SP LMP1 Technical Rule

Last edited: June 10th

Welcome to the official SP-LMP1 Vehicle Rule Handbook! This is just outlining the technical specifications you MUST HAVE in your custom LMP1 Car to compete. You can find the team guidelines Here.

You can sign your team up for this contest <u>Here.</u>

If you are driving for you team you need to get your LMP1 drivers licence <u>Here.</u> You can go to the website <u>Here.</u>

You are allowed to make two cars, one for each track(gold prix and le mans) but both must comply with these regulations.

Technical:

- 200HP Gas Engine. Less is allowed.
- Hybrid AWD system-
 - Gas engine should be hooked up to the rear wheels, and pressing an Activation Group and FireGuns should activate a secondary engine that activates the front wheels.
 - The hybrid engine powering the front wheels only MUST be 100 horsepower or less; The gas engine powering the rear wheels MUST only be 200 horsepower or less.

- Aero:
- A DRS system is completely optional, but must be noted as included in the video description.
- Any active aero(raising/lowering angles of wings) MUST be linked to a DRS(Drag Reducing System) that is activated temporarily with FireGuns. No hidden wings or aero (ie. sunk into the body and not visible from the outside).
- Cars are allowed a front splitter, underbody diffuser, rear wing, and top-mounted inactive aero such as a shark fin, wing slants, or other modifications.
- Roof scoops are also allowed.
- Cars should be scaled to 0.75
- No suspension regulations, but if the car flips over it is disqualified until a new entry video is created.

Bodykit:

- Must include:
 - Monocoque, wheel wells, roof, and interior seat, racing Steering wheel.
 - Air channels through parts of the body are allowed. A cockpit mounted to the body is not considered a monocoque.
 - Body MUST resemble an LMP1 car.

Paint

- Must be teams chosen colours.
- Must include at least 2 but no more than 7 colours.
- Your team will be assigned a number for your car.
- The number must be displayed on the front and sides of your car.





LIGHTS

- o Must include:
 - Headlights(white)
 - Passing indicators (yellow)
 - rear lights(red)
 - rear brake lights(red)
 - Flashing rear middle light, on at all times
 - Interior lights. Optional.
 - DRS/Hybrid System activation light
 - Gas Engine Online activation light
 - Flashing rear middle light, on at all times

VIEW

 Must be a camera or the cockpit/first person view in the monocoque facing forwards, laps can be recorded from this view or an exterior view.

WHEELS

 Wheels and tires may not be XML edited to have a max angular velocity over 3000 for safety requirements.

- WEIGHT
 - o All cars MUST weigh over 1,850lbs
- XML modding of **DRAG** prohibited.

Details about the race are available on the team guidelines Doc. Link at the top of this page.