

MEMORANDUM

To: Entertainment Software Association Foundation

From: Joy-Southfield and Ambridge Mann Centers

Date: May 6th, 2015

Subject: Formal Grant Proposal

I. Executive Summary

As technology continues to develop, education follows suit. It has now become imperative that school-age children have access to internet, computers and adequate resources in order to complete school work and properly engage in class discussions. Although technological advances are occurring at an increasingly rapid pace, some communities are getting left behind in the aftermath of constant upgrades, updates, and out-dated infrastructure. While the internet cannot help disadvantaged children escape the poverty they experience in their everyday lives, it can create greater access to global information sources, helping to further their educational success.

According to Experience Detroit, “Detroit is rebuilding with a renewed energy that is attracting entrepreneurs and creative talents from across the nation. The city is experiencing a commercial and residential development boom which has begun to regenerate the downtown core and re-connect vibrant neighborhoods to one another.” Despite the benefits achieved with Detroit’s resurgence, roughly 80% of Detroit’s school-age children do not have access to the internet at home. A lack of internet access amongst such a large proportion of Detroit’s children leads to educational disparity, especially when comparing these children to many others across the nation. Providing Detroit’s school-age children with the opportunity to stay connected and up to date with the latest technology and information consequently provides them with an increased likelihood to remain in school and achieve increased educational success.

With all of this information in mind, there is a clear need for an after-school learning space in which students can utilize accessible laptops and internet services. With the help of local community centers in each area, we will be able to create a safe space for students to find refuge and complete homework assignments. This space would include twenty Google Chromebook computers and wi-fi access to the internet. Along with these resources, we will also utilize adolescent volunteers and tutors to assist with youth education on safe internet browsing and other educational activities.

This program will operate out of two community centers from underserved communities, located in Detroit, Michigan and Gary, Indiana, who have graciously offered available classroom space for this program. With the help of Google Education, twenty Google Chromebooks will be provided for each classroom space. High school volunteers and tutors will help out with youth education along with a supervisor from the community center. With a student ID, children will be able to check out a laptop in order to complete homework and study in a quiet space. They will also have the help of high school volunteer tutors if needed. For safety and theft prevention, the laptops and room will be locked up by the community center staff at the end of the day.

In total, we are requesting \$16,000 in order to achieve these tasks. This grant funding will provide efficient, but cost effective, laptops to students, internet operating costs for each month, furnishings for the space, and a laptop lock-up cabinet for safety. Additional monies will be utilized for overhead costs such as electric bills and rainy day funds.

In order for students to understand the importance of this space, we must market it appropriately. This community center project will be marketed to students in the schools and the local community. For that reason, an initial amount of \$1,000 will be utilized for marketing expenses. In the future, we will sustain our own funds by holding fundraising events and an Annual Arts and Culture Festival. This arts and culture festival will engage students in creating works of art for the public to see and also provide the community with a celebration of the hard work that their students are performing. This festival will also sustain relationships that we have created with Comcast, Google, the community centers and other local businesses such as art supplies stores and restaurants. Because the majority of our future costs will include the cost of internet and electric bills, the funds do not have to be substantial, they simply have to make payments for the program.

We will be primarily working with the Joy-Southfield Community Development Center. The Joy-Southfield CDC is a non-profit organization based out of the West side of Detroit. The mission statement of the Joy-Southfield CDC is, "The mission of the Joy-Southfield Community Development Corporation (CDC) is neighborhood revitalization through family life-skill support and community economic development." They offer services such as preventative health care, gardens and food markets, homeownership support, and local economic development. Formed in 2001, they have been working to serve the over 20,000 residents of the Western Detroit area and make a difference in the quality of living for their community. About 30% of the Cody-Rouge community population in which they serve is living under the poverty line. Joy-Southfield has grown to provide a health care clinic, food stamps, and education on proper health care. With their growth over the past fourteen years, they have built an education center, established a health clinic and recently created a working relationship with Covenant Community Care to provide even more in-depth healthcare to residents. They are reliable, passionate and will serve as great liaisons to create a youth mentoring safe space. Using best practices for community development and involvement, Joy-Southfield can spread their knowledge of outreach and neighborhood revitalization with Ambridge Mann, a community center in dire need of these type of services and consultation.

