



Report for Meeting of 28/03/2018

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Date, time and place of meeting: 28/03/2018 - 16:00 Skype
End time: 17:06.

Summoned:

- Ignacio José Alés López (Secretary)
- Daniel Hidalgo Sánchez Noriega (Project Manager)
- Enrique Bozada Márquez (Group Coordinator)
- Alejandro Gallego Segura (Chief Code Management)
- María Román Bayar (Designer)
- Daniel Lozano Portillo (Software Engineer)
- Rafael González Villarreal (Software Engineer)
- Julio de la Olla Márquez (Software Engineer)
- Anastasio Rafael León González (Software Engineer)
- Mohammed Alaoui Mhammedi (Software Engineer)
- Daniel Rodríguez Aguilar (Software Engineer)
- Álvaro González Jiménez (Market Investigator)

Assistants:

- Ignacio José Alés López (Secretary)
- Álvaro González Jiménez (Market Investigator)
- Julio de la Olla Márquez (Software Engineer)
- Mohammed Alaoui Mhammedi (Software Engineer)
- Daniel Lozano Portillo (Software Engineer)
- Alejandro Gallego Segura (Chief Code Management)
- Anastasio Rafael León González (Software Engineer)

Meeting agenda:

1. Review of the feedbacks received last Friday
2. Retrospective of the last week and improvements.
3. Planning of the last week.
4. Q&A
5. New Roles



Description of meeting points:

1. The feedback that we received will be explained and consider some changes.
2. We'll check the work that was made last week and comment on improvements.
3. The PMs will explain the objectives for the week.
4. If at any moment in the meeting there has been a question, in this section we'll answer the question.
5. We need new roles to represent our group better.

Conclusions:

1. One of the main problems that we had is the metrics of the solution. We think that a measure for performance can be the difference in estimated and inputted hours. For the learning progress, we should vote the amount of improvements in the knowledge of the technology that the others perceived (that is, the other members of the group vote how much each team member knows for each technology). Mohammed will search possible metrics for measuring the effectiveness of the solution. For the progress of each task, a metric of this solution can be the amount of participation in the Daily Sprint. Another for the learning can be the number of tasks that needed assistance for other team members. In any case, the next problems will have their metric in the presentation.
2. One problem that we had is that the Daily Sprint wasn't done by all team member. A possible solution was sending e-mails that remembered the Daily Sprint.
3. Payment system has to be implemented, improve the style of both applications, interaction system and activity recommendation are also tasks in this Sprint. Starting the pilot plan is also another task in this Sprint.
4. Q&A:
 - a. An improvement that is considered is to estimate the tasks in a meeting. The design of the application will be considered a guideline for the views.
 - b. Images will be handled with URLs with the exception of the images of sports.
 - c. We need a better hosting service, since images limit our bandwidth.



5. Daniel Lozano will be in charge with managing the feedback wiki. Alejandro will be in charge with managing the database.