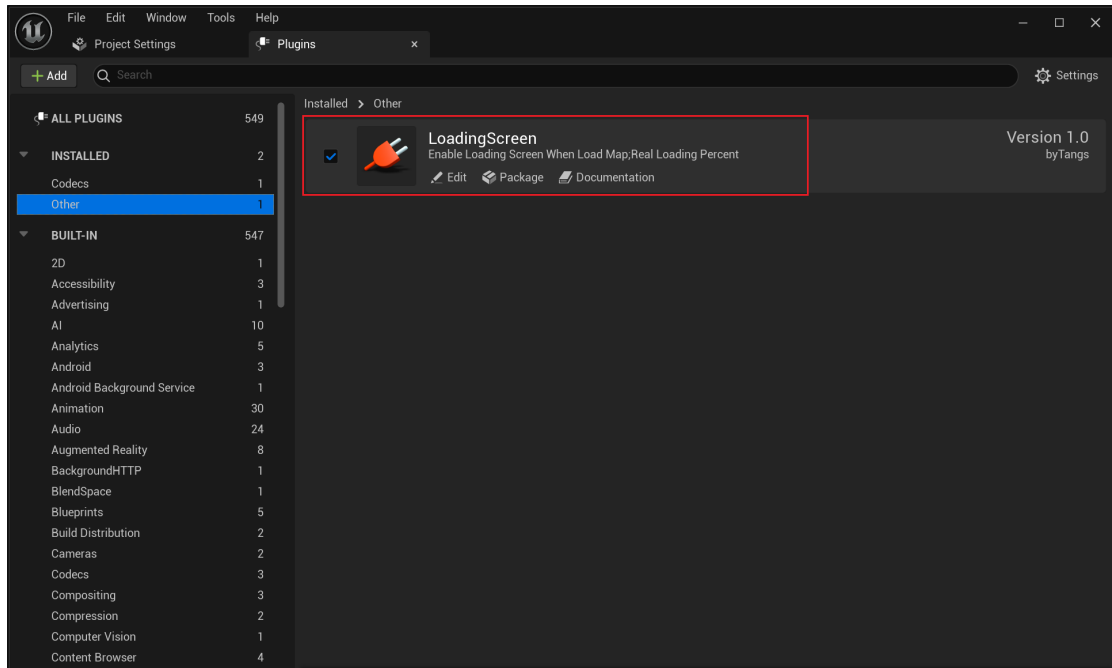
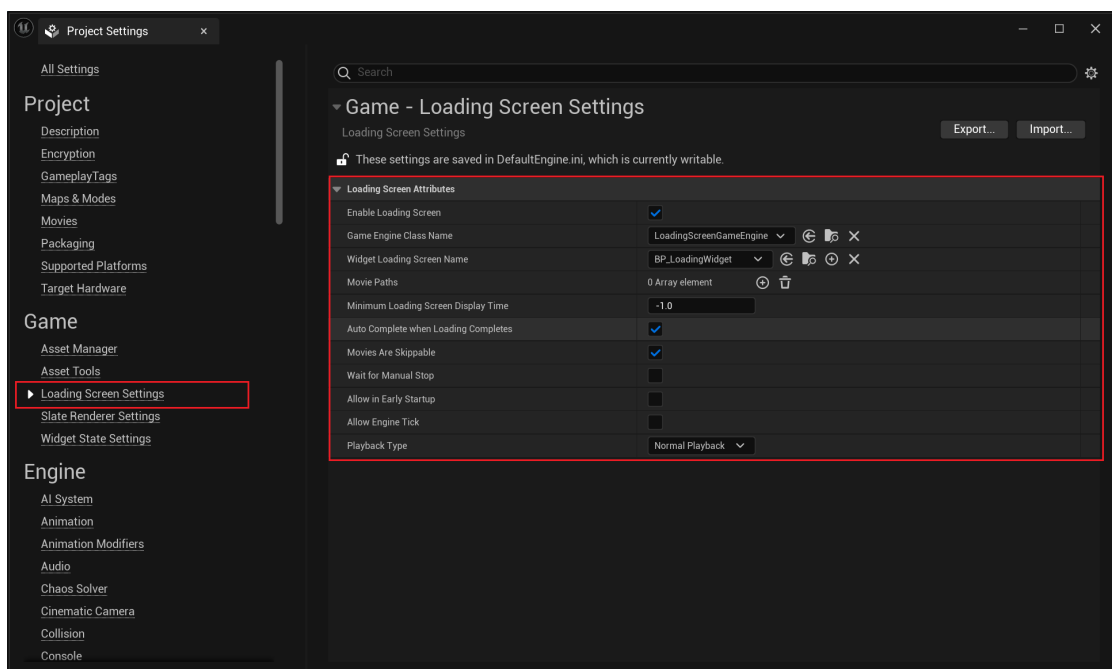


