

#B - Term 1 - Lesson 4 Shops - Grade 6

The Victorian Curriculum (F - 2)

Strand: Communicating, Sub-strand: Informing (VCASFC131)

Strand: Understanding, Sub-strand: Systems of Language (VCASFU138)

The Australian Curriculum (V9 1 - 2)

Strand: Understanding language and culture, Sub-strand: Understanding systems of language (AC9L2AU2U01)

Strand: Communicating meaning in Auslan, Sub-strand: Mediating meaning in and between languages (AC9L2AU2C03)

NSW Syllabus Code(s):

Understanding Texts in Auslan: Responding to texts (AU1-UND-01)
Creating text in Auslan: Vocabulary, grammar and text structures (AU1-CRE-01

Preparation prior to lesson	
Learning Intention	Learn the Auslan signs for some different types of shops. Learn Auslan conversation about buying.
Success Criteria	 I can Recognise and correctly sign the shop types that were taught. Sign and fingerspell in the Shopping

Game.

Time	Teacher	Resources
5 mins	Set up the video to watch. Students seated on the floor.	
5 mins	Introduce the topic - Shops and shopping Today we join someone on their shopping day. Probably similar to what you might do with your family members. We will learn the Auslan signs for some shops, the meet and greet and purchasing items. Have fun at the shops and don't forget to take some money! (haha) (Start of Lesson) Read and discuss the Learning Intention and Success Criteria. Check for understanding, clarifying vocabulary as necessary.	Provided above
10 mins	Explicit Teaching: Watch the video Use teacher discretion to decide if the class needs to watch any part of the video a second time. Signs taught: Shops, shopping, buy, Supermarket, Chemist, Bank, Fruit shop, Butcher Coffee shop - cafe, Toy shop, Ice-cream shop.	#B Lesson 4 video
5 mins	 Explanation of Activity: Practise the shop signs taught with the whole class and the teacher. Game - a version of I went to the shop and bought Students sit in a circle facing inwards. The teacher starts - I go(type of) shop buy and fingerspells purchase, e.g. I go butcher buy sausage. The following students in turn signs the shop that they go to and fingerspells what they buy. Another option is to decide on one type of shop, e.g. toy shop and the students must buy something available there. This should be easy for them to imagine! 	

	 It can also be played where the student repeats what was bought before them then adds their own. This game provides practice with both signing and fingerspelling. 	
15 mins	 Activity: Practise the shop signs taught with the whole class and the teacher. Game - a version of I went to the shop and bought (see above) 	
5 mins	 Reflection with Students: (Select from the following) Which shops do you like to visit with your family? What would you like to buy? Would it be easy to buy something using Auslan? What signs would you need to know? Tell/show me something that you learnt in this lesson. 	

SIGN REFERENCE SHEET: Shops.pdf

NORTHERN REFERENCE SHEET: Northern_Shops.pdf