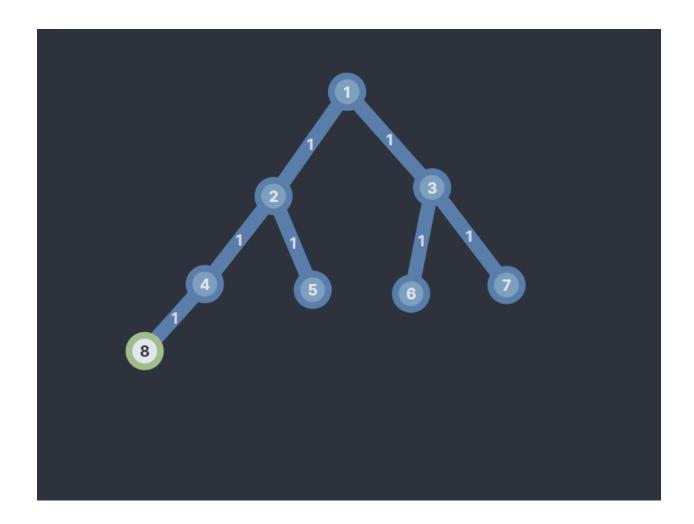
(Depth First Search)

-> Trick of DFS:- Basically you go to each branch from the root node and exhaust the searching there; come back and do the same process with other branches till they are done.

Graph: -



DFS ORDER: JUST MAKE BOUNDARY OF THE GRAPH/TREE AND YOU WILL GET THE DFS OF GRAPH.

DFS is a way to travel the graph.

ORDER:-[12485367]

TO UNDERSTAND THE SPACE DIFFERENCES OF BFS VS DFS:https://stackoverflow.com/questions/23477856/why-does-a-brea dth-first-search-use-more-memory-than-depth-first

C++ https://ideone.com/0Zj258

Java https://ideone.com/DovpoW

Python https://ideone.com/5MbskC

General DFS Algorithm :->

You take the source node (1); you print it

-> Then you check and exhaust all the branches connected to source node; and do the DFS there as well(assuming that again the top node of this branch is source node and do the same thing)

- -> As you are repeating the same process again and again its using recursion.
- -> Recursion uses secret stack space memory jii

```
for(auto u : G[1]){
u-> 2 | 3
}
Flow of DFS :- >
DFS(1)
DFS(2) \rightarrow used[2] = 1 (it has now been visited)
DFS(4)
DFS (8)
```

As node 4 is fully exhausted(searched)

DFS(5)

As node 2 is fully exhausted(searched)

DFS(3)

DFS (6)

As node 6 is fully exhausted(searched)

DFS(7)

-> Secret Stack :->

All nodes which we were traveling got stored in the stack and popped out as per need.

Stack = {}

Stack = {1,2} (2 is the topmost node of the stack)

Stack = $\{1,2,4\}$

 $Stack = \{1,2,4,8\}$

 $Stack = \{1,2,4\}$

Stack = { 1,2 }

Stack = $\{1,2,5\}$

 $Stack = \{1,2\}$

(now it is confirmed that visited all the children of node so now u can successfully kick it out; you can only kick out the node from stack if all its children and that node itself are visited)

Stack =
$$\{1 \ 3 \ 6\}$$

You can now kick out 3 because 3 and all its children have been visited.

You kick out 1 because all nodes have been visited.

Time Complexity: O(Nodes + Edges)

Space Complexity: - Maximum depth of the graph from the source node(that's how large the stack can get)

Maximum depth of our graph was: - 4

O(Max Depth of graph) - O(Diameter of graph)

$$\rightarrow$$
 1–2–3–--4–--5–-----n ; depth :- N

SC := O(N)