

DAVID NEGRIN

Assistant Professor

Department of Media Arts, Sciences, & Studies
Roy H. Park School of Communications
Ithaca College

953 Danby Rd
Ithaca, NY 14850
917-549-3700

Email dnegrin@gmail.com

Website www.DavidNegrin.com

David Negrin is Assistant Professor of Writing for Film, Television, and Emerging Media in the Roy H. Park School of Communications at [Ithaca College](#). He is a screenwriter, VR director, and non-profit founder. Professor Negrin has worked previously as an Adjunct Assistant Professor in the Department of Radio, Television, Film at [Hofstra University's](#) Lawrence Herbert School of Communication and as a Part-Time Lecturer in the School for Media Studies at [The New School](#). His [research in new media](#) includes: virtual reality, transmedia storytelling, and immersive theater. Professor Negrin's courses and research are complemented by [12 years working in information technology](#) where he mastered multiple programming languages, ran testing laboratories for big data analytics and high frequency trading, and published competitive analysis for the world's No.1 technology research firm. He was Executive Director of the [NYC Screenwriters Collective](#), the largest non-profit screenwriting workshop in New York City. He is the Host of [The Script Podcast](#) and Moderator of [@ScriptFeed](#). Professor Negrin is an alumnus of the Bronx High School of Science, University at Buffalo, and Brooklyn College.

Education

M.F.A. Cinema Arts, 2018

Brooklyn College, Feirstein Graduate School of Cinema

B.S. Computer Science, 1998

The University at Buffalo, Department of Computer Science and Engineering

Full Time Academic Positions

Assistant Professor, Ithaca College, Film, Television, and Emerging Media

2018 – Present

Design and teach courses in writing for Film, Television, and Emerging Media. Teach introductory and advanced screenwriting for the feature film and scripted television. Teach VR storytelling and production, immersive storytelling, Unity platform development. Integrate film studies with computer science and strategic communications. Teach courses in Writing For Screen Media, Structuring The Feature Film, and New Telecommunications Technologies.

Part Time Academic Positions

Adjunct Assistant Professor, Hofstra University, Department of Radio, Television and Film

2013 – 2018

Develop and teach courses in Foundations of Television and Web Media Writing, Advanced Television Writing – The Sitcom and 1 Hour Drama; consulted with the Department Personnel Committee to modify the curriculum and add courses of study to emphasize TV writing in the Bachelor of Arts track; instructor and advisor for multiple student's independent studies;

internship program faculty sponsor; faculty advisor to student club on stand-up comedy; juror for Hofstra Student Film Festival screenwriting contest.

Part-Time Lecturer, *The New School*, School of Media Studies

2016 – 2018

Develop and teach courses on the introduction to writing for the screen, intermediate and advanced feature film writing, and sitcom writing; consulted with the Dean of the School of Media Studies to redesign the screenwriting certificate program and undergraduate degree programs to integrate television writing and feature film writing tracks.

Other Teaching Experience

Executive Director & Head Instructor, *NYC Screenwriters Collective (NYCSC)*

2007 – 2015

Designed curriculum and taught more than 150 instructor-led screenwriting workshops on Feature Film Script Analysis, TV Script Analysis, and Feature Film Genre Analysis for thriller, comedy, and horror; designed and developed a custom script development program and workshop methodology; designed training materials and led training sessions for instructors of our collaborative screenwriting workshops.

University Courses Taught (*13 plus independent studies*)

- ❖ Introduction to Writing for the Screen
- ❖ Writing for Screen Media
- ❖ Foundations of Television and Web Media Writing
- ❖ Script Analysis
- ❖ Structuring the Feature Film
- ❖ Screenwriting 2: Writing the Screenplay
- ❖ Sitcom Writing 2: Writing A Full Script
- ❖ Screenwriting 3: Rewrite and Polish
- ❖ Advanced Television Writing: The Sitcom
- ❖ Advanced Television Writing: The 1 Hour Drama
- ❖ The West Wing vs. The Real Thing - Honors Seminar
- ❖ Television Shows & Showrunners: Trailblazers & Diversity in Television
- ❖ New Telecommunications Technologies (Emerging Media, VR, A.I., Game Design)

LINK: [Full Course Descriptions](#)

Honors, Awards, Grants, and Certifications

2019 Sundance Institute Episodic Lab - *Finalist*: Original drama series pilot, *Man of the People*, a limited television series currently in development.

