

002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\wineboot.exe" at
0000000140000000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
00000001C8DB0000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin
002c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ws2_32.dll" at
00000001EC2B0000: builtin
0034:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\winemenubuilder.exe" at
0000000140000000: builtin
0034:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin
0034:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin
0034:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\services.exe" at
0000000140000000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
00000001C8DB0000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\version.dll" at
00000002F1FA0000: builtin
003c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\setupapi.dll" at
000000021A7E0000: builtin

003c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\userenv.dll" at
0000000388E20000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\winedevice.exe" at
0000000140000000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
00000001C8DB0000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ntoskrnl.exe" at
00000002279A0000: builtin

0048:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\drivers\\mountmgr.sys" at
00000001FBAC0000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\version.dll" at
00000002F1FA0000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\setupapi.dll" at
000000021A7E0000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\winedevice.exe" at
0000000140000000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
00000001C8DB0000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ntoskrnl.exe" at
00000002279A0000: builtin

0068:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin

0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\drivers\\hidparse.sys" at
00000002ADF30000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\drivers\\winebus.sys" at
00000001C9230000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\version.dll" at
00000002F1FA0000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\setupapi.dll" at
000000021A7E0000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at
000000006EB10000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\drivers\\hidclass.sys" at
000000031DF10000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\drivers\\winehid.sys" at
00000003BA2A0000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at
000000026B4C0000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at
000000023D820000: builtin
0070:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at
00000003AFD00000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\plugplay.exe" at
0000000140000000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
00000001C8DB0000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at
000000006F810000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at
000000026B4C0000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\version.dll" at
00000002F1FA0000: builtin
008c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at
000000023D820000: builtin

008c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at
00000003AFD00000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\svchost.exe" at
0000000140000000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
000000007B000000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
000000007B600000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
00000001C8DB0000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
00000003AF670000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\wevtsvc.dll" at
00000002EBA70000: builtin

00a4:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\drivers\\nsiproxy.sys" at
0000000229880000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dnsapi.dll" at
000000029CFC0000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\nsi.dll" at
000000028DFA0000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\iphlpapi.dll" at
0000000240030000: builtin

0054:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\drivers\\ndis.sys" at
00000001DC4B0000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\version.dll" at
00000002F1FA0000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at
000000006E210000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at
000000023D820000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at
000000026B4C0000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at
0000000327020000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at
00000002E8F10000: builtin

002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at 00000003126F0000: builtin
002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at 00000002E3540000: builtin
002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shell32.dll" at 00000001C69E0000: builtin
002c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at 00000003AFD00000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\VampireSurvivors.exe" at 0000000140000000: native
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at 000000007B000000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at 000000007B600000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\ffmpeg.dll" at 0000000180000000: native
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at 00000001C8DB0000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at 00000003AF670000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at 000000032A700000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at 0000000330260000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\version.dll" at 00000002F1FA0000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at 000000006EB10000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at 000000023D820000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at 000000026B4C0000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at 0000000231AE0000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at 0000000327020000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at 00000002E8F10000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\oleaut32.dll" at 00000002739C0000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\UIAutomationCore.DLL" at 0000000330A70000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dbghelp.dll" at 00000003BE590000: builtin

0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSIMG32.dll" at
000000032F9A0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msacm32.dll" at
00000001C8B40000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINMM.dll" at
00000003B8F00000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WS2_32.dll" at
00000001EC2B0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\bcrypt.dll" at
00000002D4D40000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\CRYPT32.dll" at
00000001DD3F0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dnsapi.dll" at
000000029CFC0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\nsi.dll" at
000000028DFA0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\IPHLAPI.DLL" at
0000000240030000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\USERENV.dll" at
0000000388E20000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\DWrite.dll" at
000000030A950000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINSPOOL.DRV" at
00000001C4EE0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\Secur32.dll" at
0000000201CF0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\jsproxy.dll" at
0000000346BA0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINHTTP.dll" at
0000000358120000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dhcpcsvc.DLL" at
00000003AA4C0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at
00000003AFD00000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINEPS.DRV" at
0000000296A50000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\Kerberos.dll" at
0000000274A50000: builtin
0024:err:kerberos:kerberos_LsaApIInitializePackage no Kerberos support, expect problems
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\netapi32.dll" at
00000003673D0000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSV1_0.dll" at
000000039C380000: builtin

0024:err:winediag:ntlm_check_version ntlm_auth was not found or is outdated. Make sure that ntlm_auth >= 3.0.25 is in your path. Usually, you can find it in the winbind package of your distribution.

0024:err:ntlm:ntlm_LsaApInitializePackage no NTLM support, expect problems

0024:trace:loadll:free_modref Unloaded module L"C:\\windows\\system32\\MSV1_0.dll" : builtin

0024:trace:loadll:free_modref Unloaded module L"C:\\windows\\system32\\netapi32.dll" : builtin

0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\powrprof.dll" at

000000033B9E0000: builtin

0024:fixme:powrprof:PowerRegisterSuspendResumeNotification

(0x00000002,000000000081FCF0,000000000081FCE8) stub!

