

Money 101 for Dummies

*last edited Saturday, 26th January:
added Jousting and some skill items*

Smart people are also welcome ;) Seriously, I'm not calling anyone an idiot here, maybe some of you know of the Dummies series.

Contents

List of methods

- **General & applicable for everyone**
 - Part time jobs
 - Proffing service
 - Events
 - Merchenting
 - Sell what you find
 - Belvast Seals
 - Belvast Collecting Sketches
 - Port Cobh Manolin
 - Fishing
 - Fan Creations
- **General & Pay to Play**
 - Cash shop items
 - Farming
- **A little more intermediate & tentative battle**
 - Wine making
 - Lord passes
 - First Ancient hunting
 - Generation Quests
 - Par Dungeon Snow Crystal
- **Intermediate**
 - Albey Red & Rabbie Basic
 - First Commerce
 - Page hunting
 - Skill books & items
 - Material Gathering
- **Advanced**

- Rafting
- Hardmode Dungeons rewards
- Hardmode, Elite, Lord Missions rewards
- Outlaw Hunting
- Services (Enchanting, Blacksmithing etc...)

Method Chaining

- What's that?
- Examples

General & applicable for everyone

Part time jobs. Needs mostly endurance and discipline to keep going until your part time job offers advanced rewards (which happens after running the church job, for example, for about 101 times at slightly above 90% success rate). You are hardly about to die (except maybe if the Newton apple hits your head too hard) and it can net you some handsome cash. The points below are only recommendations, you are free to experiment.

http://wiki.mabinogiworld.com/view/Part-time_Job

(1) Holy Water + Homestead Seeds

Dunbarton healer house + church (2x HW ptj), grocery store

NPCs: Glenis, Manus, Kristell

Preparations: It is recommended to collect eggs, potatoes, berries and apples beforehand and put them into some pet or the bank.

Task: In Dunbarton do 3 part time jobs in one Mabi day. This can be a small challenge. Start with Manus at 6am Mabi time and then continue with Kristell at 12 pm. Don't do Manus' part time job if he asks for wool, wool means no Holy Water. Now you should have at least 4 Holy Water and at most 22 Holy Water a Mabi day per character - depending on your talent and part time job level. Do Glenis' job in the end, because it does not matter if you fail - your part time job

level does not influence the amount of seeds you obtain.

Pricing: 10 Holy water ~20k. Seeds around 5k+ each seed, most people only want Cabbage and Pumpkin.

(2) Homestead Seeds

(3) Wooden Boards & Avg/Fine Firewood

Port Cobh, Lighthouse

Task: Talk to Ascon starting 12pm. Rank F Handicraft is needed.

Pricing: Each Wood Board... about 5-10k maybe. Not sure about Average Firewood. Fine Firewood goes for max. 60k each stack (10) on Mari.

Proficiency service. Recommended for beginners who can't afford to buy, upgrade and maintain expensive weapons, especially warriors since swords are very much asked for. Many ego-owners are too lazy to make their own items for repairs. To repair an ego a fully proffed weapon of the very same type is needed. Take a look at the most common egos, buy an NPC version and start getting them to 100. A fully proffed Gladius used to go for 60k. On Mari I saw a buyer looking for fully proffed Broadsword for 40k. Idea: As long as you run around with non-upgraded NPC weapons, sell them as soon as they reach 100 proficiency and buy new ones.

Events. Recommended for all target groups. Fastest known f2p method if the event item is coveted. Are you one of those temptation-resistant people or maybe someone with a lot of free-time on your hands? Lots of people make their cash by selling event-stuff instead of keeping it. With the OX quiz it was the tickets that could easily net you 2k per ticket (=60k per won round). The Snow Ball event provided us with box parts we could sell for good 20k. http://wiki.mabinogiworld.com/view/Category:Nexon_Events_%28Old%29

Merchanting. Recommended for people with economic knowledge and some money to spend. It's one of the fastest methods if done right. Merchanting basically means to buy cheap and sell expensive. It is strongly recommended to have at least 1m to start with and to keep watching the market prices.