2019 Center for Faculty Excellence Fellowship, Ithaca College: Selected for the *Early Career Excellence Institute 2019* cross-disciplinary faculty learning community and grant award. Focused on enhancing inclusive teaching and learning in the classroom and community, this 12-month program engages faculty to implement inclusive course design strategies, educational technology, and peer review in their courses.

2019 James B. Pendleton Research Grant: Awarded a 2019 research and production grant for immersive storytelling research and production with a focus on immersive theater and virtual reality cinema.

2019 Juror - Hip Hop Film Festival 2019, Act Up! Screenwriter's Showcase, Harlem Film House, Harlem, NY. Executive Director C.R. Capers, Marketing Coordinator Jamila Outlar.

2019 External Reviewer, Ohio University, Presidential Research Scholars Program: Invited by the Ohio University review committee to evaluate and make judgments on the scholarly, technical, and artistic merit of applicants' body of research and creative works in the areas of film studies and emerging media.

2019 Juror – Silents Roar! Film Festival 2019, Wharton Studio Museum, Ithaca, NY. Founder Fiona Okumu and Executive Director Diana Riesman.

2016 Juror and Moderator – Greenwich International Film Festival 2016. Founders & Executive Director Carina Crain, Colleen deVeer, and Wendy Stapleton.

Game Design Master Class with Nick Fortugno, Sundance Co//ab - Game mechanics, storytelling tools, latest theory on how interactivity can impact narrative experiences and aesthetics. Nick Fortugno.

Creating Virtual Reality in Unity, Playcrafting NYC - Virtual reality design principles using Unity 3D game engine, VR platform comparison, games design with virtual reality libraries. 8-week intensive. Andrew Garrahan.

Third Rail Projects – Studied directing immersive performance, group dynamics, and sensory experience under Jennine Willett at [Third Rail Projects](#).

Dell/EMC Proven Professional Certified Specialist - Implementation Engineer in Business Continuity and Disaster Recovery.

Co-Curricular Engagement Projects

Emerging Media Coordinator, Instructional Media Lab: Worked with the Ithaca College [Instructional Media Lab](#) to incorporate virtual reality and augmented reality experiences into my media studies course, *New Telecommunications Technologies*. Our study of disruptive technologies in communications was deepened by exposing students to the newest in immersive, interactive, and storytelling technologies.

New Media Coordinator, X-Reality Center: Worked with The New School [XReality Center](#) to incorporate narrative and documentary virtual reality experiences into the traditional *Script Analysis* course. Our study of the craft of screenwriting and script analysis was deepened by exposing students to the newest kinds of stories and cutting-edge storytelling media.

Volunteer Proctor, Student Accessibility Services (SAS): Support students with accommodations during finals week at Ithaca College. Act as a reader or scribe, administer exams, monitor students, clarify instructions, collect completed exams.

Co-Teacher, Advanced Television Writing: The Sitcom: Curriculum integration of student's writing assignments from my *Advanced Television Writing: The Sitcom* course for production projects for a companion *Television Directing* course. Co-taught on bridging the writing and directing processes to prepare a script for production while preserving its essence and evolving the story for camera.

Guest Faculty Advisor, Thursday Nite Live: to student run club *Thursday Nite Live* (TNL), counseled student producers and advised our student writers, directors, and performers on the comedy writing process. Strict professional standards enforced on every live TNL show to demonstrate how to build skill sets, morale, and confidence.

Juror, Hofstra Student Film Festival: Served as faculty juror in Hofstra's capstone screenwriting competition.

Teaching Assistant, Production I Workshop: Professor Sarah Cawley, Production I Workshop, Feirstein Graduate School of Cinema, 2015. Built cameras, lighting packages, sound equipment, calibrated LUTs and organized media as digital intermediate technician (DIT).