0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at

00000003126F0000: builtin

0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at

00000002E3540000: builtin

0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\SHELL32.dll" at

00000001C69E0000: builtin

0024:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub

0024:fixme:ntdll:EtwEventSetInformation (deadbeef, 2, 00000634000A4F30, 16) stub

0024:fixme:nls:RtlGetThreadPreferredUILanguages 00000038, 000000000081F6B4,

0000000000000000 000000000081F6B0

0024:fixme:nls:get_dummy_preferred_ui_language (0x38 000000000081F6B4

0000000000000000 000000000081F6B0) returning a dummy value (current locale)

0024:fixme:nls:RtlGetThreadPreferredUILanguages 00000038, 000000000081F6B4,

000000000081F692 000000000081F6B0

0024:fixme:nls:get_dummy_preferred_ui_language (0x38 000000000081F6B4

000000000081F692 000000000081F6B0) returning a dummy value (current locale)

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\explorer.exe" at

0000000140000000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at

000000007B000000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at

000000007B600000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at

00000001C8DB0000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at

00000003AF670000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at

000000032A700000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at

0000000330260000: builtin

00c4:trace:loadll:build_module Loaded L"C:\\windows\\system32\\version.dll" at

00000002F1FA0000: builtin

00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at
000000006E210000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at
0000000023D820000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at
0000000026B4C0000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
00000000231AE0000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at
000000003AFD00000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\winemac.drv" at
0000000006E910000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\luxtheme.dll" at
000000002F7230000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at
00000000327020000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at
000000002E8F10000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at
000000003126F0000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at
000000002E3540000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shell32.dll" at
000000001C69E0000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\oleaut32.dll" at
000000002739C0000: builtin
00c4:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\actxprxy.dll" at
000000001D0830000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcss.exe" at
00000000140000000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at
0000000007B000000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at
0000000007B600000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at
000000001C8DB0000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at
000000003AF670000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
0000000032A700000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
00000000330260000: builtin
00d8:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
00000000231AE0000: builtin

0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\winemac.drv" at
000000007A000000: builtin
0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\luxtheme.dll" at
00000002F7230000: builtin
0024:fixme:ntdll:NtQuerySystemInformation info_class
SYSTEM_PERFORMANCE_INFORMATION
0114:fixme:kernelbase:AppPolicyGetThreadInitializationType FFFFFFFFFFFFFFFFA,
00000000078DFE10
0024:trace:loadll:build_module Loaded
L"C:\\windows\\winsxs\\amd64_microsoft.windows.common-controls_6595b64144ccf1df_6.0.26
00.2982_none_deadbeef\\COMCTL32.dll" at 00000002BB750000: builtin
0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\rsaenh.dll" at
00000002DE970000: builtin
0024:trace:loadll:free_modref Unloaded module L"C:\\windows\\system32\\rsaenh.dll" : builtin
0024:fixme:winsock:WSALookupServiceBeginW (000000000081F290 0xff0
000000000081F308) Stub!
[32:1119/184128.627:ERROR:network_change_notifier_win.cc(228)] WSALookupServiceBegin
failed with: 0
0024:fixme:iphlpapi:NotifyAddrChange (Handle 000000000081F468, overlapped
00000634000D4EC8): stub
0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\msctf.dll" at
000000029E400000: builtin
0024:fixme:win:GetPointerDevices (000000000081ED9C 0000000000000000): partial stub
0024:fixme:system:QueryDisplayConfig (00000002 000000000081EDB0 0000063400069100
000000000081EDA0 00000634005A4B80 0000000000000000): semi-stub
0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\setupapi.dll" at
000000021A7E0000: builtin
0024:fixme:system:DisplayConfigGetDeviceInfo Unimplemented packet type: 11
012c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\WTSAPI32.dll" at
00000002A4090000: builtin
012c:fixme:wtsapi:WTSRegisterSessionNotification Stub 0000000000010052 0x00000000
0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\mmdevapi.dll" at
0000000336850000: builtin
0024:trace:loadll:build_module Loaded L"C:\\windows\\system32\\winecoreaudio.drv" at
00000001C92D0000: builtin
013c:fixme:ntdll:NtFilterToken support for restricting sids not yet implemented
013c:fixme:advapi:SetEntriesInAclW unhandled access mode 4
013c:fixme:ntdll:NtSetInformationToken TokenIntegrityLevel stub!
013c:fixme:ntdll:NtFilterToken support for restricting sids not yet implemented
013c:fixme:advapi:SetEntriesInAclW unhandled access mode 4
013c:fixme:ntdll:NtSetInformationToken TokenIntegrityLevel stub!
013c:fixme:sync:NtSetInformationJobObject stub: 0x294 4 0xd90eee8 4
013c:fixme:process:UpdateProcThreadAttribute Unhandled attribute 26
0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff

0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff
0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff
0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff
0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff
0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff
0024:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff
013c:fixme:ntdll:NtQueryInformationToken QueryInformationToken(..., TokenAppContainerSid, ...) semi-stub
0108:fixme:file:ReplaceFileW Ignoring flags 2
0108:fixme:file:NtLockFile I/O completion on lock not implemented yet
013c:fixme:sync:NtSetInformationJobObject stub: 0x354 4 0xd90f0a8 4
0148:trace:loadll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\VampireSurvivors.exe" at 0000000140000000: native
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at 000000007B000000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at 000000007B600000: builtin
0148:trace:loadll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\ffmpeg.dll" at 0000000180000000: native
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at 00000001C8DB0000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at 00000003AF670000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at 000000032A700000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at 0000000330260000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\version.dll" at 00000002F1FA0000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at 000000006E410000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at 000000023D820000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at 000000026B4C0000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at 0000000231AE0000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at 0000000327020000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at 00000002E8F10000: builtin
0148:trace:loadll:build_module Loaded L"C:\\windows\\system32\\oleaut32.dll" at 00000002739C0000: builtin

0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\UIAutomationCore.DLL" at 0000000330A70000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dbghelp.dll" at 00000003BE590000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\MSIMG32.dll" at 000000032F9A0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\msacm32.dll" at 00000001C8B40000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WINMM.dll" at 00000003B8F00000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WS2_32.dll" at 00000001EC2B0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\bcrypt.dll" at 00000002D4D40000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\CRYPT32.dll" at 00000001DD3F0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dnsapi.dll" at 000000029CFC0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\nsi.dll" at 000000028DFA0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\IPHLAPI.DLL" at 0000000240030000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\USERENV.dll" at 0000000388E20000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\DWrite.dll" at 000000030A950000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WINSPOOL.DRV" at 00000001C4EE0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\Secur32.dll" at 0000000201CF0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\jsproxy.dll" at 0000000346BA0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WINHTTP.dll" at 0000000358120000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dhcpcsvc.DLL" at 00000003AA4C0000: builtin
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dwmapi.dll" at 000000025D740000: builtin
0024:fixme:system:EnableNonClientDpiScaling (00000000000010060): stub
0024:fixme:win:RegisterTouchWindow (00000000000010060 00000002): stub
012c:fixme:wsapi:WTSRegisterSessionNotification Stub 00000000000010054 0x00000000
0164:trace:loadDll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\VampireSurvivors.exe" at 0000000140000000: native