II. Purpose of Grant/Statement of Need

Youth and students in the City of Detroit have experienced educational adversity for many years. The week of April 27th, 2015, "18 Detroit Public Schools are now closed as Governor Snyder proposes to create educational plans for Detroit Schools and their educational reform". In the Joy-Southfield area of Detroit, there is a steep decline in access to internet. There are currently 47,000 students enrolled in Detroit Public Schools and, unfortunately, 77% of children do not have access to internet in their own homes. Over 30% of children are living below the poverty line and over 70% of Detroit school children do not have internet access to reach educational attainment. According to *Daily Detroit*, "more than 100,000 Detroit households have no access to internet." Furthermore, the city of Gary, Indiana is another prominent city that also faces those same issues. With 8,000 students enrolled in the Gary Community School Corporation, nearly 40% of children live below the poverty line. Within both communities, a great demand exists for programs that make a positive impact in the lives of our urban youth and promote the abnegation of violence by providing effective and efficient resources in an accessible safe space.

We are seeking to establish and provide positive partnerships with two community centers in the cities of Detroit and Gary to form educational, safe spaces that provide technology for disadvantaged students through culturally-focused programming for at-risk areas where communities are academically,

socially, and technologically disconnected. Our program seeks funding from the Entertainment Software Association to assist with the implementation of a technology-based educational initiative that will create prosperous avenues to low-income, at-risk children. Joy Southfield Community Health Center and Ambridge Mann Community Center will act as critical assets to their respective communities as these organizations have program objectives that are consistent with our project mission of developing a safe place for students from K-12 to expand their academic passions while forming educational bonding experiences amongst peers through a creative, fun, and positive outlet. With the closing of schools in the city of Detroit along with the lack of funding and resources in Gary Community Schools, implementing an accessible academic safe space that will provide technology, internet, scholastic resources, and supplies could greatly bring forth opportunities to students for educational advancements outside of the Public School system. These programs will be helpful to students during the school year while also having the ability to operate year round giving opportunities for a more interactive academic tutoring for our advantageous youth wishing to excel above and beyond. With the newly introduced accessibility of learning applications, such as Khan Academy, students will be able to use the summer to focus on subjects that pique their personal interests and transcends past the common core curriculum offered in public schools. By providing a safe space for young people to pursue their educational curiosity, our technology-based program can effectively enhance and augment their learning skills in a time when students become less engaged with their studies and grade level standards.

III. Project Goals, Objectives, Action Plans and Timeline

Sustaining existing initiatives is a top priority to ensure that students in underrepresented areas of Detroit and Gary are provided with the necessary resources and tools for academic success. By granting an educational and cultural safe space within these communities that offer free, accessible wireless internet to disadvantaged youth, the potential to bring forth academic advancement and future career opportunities for our posterity is immeasurable. Implementing an interactive, technology-based program that provides online resources driving educational curiosity while also showcasing the infinite talent of local students through our PhotoVoice contest comes with unimaginable benefits for the ultimate welfare of both urban communities.

By utilizing resources provided by the Electronic Software Association, each community center will be able to pursue, develop and promote new, supplementary initiatives; such as, typing and software classes, resume building seminars, professional development workshops, tutoring and mentoring sessions and other educational learning platforms that would considerably impact and shape the lives of our youth through technology, arts and culture. Developing a community engagement program within Detroit and Gary areas, we will effectively convey the importance of the urban agenda and responsibly engage residents in dealing with the social inequities that plague low-income areas.

Listed below is a table summarizing how we will catapult these at-risk communities into a position where they can flourish and sustain themselves. For the sake of perspicuity, a further explanation of our action plans follows the table shown on the next page.

Description of Project Goal	Measurable Objective	Action Plans	Timetable
Create a connection with community centers	Due to implications with our RFP, we will make connections in two places: Detroit, MI: Joy Southfield Community Center Gary, IN: Ambridge Mann Community Center	<ul style="list-style-type: none"> • Speak with the director of each community center. • Find an empty space in the community centers to utilize/revitalize. • Continue to work closely with the community directors in order to create a close working relationship 	By May 15, 2015
Create a connection with Internet providers	Become a customer of Comcast for both locations of the community centers.	<ul style="list-style-type: none"> • See if there are educational discounts with Comcast in order to get internet at an affordable price. • Create a relationship with representatives from Comcast in the area. • Make a connection through sponsorship of the space. We give them advertising and they give us cheaper internet. 	By July 1, 2015
Gain technology through educational programs	Utilize the Google Educational Program in order to secure 20 Chromebooks for each location.	<ul style="list-style-type: none"> • Contacting representatives and informing them about our project • Obtain devices with lifetime warranty • Download Photo Editor app • Download Khan Academy and other learning apps to devices • Buy storage units for devices 	By July 15, 2015