Founder, Treasurer of Feirstein Student Organization (FSO): Helped found and served as an officer for the first student government at Feirstein Graduate School of Cinema at Brooklyn College.

Advising

Faculty Advisor: to Park School *Innovation Lab* at Ithaca College. Coordinate and advise students on Virtual Reality & 360 Video projects, oversee equipment use, demos, and day to day project feedback. Collaborate with the [IC Instructional Media Lab](#) to provide new media production services as well as tech support for core instructional tools.

Faculty Advisor: to *Ithaca College Film Score Collective*, a student club focused on film score composition, performance, and fostering collaboration between the musicians in the School of Music and filmmakers in the Park School of Communications.

Internship Faculty Advisor: Advised students before and during their Internship Placement and maintained ongoing communication with site managers; supported and built connections with production companies in the world of cable television and late night comedy.

Faculty Advisor: to *HaHa Hofstra*, a student club focused on stand-up comedy performance, integrated events with the course *Advanced Television Writing: The Sitcom*.

Coordinator: for *SPT*, a student club dedicated to spoken word and dramatic slam poetry, integrated events with the course *Advanced Television Writing: The 1 Hour Drama*.

Independent Study Advisor: Independent TV writing projects including *Writing the Late Night Comedy Writers Packet*, *Writing the Semi-Scripted Television Comedy Series*, and *Writing and Producing a Serial Web Series*.

Presentations, Podcasts, Press Clippings

- ❖ [Structuring Cross-platform Narratives with Linear & Non-Linear Storytelling](#) - Ball State University Presentation
- ❖ [The 7th Sense: New Storytelling Tools in VR Cinema](#) - SxSW Presentation Proposal
- ❖ NYC Screenwriters Collective Promo ([VIDEO](#))
- ❖ Moderator – Eventsy Panel, The Slow Painful Death of Storytelling ([VIDEO](#))
- ❖ Keynote Speaker – Adorama Speaker Series, The Collective Method

- ❖ [The Script Podcast](#) - Screenwriting Podcast
- ❖ [The Tracking Board Preview](#) - Film Industry Podcast
- ❖ [My Cinema Life](#) - Documentary Podcast

- ❖ [“Villains Reign: Why the Bad Guys Are Getting All the Glory”](#) - The Pop Insider
- ❖ [“Sophomore creates youth silent film festival”](#) - The Ithacan
- ❖ [“Greenwich Film Festival welcomes John Turturro”](#) - Greenwich Time
- ❖ [“GIFF 2016 Jury Announces Winners”](#)- GIFF

Professional Filmmaking

Virtual Reality Director, Screenwriter, Project Lead – “FairyTale VR” (VR Film) **In Development**
Brooklyn, NY (In partnership with [Malt Maker Media](#) & [Sava Learn](#).)

As Virtual Reality Director led a multi-disciplinary team of filmmakers, animators, texture artists, 3D modelers, riggers and software developers to conceptualize, prototype, playtest, and design a virtual reality film using: Unity Game Engine (scripting in C#), Blender, Tilt Brush, Blocks, Mixamo, and Adobe Creative Suite for Oculus Rift, HTC Vive, and GearVR platforms. (See [FairyTale VR Website](#), [FairyTale VR Design Document](#))

Logline: A series of classic fairy tales retold in an interactive VR experience and reimagined to reflect the diversity and multiculturalism of modern families.

Story Editor – “Two Roads” (Original TV Pilot) **Sony Interactive Entertainment**
New York, NY (Creators, Vanessa King and Miranda Sajdak; Director, Ashton Avila)

Story Editor on the 2018 television drama series “Two Roads” from Sony Interactive Entertainment. “Two Roads” tells the story of a seemingly normal family with a mysterious past adjusting to new life in a small town that witness protection has chosen for them.

Logline: A family in witness protection struggles to fit in with their new surroundings, while the dark secret they keep makes their once-ordinary life anything but.

