

FLAMES OF WAR

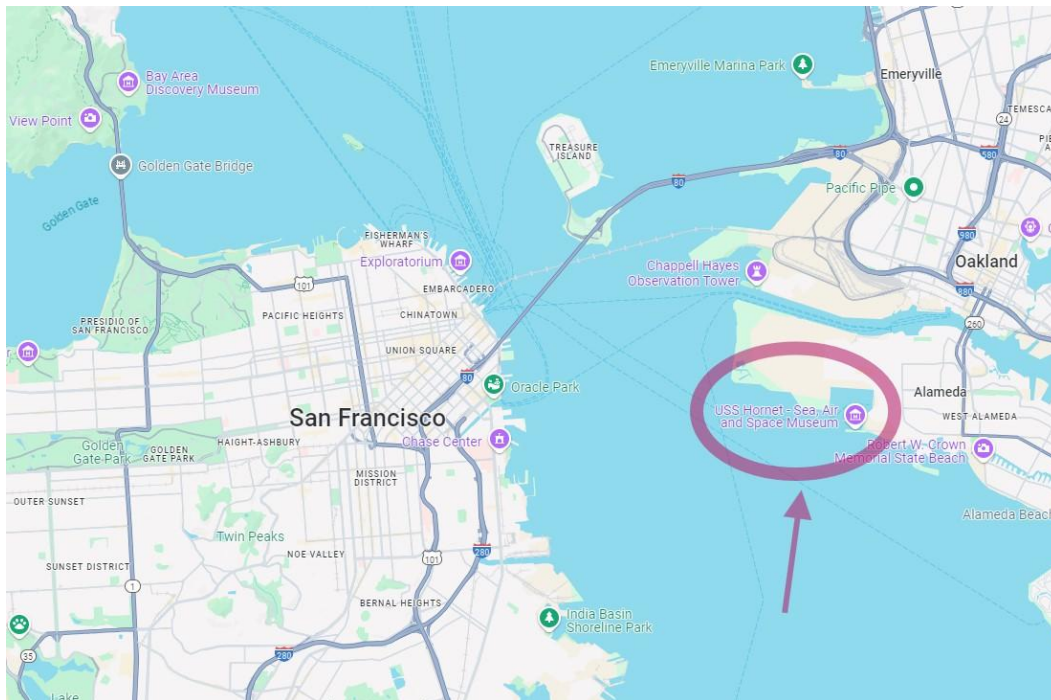
WEST COAST NATIONALS 2025

Date:

January 18 & 19 2025.

Location:

USS Hornet Museum: 707 W Hornet Ave Alameda, CA 94501



Event Discord:

If you use discord and want to ask questions or contribute to the discussion at:

<https://discord.gg/aDMz4CYMkS>

Tickets:

\$60 for both days (plus a \$5.02 Eventbrite fee). All money that is raised via ticket sales, food purchases or at the gift shop goes to support the Aircraft Carrier Hornet Foundation which preserves and honors the legacy of USS Hornet. Believe me it's not cheap to paint the thing! <https://www.eventbrite.com/e/flames-of-war-west-coast-nationals-at-the-uss-hornet-museum-tickets-1039123776187?utm-campaign=social&utm-content=attendeeshare&utm-medium=discover&utm-term=listing&utm-source=cp&aff=ebdsshcopyurl> Once you purchase your ticket you **must** fill in the sign up form to assist the TO with organization. See next section

Sign Up Form:

<https://forms.gle/UC3urAog2ruQEUtL9>

In order for the TO to properly track event attendance you **must** submit an entry to the sign up form.

UNIQUE “Liveaboard” Overnight experience:

For folks interested in the full Hornet experience Russell has organized 2 liveaboard options.

No way to be late to the tournament now!

Friday “Limited” Overnight: \$70

Saturday “Full experience” overnight :\$120

Signup was hyperlinked on Eventbrite:

<https://uss-hornet.doubleknot.com/openrosters/ViewActivitySpaceAvailable.aspx?OrgKey=4430&CategoryID=26037>

Full experience includes Dinner, Breakfast, and multiple behind the scenes guided tours throughout the evening. Including a very spooky ghost tour. Just ask Hayden E!

