

Sherwood Forest Faire



Participant Handbook

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HUZZAH!



Welcome, friends, to what we know will be another exciting and successful year at the Sherwood Forest Faire!

Sherwood is an interactive medieval festival where all participants engage in creating the aesthetic of our medieval atmosphere. The faire is set in England and has a story focus on King Richard I, Robin Hood and all the familiar associated characters.

We hope this handbook will help with your endeavor to create that atmosphere as well as give practical information regarding basic festival and site rules and answer questions about living on site and within the festival community during your stay.

ORIENTATION - ADDRESSES, SHIPMENTS AND SITE ACCESS

ADDRESSES

Address Type	Purpose	Address
Mailing	- Receiving your own mail onsite during season - Entertainment (Zane) - Site (Shane) - This is also the address of the Campground Entrance, which is where participants enter on faire weekends	3106 US Hwy 290 E Paige TX 78659
	- Artisans (Kim) - Finance (Brian) - Summer Camp (Teach/Brian) - Marketing (George)	PO Box 339 Round Rock TX 78680
Parking Lot	- Site address insurance agents need to add us as a rider to your insurance policy - Location of our Day Parking Lot - Don't send mail - it will never be received. To inquire about letters sent to this address, contact the McDade Post Office	1883 Old Hwy 20 McDade TX 78650

Name



Eric Todd	Owner	Email rengypsy@sherwoodforestfaire.com
Hazel Todd	Gardens	Email hltodd3711@gmail.com
George Appling	Owner/Marketing Director	Email george@sherwoodforestfaire.com
Brian O'Leary	Administrative Director Accounting / Ticketing / Website	Email brian@sherwoodforestfaire.com Call or text 832-875-5733
Mary Mathews	Finance Director	Email mary@sherwoodforestfaire.com
Matt Mathews	Business Consultant	Email matt@sherwoodforestfaire.com
Shane Konakowitz	Site Director	Email shane@sherwoodforestfaire.com Call or text 612-599-8494
Zane Baker	Entertainment Director	Email entertainment@sherwoodforestfaire.com Text 512-731-2316
Kim Bryant	Craft Director	Email kim@sherwoodforestfaire.com Call 512-222-6680
Renee Norton	Payroll	Email renee@sherwoodforestfaire.com Call or text 972-217-5811
Jason Kaddatz	Assistant Site Director Participant Camping	Email jason@sherwoodforestfaire.com Call or text 262-960-2047
Buck Konakowitz	Safety Director	Email buck@sherwoodforestfaire.com Text 612-859-9703
Dan Stewart	Beverage Sales Manager	Email dan@renbevco.com email is preferred Call or text 713-254-0943
Jonah Green	Cast Director	Call or text 385-232-9155
Mandi Young-Moya	Participant Camping Mail/Ice	Email mandi@sherwoodforestfaire.com Call or text 512-740-6728
Willow Frost	Administrative Assistant IDs and Insurance	Email willow@sherwoodforestfaire.com Email idbadges@sherwoodforestfaire.com Call or text 281-788-3979
Mike Pullen	Patron Camping	Email camping@sherwoodforestfaire.com Call 832-567-7795
Ray Mariano	Patron Camping Assistant	Call or text 480-322-0657

Carey "Teach" Minchew	Summer Camp Director & Clan Liaison	Email teach@sherwoodforestfaire.com Call or text 210-464-1867
Patina Herrington	Wedding & Party Coordinator / Castle room bookings	Email patina@sherwoodforestfaire.com Call or text 940-521-2488

RECEIVING SHIPMENTS

Both FedEx and UPS deliver packages to the faire site if shipped to the Paige mailing address above. The USPS will also deliver packages and mail to this address provided they are small enough to fit into our mailbox. If they do not fit, or if they are sent Priority Mail, they will be held at the Paige Post Office, located at 114 Gonzales Street. The post office is generally open 7am - 11am and 12pm - 2pm, Monday through Friday, and 7am - 9am Saturday.

All shipments and mail sent to the Paige address, with the previously noted exceptions, are delivered to a mail shed located on the main faire service drive. This is located next to the Administration building approximately 50 feet from the Willow's Gate. Mail pick-up times are 10am, 2pm, and 4pm Mon-Sat.

Please be aware that there is a lock as well as surveillance on the mail shed. There are phone numbers on the mail shed in case of emergency or to call in order to sign for packages. Sherwood Forest Faire is not responsible for lost or stolen packages.

SITE ACCESS - ON-SEASON

When you arrive at the faire you will want to use the Service Entrance Gate (also called the Butterfly Gate) located at 3106 US Hwy 290 E, Paige TX 78659. This gate is the entrance just east of the entrance to the Patron Campground. When you arrive at the gate, proceed straight along the service drive which runs directly to the Participant Campground.

SITE ACCESS - OFF-SEASON

The only persons allowed on site outside of the faire season (Participant Campground move-in weekend through the Sunday after the faire's closing weekend) are:

- off-season employees of Sherwood Forest Faire
- those persons engaged in management approved projects, such as booth building
- those persons directly involved in cast rehearsals during cast rehearsal days
- volunteers engaged in Sherwood Gatherings on Gathering days

**NO ONE IS PERMITTED TO
CAMP AT SHERWOOD FOREST
FAIRE OFF-SEASON WITHOUT
EXPLICIT PERMISSION FROM
THE MANAGEMENT.**

If you need access to the Sherwood Forest Faire site off-season, please contact the management contact with whom you contract.

The site is closed to all persons not working for Sherwood Summer Camp during the months of June and July.

EMERGENCY PROCEDURES

In the case of an emergency during faire hours any management or faire staff member with a radio can assist you. This includes the Site Crew wearing bright yellow shirts. If no staff is in sight, all beverage stations (bars and pubs) in the faire are equipped with a radio that is monitored by the sheriff, site crew, faire management and first aid personnel.

**NEVER PARK IN FRONT OF A GATE
OR IN THE ROAD AS YOUR VEHICLE
BLOCKING EITHER COULD IMPEDE A
FIRE TRUCK OR AMBULANCE.**

Parking regulations and restrictions backstage must be strictly adhered to, both during faire hours and after faire hours, to ensure access for emergency vehicles in the event of an emergency. Never park in front of a gate or in the road as your vehicle blocking either could impede a fire truck or ambulance. Please read more about parking regulations on page 8.

If you encounter an emergency after faire hours, please dial 911 to report the emergency. Security is provided by the Bastrop County Sheriff's Office. They are on site during the faire season and patrol regularly. If you do not have a phone, you may flag down an officer patrolling the site at any time.

In the case of a zombie apocalypse all faire personnel will likely be screaming and running if they are not attempting to eat you. We recommend the Great Hall as an ideal standoff location (byob).



FIRST AID

First aid is located behind the fence next to the souvenir booth near the Front Gate. If you have an emergency, please follow the emergency procedures guidelines on pg. 6.

LOST AND FOUND

During faire hours the Lost and Found is located at the souvenir booth near the Front Gate. To inquire about lost items off-season, please contact lostandfound@sherwoodforestfaire.com.