Virtual Reality Co-Director, Screenwriter – “Mission To India VR” (VR Documentary) **In Development**
New York, NY (In partnership with [The Moth](#) & [Kokowa Inc.](#))

As Virtual Reality Co-Director led a team of animators, texture artists, 3D modelers, riggers and software developers to conceptualize, prototype, playtest, and design a virtual reality environment and interactive experience using: Unity Game Engine (scripting in C#), Blender, and Adobe Creative Suite for Oculus Rift, HTC Vive, and GearVR platforms. As screenwriter, adapted the short story originally written by Dr. George Lombardi. (See [Mission To India VR Website](#), Read [Project Outline](#) password: “dnmti”)

Logline: A young doctor embarks upon a dreamlike journey to perform a medical miracle upon an international icon. His life-or-death mission raises the question: How do science and spirituality coexist?

Screenwriter – “Eros Bureau” (Original TV Series) **In Development**
Los Angeles, CA (Director, Peter Hewitt BAFTA, DGA, WGA; Showrunner David N. Titcher WGA)

Co-writer of pilot and series bible for the original one hour drama series “Eros Bureau” based on a concept by Director Peter Hewitt (*Bill & Ted’s Bogus Journey*, *Garfield*) and Producer Jordan Finnegan (*Best Man Holiday*). In active development with Showrunner Producer David N. Titcher (*The Librarians*, *Houdini & Doyle*) at Agency for Performing Arts (APA).

Series Logline: A love-jaded math genius is recruited by a spy mistress into a clandestine organization whose sole purpose is the business of love. Mentored by a mysterious billionaire he becomes a member of the elite ‘Soul Mates Division’ whose mission is to overcome all enemies and obstacles for one goal: to help people fall in love. (Action/Adventure Romance)

Screenwriter – “At Wit’s End” (Original TV Series, In Development) **NYC Media, AAFL**
New York, NY

Co-creator and Screenwriter of the original ½ Hour Comedy series “At Wit’s End” in active development with the Asian American Film Lab for production and distribution through NYC Media, the official TV network and media production entity of New York City.

Series Logline: A tortured comic channels his family tragedy into material while struggling to succeed in the minor leagues of the stand-up comedy world in downtown New York City. (Comedy)

Screenwriter – “Den of Thieves” (Feature Film Script, In Development)

In Development

New York, NY / London, UK

Co-writer of original feature length Crime/Supernatural Thriller script “Den of Thieves” written on spec.

Logline: When two rival gangs pull off separate heists on the same day, they must overcome their differences while laying low in the same safe house, until they realize the house itself may be a bigger danger than the thieves inside it.

(Crime/Supernatural Thriller)

Screenwriter – “Ernie Cobb” (Feature Film Script, Re-write)

Parkway Productions Inc.

Los Angeles, CA (Director Penny Marshall, DGA, PGA)

Executed full re-write and polish on the feature length biopic “Ernie Cobb” for Parkway Productions, the production company of award winning Producer/Director Penny Marshall (*A League of Their Own*, *Big*, *Riding In Cars With Boys*). Supervised by Creative Executive Chris Drummond (*Single Hills*).

Logline: The true story of the 1978 Boston College NCAA point shaving scandal that cost one innocent player his NBA career.

(Sports Drama)

Professional Theater

Playwright, Producer – “Revolution Song” (Musical, Stage Play, Book)

Arcade44.tv

New York, NY (Dir. Fataah Dihaan)

Co-writer of the stage play and book for “*Revolution Song*,” an independent theater project that has been through several staged readings and workshopped into a musical as a private project of the Arcade44 channelzine.

Story: When terrorism leads to a nationwide art ban, America is left without music for 20 years, radicalizing the youth culture and giving birth to a new civil rights movement whose tenets are: dance resistance, spray paint freedom, and sing out justice!

Playwright – “Onward To The Edge” (Musical, Book & Lyrics)

Symphony of Science

New York, NY

Developed the musical, wrote the book and lyrics for “Onward To The Edge” in collaboration with composer John Boswell for Symphony of Science.

