

# LLO Conversions

Don't change origins/story, change mechanics, terminology and aesthetics

## 1) What to replace the triforme with?

- a) ~~Trinity knot~~
- b) Three triangles meshed together, aka Valknut
- c) Three circles version of the Valknut, borromean Rings
- d) Different name?
  - i) Titan marks
  - ii) Titan Force
  - iii) Tri-mark
  - iv) Tri-rune
  - v) Titan rune
  - vi) Elder rune
  - vii) Old mark
  - viii) Ancient rune, sigil
  - ix) Together they are called the titan's Valknut
  - x) Pentarch**
  - xi) Quintette
  - xii) Cinque (five units treated as one)
  - xiii) Quinque
  - xiv) penkwe-arch

## 2) Replacement for Power, Courage, Wisdom

- a) just use the titans name
- b) Strength, bravery and insight
- c) Body, soul and mind
- d) Determination, Passion, Instinct
- e) Verdant mark, Resolute mark, Vision mark
- f) Insight, Valor, Might

### 3) Three golden goddesses and other gods

a) Golden goddesses - Titans, left ancient devices behind that were used to make the world and items Titans made three goddesses to replace them so they could go onto make other worlds.

i) Green titan - craftswoman who created the flora and fauna. Ranger, physical strength and wisdom. Green primary and yellow secondary.

Replacement for Farore

(1) Yorda

(2) Nidar (ni-dar)

(3) Liv

(4) Nid

(5) Eon

ii) Red titan - creates the foundation of the land and the connections to other worlds (the dusk, the demon realm, afterlife), Sorceress, using force of personality and will. Replacement for Din

(1) Pala

(2) Yaenu(yay-new)

(3) Pa

(4) Mar

(5) Era

iii) Blue Titan - Scholar of the titans, created sapient life on planets.

(1) Athuna

(2) Faere(fa-ear)

(3) Eos

(4) Ari

iv) Names and aspects are lost to time, not mentioned really. Their symbols are just referred to by their aspect (strength bravery ect.)

v) **Moons**

(1) Once the titans finished their work, the Red Titan and the Blue titan formed the two moons in the sky of Arcadia. The dark moon eventide and the Golden moon Empyrean. The green titan stayed on arcadia, shedding much of her form and power in order to empower the planet. She would take on the form of the earth goddess to help assist the two newborn goddesses with their duties.

(2) Eventually a 3rd moon would manifest in the skies of Arcadia from time to time, the Demon moon. When the demon moon is in the sky, monsters manifest on Arcadia's surface and the Effreeti king invades. The moon itself is a piece of the demon realm Sharikas uses to invade.

(a) The Demon moon could possibly be put into the order of things. Would require appointing a Demon (crimson) Fae Queen.

(b) Demon moon could get banished again.

b) Three goddesses

i) Hylia

(1) Names (goddess, people, land)

(a) Astrea, Astreans, Astera

(b) Alsyr

(c) Nereian

(d) Vysia

(e) Valdia, Valdians, Valdinin

(f) Glasyr

(g) Olmacia

(h) Almacia

(i) Caevis

(j) Ilithea, Ilitheans, Ilitmare

(k) Rydia

(l) Edyra

(m) Kaerya

(n) Hedera

~~(o) Saeria~~

(p) Pyrthia

(q) Fedyra

(r) Kalysia, Kalysians, Kalyule

(s) Zekara

(t) Galthyr

(u) Ederia

(v) Edenia, Edenians, Eden

(w) Edelia

(x) Minerva, Minervians,

**(y) Arcasia, Arcadians, Arcadia**

(2) Other changes

ii) Malika

(1) No name change

(2) Goddess of spirits and souls

iii) Earth Goddess

(1) Names

(a) Minerva

(b) Gaiamare

(c) Rhea, Rheania

(d) The Earth Mother

(e) The Mother

- (f) Fydell
    - (g) Yorda
  - (2) Other info
    - (a) Created the (goron)
    - (b) Was created to watch over the land itself
    - (c) After creation of the champion, fused with the earth and granted him her piece of the titans power.
- iv) The Champion
  - (1) Names
    - (a) Known as the champion, but also went by Lycaon
  - (2) Other details
    - (a) Created by the goddesses to help bring Balance, thus is infused with both Dawn and Dusk energy
    - (b) Known as the Golden Wolf
- v) asdfas
- c) asdfa

