

DemoHOI4 Constitution

MK5 Alt

Last updated: 19/5

Article 1: The Moderation

Section 1: Moderation

1. **Emergency Powers:** Until a time is reached when the Head Moderator feels that the community has matured and can be governed as intended. The Head Moderator has access to these powers but is required to show discretion and only use them when it's really necessary. Once the Head Moderator feels the community has matured, these powers are rendered void and the Head Moderator are to adhere to normal rules.
 - a. The Head Moderator has the ability to ban and mute people as required to keeping the server from falling into chaos, as the previous server did. The punishments issued under the Emergency Powers is only appealable to the Head Moderator himself.
 - b. The Head Moderator can't be recalled while the Emergency Powers are in-effect or take part in Moderator elections.
2. The Moderation is made up of four members, one of them is the Head Moderator, who are not part of any party or organization, but otherwise with the same rights as any other member.
 - a. One Moderator has to own the official DemoHOI4 Mk5 Alt discord servers. This moderator needs to be a neutral moderator.
3. The Moderators (including Head) have term lengths of four weeks. When their term runs out, a new election for the

Moderator position has to take place. Moderators are allowed to run for office again.

- a. This Election gets carried out by the Election Chief under the same rules as any ordinary election, outlined in Article 7.
 - b. Moderators keep their powers and position as long as the election is not concluded and the results have been announced.
4. A moderator may, at any point, choose to resign from his position. A new election will then be held for his position until the next elections. If there is more than one moderator resigning before a vote can be held, the election shall be held for all open seats at once. The rules outlined in Article 7 apply.
5. If a moderator relinquishes from his position, he is granted any rights of a regular member and loses any powers and positions that were connected with their moderator position.
6. Any major decision made by the Moderation needs to be done by more than 50% of the Moderators or by the Head Moderator and one other moderator.
 - a. Moderators may abstain from any decision that is to be made. This must be made explicitly.
 - b. Exceptions are outlined in Article 1, Section 2.
7. To recall a moderator, 10% of all citizens must sign a petition to be remove them, which will then be put to a 60%-majority public referendum.

Section 2: Powers of the Moderation

8. The Moderation is responsible for organizing the community, keep it civil and maintaining the main discord servers as well as the official subreddit (/r/DemoHOI4). They are also responsible for enforcing meta rules and enforcing bans and mutes. The members of the Moderation are called 'Moderator'.
9. Any mute may be carried out by a single moderator without another moderator agreeing to mute the person. A ban does

need to have the approval from at least 50% of the Moderators or the Head Moderator and one more Moderator.

- a. A mute may at most be 24 hours long, after that it may not be extended unless another offense has been committed.
 - b. A ban MUST have a set end date. Unless the offence is very serious. Their end date can be changed after it has been issued.
 - c. Any person receiving a ban does immediately relinquish any positions and rights they held previously. They are however allowed to file a 'Ban Appeal', which will then be ruled on by the Supreme Court. If the appeal is successful, they will regain their former positions, if it has been less than 1 week since they got banned.
 - i. Alternatively, the Moderation can lift the punishment at will with a >50% vote.
10. Moderators are not allowed to use their position to further their personal or any other person's interests in the community. They are not allowed to intervene in any matter that does not fall under Moderation Jurisdiction, outlined in Article 1, Section 2, Rule 1.

Section 3: Election Chief

1. One of the Moderators (Head, Ordinary or Assistant) will be appointed to the position of "Election Chief", whose primary responsibility it is to carry out elections in the DemoHOI4 community.
 - a. The Election Chief is appointed by the moderation with a 3/4 vote. The Election Chief needs to be independent from any country and unbiased or they are not eligible for this office.
 - b. If the Election Chief fails to carry out their responsibility, they may be issued a temporary moderator proxy or immediately replaced by another Moderator.

- c. In the event that the Election Chief is a candidate for an election, another moderator holds the election and that election only.