0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at 000000007B000000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at 000000007B600000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\ffmpeg.dll" at 0000000180000000: native
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at 00000001C8DB0000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at 00000003AF670000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at 000000032A700000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at 0000000330260000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\version.dll" at 00000002F1FA0000: builtin
0024:fixme:dwmapi:DwmSetWindowAttribute (0000000000010060, 2, 000000000081D924, 4) stub
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at 000000006E310000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at 000000023D820000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at 000000026B4C0000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at 0000000231AE0000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at 0000000327020000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at 00000002E8F10000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\oleaut32.dll" at 00000002739C0000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\UIAutomationCore.DLL" at 0000000330A70000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dbghelp.dll" at 00000003BE590000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSIMG32.dll" at 000000032F9A0000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msacm32.dll" at 00000001C8B40000: builtin
0164:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINMM.dll" at 00000003B8F00000: builtin
0024:fixme:thread:QueryThreadCycleTime (FFFFFFFFFFFFFFFFFE,000000000081C3F8): stub!

0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WS2_32.dll" at 00000001EC2B0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\bcrypt.dll" at 00000002D4D40000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\CRYPT32.dll" at 00000001DD3F0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dnsapi.dll" at 000000029CFC0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\nsi.dll" at 000000028DFA0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\IPHLPAPI.DLL" at 0000000240030000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\USERENV.dll" at 0000000388E20000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\DWrite.dll" at 000000030A950000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WINSPOOL.DRV" at 00000001C4EE0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\Secur32.dll" at 0000000201CF0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\jsproxy.dll" at 0000000346BA0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WINHTTP.dll" at 0000000358120000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dhcpcsvc.DLL" at 00000003AA4C0000: builtin
0024:fixme:nls:RtlGetThreadPreferredUILanguages 00000038, 000000000081CB94, 0000000000000000 000000000081CB90
0024:fixme:nls:get_dummy_preferred_ui_language (0x38 000000000081CB94 0000000000000000 000000000081CB90) returning a dummy value (current locale)
0024:fixme:nls:RtlGetThreadPreferredUILanguages 00000038, 000000000081CB94, 000000000081CB72 000000000081CB90
0024:fixme:nls:get_dummy_preferred_ui_language (0x38 000000000081CB94 000000000081CB72 000000000081CB90) returning a dummy value (current locale)
0024:fixme:dwrite:dwritefontface5_HasVariations 00000000705C720: stub
0024:fixme:win:RegisterPowerSettingNotification (0000000000010054,{2b84c20e-ad23-4ddf-93db-05ffbd7efca5},0): stub
0024:fixme:win:GetPointerDevices (000000000081C67C 0000000000000000): partial stub
0024:fixme:system:QueryDisplayConfig (00000002 000000000081C690 00000634008E9F00 000000000081C680 000006340093DA80 0000000000000000): semi-stub
0024:fixme:system:DisplayConfigGetDeviceInfo Unimplemented packet type: 11
00c4:fixme:imm:ImeSetActiveContext (0x37b480, 0): stub
00c4:fixme:imm:ImmReleaseContext (0000000000010020, 000000000037B480): stub