## 4) Malice, Dark and light themes

the corruption that is Gannon. Derived from the demon realm when Malika was corrupted by it and combined with her desire for revenge. Dark and light energy are themes within The Legend of Zelda, with Light associated with the Tri-force and dark/shadow associated with the Twili and dark realms.

- a) Malic changes
  - i) Name changes
    - (1) Bane, The Bane
    - (2) Sorrow
    - (3) Submission
    - (4) The hunger
    - (5) The famine
    - (6) Spoil
    - (7) Defile
    - (8) Despoiled
    - (9) Blight
    - (10) Warped
    - (11) Ruin
    - (12) Ruination
    - (13) Stain
    - (14) the Dark
    - (15) the creep

(16) the crawl

(17)

ii) Other changes

(1) Is a corruption of either Dawn or Dusk energy, it seeks to be the only energy and will convert everything to itself. Can still be converted back into Dawn or Dusk energy.

(2) More smoke/gas than sludge

(3) Demonic by nature

(a) Demons are any creature that exists outside of the Titans design. Things that were created outside of the Titans or before the Titans.

(b) Demons follow more of the ESO daedric attitude, most are hostile but some are can be civil ect.

(4) Function change

(a) Can possess people and monsters, but isn't always visible

(b) Creatures of Ruin are demons and undead.

b) Light energy

i) Dawn energy -originates from the titans. Is the majority of the energy that is in the realm of Dawn. Small portion of dusk energy is still within all creatures of the Dawn realm to bring balance.

ii) Dawn energy causes life to flourish as it would in the realm of dawn. Is far more orderly and set in its ways.

iii) Symbol is with an hourglass with a heavy top half

iv) Realm of Dawn energy

(1) Names

(a) Skydawn, dawnsky

(b) Dawnstar

(c) Aurora

(d) Fermanent

(e) Empyrean

(f) Ortis

(g)

(2) Other

(a) Realm is floating islands above a sea of golden clouds. Forests and grassland tot the islands.

(b) Possible inhabitants are some sort of angel. Creatures of light. Think sages of light look.

c) Dark/Shadow Energy

i) Dusk energy - Majority of the energy found in the realm of Dusk. promotes more chaotic and malleable life.

ii) Symbol is an hourglass with a heavy bottom half

iii) Realm

(1) The Eventide

- (a) A realm of floating islands over a dark sea. Dark forests and ruins. Imagine a darker feywild.
- (b) Either night or sunset
- d) Misc entities
  - i) Entities exist outside this cycle
    - (1) (Majora) (long lost Fae queen?)
    - (2) Demons, origin of malice

## 5) Replacement for Great fairies and fairies

### Fae and other fae creatures

- i) Dawn and Dusk Courts
  - (1) Dawn faeries are the nice fairies that heal people and protect nature
    - (a) Deva - orb or light fairy - heals people by fusing themselves with the host - can slowly turn people into fairies if enough devas fuse with someone - possible form of bimbofiction?
    - (b) Nymphs - when a person gets lost in the fae wilds, they have a chance to turn into a Nymph, a short and beautiful woman with dragonfly like wings.
    - (c) Fae Queen- Guardians created by the titans, all have died out. Each one guarded a specific domain
      - (i) Magic, Sorceress Queen
      - (ii) Bravery, The Queen of Knights (courage)
      - (iii) Might, The Queen of the wilds/Blades (power)
      - (iv) Reason, The Queen of knowledge/nerds/Sages (Wisdom)
      - (v) Compassion, The Queen of Compassion/Roses (kindness)
  - (2) Dusk fae are the dark spirits
    - (a) Banshees, Lilim (poes) - Dark fairies who at best cause mischief and at worst are out right hostile to travelers
    - (b) The Fae Queen of Bargains -
    - (c) Queen of Thorns - Veran replacement
    - (d) Djinn, Marid, Al-Jinn - Fae that represent primordial elements.
    - (e) There is a Fae queen who controls the Eventide, still alive.

