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Subject/Grade: 1	Lesson Title:	Geometry	Teacher: Katie Philip
Stage 1: Identify Desired Results			
Outcome(s)/Indicator(s): SS1.2			
Key Understandings: ('I Can' statements)		Essential or Key Questions:	
I can sort 2D & 3D objects using one attribute and			
explain the rule		What is an attribute? Why do we sort objects?	
Prerequisite Learning:	ļ.		
 basic shapes and that they can be found in the environment 			
- circle, square, oval, rectangle, triangle, rhombus, trapezoid, pentagon, hexagon, octagon			
 sorting objects - shape, color, size. Introduction to sorting rule. 			
- basic 3D objects - sphere, cylinder, cone, cube, pyramid, prism			
- 3D objects can be found in the environment and made up with 2D shapes			
Instructional Strategy(ies)			
Reinforcement activity, review of 2D & 3D attributes			
Stage 2: Determine Evidence for Assessing Learning			
Bingo activity to reinforce common language used when sorting 2D & 3D objects. Assess informally during			
game.			
Stage 3: Build Learning Plan			
Set (Engagement):	Length of Time: 5		Materials/Resources:
Setup for Math check in			Bingo sheets, images for calling,
Development:	Length of Time: 20		markers, stickers for winners
Shape bingo with 2D & 3D Shapes		Management Strategies:	
Call shapes using clues to reinforce different attributes of the shapes			- Knowing Hands
- such as points, no points, corners, flat, curved, roll, stack, sl		ack, slide,	- 1,2,3 eyes on me
round, straight, edges, etc			- Give me Five
Decide on different variations of the game board			- clapping for attention
- Straight line, diagonal, 4 corners, blackout			
Stickers for winners			Safety Considerations:
			If necessary, assign pairs for
Learning Closure:	Length of Time: 5		students
Review different ways to describe 2D and 3D shapes Cleanup			
Cleanup			

Stage 4: Reflection