

EASY KLETKA | Guide to an easy passage of the game

Edition on version 0.1.2. We present to your attention a detailed guide for those who want to quickly complete the game "KLETKA" or immerse themselves in the endless mode.

by *BEBBER*

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Greetings to all those sentenced to KLETKA

This guide is intended for those who want to quickly go through the key stages of GigaStructure without significant effort and time, or to dive deeply into its content.



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| 2 | Двач помощи | 6666 |
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ТИП ПОИСКА < ГЛОБАЛЬНЫЙ >

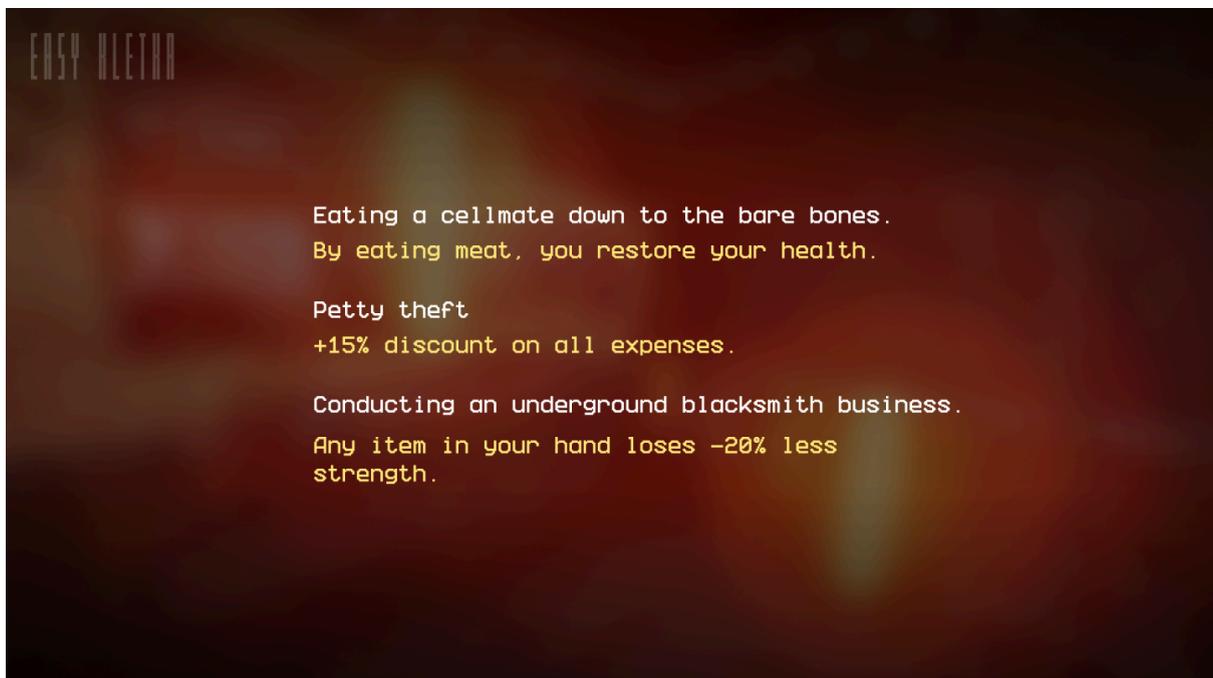
[The first record holder to reach 7k floors](#)

BUFFS



BUFFS

Before starting your trip, it is recommended to pay attention to the buffs that you will receive at the beginning of your journey. Among the most interesting are the following:



Eating a cellmate down to the bare bones.

By eating meat, you restore your health.

Petty theft.

+15% discount on all expenses.

Conducting an underground blacksmith business.

Any item in your hand loses -20% less strength.

If you are the owner of one of these buffs, you are undoubtedly in luck, and the process of starting your descent will be much easier for you.

UPGRADES

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In the beginning, it is strongly recommended to stop at each first floor to find the first gear needed for the upgrade. First of all, you should upgrade the scanner to at least level three to get information about available upgrades and tools. After that, stop at each floor with upgrades to then increase the efficiency of the fuel and the KLETKA itself.

The maximum speed of the KLETKA will be 1.3 m/s, after which the need for red gears will disappear. In endless mode, you can upgrade equipment without restrictions. In addition, the minimum fuel consumption will be 30%, which will also reduce the need for fuel.

CAUTION! MINES!

MOVEMENT

CAREFULLY! MINES!

It won't be hard to remember the location of the mines, as they appear in specific places. After a few games, you'll know exactly where the mines are.

Before opening a door, be sure to knock on it twice to check if there's a mine under your feet. Mines and traps can not only be jumped over, but also bypassed if you press yourself against the wall.





JUMPING

One of the most interesting aspects of the game is the movement mechanics. You can easily perform a jump jump, which allows you to accelerate significantly in situations where it is necessary. For example, it will help you gain speed when hitting a tripwire.



To perform a bunny hop, you need to press the spacebar again while jumping without touching the floor. This will allow the game to perform a new jump.

In addition, bunny hopping can slightly increase your speed, even if you are carrying heavy objects.



THROWS

THROWS

While moving, you can throw objects to make them fly a few meters away from you. This will help you save time or disarm traps at a safe distance.





⚠ OVERWEIGHT

At the time of writing this guide, there is a bug "Overweight". This bug prevents further movement until you throw something out of the elevator. However, "Overweight" allows you to continue moving in the KLETKA even if you are overweight. To do this, simply take a heavy object with you, leave the elevator for a second, and quickly return by pressing the lever, which will allow you to continue moving.



ENDLESS MODE

∞ ENDLESS MODE



Endless mode may seem significantly more difficult than the story mode, but if you follow all the tactics described here, you will easily set a world record. However, there are a few things to keep in mind:

Lack of fuel

On floors after the 100th, fuel stops appearing. In this case, you will have to collect bottles and buy gasoline in stores located on the 20th, 40th, 60th and 80th floors, if possible. We also recommend collecting any meat and / or eyes that you come across on the floors, this way you can reduce the need for regular fuel by a few percent.

Need for tools

If you have a buff that reduces the loss of durability of objects by 20%, do not hesitate to use tools on boxes. They will often drop useful things, which will not only compensate for the cost of tools, but also allow you to collect several bottles that will be useful to you in the future.

Live beer

Try to die as little as possible, so as not to spend a lot on live beer in the future. You will be helped by a meat eating buff or luck on first aid kits, shits and syringes, which will add +10 to your health. In the end, it will be much harder for you to die, since you will be able to accumulate more than 300 health (it all depends on luck).

Actually, that's all that's required of you! Good luck breaking records :)

skill issue