## 6) Items

### a) Rupees

#### i) Name

- (1) Pearls (Dusk and Dawn pearls)
- (2) Topazes
- (3) Diamonds

#### ii) Other

- (1) Alexandrite is a rare form as it conducts both dawn and dusk energy

#### iii)

### b) Master Sword

#### i) Name

- (1) The Dawn Blade
- (2) The Champion's Blade

#### ii) Other

- (1) Blade is power by Dawn energy and is more light themed
- (2) Instead of a longsword it is a saber. To match its seperated nature
- (3) Is part of a split sword. Original sword was the Champions Sword. Arcasia split the sword in two. The other half is the dusk themed blade Sar uses.
- (4) The Forge spirit (Fi's replacement) is an artificially created Fae

### c) Demise's Blade

#### i) Name

- (1) Demon king's Blade
- (2) The Dusk Blade

#### ii) Other

- (1) Other half of the dawnblade, fuse to become the Terminus Blade.

### d) Fierce Deity Sword

#### i) Name

- (1) Janus
- (2) The Champion's Blade
- (3) Gatekeeper
- (4) Chronos
- (5) Fateguard
- (6) Destiny
- (7) Timekeeper
- (8) The Nexus Blade
- (9) The Cipher
- (10) The Terminus

#### ii) Other

- (1) Able to correct errors in a timeline.
- (2) Was created when the champion smashed together the dawn and dusk blades gifted to him by the goddesses Arcasia and Malika.  
(was created when Arcasia presented the champion with the potentials of two lesser swords created by herself and Malika using the Chronograph of Eos. The champion, seeing value in both, took both swords and slammed them together around the chronograph, fusing all three together into The Terminus.)

- e) Asdfasdf
- f) Asdfadf
- g) asdfadf

## 7) Races and groups

### a) Hyliau

- i) Name
  - (1) Elves
  - (2) Ilitheans Elves
  - (3) Elvian
  - (4) **Arcadian Elves**
- ii) Other details
  - (1) No other real changes, they are european fantasy elves. Using monster hunter references mixed in with skimpy armor references
  - (2) Think of them as Thot elves. Super curvy, super sexy and really horny.

### b) Zora

- i) Names
  - (1) Merfolk
  - (2) Mer
  - (3) **Mera**
- ii) Other details
  - (1) Still four different types, river, ocean, wetlands and lake
  - (2) All Mera are able to change their gender. Process can take time or be almost instant depending on how much practice the individual Mera has at it. Technically this makes them all hermaphrodites.
  - (3) Wetlands
    - (a) Maybe more amphibian traits?
    - (b) Most time on land, farmers



- (c) Queen is (Oren)
- (d) More clothing than other zorras, also tool/work belts
- (4) River
  - (a) Slaman and bass like?
  - (b) Mix of all other tribes
  - (c) Merchants and traders
  - (d) Queen is (Rutella), should look like a betta fish
  - (e) Only clothing item should be pockets or bags
- (5) Ocean
  - (a) Push shark theme, they have more dusk energy
  - (b) (Mipha) and (Zidon) are the first generation of Ocean Zora with more dawn energy, because their mother was river Zora.
  - (c) Just jewelry, and skulls
- (6) Lake
  - (a) Princess (Ruto)
  - (b) More based on aquatic mammals
  - (c) Scarfs? Shirts or bras? High interaction with castle town and it should show.