Download plugin form unreal marketplace and enable it

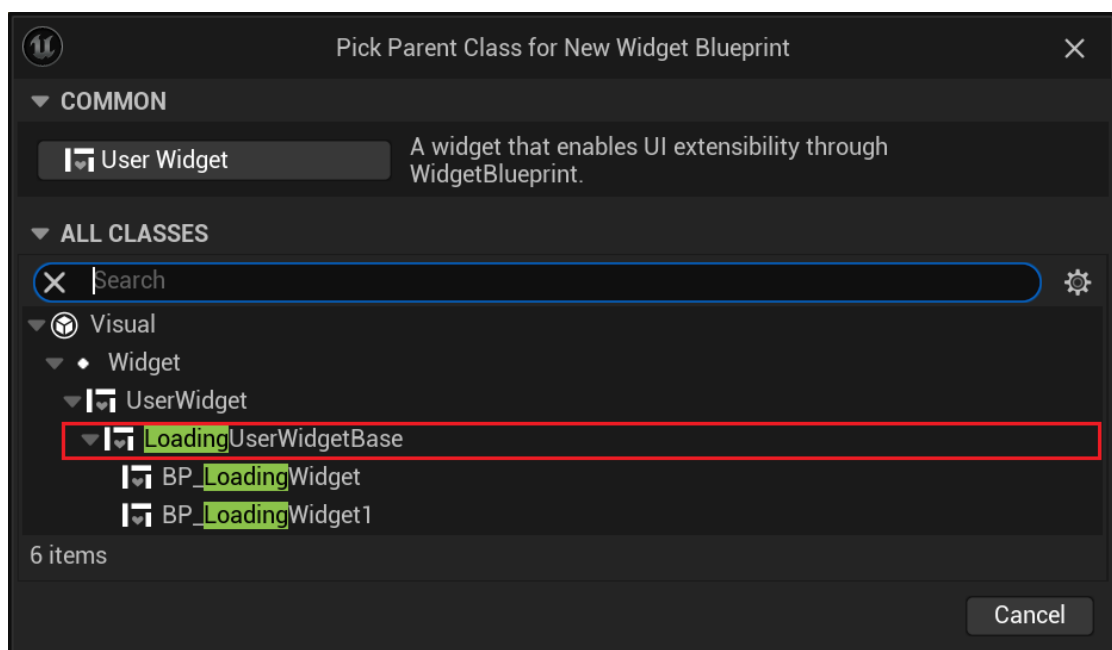


Open project settings and select loading screen settings section

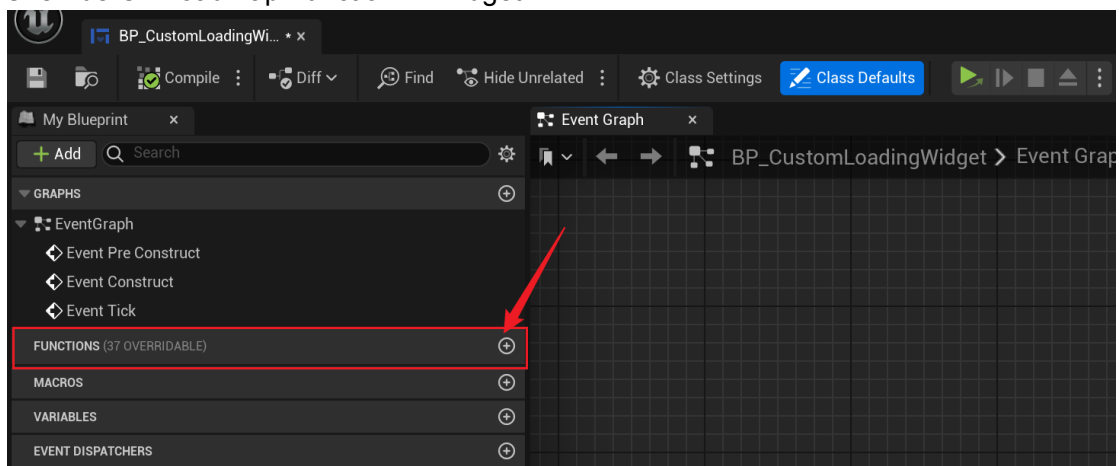


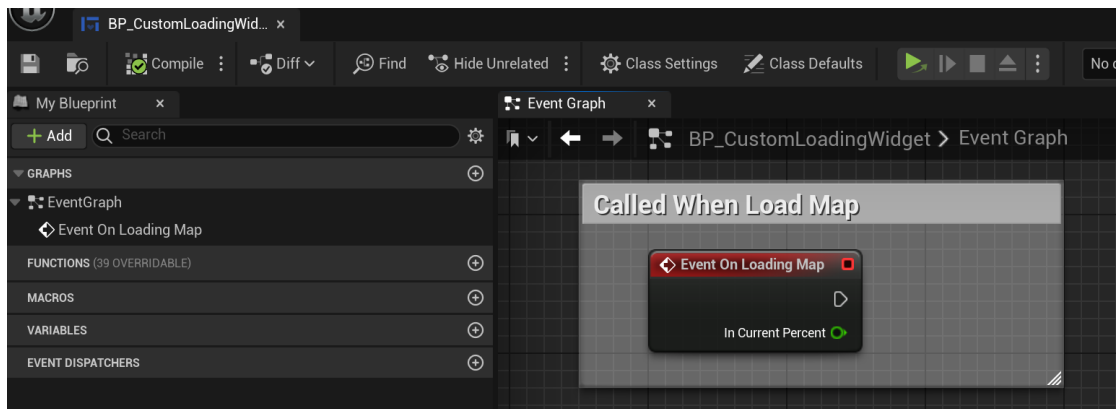
- EnableLoadingScreen : Enable Loading Screen Feature Or Disable;
- GameEngineClassName : Default Is LoadingScreenGameEngineClass;you