GENERAL POLICIES

HOURS OF OPERATION

Sherwood is a rain or shine venue that opens regardless of inclement weather unless that weather is threatening to the safety of our patrons and participants.

The faire opens at 10:00 AM Saturdays and Sundays, plus the Friday on the week of Spring Break by your contract and the website. The faire closes at dusk which is approximately 6:45 PM on the faire days before Daylight Savings Time. After Daylight Savings Time the faire will close at approximately 7:45-8:00 PM. Please echo the "Fire in the Hole" that you will hear right before the cannon goes off. It is for everyone's safety.

On days of inclement weather the faire may close early. You will be informed of early closure via the Sherwood Forest Faire Vendor Facebook page or personal communication by one of the management personnel.

We require that all vendors remain “open” until “cannon”. We also recognize that in certain areas of the faire the attendance depletes sooner than in others. If you are a vendor in an area of the faire with depleted attendance or drink stations have begun to close, you may feel free to begin your cleanup and pack down before cannon in a subtle way. No plastic containers can be visible during this process.

CANNON FIRE

It is important that vendors be aware of the cannon fire. The cannon crew will yell “Fire in the hole!” It is important that this call be relayed throughout the fairegrounds. Please make sure to echo the call from neighbor to neighbor so that all are prepared for opening and closing. *The open and close of the faire day is signaled by a cannon firing at the Front Gate.* Again, please echo the call of the cannon.

WEAPONS

All weapons should be “peace-tied” while on the fairegrounds so they cannot be drawn unless they are being actively used in a performance. This rule applies to patrons as well. If no string is available, a zip tie will be used instead. No firearms are permitted on the Sherwood property. This rule includes historic replica firearms. Firearms are not period to the 12th century and should not be worn as a part of faire garb.

VIOLENCE AND THREATENING BEHAVIOR

Violence, threatening behavior, and social media outbursts will not be tolerated. [Read this complete Texas Penal Code - PENAL § 22.07. Terroristic Threat on Westlaw](#) . These instances will be addressed as violence or threats and addressed accordingly. See the link associated with the Texas law and standards listed above.

DAVID of DONCASTER, DYSENTERY and MEDIEVAL SAFETY

Sherwood Forest Faire is interested in the safety and comfort of all vendors and cast members. As it pertains to this matter, Sherwood has adopted the use of David of Doncaster and dysentery.

If you happen to become involved in an uncomfortable interaction with a patron, or if you notice someone else seems to be uncomfortable in a situation, you can call upon David of Doncaster. If you see a passing vendor / cast member, you may call out “There you are David! I’ve been looking for you!” Or if you are approached by a vendor / cast member you might ask, “I’m looking for David of Doncaster. Have you seen him around? Could you please help me find him?” This lets the outside party know that you are in need of assistance and allows the involved party to step away without seeming rude or offensive.

If you are a vendor working in a booth and are alone at any time, you would not be able to chase a potential thief that has made off with your product. Enter the cry of dysentery! You can step to the door of your booth / tent / abode and yell “I believe



that person has dysentery!” while pointing to the culprit. Other vendors / cast / etc can echo the call or reach out to a pub with a radio, grab an officer or whatever so you're not completely at a loss.

SPEED LIMITS

The speed limit on the service drive leading to the participant campground is 5 mph. There are posted speed limit sign as well as speed bumps in the service drive. The speed limit through the Participant Campground and around the perimeter of the faire site is 5 mph. Do not move these speed bumps!



DRIVE 5 TO STAY ALIVE!

Failure to comply with the speed limits creates an unsafe environment in the Participant Campground as well as an excess of dust in the camping areas. If you fail to comply with speed limits, the management reserves the right to revoke your driving privileges.

There are speed bumps on the service drive. These speed bumps are constructed of thick rope or anchored boards. Do not move them. If you are observed tampering with speed bumps on the service drive, your participant privileges can be revoked.

PARKING POLICIES

Participant parking at Sherwood is tight. To make sure that everyone has a place to park, we ask that you park in an orderly manner to ensure efficiency in parking areas and avoid blocking in other faire workers. General Parking is located outside the perimeter of the fairegrounds along the service drive and around the Participant Camping area.

Parking passes are required to park on site and can be obtained when you pick up your ID badge. If you did not receive your parking pass when you picked up your ID, please send an email to idbadges@sherwoodforestfaire.com. Parking is absolutely prohibited in the following locations and could result in your vehicle being towed at your expense:

- Do not double park or block in another vehicle
- Parallel parking is not permitted in any parking location
- Only those who own or manage booths located on the inner circles are allowed to park in the inner circles
- Do not park behind a booth that is not the one you work in
- Do not park in reserved parking unless it is reserved for you, this includes disabled parking spots
- Do not block the Fire Gate behind the Greenwood Stage (this is an access gate for emergency vehicles)
- Do not park in front of any dumpster
- Do not park in front of any portable toilet
- Do not park in the service road or fire lanes at any location (parking in the road will inhibit emergency vehicle access)

Persons parking in the inner circles, as well as those who park on the service road that runs between the Castle Gate and the Apothecary Gate, will be unable to exit the faire site during faire hours. Inner circle and secondary service drive gates are opened after all patrons have exited the faire, typically an hour after the faire officially closes.

Every booth on the perimeter of the faire has limited parking allotted **DIRECTLY** behind their booth. *This limited parking is designated to the width of your booth.*

ID BADGES

It is important that all participants carry an ID badge identifying them at all times. Each year in January, instructions on how to acquire one for yourself and your group members will be sent out via email by office staff to all acts, cast members and booth owners.

WASTE DISPOSAL

GRAY WATER

Due to the close proximity of campsites in the Participant Campground, it is not permissible to dump gray water - wastewater created by dishwashing, showering, or activities other than using the toilet – directly onto the ground in the campground. Dumping gray water directly onto the ground smells, creates sanitation problems, and can flood your neighbor's yard.

If you need to dump gray water please use an external tank to be pumped by a wastewater disposal service as needed.

BLACK WATER

Never drain black water (water containing raw sewage/toilet waste) onto the ground for any reason. Black water pumping services are available through independent contractors. Jackpot Portable Toilets services the Sherwood site and can be contacted for tank pumping services. Other local portable toilet services may also be contacted for tank pumping. If you are found to be draining black water anywhere on Sherwood property, you will not be given a warning but will be asked to leave permanently. There will be no exceptions. If you witness anyone dumping black water, please report them to campground management.

