

Minelympics Update - November 2021 - 2/4

Our first announcement is that we are OFFICIALLY DONE WITH THE CORE OF SPEEDWAY, this includes the whole build and all the code for the game. What is left now is the two soundtracks along with a bit of retexturing.

Thanks again to our incredible staff team for working on this!

Our second announcement, being that Speedway is done, MAZE RACE WILL BE WORKED ON 11/11. We will in fact be using the FL21 map. However, we will be making some slight changes in code and cleaning the code up a little more so that it isn't nearly as laggy as last time.

Our third announcement is WE WILL BE GETTING A NEW LOGO SHORTLY. We plan for this logo to be the logo for the entirety of Minelympics and we will announce it later this week
#announcements

Our fourth announcement is that because we couldn't get to it the week before, we will be finishing up ending all partnerships in #partnerships (aside from TerraSMP which we will announce more about on 3/4)

Our fifth announcement is that we have a new member on the staff team being @Finniccle#2508 and would like to promote our very own staff member to High Staff being @DJUShorts#1010!

Our last announcement is that We will not be primarily focusing on competitors, and instead we will only be focusing on development of the current server to prevent any "over-exaggerated hype". This means that it will take us a while to read your applications you submitted.

-Thanks,

-The Minelympics Team

And lastly, STAY SAFE!