need using LoadingScreenGameEngineClass or inherited Form LoadingScreenGameEngineClass;
- WidgetLoadingScreenName : you need inherited from loadingScreenWidgetBase

Custom Your Loading Screen Widgets

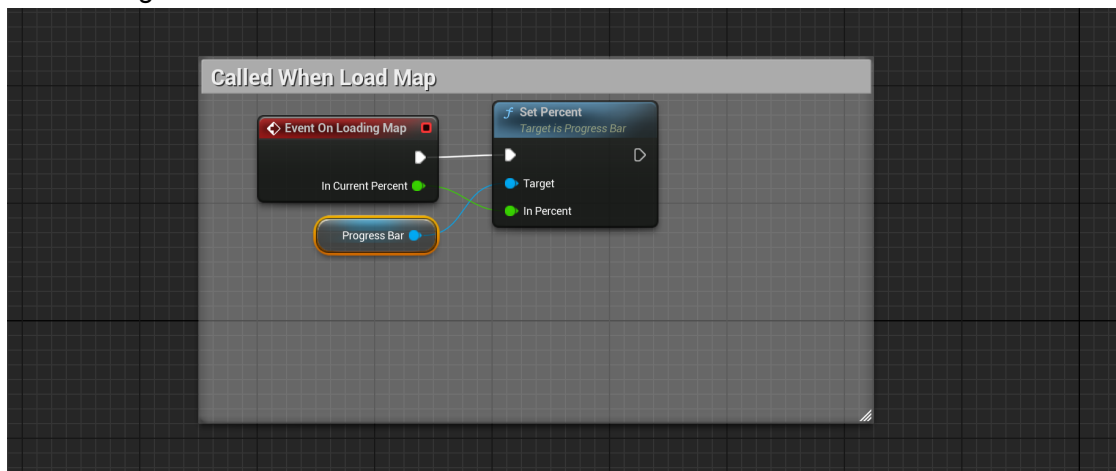


- Override On LoadMap Function In Widget





b. Create Progress Bar And Set Percent



Play With Standalone Or Packaged Game

Enjoy