

STEAM-Based Curriculum Development for Early Childhood Care and Development International Project for Capacity Development of Early Childhood Development Teachers The South Asian International Association for Early Childhood Care and Development (SAIA4ECCD) and The International Association for Quality Education (IAFQE)

Day Plan for Early Childhood Care and Development - 2025

Name of School	
Class	Upper Kindergarten (UKG) (Age 4 to 5 Years)
Number of Students in the Class	20
Name of Teacher	
Month	January
Week	4th Week
Day	Friday
Duration (Minutes)	
Theme of the Week:	Animal
Sub Theme (Aim)	
Learning Outcomes	
Combining parts to make a new whole Judging the value of information or ideas Breaking down information into component parts Applying the facts, rules, concepts, and ideas Understanding what the facts mean Recognizing and recalling facts Create Evaluate Analyze Apply Understanding what the facts mean Recognizing and recalling facts Citips.uark.edu Remember	
Values to be inculcated	
21st Century Skills Set Comparison of Contract of C	
Specific Aspects of the National Standards	
Multiple Intelligences **MULTIPLE NITULENES** **MULT	
SDG Goals	

1 MONETY TO STREAM AND STREAM OF THE STREAM	
CTEAM Education	
STEAM Education STEAM EDUCATION ART	
Greening Education	
Greening Education Partnership	
Previous Knowledge	
Teaching/Learning Points	

Flow of Actions									
Timi ng	Duration (Minutes)	Lesson Activity	Teaching Method	Teacher's Role (Teaching Stategies)	Student's Role	Teaching Aids/Resources	Assesment		
Resea	rch Project/ (Ass	signment)							

Note: try to at least one : Indoor Activity Outdoor activity, story, Rhyme, Hands on Activity, Discusion(Conversations)