## c) Gerudo

- i) Name
  - (1) Nyrons
  - (2) Darudians
  - (3) The Myrda
  - (4) The Lafir
  - (5) The Koruda
  - (6) The Vardo
  - (7) The Varima
  - (8) The Laterras
  - (9) The Gisgani
  - (10) Genendu
  - (11) Jinn**
  - (12) Genia
  - (13) Jinia
  - (14) Jinalta
  - (15) Jinora
    - (a) Jin'oni
    - (b) Jin'acos
    - (c)
- ii) Other details
  - ~~(1) More ancient greek/spartan aesthetic mixed in with their design.~~

- (2) Make sure all have the twinrova style of big nose, outward triangle instead of slipped down to a point.
- (3) Persian aesthetic
- (4) Asia pacific aesthetic? Pirates!?
- ~~(5) Tribal aesthetic mixed in?~~
- (6) Djinn, Genie angle? Push elemental hair thing?
- (7) Originally lived in a desert, but then the desert was flooded
- (8) Horns
- (9) If anyone asks, Jinn Immune to motion and morning sickness.

## d) Twili

### i) Name

- (1) **The Dusk** (the term seems to be used a lot)
- (2) The Dimlit
- (3) Dimmit
- (4) Eventide

### ii) Other

- (1) Natural shapeshifters, proportions mostly
- (2) The Dusk can learn to change genders with practice, not an innate ability like the Mera.
- (3) More Dusk energy than most races
- (4) Their home being brought to the Dawn realm has caused them to take in more Dawn energy, leading them to have a "resting" form.
- (5) Their former Dimension was called "The Eventide"
- (6) Transformation ability is dependent on how much hair they have. The more hair they have the greater their transformation ability.
- (7) Before the great war they were very bombus and rigid, post great war they have all become party animals. To the point it may have become a problem.
- (8) Ability to fuse or possess others with magic, similar to the queen of thorns.
- (9) City they all live in
  - (a) Ad'Umbra

## e) Goron

### i) Names (male before, female after)

- (1) Stalag
- (2) Rumbal
- (3) Rutanbo
- (4) Gorno, Ararna
- (5) Ara'arra

- (6) Mai'mai
- (7) Paya'paya
- (8) poha'poha**
- (9)
- (10)

ii) Other

- (1) Were all male, time travel shenanigans changes them to all female
- (2) Islander themed, live near volcanoes
- (3) Strong women that are reminiscent of fertility idols.

## f) Rito

i) Name

- (1) Harpy
- (2) Hapi
- (3) Hapia
- (4) Rapia
- (5) Harpia
- (6) Hapian
- (7) Avi (derived from avian)
- (8) Veda
- (9) Aleri
- (10) Aeri
- (11) Feah
- (12) Vaito
- (13) Alveri** (too close to a Furry adoptable groups race)
- (14)
- (15) Ryphon
- (16) Fion (french slang for arsehole)
- (17) Griff
- (18) Glyph
- (19) Rigg
- (20) Ryft
- (21) Gryft
- (22) Rypho
- (23) Shimar
- (24) Hymer
- (25) Hyma
- (26) Hymeri
- (27) Chimera
- (28) Griffin
- (29) Gryphon
- (30) Ghimer

- (31) Rymera
- (32) Rymer
- (33) Rym
- (34) Rimin
- (35) Rifim
- (36) Himra
- (37) Fimra
- (38) Grimera
- (39) Ryfara**

ii) Other

- (1) Still in the mountains
- (2) More winter bird themed?
- (3) Add some ancient Peru aesthetic? Colors on clothing and bird types
- (4) More Like Gryphon people, not just bird people
- (5) Pawed feet and half wings as arms

