

Name: Yessei Pycier Gender: Female Age: 150 (looks 15) Species: Vampire

Appearance: Long, black hair, and dark skin with elongated fangs

Personality: Very proactive and protective, anyone who is her friend will be protected to death

by whatever means possible.

Backstory: Her only sister and parents were exiled, leaving her alone in the jungle to fend for

herself.

# **BASE STATS**;

Strength: 7 Stamina: 10 Dexterity 12 Intelligence: 9 Charisma: 9

Weapons: Dagger

# **Special Abilities:**

Psychic Superpositioning: Yessei cannot directly influence someone's mind, but she can see into someone's past and future, thus increasing her charisma.

Yessei can do magic at an infinite range, but at the cost of depleting her stamina faster.

Property of Negative Reaction: Simplified, Yessei can create objects (but not from thin air). It takes more stamina to change a harder substance, but it is more durable. For example, if she creates a knife out of sand, it will fall apart within minutes. But a knife made of a metal key will take more energy to make, but last a lot longer. Yessei cannot make items longer than her arm, and Yessei cannot make guns or explosives. The bigger the object to create, the more stamina it takes. It takes Yessei anywhere from 2-5 seconds depending on size and complexity of the object to create it. There's a cool down time of roughly 60 seconds after using magic.

Fang Bite: This bite induces toxins and a deep puncture wound, but they do not affect Sirens or Mermaids.

Unlike most concepts of "vampires" Yessei is alive, and thus is susceptible to wounds and broken bones (though less so than humans).

# **SPECIAL RANK ABILITIES**

# MAGIC OBJECTS:

Due to your success in battle, and because of a magic boost given via the Magic Division, you can now create objects instantaneously and without a cool down. You will also receive a +1 stats boost to go along with this.

-LIMITS-

Each object only lasts 1 minute once you have created it.

# **NEGATIVE LOCOMOTION:**

Yessei can open a portal that can transport her wherever she wishes.

-LIMITS-

It takes about two seconds to open and another two to close.

She can only teleport within a limit of 5 to 250 metres.

Yessei can only use this ability thrice per fight.

Fighting Style : Aggressive Quote : "Game over, friend."

Pick a number between 1-100 : 51