

Rock Paper Scissors Roadmap

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A virtual version of rock paper scissors! Two players compete by choosing an option and comparing their choices. The game is win, lose, or draw - the loser loses a life. Keep playing until one player has no lives left to live.

Steps:

1. Player 1 chooses rock, paper, or scissors (1 of 3 options)
2. Player 2 (AI) chooses rock, paper, or scissors (1 of 3 options)
3. Compare the 2 choices - iterate through until you find a win, lose, or tie
4. Remove a life from the loser
5. Display a message/life count per cycle
6. End the game when a player loses all their lives
7. Give an option to quit
8. Repeat the entire sequence until somebody wins

Considerations:

- Create functions where appropriate to control programming flow
- Try to DRY out your code as much as possible (Don't repeat yourself)
- 'Decorate' the text where appropriate for good UX/UI => basic, because it's just text