## g) Sheikah and Yiga

i) Sheikah

(1) Name

- (a) Maji
- (b) Skeira
- (c) Skara
- (d) Canis
- (e) Albero
- (f) Krimark
- (g) Zenito
- (h) Ordine
- (i) Hezzarim
- (j) Wreithad
- (k) Shikami
- (l) Alba Lupari
- (m) Shirokami
- (n) Kasheen**
- (o)

(2) Other

- (a) White wolf themed
- (b) Still basically sheikah, but in stupid sexy armor

ii) Yiga

(1) Name

- (a) Ija
- (b) Ariek
- (c) Arak
- (d) Sina
- (e) Orel
- (f) Otin
- (g) Enidi
- (h) Mira(z)
- (i) Dath
- (j) Kusune
- (k) Kursune
- (l) Kitoy
- (m) Koba**
- (n) Hanran

(2) Other

- (a) Black fox themed
- (b) Still basically yiga, but stupid sexy armor and fox masks

## h) Blins

i) Name

- (1) Oni
- (2) Orc
- (3) Onirc
- (4) Oniorc
- (5) Oniroc
- (6) Onicor
- (7) Onilin
- (8) Gobroc
- (9) Gobwy
- (10) Gobin
- (11) Gobeen
- (12) Oni-ah
- (13) Oni-oh
- (14) Oni-yis
- (15) Oni-mn
- (16)

ii) Other

- (1) More dusk energy aligned

## i) Lizalfos

i) Name

- (1) Dracoval
  - (2) Dracesis
  - (3) Serpesis
  - (4) Serpeval
  - (5) Reptival
  - (6) Reptesis
  - (7) Alligesis
  - (8) Allival
  - (9) Serplut
  - (10) Serp
- ii) Other
    - (1) The ending of the name is derived from nemesis, but using the sis part to connect them with sister. This will allow them to say onii-chan a lot

## j) Darknut (dog version)

- i) Name
  - (1) Knightkin
  - (2) Knightecane
  - (3) Kninecane
  - (4) Knighthund
  - (5) Adlet (mythical dog people)
  - (6) Freybug (mythical large dogs)
  - (7) Freybu
  - (8) **Shvan** (ancient sankirt term for dog)
- ii) Other
  - (1) Fae guardians of both the eventide and the dawnsky realms
  - (2) Sar corrupted the eventide guardians and used them in his forces.

## k) Lon Lon

- i) Name
  - (1) Mina
  - (2) **Ammu** (based on finish version of moo sound)
  - (3)
- ii) Other
  - (1) Own offshoot race. Jinn can produce them by breeding with an elven farmer.
  - (2) Basically cowgirls. Can share their mothers tan skin and red hair. Long elven ears,

## l) Deku

- i) Name
  - (1) Dryads
- ii) Other
  - (1) Shortstacks
  - (2) Plant girls
  - (3) Fae
  - (4)

## m) Wizzro

- i) Name
  - (1) Encandress
- ii) Other
  - (1) Fae spirit
  - (2) Magic users
  - (3) Can be charmed

## n) Sword Spirits

- i) Name
  - (1) Forge spirits
  - (2) Aos Si
  - (3) **Sidhe** ([https://en.wikipedia.org/wiki/Aos\\_S%C3%AD\\_\(shi\)](https://en.wikipedia.org/wiki/Aos_S%C3%AD_(shi))) (shi)
  - (4) Ashi
- ii) Other
  - (1) Combination Fi and blade from xenoblade
  - (2) Adept at using forges to create magical items
  - (3) The Ashi have two forms, a weapon form or a humanoid form.  
They can only be in one form at a time.

- o) \*\*\*\*\*
- p) \*\*\*\*\*
- q) \*\*\*\*\*
- r) \*\*\*\*\*

Nidar (ni-dar)

Yaenu(yay-new)

Faere(fa-ear)

notes:

Fi and other weapons work somewhat work like xenogear blades (fuse fi and pyra to make the bestest girl sword ever)

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Nintendo Naming scheme tactics

Midleeastern names

english words they add subtract too

puns