Sell what you find. Recommended for all target groups. Depending on the item and pricing you will get rid of it slow or fast. Open a Dungeon party in the most populated channel for that purpose (S>insert item here). Title says it all. Everything you find and won't use. Common stuff that is sold by NPCs is not worth it though. Before throwing it away sell it to any NPC for a few gold coins.

How do I find out prices? Use the *housing board* (keep in mind that it mostly overprices stuff), keep a watch on parties in *party chat*, go to the busiest channel and look through *player shops* or ask people. Often housing board items are almost at 200% of the usual market price (but not always).

Belvast Seals. I haven't seen anyone selling them for quite a while, maybe because better enchants than Island, for example, came along. Various NPCs in Belvast offer you daily quests, the rewards? EXP and Belvast Seals. Those Seals are used to buy quests from the Trading Imp. They used to go for 5k each on Mari. I sold mine for 3k each recently.

http://wiki.mabinogiworld.com/index.php?title=Belvast_Seal

Belvast Collecting Sketches. Bundles don't sell that well and a truly good enchant is rare. Slevin, the elf at the light tower in Belvast, has this quest available every real time day. Buy sketch paper from the NPC and go find the Boobies (srsly). You got to ride past the center with the wish tree and up the stairs once, then to the left - towards the cliffs. They are difficult to sketch, very shy. After this hardship is over deliver the sketch to Slevin. You'll receive a Bundle of Enchant Scrolls & a Belvast Seal. Either sell the Bundle itself for max. 50k (?) or open it, it may have some decent enchant included.

http://wiki.mabinogiworld.com/view/Bundle_of_Enchant_Scrolls

Port Cobh Manolin. Recommended for everyone. Receiving upgrade stones or wood boards can be quite common. Deliver 1 Striped Marlin to this fishing freak and you'll receive a Mako Shark. Marlins can be obtained by fishing in [Fishing Boat](#), [Port Cobh](#), [Nekojima](#), [Belvast Island](#). "Use" Manolin's shark in order to obtain a random item. Notable loot: Upgrade Stones, Shark Robe, wood boards.

<http://wiki.mabinogiworld.com/view/Manolin>

Fishing. This requires a fairly high fishing skill and a good fishing rod to be worth it. Not every location is optimal for getting good items, here are a few.

(1) Avon - Though very very rare it has one of the best fishing rewards in all of Mabi: [Rosemary Gloves Pattern](#) & Cor Meditation Method Research -Beginner- (rA->r9 Meditation) & Secrets to Healthy Living (r8->r7 Rest).

(2) Port Cobh - You can fish all basic Magic books for yourself (not tradable) and a few books for selling purposes: [The Soundbox: Heart of the Instrument](#) & [The True Value of Mental Rest](#) .

(3) Beach of Scathach - AFK fishing is almost impossible because sea trolls could spawn upon you anytime. Worthy items: Bracer Knuckle Manual & [Cor Meditation Method Research -Intermediate-](#) .

http://wiki.mabinogiworld.com/view/Fished_Items_List

Fan Creations. Recommended for people who are very good at art. The idea is to show off your skills with a few examples and then offer to draw the characters of other players for ingame money. To get an idea about the prices and expected quality take a look at the link further down. This kind of business can only be run on the forums as far as I know.

Tip: Previews with big annoying watermarks to avoid getting scammed. Pay first, mail after method.

<http://mabinogi.nexon.net/Community/forums#%2Fforumdisplay.php%3F147-Fan-Creations%26nxid%3D10>

<http://mabination.com/forums/50-Arts-amp-Crafts>

General & Pay to play

Cash shop items. One of the faster methods. Especially dyes, which VIP users may receive daily via “free random cash shop item” service. If you are p2p this is a worthy way to make money. Since I’m f2p I don’t know much about this though.

<http://mabination.com/threads/58332-Zyrus-s-Mini-Guide-Multiple-Characters-for-money>

Farming. Used to be for everyone before bots ruined it. When using certain actions on your farm for 10 times a real time day you can earn up to 400k or more a week. Only applicable for VIP users now, sadly.