016c:fixme:dwmapi:DwmGetWindowAttribute (0000000000010060 14 000000001108F3A4 4)
stub
0024:fixme:imm:ImeSetActiveContext (0x9d1430, 1): stub
0024:fixme:msctf:SetInputScopes STUB: 0000000000010060 ... (null) (null)
0024:fixme:imm:ImmReleaseContext (0000000000010060, 00000000009D1430): stub
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at
00000003AFD00000: builtin
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINEPS.DRV" at
0000000296A50000: builtin
0024:trace:loaddll:build_module Loaded L"C:\\Program
Files\\Vampire.Survivors.v1.0.114\\resources\\app\\webpack\\main\\native_modules\\lib\\steam_
api64.dll" at 00000000118A0000: native
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\Kerberos.dll" at
0000000274A50000: builtin
0148:err:kerberos:kerberos_LsaApInitializePackage no Kerberos support, expect problems
0024:trace:loaddll:build_module Loaded L"C:\\Program
Files\\Vampire.Survivors.v1.0.114\\resources\\app\\webpack\\main\\native_modules\\lib\\sdkenc
ryptedappticket64.dll" at 0000000011A90000: native
0024:trace:loaddll:build_module Loaded L"C:\\Program
Files\\Vampire.Survivors.v1.0.114\\resources\\app\\webpack\\main\\native_modules\\lib\\greenw
orks-win64.node" at 0000000011710000: native
0024:fixme:thread:get_thread_times not implemented on this platform
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\netapi32.dll" at
00000003673D0000: builtin
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSV1_0.dll" at
000000039C380000: builtin
0148:err:winediag:ntlm_check_version ntlm_auth was not found or is outdated. Make sure that
ntlm_auth >= 3.0.25 is in your path. Usually, you can find it in the winbind package of your
distribution.
0148:err:ntlm:ntlm_LsaApInitializePackage no NTLM support, expect problems
0148:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\MSV1_0.dll" : builtin
0148:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\netapi32.dll" : builtin
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\powrprof.dll" at
000000033B9E0000: builtin
0148:fixme:powrprof:PowerRegisterSuspendResumeNotification
(0x00000002,000000000081FCF0,000000000081FCE8) stub!
Error: Cannot find module 'xapi'
at C:\\Program
Files\\Vampire.Survivors.v1.0.114\\resources\\app\\webpack\\main\\index.js:1:91770
at _0x25b3af (C:\\Program
Files\\Vampire.Survivors.v1.0.114\\resources\\app\\webpack\\main\\index.js:1:91860)
at App._0x234b2e (C:\\Program
Files\\Vampire.Survivors.v1.0.114\\resources\\app\\webpack\\main\\index.js:1:89801)
at App.emit (node:events:394:28) {

```

    code: 'MODULE_NOT_FOUND'
  }
Error: Cannot find module 'stove'
  at C:\Program
Files\Vampire.Survivors.v1.0.114\resources\app\webpack\main\index.js:1:92014
  at _0x25b3af (C:\Program
Files\Vampire.Survivors.v1.0.114\resources\app\webpack\main\index.js:1:92094)
  at App._0x234b2e (C:\Program
Files\Vampire.Survivors.v1.0.114\resources\app\webpack\main\index.js:1:89801)
  at App.emit (node:events:394:28) {
  code: 'MODULE_NOT_FOUND'
}
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at
00000003126F0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at
00000002E3540000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\SHELL32.dll" at
00000001C69E0000: builtin
0148:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub
0024:fixme:shcore:GetCurrentProcessExplicitAppUserModelID 000000000081CE18: stub
0148:fixme:ntdll:EtwEventSetInformation (deadbeef, 2, 00000256000B0CF0, 16) stub
0148:fixme:thread:get_thread_times not implemented on this platform
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\atlthunk.dll" at
00000002C5060000: builtin
0024:fixme:win:RegisterTouchWindow (000000000002007C 00000002): stub
0024:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\OLEACC.dll" at
00000002522E0000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\opengl32.dll" at
000000007C790000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\wined3d.dll" at
000000021FF70000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\dxgi.dll" at
00000002998F0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at
00000003AFD00000: builtin
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\winemac.drv" at
000000007CAB0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\WINEPS.DRV" at
0000000296A50000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\Kerberos.dll" at
0000000274A50000: builtin
0164:err:kerberos:kerberos_LsaApInitializePackage no Kerberos support, expect problems
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\netapi32.dll" at
00000003673D0000: builtin

```

0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\MSV1_0.dll" at 000000039C380000: builtin
0164:err:winediag:ntlm_check_version ntlm_auth was not found or is outdated. Make sure that ntlm_auth >= 3.0.25 is in your path. Usually, you can find it in the winbind package of your distribution.
0164:err:ntlm:ntlm_LsaApInitializePackage no NTLM support, expect problems
0164:trace:loadDll:free_modref Unloaded module L"C:\\windows\\system32\\MSV1_0.dll" : builtin
0164:trace:loadDll:free_modref Unloaded module L"C:\\windows\\system32\\netapi32.dll" : builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\powrprof.dll" at 000000033B9E0000: builtin
0164:fixme:powrprof:PowerRegisterSuspendResumeNotification (0x00000002,0000000000081FCF0,0000000000081FCE8) stub!
0148:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\uxtheme.dll" at 00000002F7230000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at 00000003126F0000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at 00000002E3540000: builtin
0164:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\SHELL32.dll" at 00000001C69E0000: builtin
0164:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub
017c:trace:loadDll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\VampireSurvivors.exe" at 0000000140000000: native
0184:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\propsys.dll" at 0000000228450000: builtin
0184:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\rtworkq.dll" at 0000000335260000: builtin
0184:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\mfplat.dll" at 00000003A6D40000: builtin
0184:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\mf.dll" at 000000020FC60000: builtin
017c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at 000000007B000000: builtin
017c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at 000000007B600000: builtin
0184:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\mfreadwrite.dll" at 0000000319900000: builtin
0164:fixme:ntdll:EtwEventSetInformation (deadbeef, 2, 00000128000A50B0, 16) stub
017c:trace:loadDll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\ffmpeg.dll" at 0000000180000000: native
017c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at 00000001C8DB0000: builtin
017c:trace:loadDll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at 00000003AF670000: builtin

017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at
000000032A700000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at
0000000330260000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\version.dll" at
00000002F1FA0000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at
0000000078010000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at
000000023D820000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at
000000026B4C0000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at
0000000231AE0000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at
0000000327020000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at
00000002E8F10000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\oleaut32.dll" at
00000002739C0000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\UIAutomationCore.DLL" at
0000000330A70000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dbghelp.dll" at
00000003BE590000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSIMG32.dll" at
000000032F9A0000: builtin
0164:fixme:thread:get_thread_times not implemented on this platform
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msacm32.dll" at
00000001C8B40000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINMM.dll" at
00000003B8F00000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WS2_32.dll" at
00000001EC2B0000: builtin
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\setupapi.dll" at
000000021A7E0000: builtin
0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\winevulkan.dll" at
00000003B6DC0000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\bcrypt.dll" at
00000002D4D40000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\CRYPT32.dll" at
00000001DD3F0000: builtin
017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dnsapi.dll" at
000000029CFC0000: builtin

017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\nsi.dll" at
000000028DFA0000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\IPHLPAPI.DLL" at
0000000240030000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\USERENV.dll" at
0000000388E20000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\DWrite.dll" at
000000030A950000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\WINSPOOL.DRV" at
00000001C4EE0000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\Secur32.dll" at
0000000201CF0000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\jsproxy.dll" at
0000000346BA0000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\WINHTTP.dll" at
0000000358120000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\dhcpcsvc.DLL" at
00000003AA4C0000: builtin

[mvk-info] MoltenVK version 1.1.11, supporting Vulkan version 1.1.224.