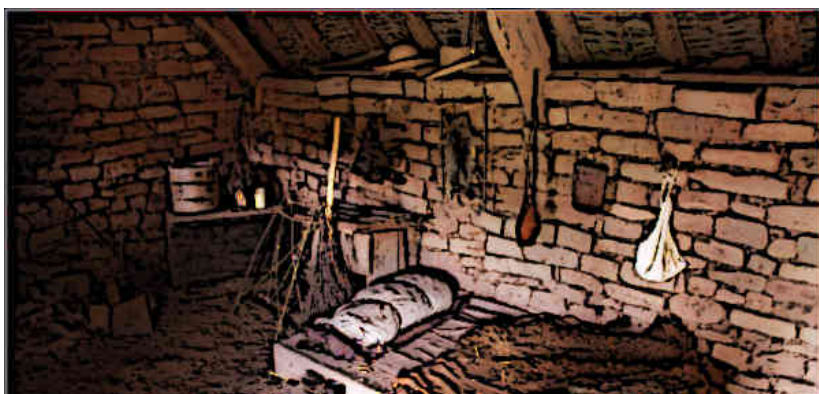
GARBAGE

All garbage, from both campsites and booths, must be contained in garbage bags and tied shut. Failure to contain garbage at your campsite or around your booth will result in you being required to pay a fine before obtaining passes the following season.

There are dumpsters located backstage near the participant gates around the faire for disposal of bagged garbage. Please do not overfill.

Sherwood has no facilities for the disposal of bulk solid waste, kitchen grease or toxic waste. Dumping these substances on the Sherwood property will result in fines, possible expulsion from the Sherwood property, and possible loss of present and any future contract.

CAMPING and LIVING ON SITE



PARTICIPANT CAMPGROUND MOVE-IN

Participant camping opens on the Friday of Sherwood's February Gathering, usually two weeks before opening weekend. As of Move-In

Weekend in February forward participants may move in at any time. Please contact the Participant Campground Manager upon arrival. Contact information for the Participant Campground Manager will be posted on a sign at the entrance to the Participant Campground and is provided in the Contacts section of this handbook.

Acting Company Members (aka Cast) are allowed to camp in the Participant Camping area, on weekends only, starting the weekend mandatory rehearsals begin. Cast will be allowed to stay on site during the week as of February Gathering Move-in weekend. All other participants are eligible to move in during the February Gathering or Move-In weekend..

PARTICIPANT CAMPGROUND MOVE-OUT

All camping participants must vacate the Participant Campground by the Sunday following the closing weekend of the faire.

CAMPING INSIDE OR BEHIND A BOOTH

Because of limited space and parking restrictions, booth owners, or managers running a booth in the owner's absence, are the only persons allowed to camp inside or behind a booth. All other campers must camp in the designated Participant Campground area.

CAMPING REGISTRATION and FEES

All campers are required to register with the Participant Campground Manager upon arrival at the Participant Campground. Contact information for the Participant Campground Manager will be posted on a sign at the entrance to the Participant Campground and is provided in the Contacts section of this handbook.

There is a camping fee per participant who chooses to camp on the Sherwood site. This fee is a flat fee per person regardless of the number of weeks camping or the number of days per week.

Campsites are cleaned and documented at the time of move-in. You will be expected to leave your campsite in the same condition or better as it was upon move-in. If you do not, you could lose privileges to camp in future seasons.

ELECTRICITY and WATER USAGE

In order to utilize water or electricity on the Sherwood Forest Faire site, a regulation tag is REQUIRED. Anyone found using water or electricity without a tag, daisy-chaining or pirating will be disconnected and subject to possible fines or ultimately being asked to leave faire. To obtain a tag (or be put on the waiting list if we have no more to offer), please contact the corresponding manager. Camping, Entertainment, and Craft management contacts can be found in the Contacts section of this document.

RV ELECTRICITY

**PLEASE CHANGE OUT WHICH LARGE
DRAW ELECTRIC ITEMS YOU UTILIZE
TO AVOID TRIPPING THE CIRCUIT OR
OVERLOADING THE GRID, WHICH CAN
CAUSE DAMAGE TO YOUR EQUIPMENT.**

A 30 amp hookup for electricity is provided for electric camping sites. This means is that you may not be able to run all of your appliances and tools (AC unit, space heater, saws etc) simultaneously unless some of your main appliances (water heater, refrigerator, etc) run on propane.

If you are experiencing problems with your electrical hookup, please contact the Participant Campground Manager. Contact information can be found in the Contacts section of this document.

GENERATORS

If you desire electricity and are not granted an electric camping spot, there is an area of the Participant Campground for campers who use generators. Please inquire about the location of generator camping with the Participant Campground Manager.

Generators are not permitted outside of the area designated for generator camping.

**GENERATORS SHOULD BE
BAFFLED TO MINIMIZE NOISE.**

We ask that you baffle your generator to minimize the noise for your neighbors. There are several methods for baffling a generator. If you are unclear or need assistance, please contact the Campground Manager.

QUIET HOURS

Quiet hours in the Participant Campground begin at 12:00 AM and end at 7:00 AM.

It is important that you respect the sleep of your neighbors. Sherwood management reserves the right to change the Quiet Hours for any camp at any time. Sherwood management may enforce that regulation with consequences that include potential eviction from the Participant Campground. Management reserves the right to call for a campsite-wide Quiet time if frequent problems arise.



SHOWERS, PRIVIES and FLUSHIES

SHOWERS

A bank of showers with hot water for participants is located behind the administration building.

To ensure a pleasant and clean showering experience, for yourself as well as for your neighbors, please observe the following Shower House Rules:

1. Never leave garbage or personal items in the shower or changing area. This includes but is not restricted to: wrappers, razor covers, used Q-tips, soap, shampoo, and whatever else you can think of. There are garbage receptacles located outside the shower house for disposal of waste items
2. Do not smoke in the shower
3. Do not have sex in the shower
4. During heavy traffic times, (i.e. Friday evenings, Saturday and Sunday mornings and evenings), when weekend campers are present and everyone is preparing for work, please remember that there is a limited amount of hot water available. If you need to shower during these times please keep your shower short and to the point, keeping in mind that running the water longer will not make it "warm up". It is recommended that participants take a "military shower" during these times so that everyone who needs a shower gets warm water to wash with.

Military Shower Steps:



- * Turn on the water to wet yourself down.*
- * Turn off the water while you shampoo, soap up, shave and etc.*
- * Then turn the water back on to rinse off.*

5. This should go without saying, but unfortunately it does need to be said. **NEVER URINATE OR DEFECATE IN THE SHOWER.** There are port-a-johns located near the shower house to accommodate those needs.

For those who live on site full-time during the faire run, the participant showers are their home showers. If we all treat them as such, cleaning up after ourselves to the best of our ability, the showers will be more pleasant for everyone.

FLUSHIES

The flushing toilets inside the faire site will NOT be open for use after faire hours and during the week.

**SMOKING IS NOT ALLOWED IN THE
ONSITE RESTROOMS AT ANY TIME.**

PRIVIES

There are privies (port-a-johns) located in the campground and inside the faire at several locations.

Please note that some privies are available for public use, and some campers rent a private privy for use by their camp only. If a privy is positioned in such a way as to discourage use from people walking by on the public paths, it is probably a private privy and should not be used by anyone aside from those who have paid for it.

Privies are only made dirty through misuse. Below are a few details about how a privy works and guidelines for courteous privy usage.

