

OFFICIAL PLAYER PACKET

TOURNAMENT FORMAT, SCHEDULE, & CONTACTS



SW SHATTERPOINT GT

LVOIS Qualifier - Premier Event

The Rocky Mountain Open takes place at the [Marriott Denver Tech Center](#) located at
4900 S Syracuse St, Denver, CO 80237

Tickets for this event can be purchased [HERE](#)

Find everything you need to know including discounted room block, schedule, etc:



EVENT SUMMARY

You **must** have a ticket to participate in games. This also grants you entry into the gaming hall during the entire event. Spectators and guests are welcome at no cost! In-person registration at this event is *not* required. Please refer to the digital check-in process as outlined in this player packet related to your specific game.

ORGANIZERS

Tournament Organizers aka TO's (yellow shirts) are experienced organizers and judges responsible for game format and all rulings before, during, and after the event.

Tournament Organizer (TO's) Names	Contact Information
Head TO - Blake Sewell	blokanator@gmail.com

FLG STAFF

Frontline Gaming staff (black shirts) are your friendly event hosts on site and coordinators of the event itself.



FLG Events Contact: events@frontlinegaming.org
Stay up to Date: [FLG Community Facebook Group](#) | [FLG Discord](#)

EVENT SCHEDULE

Event Room:

Schedule Day 0 - Friday

Registration desk and FLG store opens for early merch pick-up at 5pm.

Schedule Day 1 - Saturday

Rounds	Start Time	End Time
Registration	8:30 AM	9:15 AM
Round 1	9:15 AM	11:15 AM
Lunch	11:15 AM	12:15 PM
Round 2	12:15 PM	2:15 PM
Round 3	2:30 PM	4:30 PM
Round 4	4:45 PM	6:45 PM

Schedule Day 2 - Sunday

Depending on the number of player signups, a top cut may be implemented for Day 2.

In all cases, players will participate in Swiss rounds, ensuring continued play against similarly ranked opponents. If a progression cut is used, the top 4 or top 8 players will advance to a single-elimination bracket.

Rounds	Start Time	End Time
Registration	9:00 AM	9:45 AM
Round 1	10:00 AM	12:00 PM
Lunch	12:00 PM	1:00 PM
Round 2	1:00 PM	3:00 PM
Round 3	3:15 PM	5:15 PM

Day 2 will feature a casual format for those who do not make the top cut.

FORMAT & FAQ'S

FORMAT

Swiss Pairings will be used over 4-7 rounds. Players will have 2 hours to set up, deploy, and complete their games. Mission Critical starts *around* the 90-minute mark and will have variable length. Players should strive to play at a good pace to encourage games going through as many struggles as possible. Digital tools, including keeping time, are not allowed.

Should game tiebreakers be necessary, they will be determined in order of number of Struggles won, followed by number of wounds inflicted, and if there is still a tie then the game is considered a draw.

Note: For sake of clarity we will count the total number of wounds on your opponents cards at the end of the game as the total number of wounds inflicted (relevant for First Contact mission).

Tournament tiebreakers will be determined in order of the cumulative number of Struggle cards claimed, followed by Strength of Schedule, followed by cumulative number of wounds inflicted, followed by a random order if necessary.

RULES

[OFFICIAL SHATTERPOINT PREMIER EVENT RULES](#)

[OFFICIAL FAQ & ERRATA](#)

Rulings and judge calls may use the [Atomic Mass Games Rules Forum](#) to determine an outcome.

REQUIREMENTS

- Teams should be painted to a three color standard for AMG events. Models are not required to be based. The easiest way to ensure you meet this requirement is a base coat on each model, a wash, and color on the mini's base. Please email or DM Blake on discord if you are unsure if you meet the Standard. Players who fail to meet this requirement will be given a Hard Warning.
- Players should have all official materials needed to play Shatterpoint. This includes tokens, range / movement tools, models, and associated unit / stance / order cards.
- This event will be tracked utilizing Longshanks.org. Players should register for a free account, request to be added to the tracker on both of the appropriate event pages, and upload their list to the tool before Wednesday 11:59PM MST April 29th, 2026.
 - Main Event Link: <https://shatterpoint.longshanks.org/event/33150/>

Conduct- Community is at the core of why we play games together and our Shatterpoint community is one of the best around. Players are expected to conduct themselves in a friendly and accommodating manner, while also playing cleanly with good communication to your opponent. Making a new friend and teammate is more valuable than winning a game. We're all here to have fun, play plastic, and create epic moments with our favorite tiny Star Wars characters.

TEAM PREMIER SHOWDOWN

This casual format will be available to players on Day 2 who do not progress to the top cut for the main event.

This event will follow the Premier Showdown Event Rules here with the following exceptions:

- Each player brings 2 squads, the 4 squads combined must adhere to the selection rules presented in the Premier Showdown Rules.
- Each round each member of the team will choose one of their squads to use, no combination of squad pairing may be repeated throughout the tournament.

PAINTING COMPETITION

Additional prize support will be available for the optional painting competitions. During lunch on Day 1 (between rounds 1 and 2), you will have the opportunity to submit painted models for the following categories:

- **Best Squad** (must be all models selected from your strike team list).
- **Best Single Miniature** (it must be a Shatterpoint miniature, but it does not have to be in your strike team).

AWARDS

- Participation:
 - 6 dice, 3 each of attack and defense
 - 6 total foil art Order cards, featuring the Crew of the Ghost
- Top Eight:
 - Set of 5 foil Order cards featuring:
 - Wrecker & Omega, Crosshair, Morgan Elsbeth, Enoch, and Director Krennic
- Top Four:
 - 5 Acrylic Damage Tokens (4x 1 damage, 1x 5 damage)
- Top Two:
 - Set of four Original Trilogy themed Range Tools
- Champion:
 - Grand Tournament themed acrylic trophy, featuring Cad Bane
 - Alternate art acrylic Struggle Tracker

- Entry into the Top 64 at the World Championship at AdeptiCon 2027

■ *Note: this is not a physical reward. Players are entered based upon receipt of the Tournament Report. Additionally, players who wish to attend will need to acquire a badge and any accommodations necessary to attend the event.*

- Additional Raffle Prizes:

- 1x Maintenance Bay Terrain
- 1x I am No Jedi
- 1x Terror From Below
- 1x Sabotage Showdown