<http://mabination.com/threads/7463-Farming-Guide!>

A little more intermediate & tentative battle

MIGHT BE USELESS DUE TO BETTER WEAPONS BEING AVAILABLE NOW

Wine making. Recommended for everyone who can confidently handle missions like Shadow Warrior INT & the Boss Crag Cow which appears as a common mob in Smell of Wine.

You may make wine at any Trading post Imp by buying grapes from the Imp, then using the Imp’s Wine button. In this instance we are going for the Coupons. Therefore you only need to change the barrel two times and work up to an age of 43. For the mini game turn the speed up full - or almost full if you are not confident in your clicking tempo. On Mari a Marketplace Modification Coupon goes for <300k.

You can calculate if a wine will be at least average (necessary to get the passes) by adding Acidity, Pureness and Freshness together. The result should have at least 201 or it can’t be redeemed. If the total sum of the three is 201 the age got to be 49 before you finish the wine.

Here is a table that show you what your wine's age got to be compared to your total sum:

http://wiki.mabinogiworld.com/view/Wine_Making_%28Process%29#Rewards

Coupons are only found in Intermediate difficulty and higher.

While running Smell of Wine the single Crag Cows are sometimes dropping Shock 4 which also sells for about 200k on Mari.

Lord passes. Recommended for players who can handle the easiest shadow mission. Time and patience is needed, it takes some grinding. Any shadow mission of any difficulty can be rewarded with a Lord pass. I recommend you spam Basic missions like Shadow Warrior.

First Ancient hunting. Recommend for players who got used to battle by now and can confidently defeat a mob 1vs1. Time and patience is needed. By now you should be able to kill White Spider and Fox Ancients. Ancient hunting implies the need to change channels and location a lot and to do it at dead times and in empty places. Notable items: Ancient Powder, book pages, Highlander items, Thames Armor, Bohemian set parts, and upgrade stones. From experience I can say that it's worth it, for I could afford decent gear after playing my Alexina character for 2 days. At the same time I gained EXP, win-win.

Tip! Hunt during rain or on Wednesday when the drop rate increases in the wild (not dungeons).

Generation Quests with money rewards. Especially for beginners this is note-worthy money for cheap repairs and similar stuff.

Par Ruins Snow Crystal. Not many people ask after those crystals. Rare drop. Those Snow Crystals are rewards from the end chest of Par Ruins in Vales (east of town). It is fairly easy to complete. Goes for about 100-200k each in Alexina.

http://wiki.mabinogiworld.com/view/Snow_Crystal

Intermediate

Albey Red & Rabbie Basic. Hunt Skeleton Fomor Scrolls. Fomor Scrolls hunting used to be THE way to make money in the old days.

First Commerce. Arguably an Advanced method, but it's good to start early and stop for a while once you really can't deal with it anymore. This way I owned a horse wagon when I was still in my 100s. Lots of patience needed. It can be boring. While it is good to start early, you won't be able to handle higher level bandits as a beginner. Once you are comfortable with controlling your character think of doing commerce once in a while. Dodging the bandits is a

possibility too, but it won't always work out. Later on you can make tons of money and EXP with it (I even heard people talking about 200k exp and/or money a run).

Some people recommend to start this in Advanced.

Page hunting. Not all pages are worth it, but if you are running a dungeon for other reasons there is no harm in trying to sell them.

AR8 – Alby INT for 4: Red Spider Boss. Sells for ~1m, depending on server and buyer.

TH4 – Solo any Rabbie Succubus Boss. Sells for up to 400k.

IS...

Skill books. Recommended for Dungeon crawlers, Intermediate or Advanced. A few of the skill books in Mabi are actually tradable. Here is a list of them.

(1) Karu Dungeon: The Innocence of the Lute (r9->r8 Composing), Eternal Rest (rB->rA Rest), My Nubes Meditation Method (rD->rC Meditation). Depending on demand they can be worth a few 100ks.

Tip! If you have a human alt, play it until G10 when Alexina gives you passes for a short Karu version (1 floor).