1. Always lower the lid of the privy after use. There is a vent located inside the tank that exhausts through a tube and out a hole in the roof of the privy. Lowering the lid minimizes the odors inside the privy and allows it to vent properly.
2. Ladies – if you are not going to “touch down” then please lift the seat. The seat does not need to be down if you are hovering; and no one wants to deal with cleaning up after you.
3. If you do accidentally “dribble” on the seat, please wipe it clean.
4. Do not ever throw trash down the hole. Anything other than toilet paper and that which comes out of your body can clog up the pump truck hose, making the privy impossible to clean and holding up the pump truck from its rounds.
5. Do not smoke in the privies. The inside of a privy does not vent efficiently and the smell can linger for hours.
6. That’s not a purse holder, that’s a urinal.
7. Do not defecate in the urinal. (Seriously.)
8. If you are worried about germs, it is best to bring hand sanitizer. You can wipe down the seat with sanitizer and toilet paper before and use the sanitizer to clean up after.

CAMPFIRES

No open fires or ground fires are permitted on the Sherwood premises.



If you wish to have a fire in your camp you must do one of the following:

- Utilize a chiminea or elevated fire pit
- Do not place fire pits under low hanging branches (15' minimum)
- Fire extinguisher(s) must be on hand

ANIMALS

All animals (including service dogs) must be registered with the faire. Please see the Campground Manager to register your animals and service dogs. Unregistered animals will be removed by animal control and can result in the animal's expulsion from the Participant Campground.

Service dogs

Sherwood Forest Faire is actively compliant as it pertains to ADA and Texas regulations pertaining to service dogs.

*US Dept of Justice defines a service dog as a dog that has been individually trained to do work or perform tasks for an individual with a disability. The task(s) performed by the dog must be directly related to the person's disability. **Emotional support, therapy, comfort, and companion animals are not considered service dogs under the ADA.***

US Dept of Justice FAQ about service dogs can be found at https://www.ada.gov/regs2010/service_animal_qa.html

Texas laws on service dogs can be found at https://gov.texas.gov/organization/disabilities/assistance_animals

The rules for animals on site are as follows:

- Animals are not allowed inside the fairegrounds unless they are being taken to the parking lot or backstage
- When walking through the fairegrounds, animal owners are required to stay on the main paths through the site and take a direct route to the desired location outside the faire
- All animals must be under the control of their owner (leashed or fenced in) when outside your camping domicile
- When walking an animal, you must carry a bag or other waste receptacle for picking up animal waste. Leaving animal poop in your neighbor's yard, in the parking lot, on the paths around the faire, or anywhere else on the Sherwood property is completely unacceptable
- All animals must have current vaccinations appropriate to their species, including rabies vaccinations, in order to be present on the faire site
- Animals that participate in a contracted show or are service dogs are not included under this ruling.

Violation of these rules will work on a "3 strikes you're out" system. The first two violations will result in a written warning. The third violation will result in the animal's eviction from the Participant Campground.

SHOP and STAGE DRESSING

All non-period items must be kept out of sight during faire hours. This includes but is not limited to:

- plastic storage containers
- modern displays and containers for merchandise

- wires and lighting
- cleaning supplies
- machines
- sound equipment
- any other modern items that do not comply with the faire aesthetic

Photographs may not be displayed inside a booth during hours of operation.

Cash registers and credit machines must be obfuscated with a box, cover or other reasonable facade and hidden when not in use.

The playing of recorded music is not allowed during hours of operation.

SIGNAGE

Photographs are not permitted for use as stage or shop signage. All signs must be hand painted and approved by the Craft Director or Entertainment Director.

Please do not screw or nail anything to the trees. If you must anchor a sign to a tree, tie it with an aesthetically appropriate rope. Any anchored items must be removed each season for the health of the trees.

CODE of CONDUCT FOR ALL PARTICIPANTS

CHARACTER GUIDELINES

During faire hours all participants are expected to remain “in character”. This entails speaking in “the King’s English” (or some other appropriate accent), refraining from referring to modern topics of conversation (TV shows, politics, etc), and generally focusing on engaging patrons in the faire fantasy to the best of your ability.

GARB

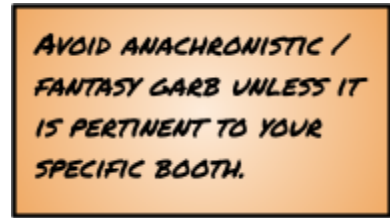
All participants (including children) must wear period-appropriate, or character appropriate, attire during the faire’s hours of operation. Appropriate attire includes costuming from the late 12th century, costuming that your shop sells, and can include ethnic, fantasy or fairy character costuming if specifically appropriate for the shop you work in or show you perform with.

Sherwood Forest and the Legends of Robin Hood take place in the late 12th century. It is preferred that every participant make his / her costume as medieval as possible. Cold weather is not an excuse to be out of garb. No windbreakers (or other modern day clothing) will be considered acceptable.

Sherwood is a Hat Faire. This means that your garb must include a head covering of some kind: hats, headdresses, hoods, crowns, turbans and similar headgear are acceptable. Braids and / or hair clips alone are not acceptable. You will be asked to don a head covering if you are observed without one by faire management.

We ask that our participants avoid anachronistic fantasy garb that is not a necessity for selling items in your shop or for the approved aesthetic of your character or show. This includes but is not limited to:

- steampunk goggles
- visors
- cowboy hats
- firearms
- sunglasses
- tennis shoes
- other aesthetically non-period attire and items



Participants in inappropriate attire will be asked to change or be sent home.

CELL PHONE USAGE

The use of cell phones by participants is forbidden during hours of operation inside the fairegrounds unless obfuscated (in the case of a cell phone being used as a calculator, tuner or other necessary tool) or during the completion of a credit card transaction.



EATING & DRINKING

We ask that participants eating and drinking during faire hours inside the faire use a period appropriate dish and drinking vessel (wood, ceramic, and pewter are acceptable materials). Please do not drink out of modern labeled bottles (water, soda, etc).

The abuse of alcohol and / or other substances will not be tolerated and can result in the termination of your contract.

SMOKING & VAPING

Participants are not allowed to smoke or vape on the fairegrounds during hours of operation. The only exceptions are for period-appropriate pipes, cigars, and hookah smoking inside the hookah bar. You can find period appropriate cigarette holders for sale at bazaar that appear to be period appropriate pipes.

If you need to smoke cigarettes or vape during the faire day, please do so backstage (i.e. on the other side of the perimeter fence).

PATRON INTERACTION



It is expected that all participants will interact with patrons in a positive and professional manner that is conducive with the participant's faire character.

Active "playing" in character with patrons is highly encouraged and attracts patrons to your shop or show.

Swearing at or showing aggressive rudeness to anyone (including but not limited to a patron) is not permitted.

If you have a patron who is creating a problem in your space that cannot be easily resolved, such as where the patron is intoxicated beyond their ability to control their behavior, becomes threatening or violent with you, your employees or other patrons, or steals money, equipment or merchandise, please treat this as an emergency situation and follow the guidelines for EMERGENCY PROCEDURES or DAVID OF DONCASTER, provided in this handbook.

EMPLOYEE CONDUCT

The conduct of employees is under direct management of the booth owner/manager or the stage act owner/manager during faire hours.