Create a tutoring/volunteer program	Engage high school students in working with elementary school students.	<ul style="list-style-type: none"> • Create volunteer agreement and description • Partner with local schools to promote community center engagement • Create marketing plan for PhotoVoice competition 	By July 30, 2015
Sustain the project through an Arts and Culture Festival	In order to continue funding the project after the grant year, we will create an arts and culture festival where students can submit art for viewing.	<ul style="list-style-type: none"> • Register project with GoFundMe.com • Gain sponsorship from local businesses such as restaurants, other art supply stores, schools; entrance fee for viewing the art will be on donation basis • Have viewers vote on their favorite piece of art. The winning student will win free wi-fi for a year thanks to a partnership with Comcast. 	Prepare throughout the 2015-2016

Establishing stronger connections between the residents' and their respective community centers are of the utmost importance to whether this program is a success, so communication will be vital at the beginning stages. Once funding is secured we will begin planning the revitalization of each community center by using our college-level volunteers engaged in the grant writing process to communicate with both community center administrators evaluating the needs and assessing the available spaces that could be appropriated for our technology-based placemaking project. The main focus will be emphasizing with the administrators that we are there to work with them in order to add value to their existing operations; this will be achieved by maintaining an open line of consistent communication throughout the entire implementation process. Another key aspect of partnering these community centers is the potential associated with mutual consultation. The premise behind this long-distance connection of communities is to better evaluate programs on a comparative basis and disseminate the results in a manner that could create equal opportunity between the two beneficiaries. We understand that communities can be diverse and unique from one another, however, these centers will be able to assist each other in order to gain more insight about programming significance when evaluating current and future initiatives or aiming to expand their role in the community.

Technology is an excellent tool used for productivity, increased creative abilities, and education; however, these resources are exponentially more effective with accessibility to the Internet. Connecting with Comcast, as our main internet provider, will be the next step in equipping the surrounding youth with the means needed to develop themselves professionally and creatively. Informing Comcast representatives about the extent of our project and the impact they will be making within the community is our main leverage when negotiating a partnership that reflects equal benefits for both parties. We will offer

advertising for Comcast, via the PhotoVoice Contest and through our crowdfunding page, by promoting their company to the residents when informing them of their chance to win a year-long internet subscription for the household of the finalist with the most votes. The importance of internet and technology within our project aligns perfectly with the marketing plan of Comcast, so we feel that there will be no problem with the representatives associating themselves with community center revitalization.

Google is a leader among internet companies and strives to promote themselves, aligning their mission and values with those of their customers. We will be taking advantage of their passion in helping the advancement of education by making use of their Google Educational Program. With this programming initiative, we will be obtaining twenty Google Chromebooks for each community center at a discounted price. Google also offers free maintenance and repair of all products we purchase through the program, as they understand accidents happen and technology deteriorates over time. Once we have access to these tablet computers the learning can begin. Installation of different learning apps, for all ages ranging from K-12, will immediately take place. We are well aware that many children have different aspirations and are better at some subjects than others, so by providing them with an array of educational applications we can allow them to access information that may not be provided by their public educators or families. The Chromebooks will act as the main tool for disadvantaged community youth who would like to actively participate in our PhotoVoice Contest but do not have the means, so the installation of photo editing apps, photography tutorials, and art history will be important for inciting the passion of learning.

Community involvement can be difficult when you do not have clearly identified leaders, so our volunteer training and tutoring program will strive to achieve this vital role in the community. Volunteers will first have to sign a Memorandum of Understanding that clearly and concisely explains the purpose of the technology-based placemaking initiative while also outlining their personal responsibilities. Deterring volunteers is always a concern with organizations or programs, so we will strive to instill a sense of mutual benefits between our social humanitarians and the success of our project. First, we will begin by advertising the opportunity for community involvement with local teachers, coaches, high school advisors, local colleges/universities, and student leaders. The decision-making process on volunteer selection will begin with a referral from one of the previously mentioned parties and then move into a direct interview with the community center administrator. Lastly, the safety of our children is always a concern, so the final step of the selection process will be an extensive background check. If someone within the community would like to volunteer without a referral from a respected official, they will have to provide a reference from present/past work supervisors and three non-family members, then they may be eligible to receive an interview. In order to ensure our volunteers are being taken care of, we will be delegating different responsibilities based on unique skills, future career preferences, past community involvement, education, work experience, and most importantly what makes them passionate. Our program will not only offer youth the ability to access educational information via technology, but can also indirectly develop young professionals in the area to strengthen college applications and resumes.