The following 75 Vulkan extensions are supported:

- VK_KHR_16bit_storage v1
- VK_KHR_8bit_storage v1
- VK_KHR_bind_memory2 v1
- VK_KHR_create_renderpass2 v1
- VK_KHR_dedicated_allocation v3
- VK_KHR_depth_stencil_resolve v1
- VK_KHR_descriptor_update_template v1
- VK_KHR_device_group v4
- VK_KHR_device_group_creation v1
- VK_KHR_driver_properties v1
- VK_KHR_dynamic_rendering v1
- VK_KHR_external_fence v1
- VK_KHR_external_fence_capabilities v1
- VK_KHR_external_memory v1
- VK_KHR_external_memory_capabilities v1
- VK_KHR_external_semaphore v1
- VK_KHR_external_semaphore_capabilities v1
- VK_KHR_fragment_shader_barycentric v1
- VK_KHR_get_memory_requirements2 v1
- VK_KHR_get_physical_device_properties2 v2
- VK_KHR_get_surface_capabilities2 v1
- VK_KHR_imageless_framebuffer v1
- VK_KHR_image_format_list v1
- VK_KHR_maintenance1 v2

VK_KHR_maintenance2 v1
VK_KHR_maintenance3 v1
VK_KHR_multiview v1
VK_KHR_portability_subset v1
VK_KHR_push_descriptor v2
VK_KHR_relaxed_block_layout v1
VK_KHR_sampler_mirror_clamp_to_edge v3
VK_KHR_sampler_ycbcr_conversion v14
VK_KHR_separate_depth_stencil_layouts v1
VK_KHR_shader_draw_parameters v1
VK_KHR_shader_float16_int8 v1
VK_KHR_shader_subgroup_extended_types v1
VK_KHR_storage_buffer_storage_class v1
VK_KHR_surface v25
VK_KHR_swapchain v70
VK_KHR_swapchain_mutable_format v1
VK_KHR_timeline_semaphore v2
VK_KHR_uniform_buffer_standard_layout v1
VK_KHR_variable_pointers v1
VK_EXT_debug_marker v4
VK_EXT_debug_report v10
VK_EXT_debug_utils v2
VK_EXT_descriptor_indexing v2
VK_EXT_fragment_shader_interlock v1
VK_EXT_hdr_metadata v2
VK_EXT_host_query_reset v1
VK_EXT_image_robustness v1
VK_EXT_inline_uniform_block v1
VK_EXT_memory_budget v1
VK_EXT_metal_objects v1
VK_EXT_metal_surface v1
VK_EXT_private_data v1
VK_EXT_robustness2 v1
VK_EXT_sample_locations v1
VK_EXT_scalar_block_layout v1
VK_EXT_separate_stencil_usage v1
VK_EXT_shader_stencil_export v1
VK_EXT_shader_viewport_index_layer v1
VK_EXT_subgroup_size_control v2
VK_EXT_swapchain_colorspace v4
VK_EXT_texel_buffer_alignment v1
VK_EXT_vertex_attribute_divisor v3
VK_AMD_gpu_shader_half_float v2
VK_AMD_negative_viewport_height v1

VK_AMD_shader_trinary_minmax v1
VK_INTEL_shader_integer_functions2 v1
VK_GOOGLE_display_timing v1
VK_MVK_macos_surface v3
VK_MVK_moltenvk v35
VK_NV_fragment_shader_barycentric v1
VK_NV_glsl_shader v1

[mvk-info] GPU device:

model: Apple M1
type: Integrated
vendorID: 0x106b
deviceID: 0xa0f03ef
pipelineCacheUUID: 999ABB61-0A0F-03EF-0000-000000000000

supports the following Metal Versions, GPU's and Feature Sets:

Metal Shading Language 2.2
GPU Family Apple 7
GPU Family Apple 6
GPU Family Apple 5
GPU Family Apple 4
GPU Family Apple 3
GPU Family Apple 2
GPU Family Apple 1
GPU Family Mac 2
GPU Family Mac 1
GPU Family Common 3
GPU Family Common 2
GPU Family Common 1
macOS GPU Family 2 v1
macOS GPU Family 1 v4
macOS GPU Family 1 v3
macOS GPU Family 1 v2
macOS GPU Family 1 v1

[mvk-info] Created VkInstance for Vulkan version 1.1.0, as requested by app, with the following 2 Vulkan extensions enabled:

VK_KHR_surface v25
VK_EXT_metal_surface v1

0148:fixme:d3d:adapter_vk_init_driver_info Failed to retrieve GPU description for device "Apple M1" 106b:a0f03ef.

0148:fixme:ntdll:NtQuerySystemInformation info_class
SYSTEM_PERFORMANCE_INFORMATION

0148:err:winediag:wined3d_adapter_create Using the Vulkan renderer for d3d10/11 applications.

0148:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\winevulkan.dll" : builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\propsys.dll" at 0000000228450000: builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rtworkq.dll" at 0000000335260000: builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\mfplat.dll" at 00000003A6D40000: builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\mf.dll" at 000000020FC60000: builtin

019c:fixme:winsock:WSALookupServiceBeginW (0000000005B6E070 0xff0 0000000005B6E0E8) Stub!

[352:1119/184129.639:ERROR:network_change_notifier_win.cc(228)]

WSALookupServiceBegin failed with: 0

019c:fixme:iphlpapi:NotifyAddrChange (Handle 0000000005B6E248, overlapped 00000128000D4D08): stub

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dxva2.dll" at 00000001CFDF0000: builtin

019c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\wlanapi.dll" at 0000000399110000: builtin

019c:fixme:wlanapi:WlanEnumInterfaces (0000000000000001, 0000000000000000, 0000000005B6D688) semi-stub

019c:fixme:wlanapi:WlanEnumInterfaces (0000000000000001, 0000000000000000, 0000000005B6D688) semi-stub

019c:fixme:winsock:setsockopt Ignoring SO_RANDOMIZE_PORT

01b0:fixme:thread:QueryThreadCycleTime (000000000000011C,00000000039DFC18): stub!