Should your employee(s) fail to meet with the Code of Conduct outlined in this document, it is the booth owner's responsibility to address and correct this error. Continued infractions can affect the booth owner's participation in future events at Sherwood.

CHILDREN of PARTICIPANTS

Children of faire participants must be in costume during faire hours if they are inside the fairegrounds.

You are responsible for the safety of your children at all times while working or residing at the Sherwood Forest Faire site.

ENTERTAINERS



GENERAL INFORMATION

Sherwood Forest Faire is set in the late 12th century England. This makes Sherwood a medieval faire rather than a Renaissance festival.

The Sherwood storyline is carried on continuously from year to year. The initial story, featuring King Richard I and Robin Hood, began in 2010 as the faire year 1189. This year still centers on the story of King Richard I and Robin Hood.

MORNING MEETING

Every member of the Acting Company and at least one representative from each Independent Act is required to attend a meeting on every performance day during the faire run.

Morning Meeting starts at 9:00AM and is held at the Elven Hill Stage (next to the Puffin – yes, they open early to serve participants).

Safety briefings and announcements pertinent to performers will be covered at the meeting. Daily schedules and bottled water for stage acts will also be available for pickup at the morning meeting.

Entertainers may make announcements pertinent to all performers at the end of the meeting.

Individual questions or concerns should be addressed personally to the Entertainment Director after the general meeting is dismissed. If your question or concern will take more than a few minutes to address, please contact the Entertainment Director during the week. Contact information can be found in the Contacts section of this document.

ENTERTAINER BADGES

All entertainers will receive a leaf shaped entertainer's badge to wear on their costuming during the first morning meeting. This badge identifies you to patrons and other participants as an entertainer at the faire. Only one badge per entertainer will be available.

HAWKING & UNSCHEDULED BITS

Hawking your show and participating in in character interactions with and for patrons is important and encouraged.

If you are hawking a show or participating in an unscheduled improvisation, please be aware of your surroundings and do not pull attention away from other performances or from vendors interacting with customers.

INDEPENDENT ACTS and STAGE SHOWS

CONDUCT

All members of Independent Acts are expected to adhere to the guidelines in the CODE OF CONDUCT FOR ALL PARTICIPANTS outlined elsewhere in this handbook.

SHOW AESTHETICS

Sherwood is a medieval faire. Therefore we encourage modifications and innovations in your performance offerings and costuming that will render your show more medieval.

Please comply with the SHOP & STAGE DRESSING requirements provided elsewhere in this handbook.

STAGE SCHEDULE

You must start your show at the scheduled start time in the program.

DO NOT RUN OVER YOUR SET TIME!

You must end your show in time to give your act enough breakdown time and give the next act enough setup time to start at their scheduled start time.

The amount of breakdown and setup time needed will vary depending on your stage dressing and that of the act that precedes and follows you. Please communicate with the other acts sharing your assigned stage about how to best manage stage changeover between sets to make the transition smooth.

If the show before your set time runs over into yours you will need to shorten your performance so you do not run over your set time.

While most scheduling issues involving running over time can be courteously resolved by talking to your stage-mates about the problem, if a scheduling problem persists, please discuss it with the Entertainment Director during the week.

Signs next to each stage are provided on which to write your performance times. Please fill in your set times with a piece of chalk. Chalk will be available at the morning meeting.

If you need to adjust your performance times during a faire day due to unforeseen circumstances, consult the Entertainment Director for approval. In the case of such a change, you must be present at your assigned stage at the scheduled time presented in the program to address any patrons that show up at the scheduled time about the schedule change.

CLEARING STAGE PROPS & EQUIPMENT

It is expected that, if you are able to efficiently clear your stage props from the stage space, that you will do so at the end of your act.

There are, however, some stage set pieces, as well as equipment pieces and props, that are difficult to move or immovable. Please talk to the other acts you share a stage with about leaving items from your show on the stage between your sets. Leaving items on the stage without consulting the other acts may result in your items being moved without your consent if the items impede the performance or damage the aesthetic of another show on the stage.

BACKSTAGE STORAGE SPACE

Backstage storage space is limited and should be divided according to the storage needs of all the acts sharing a stage. Please communicate with the acts sharing your assigned stage about how to best utilize the space provided to meet everyone's needs.

Please keep your backstage storage space clean to maximize efficiency.

Never leave food or food garbage in the backstage storage space. These items will attract both ants and rats that can damage equipment you are storing in the space.

Sherwood Forest Faire is not responsible for property damaged in or stolen from the backstage storage spaces.

AMPLIFICATION

If your show is amplified, please keep your amplification level low enough that the sound bleed does not interfere with neighboring acts or vendors.

During your sound check a good test of this is to send a member of your act to the back of the seating area to check the levels. The volume of your amplification should decay at the back of your seating area and fall off exponentially every 5 feet past your seating area.

Necessary volume levels will change during the course of a faire day - patron bodies absorb sound - and may need adjusting up and down accordingly.

If your volume interferes with other acts or the ability of vendors to conduct business, you will be asked to reduce your volume.

OFF-STAGE

Members of Independent Acts are expected to maintain character and interact with patrons in character between show times. Breaks from character should be taken backstage (on the other side of the perimeter fence). Smoking and vaping are to be done backstage and not in front of patrons at any time.

CAST (THE SHERWOOD PLAYERS - ACTING COMPANY)

AUDITIONS & CONTRACTING

Auditions for the Sherwood Players take place between mid August and early November. Exact dates for open calls are posted on the Sherwood website: <http://sherwoodforestfaire.com/>



Each member of the acting company is contracted on an individual basis.

REHEARSALS

Mandatory rehearsals for every acting company member begin 6 - 7 weekends prior to the opening weekend of the faire. These rehearsals take place every Saturday and Sunday from 8:30AM to 6:00PM.

All cast members must attend every mandatory rehearsal. If you are unable to attend for any reason, you must discuss this with the Cast Director, whose contact information can be found on the Contacts page of this handbook.

Camping for acting company members is available during mandatory rehearsal weekends on Friday and Saturday nights only. Please see the CAMPING AND LIVING ON SITE section of this handbook.

WORK SCHEDULE

Each faire day, Dance Call is at 8:15am; followed by Fight Call at 8:45am; and finally, by Morning Meeting for all entertainers at 9:15am.

All acting company members are expected to perform throughout the entire faire day until cannon at dusk (the official closing time).

Every acting company member is entitled to one break for lunch. You are responsible for scheduling this break and any others with your team leader.

A performance day for acting company members is long and can be hot. Please bring a faire appropriate drinking vessel and be prepared to drink a lot of water to maintain a healthy level of hydration.

EXPECTATIONS DURING HOURS OF OPERATION

All acting company members are expected to adhere to the guidelines in the CODE OF CONDUCT FOR ALL PARTICIPANTS provided in this handbook. Members of the acting company will be held to the highest standard as regards compliance to conduct requirements.

Acting company members are also expected to go beyond superficial character choices to develop character attributes and hone skills for constant improvisation and patron interaction throughout the day.

In addition to lane bits and improvisation, several stage shows will be expected of acting company members throughout the day.

Acting company members are forbidden from drinking alcohol during hours of operation.