Our last project goal consists of creating an annual Arts and Culture Festival in the form of a PhotoVoice Contest. We decided to choose a PhotoVoice Contest because it is an excellent media for children to express themselves to their community about what they feel makes them important and unique. Many times in these at-risk communities, our youth lose sight of their role within the community and by bringing the surrounding residents together, we hope to motivate people to initiate a social evolution that prioritizes intergenerational equity. Each center will be advertising the PhotoVoice Contest throughout their community searching for sponsorship from local businesses ranging from art supplies stores to local restaurants. Kids between the ages of 10-17 will have the opportunity to present a picture they have captured and submit one paragraph of no more than 500 words that explains why they are

important and how they plan to succeed. Votes will be tallied as people will be able to enter the community and view the submissions, voting for the artwork they feel has the most profound message. The main goal of this project is to instill a passion of learning amongst resident youth and enhance their creativity through the utilization of technology, so giving kids the opportunity to be publicly recognized for their work and earn their families an in-home internet subscription will motivate them to achieve more.

IV. Partnering Organizations

Joy-Southfield Community Development Corporation

The mission of the Joy-Southfield Community Development Corporation (JSCDC) is neighborhood revitalization through family life-skill support and community economic development. JSCDC operates two buildings/centers on Joy Road within Detroit's west side. The primary office is located on the south side of Joy Road while the building on the north side is rarely used except for community events and public meetings. In order to promote comprehensive neighborhood revitalization, Joy-Southfield provides the following programs and services:

- Primary & preventive health care for the uninsured and insured
- Community gardening & farmers market
- Home ownership support
- Home foreclosure prevention
- Youth & family mentoring
- Local economic development
- Commercial facade improvement program

Ambridge Mann Community Center, Gary Indiana

Ambridge Mann Community Center, which also operates under the name Ambridge Mann Pavilion, is located in Gary, Indiana. This organization primarily operates in the Community Center business industry within the Social Services sector. This institution has been operating for approximately 24 years. Ambridge Mann Community Center is estimated to generate \$6.8 million in annual revenue and employs approximately 12 people at this single location.

Comcast High-Speed Internet Plus

- Local Cable/Internet/Phone service provider
- Fast, reliable internet for the Community Center

Google for Education

- Google provides easy tools to engage students anytime, anywhere, on any device.

V. Involvement of Constituents

This program is extremely hands on, not only for the community center but for the high school student volunteers that we are gathering. These volunteers will be solicited from the Western Detroit Public Schools and the Gary Public School Corporation. These students should be junior or senior high school students who are looking for tutoring or volunteer work. We will be able to solicit these volunteers by explaining that it will look good on college applications or even on resumes. A big component of this project is equipping these students with the necessary resources to succeed in school and helping with their resumes is a huge part of being successful. These volunteers will help to tutor students with the help of the Khan Academy Apps. Along with that, they will monitor the use of the laptops by checking them in and out of the locked computer cabinet that will house the Chromebooks. They will help us to keep tabs on who is checking them out and when. Detailed responsibilities are outlined further in the following chart.

Responsibility	Instructions
Provide basic tutorials on computer usage.	<ul style="list-style-type: none"> • Show students proper usage and care techniques for the Chromebooks. Since there will be younger children using them, we need to make sure that there isn't deep damage. • Provide children with useful and safe website resources for homework (e.g. Google Scholar, Sparknotes, etc.) • Provide students with information on Microsoft Word, Google Docs, and other writing tools in order to turn in homework. • Teach students about internet safety and inform them of the locks and restrictions that have been placed on the computers.
Help to tutor younger students.	<ul style="list-style-type: none"> • Have a specialty in which they would like to tutor the students. Each student will be in charge of one subject such as math, reading, language, science, etc. • With the help of learning programs through Khan Academy, volunteers will go through the lesson with the student. • They will allow the student to answer questions and perform the exercises that Khan Academy instructs them to do. • If a student does not know how to do an exercise or activity, the tutor will help, to the best of their ability, to teach the student how to solve a problem.
Monitor laptop usage in the community center.	<ul style="list-style-type: none"> • There will be one student at the front desk of the center after school each day. They can work in shifts such as from 3:00pm-6:00pm and then 6:00pm-9:00pm. • They will monitor a check out binder in which each student must sign their name, leave their phone number, and email address in order to hold the student liable for the laptop. • The volunteer will also take some sort of ID at the desk. They will hold the ID until the student returns the laptop. • At the end of the day, they will ensure that all of the laptops are locked up in the computer cabinet. They will lock the door and give the key to the community director.
Serve as a positive role model for younger students.	<ul style="list-style-type: none"> • Although the point of this community center is to improve academic success through the use of technology, it is still important to be a positive role model for younger students. • This is supposed to serve as an after school safe space for students to escape the negative influences that inhabit these high poverty areas. • By showing students that helping in volunteer situations rather than joining

