

13-1. Overview

The 15th MEU Realism Unit is organized like a real world Marine Expeditionary Unit with a Command Element(CE), Ground Combat Element (GCE), and Aviation Combat Element (ACE). We do not simulate a Logistics Combat Element (LCE) at this time. For our purposes the Command Element houses the MEU HQ, H & S Company and Marine Special Operations Team (MSOT). The Ground Combat Element consists of an infantry component representing 3d Battalion 1st Marines, and an armored vehicle component. Our Air Element is based on the ~~Marine Medium Tilt Rotor Squadron 268 (VMM-268) Red Dragons, reinforced by detachments from~~ Marine Light Attack Helicopter Squadron 369 (HMLA-369) Gunfighters, Marine Attack Squadron **214 (VMA-214) Black Sheep**~~211 (VMA-211) Wake Island Avengers~~ and Marine Heavy Lift Helicopter Squadron 465 (HMH-465) Warhorse.

7-3-B Access and Permissions

Access to certain areas will be granted to users based on their billet and secondary duty billets. If any member believes they do not have access to an area of the forum in which their billet requires said access, they may inform their CoC so that their forum permissions can be verified. Any member that has unrequired forum permissions and does not promptly bring it to the attention of their CoC will be found guilty of false statement. The following chart shows the rights of access to all members based on their billet:

Forum Access Group	Discord Equivalent	Billets Allowed Access
Administrator	@Command Staff	Command Staff and MEU HQ Only
ACCESS - ACE DetCo	@ACE Detachment Commanders	ACE Detachment Commander and up
ACCESS - ACE HQ	@ACE HQ	ACE HQ only
ACCESS - Banhammer	N/A	LCpl in leadership billet or Cpl and up with completion of game admin course.
ACCESS - Battalion Leadership	@Archer Platoon Leadership	Platoon HQ and up, ACE DetCo and Up
ACCESS - Crew Commander's Table	N/A	Crew Commander and up
ACCESS - Disciplinary Review	N/A	Platoon HQ and up, ACE DetCo and Up
ACCESS - Flight Instructor	N/A	Flight Instructor certified pilots
ACCESS - H&S Leadership	N/A	S-2,3,4 section leaders
ACCESS - India Company HQ	@Archer Company HQ	India Company HQ and up
ACCESS - India Company Platoon Leaders	@Archer Platoon Leadership	India Company Platoon HQ and up
ACCESS - Infantry Leader Table	N/A	GCE Fire Team Leaders and up
ACCESS - MEU HQ	@MEU HQ	MEU HQ Only
ACCESS - Parachute Qualification Staff	N/A	PQS Staff only
ACCESS - PERSCOM	N/A	PERSCOM Staff Only
ACCESS - S1 Leadership	N/A	S-1 Leadership Only
ACCESS - S1 Personnel Chief	N/A	S-1 Personnel Chief Only
ACCESS - S1 Personnel Staff	@S1 Personnel Staff	S-1 Personnel Staff Only
ACCESS - S1 Recruiting Office	@S1 Recruiters	S-1 Recruiting Personnel Only
ACCESS - S2 Intel OPSEC	N/A	S-2 select personnel Only

ACCESS - S2 Intelligence Staff	@S2 Intel	S-2 Intelligence Staff Only
ACCESS - S2 Zeus Controllers	@S2 Zeus	S-2 Zeus Controllers Only
ACCESS - S2 Zeus Guides	N/A	S-2 Zeus Controllers Only
ACCESS - S3 Recruit Instructors	@S3 Instructors	S-3 Recruit Trainers and S-3 Operations HQ Only
ACCESS - S3 SOI Instructors	@S3 Instructors	S-3 SOI Instructors and S-3 Operations HQ Only
ACCESS - S3 Training & Ops Staff	@S3 Training & Ops	S-3 Training & Operations Staff Only
ACCESS - S3 Training Staff	N/A	Not used
ACCESS - S4 Calendar Team	@S4 Calendar Team	S-4 Calendar Team Only
ACCESS - S4 Mission Team	@S4 Mission team	S-4 Mission/Mod/Map Team Only
ACCESS - S4 Mod Team	@S4 Mod Team	S-4 Mission/Mod/Map Team Only
ACCESS - S4 Website/Forum Team	@S4 Web Team	S-4 Website/Forum Team Only
ACCESS - S9 Media Team	@S9 Media Team	S-9 Media Team and up
ACCESS - Senior NCO Staff	N/A	Senior NCO Board Members
ACCESS - SNCOA Instructor	N/A	SNCOA Instructors Only
ACCESS - TBS Instructors	N/A	TBS Instructors Only
ACE Command	N/A	ACE Command Personnel
ACE Group - Avengers Black Sheep	N/A	ACE Avengers Black Sheep Personnel
ACE Group - Gunfighter 1	N/A	ACE Gunfighter 1 Personnel
ACE Group - Gunfighter 2	N/A	ACE Gunfighter 2 Personnel
ACE Group - Warhorse	N/A	ACE Warhorse Personnel
Aviation Combat Element	@ACE	All ACE Members ***Base Group***
Command Element	N/A	All CE Members ***Base Group***
Command Staff	@Command Staff	All Command Staff Members
Company Medical Team	@CMT, @GCE	All Corpsmen
Ground Combat Element	@GCE, @Archer	All GCE Members ***Base Group***
Marine Special Operation Team	@MSOT	All MSOT Members
MOD - ACE	N/A	ACE Detachment Commander and up
MOD - CMT	N/A	CMT Company Corpsman and up
MOD - Flight Instructor	N/A	Chief Flight Instructor Only
MOD - GCE	N/A	GCE Platoon HQ and up
MOD - MSOT	N/A	MSOT Element Leaders and up
MOD - Recruit Trainer	N/A	All S-3 Recruit Instructors
MOD - Recruiter	N/A	All S-1 Recruiters
MOD - S2	N/A	S-2 HQ Only
MOD - S3	N/A	S-3 HQ Only
MOD - S4	N/A	S-4 HQ Only
MOD - S9	N/A	S-9 HQ Only
MOD - SOI	N/A	SOI Chiefs and up
MOD - TBS	N/A	TBS Senior Instructor Only
Retired	@Retired	Retired Personnel
School of Infantry	@School of Infantry	Members who have completed Recruit training and are currently in SOI Only

13-5. Aviation Combat Element

The Aviation Combat Element (ACE) is a ~~Marine Composite Squadron (Reinforced)~~ composed of a ~~Medium Tiltrotor Squadron~~ augmented with three other types of helicopters, one detachment of amphibious flight deck capable jets, and one carrier based all weather fighter attack jet detachment. In the ~~15th MEU Realism Unit~~, the ACE is formed by HMLA-369 Gunfighters, VMA-**214 Black Sheep** ~~211 Avengers~~ and HMH-465 Warhorse.