COSTUMES

Cast members will be held to the highest standards of costuming at Sherwood Forest Faire. Although every member of the acting company is responsible for providing their own costuming, we do have some pieces available for loan to acting company members during the run. Please contact the Cast Director for information. Contact information can be found in the Contacts section of this document.

All costume pieces borrowed from the Sherwood Forest Faire must be returned at the end of the faire run in a condition equal or better than it was loaned to you.

All costume choices must be approved by the Cast Director or the Costume Committee.

COMMUNITY and ENSEMBLE

The acting company members work in constant ensemble within the company and with other entertainers at the faire.

It is important that all personal differences between acting company members and other members of the participant community be put aside during all rehearsals and performance days. This stems from the need to work together to create an interactive performance experience intended to set and enhance the primary aesthetic of the entire faire.

**"DRAMA" WITHIN THE ACTING
COMPANY IS NOT ACCEPTABLE.**

If you have a problem with another acting company member or entertainer that cannot be resolved through polite discussion, please contact the Cast Director for assistance as a mediator.

VENDORS

BUSINESS OFFICE HOURS

Business hours on faire-season weekdays and in the off season are generally 9am - 5pm, Monday thru Friday. Business hours do not mean office hours. There are things that need to be tended to on site. There may not be staff in the office at all times. Appointments are preferred. During those hours, please feel free to contact one of our staff members directly via phone. Outside of those hours, please exercise restraint unless you have an urgent situation requiring immediate attention. The Craft Director's office is located between the Conex box and the Administration office. There is signage showing the way.

If you need to contact one of our administrative staff members, please refer to the Contacts section of this document.

Please see the CODE OF CONDUCT and REQUIREMENTS DURING HOURS OF OPERATION section of this document for information about faire day policies and shop aesthetics. All vendors are expected to adhere to these requirements.

**BUSINESS HOURS ARE 9 AM - 5
PM MONDAY THRU FRIDAY OR BY
APPOINTMENT. THAT DOES NOT
MEAN THAT SOMEONE WILL BE IN
THE OFFICE. IF NO ONE IS IN THE
OFFICE, CALL THE DIRECTOR THAT
YOU CONTRACT WITH AND SET UP
AN APPOINTMENT.**

WATER and ELECTRICITY REGULATION TAGS

In order to utilize water or electricity on the Sherwood Forest Faire site, a regulation tag is REQUIRED. Anyone found using water or electricity without a tag, daisy-chaining or pirating will be disconnected and subject to possible fines or ultimately being asked to leave faire. To obtain a tag, please contact the corresponding manager. Camping, Entertainment, and Craft management contacts can be found in this document.

FIRE EXTINGUISHERS

Every non-food vendor booth and every living area within a booth is required to have a 5lb charged fire extinguisher and a smoke detector.

Every food vendor booth is required to have two ABC 10lb charged restaurant grade fire extinguishers. Your fire extinguisher should be readily available but kept out of sight of patrons during the faire day.

Faire management will conduct an inspection opening weekend to ensure all shops are in compliance with fire extinguisher requirements. Any shop not in compliance will be required to become compliant by the second weekend in order to remain open.

INSURANCE

All vendors are required to obtain and show proof of general liability insurance, listing Sherwood Forest Faire, LLC, as an “additional insured.” Our name must be shown on the certificate or it is not acceptable. The amount of general liability coverage must be at least \$1,000,000. In the absence of acquiring one’s own general liability with minimum limits outlined above, vendors may opt to have the Faire assign you to its own policy. We are able to offer this service to all vendors except weapons vendors, who must acquire their own insurance. Refer to the Fee Schedule for current insurance rates. The deadline for submitting your insurance document is provided in the “Important Dates” section of the Appendix. If your documentation is not received by then, you will automatically be added to the Faire’s policy and charged the current rate

The deadline for submitting your insurance information, with valid documentation, is January 31st. If you fail to submit your insurance information by this date you will be automatically added to the faire’s insurance policy and charged accordingly. Please see your contract for more details.

GATE HOURS AND REQUIREMENTS ON FAIRE DAYS

The Participant Gates will be open for load-in on faire days until 9:00 AM. All vehicles must be off site by 9:00 AM.

Participant gates are opened and vehicles are permitted on site to load-out 30-60 minutes after the official close of the faire day (cannon).

The Fire Gate will be open from 7:00am - 9:30am and again from one hour before evening cannon to one hour after evening cannon. An ID badge will be REQUIRED for entry thru this gate.

Gates will not be opened until security judges that all patrons have cleared the fairegrounds.

Vendors parking in the inner circles or on the service drive between the Castle Gate and Apothecary Gate should be aware that they will be unable to remove their vehicle from the grounds during the faire day.

Additional parking can be found in the Participant Campground area. See the section on PARKING POLICIES in this document for more information.

PRODUCTS

Vendor products are juried in upon acceptance of a vendor’s application to the faire. The faire reserves the right to remove any product from any vendor’s inventory for any reason at any time. Additional or new products require approval and must meet with the aesthetic standards of the faire. They must be submitted on the appropriate form by November 30th.

Products or operations are not approved until confirmation has been received from SWFF Management in written form.

Any unapproved operations or products will result in a fine of \$100 per infraction.

No new imported products are currently being accepted for approval.

TEXAS SALES AND USE TAX PERMITS

You must have a copy of your Texas Sales and Use Tax Permit in your shop. New vendors must submit a copy to the Craft Director with their signed contract. You can acquire a Texas Sales and Use Tax Permit, free of charge, at:

<https://comptroller.texas.gov/taxes/permit/>

**THE SALES TAX RATE FOR
THE FAIRE AREA IS 6.75%.**

CRAFT DEMONSTRATIONS

We encourage period crafting demonstrations as a way to attract patrons to your shop.

If you would like to be added to the Craft Demonstration Schedule, please contact the Craft Director for demonstration approval. Contact information can be found on the Contacts page.

Contacting the Craft Director a minimum of 3 months before the opening weekend of the faire will ensure you are added to the schedule, and to the print program, once approved.

PARADE

All vendors are required to send a representative (parade walker) in appropriate faire garb with a banner to carry in the parade for the shop they represent on every faire day. The mustering point for parade walkers is just outside the Castle Gate.

Parade walkers muster 12:45 PM. The parade will begin at 1:00PM. Participation is mandatory, even in inclement weather.

VENDING BOOTHS & TENTS

TENTS

Tents and temporary structures must be period appropriate, complying with the aesthetic of the faire's medieval setting. Panthers or Underhills are acceptable. Any tent constructed of modern materials must be masked to conceal these materials.

All tents and temporary structures are subject to management approval.

Tents not allowed include:

- *Vinyl*
- *Plastic*
- *Nylon*
- *EZ Ups*



Location of your temporary structure will be determined by the Craft Director prior to set up and dependent on your requirements for electricity. Locations can be assigned as early as the beginning of January. Your vending space should be marked with sturdy stakes, caution tape or ribbon, and sign bearing the name of your shop.