	<p>gangs or participating in criminal acts, students will be more likely to follow suit.</p> <ul style="list-style-type: none"> • Be open, share experiences and show that you have made a difference in your education and that they can as well.
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Student volunteers are not the only component of this project. We are also collaborating with community centers that have wonderful and strong leaders. When working with these community directors, we remember that they are graciously providing us with space in their buildings. We are utilizing their electricity, their staff, their maintenance crews and their own personal help. Therefore, it is important that we establish guidelines within our relationship. They will be serving as supervisors for this project. Although they will not have to be completely involved, they will have to make sure that the students do not engage in chaotic or disruptive behaviors while working in the community center. Some of this involvement might include:

Responsibility	Instructions
Ensure that the room is unlocked and locked every day.	<ul style="list-style-type: none"> • Provide the high school volunteers with a key to unlock the classroom space. • The hours of the space will be from 3:00pm to 9:00pm Monday through Friday and 9:00am to 5:00pm on Saturday and Sunday. • Therefore, one student will get the key from you and unlock the space. They will give it right back to you. The student who is closing will do the same.
Provide information on electric bills and overhead costs.	<ul style="list-style-type: none"> • We will process any overhead costs that occur in the space such as damage, injury or issues with students. • We will help to pay the necessary fees for the electric bills. Laptops take up quite a bit of energy and we will help to cover that.
Act as a liaison to our group.	<ul style="list-style-type: none"> • If there are any issues that you do not agree with, please bring them up. We are guests in your space and want to make sure that you are comfortable with the program that is occurring. • Ensure that students are behaving and using the space in a respectful way. You have full reign to designate who can utilize the space and who cannot. • Enforce the rules of the community center. The rules of the community center are number one and override anything that the high school volunteers say.

VI. Long-Term Funding Strategies and Sustainability

Sustainability is a vital aspect of community development and needs to be understood and addressed when considering the implications of future costs. Through the implementation of our PhotoVoice contest, we will strive to reconnect the community center with the residents of the surrounding areas. By allowing the residents to see the full potential of their children when given technology that may not be within their financial means, people will be more inclined to pay it forward in order to sustain the operations that allowed for such an expansion of potential. By registering the PhotoVoice contest on GoFundMe.com, a crowdfunding website, we will be able to connect more people to this cause and plead the case in which we are so passionate. On the website, people from the surrounding areas, and all over the country, will be able to read and view finalists' submissions and gain a true sense of the direct impacts they can provide to help sustain these at-risk community centers. The only operating cost that we will be marketing on the crowdfunding site would be the annual Comcast bill in the

amount of \$480 plus tax for each community center. GoFundMe.com is a great source for philanthropists to regularly engage in providing direct compensation to causes that they feel a personal affinity towards and has successfully funded projects well over the amount we will be requesting.

Of course, the cost of internet and other diminutive expenses would be on-going through the grant funding period. By introducing and marketing the PhotoVoice contest, as an annual “Arts & Culture Festival,” we can effectively integrate a budding tradition within these communities that offer a therapeutic feeling of self-worth. The Arts & Culture Festival will be modeled after the ArtPrize festival held annually in Grand Rapids, Michigan. ArtPrize, a festival spanning nineteen days, is designed to captivate the public with artistic showcases and applaud open conversation about meaningful subjects, as well as encouraging the public to actively participate in the discussion. We will be providing both community centers with the resources and planning to become more involved with their community, in order to create a sense of altruism through mutual giving. By developing this meaningful relationship, companies and local businesses will also feel the need to give back to their community centers, in the form of program sponsorship and potential scholarships for young people that show exceptional talents through the Arts & Culture Festival. Sustainability goes much further than just being fiscally responsible, sustainability is more importantly about acting socially responsible. Not only will this project create a safe, inviting place for children to engage with technology, developing a passion for learning, but it will also act as an agent of social change within these communities that need it most. It is imperative to understand the intangible impacts that will follow the revitalization of these community centers through the introduction of technology to low-income youth. Our youth have the ability to inspire and by giving them the means to showcase the knowledge they have obtained through the resources provided by their community, then families will begin to also reflect the same sense of togetherness their children exhibit within their PhotoVoice submissions.