0148:trace:loaddll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\D3DCompiler_47.dll" at 0000000003AE0000: native

0148:trace:loaddll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\libglesv2.dll" at 0000000003F40000: native

0148:trace:loaddll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\libegl.dll" at 0000000004CE0000: native

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dwmapi.dll" at 000000025D740000: builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\d3d11.dll" at 00000002CD450000: builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dcomp.dll" at 00000003A37F0000: builtin

0148:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\winevulkan.dll" at 00000003B6DC0000: builtin

[mvk-info] MoltenVK version 1.1.11, supporting Vulkan version 1.1.224.

The following 75 Vulkan extensions are supported:

- VK_KHR_16bit_storage v1
- VK_KHR_8bit_storage v1
- VK_KHR_bind_memory2 v1
- VK_KHR_create_renderpass2 v1

VK_KHR_dedicated_allocation v3
VK_KHR_depth_stencil_resolve v1
VK_KHR_descriptor_update_template v1
VK_KHR_device_group v4
VK_KHR_device_group_creation v1
VK_KHR_driver_properties v1
VK_KHR_dynamic_rendering v1
VK_KHR_external_fence v1
VK_KHR_external_fence_capabilities v1
VK_KHR_external_memory v1
VK_KHR_external_memory_capabilities v1
VK_KHR_external_semaphore v1
VK_KHR_external_semaphore_capabilities v1
VK_KHR_fragment_shader_barycentric v1
VK_KHR_get_memory_requirements2 v1
VK_KHR_get_physical_device_properties2 v2
VK_KHR_get_surface_capabilities2 v1
VK_KHR_imageless_framebuffer v1
VK_KHR_image_format_list v1
VK_KHR_maintenance1 v2
VK_KHR_maintenance2 v1
VK_KHR_maintenance3 v1
VK_KHR_multiview v1
VK_KHR_portability_subset v1
VK_KHR_push_descriptor v2
VK_KHR_relaxed_block_layout v1
VK_KHR_sampler_mirror_clamp_to_edge v3
VK_KHR_sampler_ycbcr_conversion v14
VK_KHR_separate_depth_stencil_layouts v1
VK_KHR_shader_draw_parameters v1
VK_KHR_shader_float16_int8 v1
VK_KHR_shader_subgroup_extended_types v1
VK_KHR_storage_buffer_storage_class v1
VK_KHR_surface v25
VK_KHR_swapchain v70
VK_KHR_swapchain_mutable_format v1
VK_KHR_timeline_semaphore v2
VK_KHR_uniform_buffer_standard_layout v1
VK_KHR_variable_pointers v1
VK_EXT_debug_marker v4
VK_EXT_debug_report v10
VK_EXT_debug_utils v2
VK_EXT_descriptor_indexing v2
VK_EXT_fragment_shader_interlock v1

VK_EXT_hdr_metadata v2
VK_EXT_host_query_reset v1
VK_EXT_image_robustness v1
VK_EXT_inline_uniform_block v1
VK_EXT_memory_budget v1
VK_EXT_metal_objects v1
VK_EXT_metal_surface v1
VK_EXT_private_data v1
VK_EXT_robustness2 v1
VK_EXT_sample_locations v1
VK_EXT_scalar_block_layout v1
VK_EXT_separate_stencil_usage v1
VK_EXT_shader_stencil_export v1
VK_EXT_shader_viewport_index_layer v1
VK_EXT_subgroup_size_control v2
VK_EXT_swapchain_colorspace v4
VK_EXT_texel_buffer_alignment v1
VK_EXT_vertex_attribute_divisor v3
VK_AMD_gpu_shader_half_float v2
VK_AMD_negative_viewport_height v1
VK_AMD_shader_trinary_minmax v1
VK_INTEL_shader_integer_functions2 v1
VK_GOOGLE_display_timing v1
VK_MVK_macos_surface v3
VK_MVK_moltenvk v35
VK_NV_fragment_shader_barycentric v1
VK_NV_glsl_shader v1

[mvk-info] GPU device:

model: Apple M1
type: Integrated
vendorID: 0x106b
deviceID: 0xa0f03ef
pipelineCacheUUID: 999ABB61-0A0F-03EF-0000-000000000000

supports the following Metal Versions, GPU's and Feature Sets:

Metal Shading Language 2.2

GPU Family Apple 7

GPU Family Apple 6

GPU Family Apple 5

GPU Family Apple 4

GPU Family Apple 3

GPU Family Apple 2

GPU Family Apple 1

GPU Family Mac 2

GPU Family Mac 1

GPU Family Common 3
GPU Family Common 2
GPU Family Common 1
macOS GPU Family 2 v1
macOS GPU Family 1 v4
macOS GPU Family 1 v3
macOS GPU Family 1 v2
macOS GPU Family 1 v1

[mvk-info] Created VkInstance for Vulkan version 1.1.0, as requested by app, with the following 2 Vulkan extensions enabled:

VK_KHR_surface v25
VK_EXT_metal_surface v1

0148:fixme:d3d:adapter_vk_init_driver_info Failed to retrieve GPU description for device "Apple M1" 106b:a0f03ef.

0148:err:winediag:wined3d_adapter_create Using the Vulkan renderer for d3d10/11 applications.

[mvk-info] Using MTLFence for Vulkan semaphores.

[mvk-info] Created VkDevice to run on GPU Apple M1 with the following 5 Vulkan extensions enabled:

VK_KHR_driver_properties v1
VK_KHR_sampler_mirror_clamp_to_edge v3
VK_KHR_swapchain v70
VK_EXT_host_query_reset v1
VK_EXT_vertex_attribute_divisor v3

0148:trace:loadall:build_module Loaded

L"C:\\windows\\winsxs\\amd64_microsoft.windows.common-controls_6595b64144ccf1df_6.0.2600.2982_none_deadbeef\\comctl32.dll" at 00000002BB750000: builtin

[mvk-info] Created 2 swapchain images with initial size (106, 2) and contents scale 1.0 for screen Built-in Retina Display.

