

Privacy Policy for The Fastest Shooter

Effective Date: 22/11/2024

The Fastest Shooter is a multiplayer game where players shoot appearing objects. We are committed to protecting your privacy. This Privacy Policy explains how we handle your information.

1. Data Collection

The only data we collect is the data needed for Unity Ads to display advertisements. You can check it in: Google Play data safety section for Unity Ads.

Link: <https://docs.unity.com/ads/en-us/manual/GoogleDataSafety>

Does the SDK collect or share any of the required user data types?	Yes
Is all of the data collected by the SDK encrypted in transit?	Yes
Does the SDK provide a way for users to request that their data is deleted?	Yes

Data type	Collected	Shared	Ephemeral	Required	Purpose
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Does the SDK collect the user's approximate location?	Yes	Yes	No	Yes	Advertising or marketing, analytics, app functionality, fraud prevention, security, and compliance
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Does the SDK collect the user's personal identifiers?	Yes	Yes	No	Yes	App functionality
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Does the SDK collect the user's purchase history?	Yes	Yes	No	Yes	Advertising or marketing, analytics
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Does the SDK collect data on page views and taps in the app?	Yes*	Yes	No	Yes	Advertising or marketing, analytics, fraud prevention, security, and compliance
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Does the SDK collect data on any other app activity?	Yes**	Yes	No	Yes	Advertising or marketing, analytics, fraud prevention, security, and compliance
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Does the SDK collect app diagnostics?	Yes	Yes	No	Yes	App functionality, analytics
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Does the SDK collect data on the user's device or other identifiers?	Yes	Yes	No	Yes	Advertising or marketing, analytics, app functionality, fraud prevention, security, and compliance
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2. Advertisements

The Fastest Shooter may display advertisements.

- Ads are provided by third-party ad networks, which may collect non-personalized data (e.g., device information, usage patterns) to serve relevant ads.
 - These networks operate under their own privacy policies, and we encourage you to review them for more details.
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3. In-App Purchases

If in-app purchases are available, transactions are processed securely through the platform's (e.g., Google Play Store or Apple App Store) systems. We do not store or access any payment information.

4. Third-Party Services

Third-party services used for advertising or analytics (if any) may collect limited data for their functionality. Please refer to their respective privacy policies for details. [Include links to ad network privacy policies if applicable.]

5. Children's Privacy

The Fastest Shooter is not designed for users under the age of 13. We do not knowingly collect information from children.

6. Changes to This Policy

We may update this Privacy Policy from time to time. Changes will be posted on this page with the updated effective date.

7. Contact Us

For any questions or concerns about this Privacy Policy, please contact us at:
juanjosecm.dev@gmail.com

By using The Fastest Shooter, you agree to this Privacy Policy. Thank you for playing!