(2) Barri Basic: Click link to see pass drop locations or use cash shop Unlimited pass.
Cor Meditation Method Research -Beginner- (rA->r9 Meditation)

(3) Alby Basic: Click link to see pass drop locations or use cash shop Unlimited pass.
Secrets to Healthy Living (r8->r7 Rest). Can also be obtained by fishing in Avon or at Auction.

(4) Barri Advanced for 3: Click link to see pass drop locations or use cash shop Unlimited pass.
The Soundbox: Heart of the Instrument (r6->r5 Composing). Can also be obtained by Fishing in Port Cobh. This used to go for more than 1m, but I haven't seen any being sold or bought after the bard hype died down.

(5) Math Advanced for Three: Yes, this is not a book. But it is an item needed to level up First Aid. Namely...
Hellhound Skull (r8->r7 First Aid). It goes for around 800k-1,5m on Mari.

(6) Exploration Books: You can buy them from Voight in Cor.
String Instruments: Hand-made Melody (obtained from Courcle Excavation Journal No. 14),
Composition at Rest (obtained from Courcle Excavation Journal No. 11 or Royal Banquet),
Instrumental Timbre (obtained from Courcle Excavation Journal No. 12),

Manus-brand Disinfectant (obtained from Courcle Excavation Journal No. 13).

Material gathering. (1) Metallurgy: fragments and gems; (2) Carpentry: fine firewood; (3) Math Dungeon & ADV Shadow Warrior; (4) Weaving: Tough Thread, Finest Fabric.

(1) While you are ranking Refining it's better not to sell frags; gems can net you more than frags anyway.

(2) You'll need Fine Firewood at later [Carpentry](#) ranks - if you want to sell it anyway, a stack (10) goes for max. 60k on Mari.

(3) The Kobolds in Math drop [Fine Leather](#) quite a lot, [Finest Leather](#) is found especially from Archers in Tailteann ADV missions and upwards.

(4) [Tough Thread](#) requires rank 4 Weaving, it is quite asked for in Handicraft and Blacksmithing as well as Tailoring. Same with [Finest Fabric](#), but this one depends on luck and can be created from rF onwards.

In other words, many life skills are plain worth it to rank and make money with later. Compared to *hoping* for good loot from dungeons you have more control over creating items.

A/N I'm not aware that Combat Power lowers the drop rate for mobs that appear "Weakest" to "Weak". But it is a possibility, therefore either use - CP gear or hunt materials in shadow missions of an appropriate difficulty.

Advanced

Rafting. Never tried it, not sure if this method is any good, but it won't make you depend on other players. A high-ranked Thunder is a must have. You should be able to efficiently obtain lots of stars within a rafting round. This includes: no mention-worthy MP loss, cheap wand repairs. Buy the shoes for 11 small stars in the NPC shop and sell them to the NPC. This gains you 4k each.

Hardmode dungeons rewards.

http://wiki.mabinogiworld.com/view/Category:Hard_Mode_Dungeons

(1) Hebona Set

(2) Patron Set

Hard, Elite, Lord missions rewards.

http://wiki.mabinogiworld.com/view/Category:Lord_Missions

http://wiki.mabinogiworld.com/view/Category:Shadow_Mission_Lists

Outlaw Hunting. This particular method is usually suggested for gaining EXP and Ducats. There is a board next to every commerce post, you can click on it to accept missions. You'll fight Master Bandits, so better be strong!

Method Chaining

Method Chaining implies that you are familiar with all the methods mentioned here (and maybe more) and are able to chain them in a way that you can achieve, for example, three ways of making money in one go.

Examples

Little Red has still some items she wants to sell (***Sell what you find***), but it's boring to go AFK with a party open. Thus she decides to Commerce (***First Commerce***) while trying to sell. She starts from Port Cobh and arrives in Tailteann at 12 pm. On the way there she had killed five Ancients (***First Ancient hunting***) and obtained one Blue Upgrade Stone. In town she decides to quickly run the church part time job for some Holy Water (***Part Time Jobs***). After getting the eggs from the hens near the exit towards the trading post, she is finally done and can go on to Tara. Then she commerces to another Town (rinse and repeat).

This is the end of this guide. Thanks for reading! Some stuff will be revised or added but for the most part it is finished.