Good overview here: <https://www.510families.com/sleep-uss-hornet-live-aboard/>

**Accommodations:**

If you're looking for a more comfortable sleeping arrangement please reach out to Kevin or Russell for guidance on the area. There are a lot of options on the island of Alameda that should suit your needs. Also checking places like trip advisor is a good idea.

Organizer Contact info:

FOW TO: Kevin Morris - morriscountry@gmail.com or on Facebook

Hornet Organizer: Russell Moore - russell.moore@uss-hornet.org

Event Schedule:

Will be finalized soon:

Saturday January 18th : Three Rounds - Hornet opens at 10am

Sunday January 19th : Two Rounds -Hornet opens at 10am

Event Details:

Midwar 105 points - Dynamic Points

List Restrictions:

Mid-War Monsters that have been deemed to have not reached the threshold of “*seen combat*” in 1942 or 1943 are as follows and are NOT permitted.

- T14 Assault Tank
- TOG2 Heavy Tank
- BOARHOUND Armoured Car
- Churchill GC 3-inch
- M27 Tank
- M6 Heavy Tank
- T55 Interceptor Tank Destroyer
- P26/40 Heavy Tank
- Tiger P Heavy Tank
- TACAM T60 Tank Destroyer
- Turan 1 Medium Tank
- Turan 2 Medium Tank
- Zrinyi Assault Gun
- KV3 Heavy Tank
- KV5 Heavy Tank
- T43 Medium Tank
- IS85 Heavy Tank

Similarly – the following Formations are NOT permitted –

- KV3- Mixed Tank Battalion (MS600)
- Heavy Tank Company (MI601)

List Submissions:

Please submit lists in forces of war formatting to morriscountry@gmail.com by end of day January 5th.

Event Pairings and Tracking:

Best Coast Pairings will be used for pairings, table assignments and results. Position is determined by:

- 1) Battle Points
- 2) Battle Points Strength of Schedule
- 3) Wins

Mission Pack:

We will be using the most recent mission pack as published by Battlefront up to January 5th. Can be found here: <https://www.flamesofwar.com/Default.aspx?tabid=966>

If this mission pack is still active, we will be playing extended missions. And if there are two options players will play the second. For example: Counterstrike not Counterattack. Or Covering Force not Fighting Withdrawal

Mission Selection:

After opponents have met at their table and shared lists and revealed stances the TO will randomly roll a die to select the entry in the mission matrix. This die roll will not be repeated again at the event. As soon as the roll is announced the round timer will begin. For example round 1 everyone matches up, and the TO rolls a "3" players that are matched as *Attack & Defend* will play "Hold the Pocket". While *Maneuver & Maneuver* would play "Encounter". A "3" cannot be rolled again at the event.

Deployment Timer: (NEW RULE) Discuss on WCN Discord!

In missions where deployment *isn't alternated* each player may only spend 15 minutes deploying their army. This time starts at the point of the mission text when the attacker/defender are told to deploy models (i.e. not objectives or ranged in marker placement). Players at the table have the option to time deployment and any models not deployed after 15 minutes are put in reserve. If either player plans to time the other they must clearly announce they will be prior to deployment and during timing give the opponent a 5 minute and 60 second warning. This rule isn't enforceable for missions that use alternating deployment, but players are reminded that it should take no longer than 30 mins.

Lessons From the Front:

We will be using the most recent Lessons From the Front as published by Battlefront. <https://www.flamesofwar.com/Default.aspx?tabid=966>

FAQs:

Q: Does my army need to be fully painted?

A: Fully painted is hard to define. GW used the "Minimum 3 colors" standard which is mostly fine until you're painting Americans or Soviets (green, just green). That said, since this is a big national event, yes, we would prefer your armies be painted, but I won't turn someone away if some things aren't finished.

Q: What format should I use to submit my list?

A: We'd prefer you print the list from [forces.flamesofwar.com](https://www.flamesofwar.com). Hand-written lists will be returned with a picture of a sad puppy.

Q: Why am I playing on the same table again?

A: BCP does a lot of things well, unfortunately, table-tracking isn't one of them. With the number of players and complexity of pairings, we simply can't guarantee you'll get a fresh table each round.