

Name: _____

Period: _____

CS1: 1.7 Dance Party	No (0)	Almost (1)	Yes! (2)
Title of Assignment Dance Party			
Part 1: Basic Requirements (2 points each) 1) Add 4 sprites and a party backdrop to a new Scratch project 2) Program different dance moves for all 4 sprites using the blue motion blocks 3) Program one sprite to trigger the other sprites to dance using the broadcast and receive blocks 4) Add sound to your project			
Initialization Initialize all sprites to their starting places when the green flag is clicked			
Part 2: Requirements Write a program where clicking a sprite changes the backdrop.			
Sprites have a conversation (2 points each) - Write a program where a different sprite broadcasts a different message that makes something else (color, fisheye, etc) happen in the dance party. - Add directions for your project. Be sure to add to the class studio! Spicy Challenges - Explore the other graphic effects available in Scratch, and use one or more of them in your dance party. - Change the music that plays based on which sprite is clicked.			

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