VII. Evaluation

Evaluation for this project will be conducted with an outcome-based evaluation method, which prioritizes whether a project meets the needs and goals of its intended target audience. An outcome-based evaluation method is a best choice for non-profit programs and is preferred for this program because it utilizes questions related to impacts, benefits, or changes to program participants. Therefore, this method measures the change in participants’ value systems and measures change in knowledge acquisition; the result of this evaluation method will measure whether or not these spaces are valuable to the local youths.

Effective and useful program evaluation is critical for developing program sustainability. Evaluation plays an essential role in locating program strengths and weaknesses in order to promote improvement and success of the program, now or in the future, and measure the effectiveness of the program meeting the desired outcomes. In addition, providing the foundation for a well structured evaluation plan to promote program improvement and sustainability for the future is also necessary if final results indicate that it may be necessary to apply for further funding.

Creating an effective evaluation requires multiple steps that begin before the project is fully developed rather than haphazardly after program implementation. Therefore, an outcome-based evaluation method requires program designers to possess concrete, desirable outcomes prior to program development, in order to measure program effectiveness in achieving desired objectives or goals after project pilot. The following are the steps that will be taken to form an effective outcome-based evaluation Plan:

Step 1: Get ready/prepare (Initial program development and planning)

- Select an evaluation design/method: Outcome-Based Evaluation method
- Decide when we will we will conduct assessment (after pilot year to measure outcome achievement)

Step 2: Choose the outcomes you want to inspect in the evaluation

- In stating these outcomes prior to program initiation utilize word use “enhanced”, “increased”, “more”, “new”, or “altered” to identify outcomes
- Consider long-term outcomes that evaluate change in outcomes over a timeline (beyond pilot program year)
- Decide what we want to assess

Step 3: Select Indicators

- Choose methods of measurement
- Decide whom we will assess

Step 4: Piloting/Testing (first-year of applying outcomes evaluation to identify problems and improvements)

Step 5: Gathering Data and Information

- Conduct assessments (survey and focus groups)

Step 6: Analyze and Report

- Take data and information results to incorporate what you’ve learned into program improvement
- Report findings (Dissemination of Results) and planned changes or improvements

Project participation will be measured in two groups, (1) the adolescent volunteers to supervise the space and tutor younger students and (2) the local young people choosing to utilize the space for its intended purpose. Attendance and participation numbers will be measured via sign-in sheets and technology and online responsibility waivers signed by all volunteers and attendees.

Project impact will be measured through surveys of community youths who use the space and surveys or focus group discussions to measure value of the program to volunteer participants to determine if this project effectively meets expectations and community needs. The goal of this project is to both provide needed services and mentoring in underserved, low-income communities while also accommodating local youths’ passion for learning by creating a safe space, where they can utilize technology and access knowledge on the internet. Therefore, surveys will specifically target, and use language, to gauge whether the program outcomes meet these goals.

VIII. Dissemination of Results

Avenues to publish and disseminate results of project success include the following: local newspapers, local media/news agencies, school bulletins and announcements, and finally locations via the funding provider, which include the online ESA Foundation Newsroom and the ESA Foundation Newsletter.

IX. Budget

Expense	Expense Details	Detroit, MI	Gary, IN	Total Funding Requested
Room Furnishings	Couches, etc.	\$850	\$850	\$1700
	Tables (8 tables per location)	\$1100	\$1100	\$2200
	Chairs (16 chairs per location)	\$550	\$550	\$1100
	Laptop Cabinet Lock-up	\$250	\$250	\$500
Indirect Costs	Electric Bill coverage/support	\$1200	\$1200	\$2500
Marketing	Awareness Campaigns at local schools	\$500	\$500	\$1000
Comcast Wifi Service	High Speed Internet Plus (\$40/mo)	\$500	\$500	\$1000
Technology Equipment	Google Chromebooks (20 per location)	\$3000	\$3000	\$6000
Total Requested:				\$16,000