Set up for temporary structures as well as moving stock into permanent structures begins on Move-in weekend; refer to the CAMPING and LIVING ON SITE section for details.

Vendors are to be packed down and moved out by the Sunday after the closing weekend of faire as in accordance with the CAMPING and LIVING ON SITE section of this document.

DECORATE YOUR AREAS AND BOOTHS

Flags, banners, plants, and flowers. All of these things draw the eye and will bring patrons into your shop.

For approved plants please go to :

<https://www.austintexas.gov/sites/default/files/files/Watershed/growgreen/plantguide.pdf>

Desert style plants will not be allowed. All trees will need prior approval from Hazel. Please note her contact information on page 5.

BOOTH RENTAL

There are a limited number of booths available for rent.

Long-term tenants are given priority for rental booths.

Most, though not all, rental booths are 10'x15'.

Fluorescent lighting under a cloth "drop ceiling" is provided in rental booths as well as 1 electrical outlet.

Vendors are required to supply their own locks for rental booths.

Improvements and renovations may be made to a rental booth at the expense of the renter upon obtaining management approval.

Pricing varies; please contact the Craft Director for more information.

BUILDING A BOOTH

BUILDING APPLICATION

Vendors who have participated in at least one season at Sherwood Forest Faire are eligible to build a booth.

A Building Application and building plans must be submitted to the Craft Director for approval by the Construction Jury prior to the start of construction. Applications must be turned in by September 31st.

You can find the Building Application at: <http://sherwoodforestfaire.com/buildingapp>

CONSTRUCTION

There are 3 options for selecting a builder for your booth:

1. Use an approved builder. Please contact the Site Manager for an approved list. Contact information can be found on page 4.
2. Use a builder who can provide the faire management with the following documentation:
 1. an Insurance Certificate proving a minimum of \$500,000 liability insurance coverage
 2. a current Contractor's License #
 3. 3 references (renaissance faire affiliated preferred)
3. Use your own builder under direct supervision of Sherwood Site Director or Site Crew.

If you choose this 3rd option, you will be charged for the time Sherwood Site Crew spend overseeing your building project.

ALL CONSTRUCTION MUST BE COMPLETED AND THE SITE CLEARED OF DEBRIS NO LATER THAN JANUARY 31ST.

The Site Director and Site Crew will ensure that your booth is safe, built to code, aesthetically appropriate, and consistent with your approved plans.

A fine of \$100/week will be issued to any vendor who has not completed construction and cleaned their construction site starting in February until the construction is complete and debris has been cleared.

BUILDING MATERIALS

Metal and asphalt roofs are not acceptable if they are visible from inside the fairegrounds from any angle.

Exposed galvanized hardware must be masked or painted black to resemble iron.

Please consult the Site Coordinator if you have questions about booth material aesthetics. Contact information can be found in the Contacts section of this document.

ALL MATERIALS VISIBLE FROM INSIDE THE FAIREGROUNDS MUST APPEAR PERIOD APPROPRIATE.

ELECTRICAL WIRING

All electrical wiring must be done by a professional electrician with state credentials. The Safety Director will be doing inspections as needed.

PERIMETER FENCE

If your booth is on the perimeter of the fairegrounds, it is your responsibility to maintain the sections of fence to either side of your booth halfway to the booths that neighbor yours.

Fencing must be 8' in height.

BOOTH NUMBERS

Permanent booths must have their booth number visibly displayed for patrons on the shop front as well as on the rear of the booth, if located along the faire perimeter, for emergency purposes.

BOOTH MEASUREMENTS

Booths are required to have all space measured - this includes living space, storage space, showroom space, and ramps / steps that provide access to your building. This will allow Sherwood to properly assess your tax owed on your contract. If you are in need of assistance in measuring your booth, please contact the Craft Director. Contact information can be found on page 4.

MEDIEVAL and ARCHAIC LANGUAGE GUIDE

The following are some phrases and word usage guides for speaking in the “King’s English”.

GRAMMAR Do not use contractions.

Can't, don't, shouldn't, couldn't, won't, etc. Make it cannot, do not, should not, etc. Two words are better than one. Add "right", "well", and "most" to your speech.

- she doth wash right industrious
- thou art most beauteous faire
- i' faith thou dost sing most marvelous well

Add me after first person verbs (and before think).

- Weary with toil, I haste me to my bed
- And yet methinks I should drink me an ale
- I shall think me upon this matter

Add thee/you after second person verbs

- Now stand you on the top of happy hours!
- Now cease thee from bawling and brawling in the lane

Thee/thou/thy/thine: use it with your intimates

- Thee is the object of a sentence ~ Shall I compare thee to a summer's day?
- Thou is the subject of a sentence ~ Indeed, thou mayest compare me.
- Thy/Thine is the possessive form (like a/an-use Thine if the next word begins with a vowel) ~ Thine eyes shine as the moon and thy cheeks the dawn's flush.
- You/your is formal, use it with your betters ~ God keep you your Grace! / Good Gentles, I bid you anon.

My/mine is used like thy/thine, use the latter before a vowel

- Presume not on thy heart when mine is slain.

USEFUL PHRASES

General Greetings	Try to always address the person you are greeting by name, profession, or title — Your
--------------------------	--

	grace, My Lady, Lord Mayor, Good Peasant, Gentle Friar, Good Shopkeep, etc. Good Morrow. Good Day, What Ho, Hail, Well met, Blessings upon Thee, Felicitations, Good E'en (evening), How Now, What Cheer, Greetings. The words used to address someone are based on both social status and familiarity. For example, the Earl of Warwick could refer to the Earl of Pembroke as Pembroke, My Lord, cousin, Sir, etc. depending on the circumstance. Coming from a merchant or peasant, both would be addressed as my Lord, my Lord Earl, or similar. Sir or Mistress is always a safe bet for someone who is not nobility but who is dressed well. An older man might be addressed as Father. Someone of your social standing or slightly above could be called Goodman, Good wife or by their name or profession as Master Patrick or Master Brewer. A familiar tone may be taken by calling someone Cousin. To children, my lad/lass, or good young sir is appropriate, perhaps erring on the side of safety with my young lord/lady. To nobility, my Lord, or my Lady is safe if you don't know their exact name or title. The Queen is of course referred to as Your Highness or Your Grace In the third person, the Queen can be called Her Majesty, but this is not appropriate for addressing the Queen directly. Dukes, Duchesses can be, likewise, addressed as Your Grace. Officeholders, such as judges, constables, or bureaucrats, and knights, or esquires may be called Your Honour or Your Worship. In general, extra words such as Good may be thrown in to add further flattery and pomp to an address. Good my Honorable Lord Constable. Wench refers to a serving woman and is a perfectly acceptable form of address when appropriate. Sirrah doesn't have the same modern day connotations as wench, but it should. It is a slightly demeaning way to address someone: such as a surly child, or in jest to a friend. Coming from a better, this address would sting a bit.
My Name is...	I am called..., My name be..., They do call me..., I am known as...
What is happening here?	How now, what have we here?
Goodbyes	Fare Thee Well; Adieu; 'Til we meet again; Farwell; Eat, Drink, and Be Merry; fare thee well (goodbye) fare thee anon (until later) lord keep thee anon (until later), Godspeed, God ye good den, Travel safely
Expletives	Zounds, By God's Wounds, In Faith, Fie, God's Teeth, In Sooth, In Truth, By my faith, 'Ods Bodkins, For Pity's Sake, By God, By the Devil, God's Bones, By the Rood, Mercy on Me, Mercy on my Soul, Egad, By Gar, By Gum, By Jove, By the Mass, Gadzooks, By our Lady, Crapeth, By my troth

