

As a general note, since I'm sharing links to this occasionally, I want to point out that there are existing official rpgs for 40k and that I 100% support their purchase as a means to keep the intellectual property of Games Workshop alive. However, I personally have a lot of trouble playing those games with the rules as written (it's just not my style of rpg). That difficulty led to me trying to come up with my own 40k rules, listed here, and in no way intended to be published for profit or material gain of any kind.

Likewise, I do not claim ownership of any linked images. All images were found on the web and are not intended to be used for profit or personal enrichment.

If you would like to use or repost any of the info here, you are allowed under the condition that no party (except me and Games Workshop, in the dream-land where GW gives me some sort of publishing rights) may ever charge for or profit from the reproduction of this information in any format or media, at any time, for any reason. You must also include this preface in any repostings. These rules were created for the love of grimdark and are meant to enrich the lives of anyone who doesn't have ~~several months~~, ~~over a year~~, a really long time to craft a workable homebrew system.

Many of these pages are only partially complete. I'm just one person and I've set myself a pretty gigantic task here. When life interferes or I lose interest, I take breaks. These documents are still being actively updated as of 12/10/2016...

If necessary, I can be emailed at: kattkin@hotmail.com

There are currently something like 350+ pages of rules so far. Probably no more than a couple hundred left, tops. Although revisions are also necessary.

xoxo

~ Kuma Genki

熊元氣

CONTENTS

The fundamental laws of the materium...

Basic Rules

COMPLETED(ISH)

Repository for all rules-related info. This is where rules on skills, magic, healing, feats, common special abilities (rage, favored enemy), abhumans, etc. can be found.

I wish to create an Imperial character...

Imperial Guard

(Simple human soldiers.)

2nd draft IN PROGRESS

Inquisitors

(Members of the Holy Inquisition, engaged in hunting heretics, daemons, and xenos.)

1st draft MOSTLY COMPLETED (Missing Vehicles)

Rogue Traders

(Interstellar traders and adventurers.)

1st draft IN PROGRESS

Space Marines

(Genetically engineered supersoldiers.)

1st draft MOSTLY COMPLETED (MISSING VEHICLES)

Heretics

(Mutants, sorcerers, and renegade space marines.)

1st draft COMPLETED

Wargear

(Equipment for Imperial characters.)

1st draft COMPLETED

A comprehensive list of standard human equipment and wargear rules. (Xenos equipment is currently listed under each xenos faction.)

[Class Index](#)

COMPLETED

A comprehensive list of all human classes, broken into subheadings. (Military, Civilian, Tainted, Astartes, etc.)

I wish to create a xenos character or NPC...

[Eldar/Dark Eldar](#)

1st draft IN PROGRESS

Sslyth

[Ork](#)

1st draft IN PROGRESS

Squig

[Tau](#)

1st draft IN PROGRESS

Vespid

Kroot

Demiurg

[Necrons](#)

1st draft IN PROGRESS

[Tyranids](#)

1st draft IN PROGRESS

Dangerous creatures in the galaxy...

[Enemies \(link\)](#)

IN PROGRESS

Example enemies