(first encounter)
[1/4] Eh? Ah, ehm… welcome. Please leave.
[2/4] I have… business to attend to. Can't deal with ya right now.
[3/4] …
[4/4] Ar'right, ar'right, wha' do ya need?
CHOICE:
[1] You know where the Dungeon Scroll Merchant is?
[2] What's your business?
[3] Nothing.
CHOICE 1:
[1/7] Hah, ya're an observant one.
[2/7] This li'l corner used to be the scroll guy's.
[3/7] I bought it for… some money. A bit o' it.
[4/7] …maybe a lot of it. I had 'nough anyway. From my, uh…
[5/7] …business. An'way!
[6/7] The guy got a place near the regular Scroll Merchant now. And I've got this place!
[7/7] Well, if that's all…
CHOICE:
[1] Your… business?
[2] Thanks for the info.

CHOICE 2:
[1/4] Oh, uh… I sell… things. Things that aren't o' interest to soldiers like you.
[2/4] Because they're boring.
[3/4] And ya wouldn't be interested.
[4/4] Well, nice talk!
CHOICE:
[1] I'm interested.
[2] It sure was.

CHOICE 1:
[1/9] Mmm. Guess ya look more like a ragamuffin an'way.
[2/9] Follow me then, if you're so interested.
[3/9] My services are… ha, a bit questionable.
[4/9] I pay people to do things. Normal things! Like… explore, and… gather things, and…
[5/9] …and kill things. Ha, I can tell ye're into that!
[6/9] Ar'right, see this here chest? Ya do the thing, and I let ya open it. And it's gonna be good.
[7/9] Well, maybe it'll be good for ya when you're a better soldier. Ha!
[8/9] Anyway, an'way, I digress. Meet me out front if ya're still in. And if you're not, uh…
[9/9] …don't tell 'em 'bout what I have going on here. Got it?

CHOICE 3:

[1/1] Well then, how about ya get out o' here?

(choosing your objective: first time)
[1/8] So ya're the real deal!
[2/8] Well, can't say I'm not impressed. Ya look ready, anyway!
[3/8] Well, how 'bout this? I'll pay ya well if ya…
[4/8] OBJECTIVE NAME
[5/8] And how 'bout this, I'll cut ya a deal. I'll make it free this first time 'round, just don't tell a soul.
[6/8] Sound good? Ha, well if it doesn't, come back to me and we can talk things through.
[7/8] I'll get yer chest nice and filled up for ya in the meantime.
[8/8] Good dealin' with ya.

(choosing your objective: all other times)
[1/2] Ha, the 'ero returns!
[2/2] Well, I can't help but notice how eager ya look! Ya want a new reward, or are ya that happy to see me again?
CHOICE:
[1] I want a new commission.
[2] Where do you get your money from?
[3] How long have you been doing this for?
[4] Do you have business with a lot of people?
[5] How's the Scroll Merchant doing?
[6] Where are you from?
[7] Just passing by.

CHOICE 1:
[1/6] Fantastic, excellent! I'll get you hooked right up.
[2/6] Let's see, what do I need doing, what do ya do next?
[3/6] Ah! Haha, this is a good one for ya.
[4/6] OBJECTIVE NAME
[5/6] But ya know the drill, it'll be an Emerald Block. Not like you can get away without payin', ha!
[6/6] So, are ya interested?
CHOICE:
[1] Sounds like a deal.
[2] I'll decline.
CHOICE 1:
[1/1] Great! Now if ya just slide me th' money…
[2/2] Yer all good! Come back to me if ya change your mind. We can arrange for a differen' commission.

CHOICE 2:
[1/1] Ah, that's a shame. Real shame. Well, if ya come back in… mmm, about…
NEWOBJTIME… we can settle on a different deal.
[2/2] Oughtta think 'bout getting a clock 'round these parts.

(returning with obj done)
[1/5] Yer back!
[2/5] Did ya get the thing done?
[3/5] Very nice, very good. Well, that's a done deal!
[4/5] Make sure ya grab yer payment. Chest is back in the alley with yer stuff in it. Like always.
[5/5] See ya 'round!

(returning with obj undone)
[1/4] Yer back!
[2/4] Did ya get the thing done?
[3/4] …ah. Ya didn't.
[4/4] So what brings ya back here?
CHOICE:
[1] I want to switch commissions.
[2] Just wanted to have a chat.
[3] Nothing much.

