



RULES:



- No duplicate Primary typings across both teams.
- Pokemon of the same type can not be soul linked Names must be related to each other: *"Tom and Hanks, Flight and Fight, Milk and Soot"*
- Must catch the first pokemon on each route, linking it to the other player's pokemon.
- Linked pokemon can not be the same type. (If trainer 1 bumps into a water type trainer 2 can reroll until they bump into NOT a water type)
- If a linked pokemon faints they are both considered dead and must be put in the box.
- If a Pokémon is placed in the PC, its partner on the other player's team must be placed in the PC as well.
- Shiny clause: player can catch any shiny they encounter regardless of route status. If caught after a failed route, the route becomes active again provided the linked pokemon is alive.
- Level caps will be enforced for each gym:

| | | | | | | | | |
|----|----|----|----|----|----|----|----|----|
| 14 | 16 | 21 | 28 | 30 | 35 | 45 | 46 | 79 |
|----|----|----|----|----|----|----|----|----|

SOUL LINKS

KALCE

CASS

| | | | |
|-------------------|---|---|------------------|
| (tepig) BACON |  |  | EGGS (starly) |
| (plusle) PLUSLEE |  |  | MYNOON (kyurem) |
| (slowking) WIZARD |  |  | THIEF (purrloin) |
| (patrat) BIG |  |  | RICH (whiscash) |
| | | | |
| | | | |

DEATHS

KALCE

CASS

| (pokemon) NAME | | | NAME (pokemon) |
|----------------|--|--|----------------|
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WIPES: 1