0148:fixme:d3d11:d3d11_device_CheckFeatureSupport Returning fake Options support data.

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 85, format_support 00000000009D1B0C partial-stub!

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 115, format_support 00000000009D1B14 partial-stub!

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 86, format_support 00000000009D1B1C partial-stub!

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 88, format_support 000000000081E508 partial-stub!

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 88, format_support 000000000081E508 partial-stub!

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 87, format_support 000000000081E508 partial-stub!

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 87, format_support 000000000081E508 partial-stub!

[illegible]

[illegible]

[illegible]

0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 14, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 32, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 32, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 25, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 56, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 35, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 28, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 29, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 28, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 29, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 28, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 29, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 87, format_support 000000000081E508 partial-stub!
0148:fixme:d3d11:d3d11_device_CheckFormatSupport iface 00000000009E24B0, format 87, format_support 000000000081E508 partial-stub!
0148:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at 00000003AFD00000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\WINEPS.DRV" at 0000000296A50000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\Kerberos.dll" at 0000000274A50000: builtin
017c:err:kerberos:kerberos_LsaApInitializePackage no Kerberos support, expect problems
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\netapi32.dll" at 00000003673D0000: builtin
017c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\MSV1_0.dll" at 000000039C380000: builtin
0148:fixme:dxgi:wined3d_swapchain_desc_from_dxgi Ignoring alpha mode 0.
0148:fixme:dxgi:wined3d_bind_flags_from_dxgi_usage Unhandled DXGI usage 0x40.
0148:fixme:vulkan:macdrv_vkCreateWin32SurfaceKHR DC for window 0x10060 of other process: not implemented

0148:err:d3d:wined3d_swapchain_vk_create_vulkan_swapchain Failed to create Vulkan surface, vr VK_ERROR_INCOMPATIBLE_DRIVER.

017c:err:winediag:ntlm_check_version ntlm_auth was not found or is outdated. Make sure that ntlm_auth >= 3.0.25 is in your path. Usually, you can find it in the winbind package of your distribution.

017c:err:ntlm:ntlm_LsaApInitializePackage no NTLM support, expect problems

017c:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\MSV1_0.dll" : builtin

017c:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\netapi32.dll" : builtin

017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\powrprof.dll" at 000000033B9E0000: builtin

017c:fixme:powrprof:PowerRegisterSuspendResumeNotification (0x00000002,000000000081FCF0,000000000081FCE8) stub!

017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at 00000003126F0000: builtin

017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at 00000002E3540000: builtin

017c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\SHELL32.dll" at 00000001C69E0000: builtin

017c:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub

017c:fixme:ntdll:EtwEventSetInformation (deadbeef, 2, 000004BE000B0FF0, 16) stub

017c:fixme:thread:get_thread_times not implemented on this platform

017c:fixme:ntdll:NtQuerySystemInformation info_class SYSTEM_PERFORMANCE_INFORMATION

017c:fixme:thread:QueryThreadCycleTime (FFFFFFFFFFFFFFFFFE,000000000081EDD8): stub!

0228:fixme:kernelbase:AppPolicyGetThreadInitializationType FFFFFFFFFFFFFFFFA, 0000000000C77FE10

0024:fixme:msctf:SetInputScopes STUB: 0000000000010060 ... (null) (null)

0024:fixme:msctf:SetInputScopes STUB: 0000000000010060 ... (null) (null)

0148:fixme:dxgi:wined3d_swapchain_desc_from_dxgi Ignoring alpha mode 0.

0148:fixme:dxgi:wined3d_bind_flags_from_dxgi_usage Unhandled DXGI usage 0x40.

0148:fixme:vulkan:macdrv_vkCreateWin32SurfaceKHR DC for window 0x10060 of other process: not implemented

0148:err:d3d:wined3d_swapchain_vk_create_vulkan_swapchain Failed to create Vulkan surface, vr VK_ERROR_INCOMPATIBLE_DRIVER.

017c:fixme:dwrite:dwritefontface5_HasVariations 00000000010C6180: stub

0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 000000000081DDA0.

0148:fixme:dwmapi:DwmGetCompositionTimingInfo (0000000000000000 000000000081E9B0)

0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 000000000081DDA0.

01c0:fixme:d3d:swapchain_blit_gdi Using GDI present.

0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 000000000081DDA0.

0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 000000000081DDA0.

0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 000000000081DDA0.

013c:fixme:ntdll:NtFilterToken support for restricting sids not yet implemented

013c:fixme:advapi:SetEntriesInAclW unhandled access mode 4

013c:fixme:ntdll:NtSetInformationToken TokenIntegrityLevel stub!
013c:fixme:ntdll:NtFilterToken support for restricting sids not yet implemented
013c:fixme:advapi:SetEntriesInAclW unhandled access mode 4
013c:fixme:ntdll:NtSetInformationToken TokenIntegrityLevel stub!
013c:fixme:sync:NtSetInformationJobObject stub: 0x4c8 4 0xd90eee8 4
013c:fixme:process:UpdateProcThreadAttribute Unhandled attribute 26
013c:fixme:ntdll:NtQueryInformationToken QueryInformationToken(..., TokenAppContainerSid, ...) semi-stub
024c:trace:loaddll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\VampireSurvivors.exe" at 0000000140000000: native
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernelbase.dll" at 000000007B000000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\kernel32.dll" at 000000007B600000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\Program Files\\Vampire.Survivors.v1.0.114\\ffmpeg.dll" at 0000000180000000: native
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msvcrt.dll" at 00000001C8DB0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ucrtbase.dll" at 00000003AF670000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\sechost.dll" at 000000032A700000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\advapi32.dll" at 0000000330260000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\version.dll" at 00000002F1FA0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\win32u.dll" at 000000006E310000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\user32.dll" at 000000023D820000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\gdi32.dll" at 000000026B4C0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\rpcrt4.dll" at 0000000231AE0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\combase.dll" at 0000000327020000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\ole32.dll" at 00000002E8F10000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\oleaut32.dll" at 00000002739C0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\UIAutomationCore.DLL" at 0000000330A70000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dbgghelp.dll" at 00000003BE590000: builtin