CHOICE 1:
[1/3] Switch commissions, eh? Hmm, we can work it out.
[2/3] So ya don't like the one I got ya, got it. How about…
[3/3] Ha! Want to OBJECTIVE NAME instead?
CHOICE:
[1] Sounds better.
[2] I'll pass.
CHOICE 2:
[1/2] Ah c'mon, ya can't be a beggar and a chooser!
[2/2] But alright, alright. Come back ta' me if ya change yer mind!
CHOICE 1:
[1/3] Hoho, good to hear! I'll get ya set up fer that.
[2/3] 'Course, it won't come free. Gotta have some way to keep money in my pockets, ha!
[3/3] Well, how's [4 Emerald Blocks] sound to ya?
CHOICE:
[1] Perfect.
[2] That's too high.
CHOICE 1:
[1/3] Well then, perfect! If ye can just hand 'em over…
[2/3] Excellent, exc'llent. I'll get ya sorted in no time.
[3/3] Good business, eh? See ya 'round!
CHOICE 2:

[1/2] Aha, a barterer! Yer type is rare now'days.
[2/2] Well, what do ye say?
CHOICE:
[1] [1 Emerald Block] seems fair to me.
[2] How about [2 Emerald Blocks]?
[3] Can you lower it to three?
CHOICE 1:
[1/3] Haha, I respect the audacity!
[2/3] But no, you're out of yer mind if ya think yer getting it fer that low.
[3/3] Final offer. How 'bout I'll make it three?
CHOICE:
[1] Sure, I'll accept three.
[2] Nevermind.
CHOICE 1:
[1/3] Perfect. Now if ya hand it ov'r…
[2/3] Well then, done deal!
[3/3] Have fun with yer new commission!
CHOICE 2:
[1/3] Well then, if ya insist…
[2/3] [4 Emerald Blocks] it is. Well, nice bartering with ya.
[3/3] Next time, take a bone when it's thrown to ya! Haha!

CHOICE 2:
[1/3] Two blocks, eh? Not so sure 'bout that one.
[2/3] Can't go gettin' away with payin' half like that!
[3/3] I'll cut ya a deal. I'll lower it to [3 Emerald Blocks] instead.
CHOICE:
[1] Seems like a deal.
[2] No thanks.
CHOICE 1:
[1/?] Perfect, perfect! [3 Emerald Blocks] it is then.
[2/?] Glad we could work out a deal. See ya 'round!
(if player has completed Jungle Fever)
[3/?] Oh, and one last thing. Can ya tell the Banker to stop launching all these 'nvestigations?
[4/?] Causing all sorts'o havoc for my business. Don't want me to get booted, do you? Ha!
CHOICE 2:
[1/3] …mmm, ar'right then. Hand over [2 Emerald Blocks].
[2/3] Consider yerself lucky ya got this deal from me!
[3/3] Well, yer all set anyway. Enjoy yer commission!

CHOICE 3:
[1/4] Huh, [3 Emerald Blocks]? Doesn't sound bad to me.
[2/4] Ar'right then, hand 'em over. Ye've got a deal.

[3/4] Well then, ya're all set. And before ya go off, can ya go pay mister Weapons Merchant a visit? Let him know ol' you-know who's askin' to see him?
[4/4] He and I've got some business to work out, ha!

CHOICE 2:
[1/2] Heh, good ta' hear!
[2/2] So, what's on yer mind!
CHOICE:
[1] Where do you get your money from?
[2] How long have you been doing this for?
[3] Do you have business with a lot of people?
[4] How's the Scroll Merchant doing?
[5] Where are you from?
[6] Just passing by.
(refer to next section for dialogue)

CHOICE 3:
[1/3] Right then! I'm always open fer chats!
[2/3] With you, at least. Don't ya go blabbin' 'round 'bout my business!
[3/3] Unless ya've got some good, shady friends. Then bring 'em over, ha!

(talking with the day's objective done)
[1/3] Welcom' back!
[2/3] Ya've got no commission right now. Must like talking to me, eh? Ha ha!
[3/3] Well, what brings you back this time?
CHOICE:
[1] When's the next commission?
[2] Where do you get your money from?
[3] How long have you been doing this for?
[4] Do you have business with a lot of people?
[5] How's the Scroll Merchant doing?
[6] Where are you from?
[7] Just passing by.
[8] [honip lol]

CHOICE 1:
[1/2] Next commission, eh? Well, let's see… I'd give it… NEWOBJTIME 'fore you can get yer new one.
[2/2] Really is time to get a clock, ain't it…

CHOICE 2:
[1/4] My money? Uh… ha, ha…

[2/4] I have my sources.
[3/4] And this time I ain't tellin' you my business!
[4/4] …it is a good thing I did last time though.

CHOICE 3:
[1/3] How long? Oh, you know, a while.
[2/3] Ask mister scroll merchant 'bout that sorta stuff. He'd remember better'n me.
[3/3] Hey, an' tell the guy I say hi! Can't remember last time I spoke with 'im…

CHOICE 4:
[1/3] Ha ha! I know better'n that. I'm not try'na sell myself to the government.
[2/3] I've got a few employees, though. Er… conscripts. Regular customers.
[3/3] But don't ya worry, haha! Ya've got no competition in them.

CHOICE 5:
[1/3] Ha, ya think I've been able to talk to the guy?
[2/3] Looks like he's got the soul sucked right outta him! Sorta like I do. But less talkative.
[3/3] Hey, if ya ev'r get a peep out of him, tell me right away, got it?

CHOICE 6:
[1/3] Ah. That's a… that's a good question.
[2/3] Would ya believe me if I said I was from Rymek?
[3/3] It'd make this whole thing a lot easier if ya did.

CHOICE 7:
[1/2] Ar'right then. Come back later!
[2/2] Hopefully with some more money in yer pockets.