



## **NBA Superstars - Release Change Log**

*Changelog information does not constitute hardware approval.*

### **v1.14 - November 24, 2025**

- Fix for wild ball physics and throw-in hangups after buzzer-beater layup

### **v1.13**

- Fixed some art assets for Roster update
- Updated player attributes for new Roster

### **v1.12**

- Updated Rosters for start of 2025-26 season
- Updated progress screens for Connection Wizard and Online Sync

### **v2.00**

- Fixed player model/jersey graphical issues
- Fixed log spamming

### **v1.11**

- Removed special draft-party-only Cooper Flagg speech and stats added in v1.10
- Added Bezel-8 card reader support and payment procedure

### **v1.10**

- \*Only for Cooper Flagg draft party
- Added Cooper Flagg with maxed stats
- Set Knicks as default opponent

### **v1.09 - June 6, 2025**

- Fixed various players' out-of-date jersey numbers (models and HUD)
- Implemented roster changes after 2025 trade deadline

### **v1.08 - March 31, 2025**

- Fixes for v1.07

### **v1.07**

- Fixed bug with light show
- Fixed bug where ticket audits would not reset
- Fixed VO bug regarding aborted steal
- If adjustment change requires a reboot, game will now reboot after online sync if change occurred.
- Updated TPM install script to reduce chance of failure during installation.



#### **v1.06 - December 13, 2024**

- Fix for coin page following full game completion depending on game buy-in adjustments

#### **v1.05**

- Fixed crash bug related to handing off the ball

#### **v1.04**

- Fixed issue when resetting adjustments that changes number of cashboxes
- Updated defaults for game buy-in
- Animation tweaks
- Voice over tweaks

#### **v1.03**

- Added additional logging
- Added additional speech calls
- Added more dunk animations
- Added support for single cashbox mode
- Added additional coin audits to track different game start and continues
- Added new end of game fanfare
- Added adjustments for Extreme Mode (big heads, small courts)
- Updated rosters

#### **v1.02**

- Stability improvements

#### **v1.01 July 26, 2024**

- Tweaks to VO
- Tweaks to jumbotron videos
- Fixed some minor game play bugs
- Fixed some minor HUD and overlay issues
- Fixed some minor player movement graphical glitches
- Fixed some team art issues
- Tweaked cabinet light show
- Tweaked overtime for half-game and full-game buy modes. Game can now end in a tie

#### **v1.00 - July 1, 2024**

- Initial Release
- Lenovo M70t-Gen3
- GTX 1650