Cape Name

PLAYER NAME	?		CIVILIAN NAME	?
ALIGNMENT	Hero/Villain/Rogue		FACTION	Team
AGE	#		GENDER	?

APPEARANCE, COSTUMED	APPEARANCE, CIVILIAN
Appearance in costume; include advantages.	Appearance out of costume.

WOUNDS

WOUNDS	💗	💗	💗			
STATUS	*Healthy*	*Healthy*	*Healthy*			
DEBUFFS						

STATS

BRAWN	ATHLETICS	DEXTERITY	WITS	SOCIAL	KNOWLEDGE	GUTS
●●●○○	●●●○○	●●●○○	●●●○○	●●●○○	●●●○○	●●●○○
+0	+0	+0	+0	+0	+0	+0

SKILLS

Skill	●●●●●

1. Short description of effect goes here.

Skill	●●●●●

1. Short description of effect goes here.

Skill	●●●●●

1. Short description of effect goes here.

Skill	●●●●●

1. Short description of effect goes here.

POWER

Description of the power.

PERKS / FLAWS

All perks and flaws here, in sufficient detail to be referenced when needed.

EQUIPMENT

EQUIPMENT	NOTES	WT

GEAR

GEAR	NOTES	WT

REPUTATION

This space to be filled later.

TRIGGER EVENT

What made you.

HISTORY

Where you come from.

PERSONALITY

Who you are. Points of contention, things that can force you into conflict, personality problems other people might pick up on and manipulate.

ACHIEVEMENTS

This space to be filled later.

CURRENT GOALS

Major desires in life/the world. Should be nontrivial to complete and important to the character on an emotional level.

ASSETS

ASSET	NOTES

ALLIES, UNDERLINGS

ALLY	NOTES

RESOURCES

RESOURCE	NOTES

TERRITORY

AREA	RELEVANCE

NOTES

Any other information goes here.