Story: The son of an astronaut must learn the importance of scientific discovery and space exploration after his father is killed in a space shuttle disaster.

Playwright, Director – “Theft Of Imagination” (Stage Play)

The Players Theater

New York, NY

“Theft Of Imagination” enjoyed an acclaimed four-week Off Broadway run at The Players Theatre in Greenwich Village. It was produced by Are The Fish Happy? Theater as part of the “Peace On War Theatrical Forum”.

Story: Two young boys from opposing cultures are chosen as ambassadors to broker a peace between their warring nations. It explores the role of paternal and fraternal relationships in perpetuating cyclical violence culture; fictionalizing intricacies of diplomatic negotiation and elements from the Israeli/Palestinian, Northern Ireland, and Rwandan conflicts.

Arts Non-Profit

Executive Director, Head Instructor
New York, NY

NYC Screenwriters Collective

2007 – 2015

www.ScreenwritersCollective.org/

Founder and Executive Director – The NYC Screenwriters Collective is the largest non-profit screenwriting workshop in New York City with more than 3,500 members. The mission of the NYCSC is to teach the craft of screenwriting and to propel our members to success in the business of writing for film and television. NYC Screenwriters Collective (NYCSC) specializes in script analysis workshops, film and screenwriting special events, and enabling networking opportunities for New York area pre-professional and working screenwriters. Strategic responsibilities included defining the organization’s mission, hiring staff, and interfacing with Board of Directors. Day-to-day responsibilities included scheduling workshops, guest lecturers, screenings, panels, cross promotions. Established partnerships with Tribeca Film Festival, Independent Filmmaker Project (IFP), New York Women in Film & Television (NYWIFT), and the Asian American Film Lab (AAFL).

Head Instructor – Designed curricula and taught more than 150 screenwriting workshops, developed custom script development process, trained instructors in script development, trained interns in script coverage. The custom script development process combines the academic workshop, instructor-led Socratic discussion, studio development practices, and a collaborative “writers room” engine for a unique script analysis approach that is creatively supportive and industry aware.

Producer, Host “The Script” Podcast – Official podcast of the NYCSC delivers the deepest story analysis anywhere on the internet from our best screenwriters and instructors. Thoughtful and entertaining discussion on the latest films, cutting edge screenplays, and current events in film and television from a screenwriter’s perspective. (1.6M downloads to date.)

Information Technology

Research Analyst, IT Manager, Network Architect

2000 – 2012

12 years working in information technology as a Network Architect, IT Manager, and Research Analyst for both startup and Fortune 500 companies including Deutsche Bank, TD Waterhouse, Dell EMC, and Gartner Research.

- **Technology Research** - Wrote competitive analysis research for server hardware performance analysis and network architecture at [Gartner Research](#), the world's No. 1 technology research firm.
- **Network Engineering** - Ran a Linux research laboratory for testing big data analytics and high frequency trading technologies at [Oktay Technology](#). Storage Area Networks solutions architect at [DellEMC](#).
- **System Administration** - Systems architect for several Fortune 500 companies specializing in systems administration, network design, and systems programming.
- **Programming Languages**: C, C#, Perl, VB, Unix Shell, AppleScript

Community Service

Patient and Family Advisor Volunteer – Memorial Sloan Kettering Cancer Center
Manhattan, NY

2016 – Present

Memorial Sloan Kettering offers patients in active treatment as well as their family members the chance to speak with former patients and caregivers through the Patient-to-Patient Support Program. Patient and family advisors are members of the Memorial Sloan Kettering community who are committed to representing the patient and family experience; and also represent the patient and family perspective on many committees, including Patient Safety, Ethics, and Patient and Caregiver Education, and participate in focus groups to discuss new hospital initiatives.

Alumni Volunteer – “Project Accepted: Bronx Science” Bronx, NY

2016 – Present

Project Accepted is an annual program where students meet with [Bronx High School of Science](#) alumni for personalized help on how to prepare, practice and finesse their interview skills, develop their personal brand and hone their strategy for applying to college.