Cheers	Huzzah, Opa, Bravo, Bravissimo, Fantastico, Here, here, Oye, Yo
Yes / Okay	Aye, Yea, Indeed, ‘Tis well, It be the truth, In sooth, so be it
No	Nay, nein, It be not so
Request / Ask	Beseech
Requested / Asked	Besought (past tense of beseech)
Please	Pray, Prithee, I pray you, If thou so pleaseth
Thank You	Thank thee, Grammercy, My Pleasure
Excuse Me	By your leave, If thou wilt pardon me
Never	Ne’r
Often	Oft
From now on	Henceforth
Why	Wherefore
Maybe	Mayhap, Perchance, Belike
Enough	Enow
Very / Truly	Verily prithee, pray (please)
Away	Aroint
Go Away	Hie, thee, hence
Yonder / Over there	Yon, Thither
Here	Hither
From where	Whither
Are	Art
Between	Betwixt
Can	Canst
Can I help you?	Might I be of service to thee?
Comes, Coming	Cometh
Scarcity / Scant supply	Dearth

Do / Does	Dost
To drink	Belt, Consume, Down, Imbibe, Indulge, Partake of, Quaff, Swig
Drunk	Bashed, Befuddled, Crooked, Flushed, Muddled, In his cups
To Marry	To tie the knot, To plight thy troth, To wed, To espouse, To conjoin, To unite, To mate, To become one
Wedding	Conjugality, Nuptials, Matrimony, Wedlock, Connubiality, Bridal ceremony, Trothplight, Marriage, Union
Rich / Plentiful	Fulsome
Has	Hath
From now on	Henceforth
Lake / Pool / Expanse of Water	Mere
None / Absolutely nothing / Not even close to anything	Nary
Nothing	Naught (our modern word “not” is an abbreviated form of this Olde English word which was a shortened form of “no wit” or “not a whit”)
A lot / Too many	Overmany
Will	Shall, Shalt
Linger / Deliberate / Wait / Stay / Pause	Tarry
Done / Made / Created	Wrought

Special Thanks to Margaret Aoki for providing the linguistics section of this handbook.

Special thanks to Roxanne Dresden & Peggy for their participation in the creation of this handbook.

FAIRE COMMUNITY INFORMATION

GATHERINGS

Sherwood hosts several Gatherings throughout the year off-season. These Gatherings are volunteer work days followed by a pot-luck dinner and party.

Anyone is welcome to attend a Sherwood Gathering. Typical attendance ranges from 300-400 and is comprised of both participants and patrons. We encourage our local participants to attend Gatherings to connect with our greater faire community.

For more information on upcoming Gatherings, please visit: <http://sherwoodforestfaire.com/gatherings>

ONLINE CONNECTIONS

Sherwood has a strong online presence. You can connect with the Sherwood community through several discussion groups and online media sites, including:

Facebook: <http://www.facebook.com/sherwoodforestfaire>

Facebook vendor group: <https://www.facebook.com/groups/swffvendors/>

Flickr: <http://www.flickr.com/groups/sherwoodforestfaire/>

Twitter: <http://twitter.com/sherwoodfaire>

YouTube: https://www.youtube.com/channel/UC_TXWc1AoCIULilqLb6TkgQ

COMMUNITY BULLETIN BOARD

There is a bulletin board on the fence just outside the Willow's Gate. This bulletin board is a place for community members to post inquiries and events taking place during the faire run as well as a place for management to post official notices.

AFTER-HOURS EVENTS

Members of our camping community independently organize many after-hours events exclusive to Sherwood Participants. This includes parties on Friday, Saturday and Sunday nights as well as during the week, classes and interest groups, potlucks, and Monday Morning Bazaar (a weekly community breakfast and social event that takes place during the faire run).

For information about after-hours community events, please see the community bulletin board.

R.E.S.C.U.

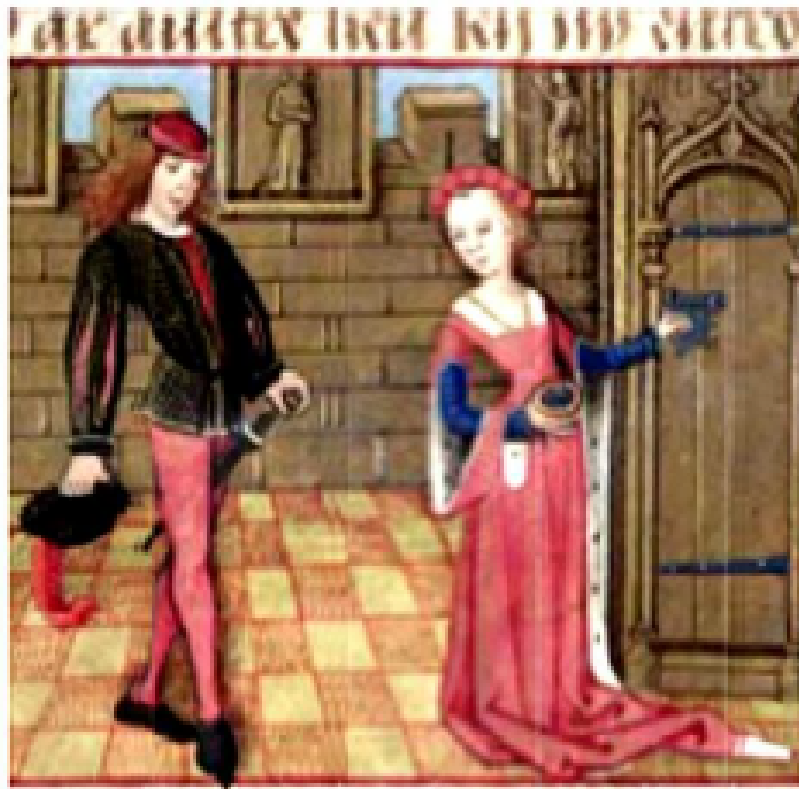
The RESCU Foundation is a 501(c)3 non-profit organization established to promote and maintain the health and medical well-being of the participants of Renaissance Faires, historical performances and other artistic events through financial assistance, advocacy, education and preventative programs.

You can read more about the RESCU Foundation at: <http://www.rescufoundation.org/>

Sherwood Forest Faire is a proud supporter of RESCU and hosts several events during the faire run to raise money for the organization.

Details about R.E.S.C.U. events and how to participate in them will be available on the community bulletin board as they develop.

EXAMPLES of APPROPRIATE COSTUMING



de vpsenke ouert hys a lau





Comment les anglois amenèrent la pucelle a rouen & la firent mourir



SITEMAP

