations after the Great Deluge, the king's daughter was raped and impregnated by her cousin, King Dardanus of Tritonis. The baby, Kordax, was born a mutant with blonde hair and green scales, and was abandoned at birth to die. He survived because of his ability to telepathically communicate with and control marine life, and was found and raised by his father. Many years later, he led an army against Poseidonis on behalf of Tritonis, but was defeated and cast out.

*Curse of Kordax

All Atlantean children born with blonde hair are said to have the "Curse of Kordax", as it was not a shade that occurred naturally in Atlanteans before Kordax' time. It used to be the case that such babies were likely to be left to die on the rocks by more superstitious families, but in the last few decades this practice has been made illegal and the king is attempting to stamp it out.

Blonde babies born to the royal family were especially feared, as it was believed they could be Kordax reborn. King Orin himself was abandoned to die by his parents, but was found and raised by a human. Even now, some Atlanteans still believe him to be the second coming of Kordax, because he has inherited the ability to communicate with sea creatures as Kordax did.

[purple eyes thing]

*Sorcery

*Atlantean Politics

Atlantis is a constitutional monarchy with two tiers of government. Each of the 12 city-states has its own hereditary monarch (*basileus* in Atlantean Greek, “king” in English), and an elected council of 72 elders who send 12 representatives to the high council in Poseidonis. This high council consists of 144 elders, who do most of the work of running the country at the national level. The king of Poseidonis is also the high king (*annex*) of all Atlantis. He has a fair amount of say in government but can do very little without the approval of the council.

Notable Figures

King Orin II (Aquaman)

Search **06**

Ocean Master

Search **L-5**

Black Manta

Royal Family of Atlantis

King Orin is married to Queen Mera, a powerful sorceress. At the time of Season 1, she is pregnant with their first child.

Orin has a half-brother, Prince Orm, who is first in line to the throne.

*Purist Movement

*Poseidonis

- Capital city, home of King Orin and Queen Mera

The Conservatory of Sorcery

*Shayeris

- Inhabitants commonly have gills and/or webbed fingers/toes
- Kaldur's home city
- Compulsory military service from 12-14

*Tritonis

*Nanaue

- Inhabitants commonly have shark heads
- Ruled by King Nanaue XVI, who is around the same age as Aqualad (16 in Season 1) and is studying at the Conservatory of Sorcery
 - Nanaue is one of the traditional names given to heirs to the Nanauvian throne; there have been 16 of them in Nanaue's several-thousand-year history, which means there's most likely only one alive at any given point, so they don't need distinguishing names or markers other than their regnal numbers.

*Hidden Valley

- Home of canon Garth
- Capital city: Crastinus

*Aurania

*Venturia

(5 other cities)

*Themyscira

Themyscira is a Mediterranean island off the coast of Greece which is inhabited entirely by a race of immortal women known as the Amazons. They have lived on Themyscira since antiquity, having moved there to escape the constant misogyny of Ancient Greek society.

Discrimination on Themyscira

*Villains

*L-1 Vandal Savage

*L-2 Ra's al Ghul

*L-3 Lex Luthor

*L-4 Queen Bee

*L-5 Ocean Master

*L-6 Brain

*L-7 Klarion

*Superheroes Around The World

*Europe

*France

Paris has its own version of Batman, in the form of a superhero known as The Nightrunner. Bilal Asselah is a French-Algerian Muslim who became a superhero after his friend Aarif was killed by police in a protest by French Muslims. A meeting with Batman inspired him to become a crime-fighter and protect his city without religious or racial bias.