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSIMG32.dll" at 000000032F9A0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\msacm32.dll" at 00000001C8B40000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINMM.dll" at 00000003B8F00000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WS2_32.dll" at 00000001EC2B0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\bcrypt.dll" at 00000002D4D40000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\CRYPT32.dll" at 00000001DD3F0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dnsapi.dll" at 000000029CFC0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\nsi.dll" at 000000028DFA0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\IPHLPAPI.DLL" at 0000000240030000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\USERENV.dll" at 0000000388E20000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\DWrite.dll" at 000000030A950000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINSPOOL.DRV" at 00000001C4EE0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\Secur32.dll" at 0000000201CF0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\jsproxy.dll" at 0000000346BA0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINHTTP.dll" at 0000000358120000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\dhcpcsvc.DLL" at 00000003AA4C0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\imm32.dll" at 00000003AFD00000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\WINEPS.DRV" at 0000000296A50000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\Kerberos.dll" at 0000000274A50000: builtin
024c:err:kerberos:kerberos_LsaApInitializePackage no Kerberos support, expect problems
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\netapi32.dll" at 00000003673D0000: builtin
024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\MSV1_0.dll" at 000000039C380000: builtin

024c:err:winediag:ntlm_check_version ntlm_auth was not found or is outdated. Make sure that ntlm_auth >= 3.0.25 is in your path. Usually, you can find it in the winbind package of your distribution.

024c:err:ntlm:ntlm_LsaApInitializePackage no NTLM support, expect problems

024c:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\MSV1_0.dll" : builtin

024c:trace:loaddll:free_modref Unloaded module L"C:\\windows\\system32\\netapi32.dll" : builtin

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\powrprof.dll" at 000000033B9E0000: builtin

024c:fixme:powrprof:PowerRegisterSuspendResumeNotification (0x00000002,000000000081FCF0,000000000081FCE8) stub!

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shcore.dll" at 00000003126F0000: builtin

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\shlwapi.dll" at 00000002E3540000: builtin

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\SHELL32.dll" at 00000001C69E0000: builtin

024c:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub

024c:fixme:ntdll:EtwEventSetInformation (deadbeef, 2, 0000021A000A10B0, 16) stub

024c:fixme:thread:get_thread_times not implemented on this platform

024c:fixme:ntdll:NtSetInformationToken TokenIntegrityLevel stub!

024c:fixme:heap:RtlSetHeapInformation 0000000000000000 1 0000000000000000 0 stub

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\mmdevapi.dll" at 0000000336850000: builtin

024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\winecoreaudio.drv" at 00000001C92D0000: builtin

024c:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff

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024c:trace:loaddll:build_module Loaded L"C:\\windows\\system32\\avrt.dll" at 00000002F2930000: builtin

024c:fixme:coreaudio:ca_channel_layout_to_channel_mask Unhandled channel 0xffffffff

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024c:fixme:coreaudio:AudioSessionControl_RegisterAudioSessionNotification (000000000098BF60)->(0000021A001594C0) - stub

0278:fixme:avrt:AvSetMmThreadCharacteristicsW (L"Pro Audio",00000000077BFD4C): stub
0278:fixme:avrt:AvSetMmThreadPriority (0000000012345678)->(2) stub
0148:fixme:d3d11:d3d11_device_context_DiscardView iface 0000000009E24E8, view
00000000CEC4440 stub!
0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 00000000081DDA0.
027c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\hid.dll" at
00000001F51E0000: builtin
027c:trace:loadll:build_module Loaded L"C:\\windows\\system32\\xinput9_1_0.dll" at
000000021A380000: builtin
0148:fixme:d3d11:d3d11_device_context_DiscardView iface 0000000009E24E8, view
00000000DC7C100 stub!
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02a4:fixme:kernelbase:AppPolicyGetThreadInitializationType FFFFFFFFFFFFFFFFA,
000000001B23FE10
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0148:fixme:dxgi:dxgi_device_Trim iface 0000000009E2460 stub!  
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[illegible]

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000000000CEC4FB0 stub!
0148:fixme:d3d11:d3d11_device_context_DiscardView iface 0000000009E24E8, view
000000000CE9B530 stub!
0278:fixme:avrt:AvRevertMmThreadCharacteristics (0000000012345678): stub
0148:fixme:dxgi:d3d11_swapchain_Present1 Ignored present parameters 00000000081DDA0.
02c0:fixme:file:ReplaceFileW Ignoring flags 2
02a8:fixme:file:ReplaceFileW Ignoring flags 2
019c:fixme:iphlpapi:CancellIPChangeNotify (overlapped 00000128000D4D08): stub
0198:fixme:file:ReplaceFileW Ignoring flags 2
0164:fixme:kernelbase:AppPolicyGetProcessTerminationMethod FFFFFFFFFFFFFFFFA,
00000000081FD70
027c:trace:loadll:free_modref Unloaded module L"C:\\windows\\system32\\xinput9_1_0.dll" :
builtin
0024:fixme:wtsapi:WTSUnRegisterSessionNotification Stub 000000000010052
0024:fixme:iphlpapi:CancellIPChangeNotify (overlapped 00000634000D4EC8): stub
0024:fixme:win:UnregisterPowerSettingNotification (00000000DEADBEEF): stub
0024:fixme:wtsapi:WTSUnRegisterSessionNotification Stub 000000000010054
0024:fixme:kernelbase:AppPolicyGetProcessTerminationMethod FFFFFFFFFFFFFFFFA,
00000000081FD70