Article 2: The Executive Branch

Section 1: Role of the Executive Branch

1. The executive branch of government is responsible for overseeing and actually playing the game.
2. The executive branch must attend the scheduled play times as published by the Prime Minister. If a member of the executive branch misses more than three scheduled sessions of the game, it will result in automatic recall without prior notice from said executive branch member. See below for clarification.
3. Members of the executive branch may appoint proxies to temporarily assume their role in the event they are unable to attend the sessions, the proxies may assume their role for a maximum of two sessions.
4. In the event there is no legislation to dictate the speeds used within the game, the speed will be set by the Prime Minister. The below clauses, (i) and (ii) do not apply if there is legislation that dictate in-game speed.
 - a. During times where any country controlled by a player are not at war the speed choices for the Prime Minister are between 3 and 5 (fastest).
 - b. During times where any country controlled by a player are at war the speed choices for the Prime Minister are between 1 (slowest) and 3.
5. In the event the legislation has not provided the Executive with a list of political power decisions prior to a play session then the cabinet will vote (either in or out of game) on political power decisions. The political power decisions they (cabinet) can make are limited to Research & Production and Military Staff.

Section 2: The Cabinet

1. The cabinet is the national government. It is responsible for overseeing all aspects of running the nation (aside from legislation and direct military conflict), this includes, some aspects of country management, research, diplomacy, construction, trade, production and recruitment.
2. The cabinet is responsible for Political Power management as defined below.
 - a. The cabinet must keep the flow of Political Power of +1.0 or above.
 - i. In the event an action the legislature has approved and the cabinet must undertake puts them at a flow below the requirement the cabinet must stop other non-legislature approved (such as Foreign Minister improving relations) actions draining political power.
 - ii. In the event that legislature mandated actions puts the country at political power flow below, then going below the flow is allowed.
 - b. The foreign minister may use political power for the actions they are responsible for as defined in Section 3, Rule 1f, as long as the actions won't inhibit Section 2, Rule 2a.
 - c. The cabinet must implement the actions (war justifications, coups, etc) passed by the legislature per the priority they are voted.
 - i. In the event the legislature does not provide the cabinet with the priority order then the Cabinet may implement the actions in the order the Prime Minister decides.
3. The cabinet will be composed of 3 positions, the Foreign Minister (FM), the Strategic Minister (SM) and the Defense Minister (DM).
4. All cabinet positions are elected by the country's population using the voting system outlined in Article 7. All cabinet positions have a term of 2 weeks and no term limit.

5. The cabinet may vote to request or provide control of states (diplomatic action), this will pass with a majority vote. In the event of a tie the Prime Minister will act as a tiebreaker (they also vote in the original vote).
6. The cabinet vote to approve outbound lend leases, this will pass with a majority vote. In the event of a tie the Prime Minister will act as a tiebreaker (they also vote in the original vote).
7. In the event there are unforeseen problems in the play session, the Cabinet will vote on how to resolve them (with the Prime Minister acting as the tie breaking vote).

Section 3: Foreign Minister

1. The foreign minister is responsible for managing diplomacy. Examples of their responsibilities include:
 - a. Occupied territory management
 - b. Puppet nation coordination and relations management
 - c. Reduce subject autonomy
 - d. Requests for forces from puppet nations
 - e. Requests for inbound lend leases
 - f. Diplomatic actions
 - i. Improve relations
 - ii. Boost party popularity
 - iii. Request and offer military access

Section 4: Strategic Minister

1. The strategic minister is responsible for managing the country's research, construction and trade. Examples of their responsibilities include:
 - a. Management of construction queue
 - b. Management of resource trade
 - c. Selection of research

Section 5: Defense Minister

2. The defense minister is responsible for managing the country's production and recruitment. Examples of their responsibilities include:
 - a. Management of military factories and naval dockyard production
 - b. Management of the recruitment and deployment of troops
 - c. Creation and modification of outbound lead leases to allied and puppeted countries
 - d. Return any British volunteer or expeditionary forces sent to foreign countries.

Section 6: Prime Minister

1. The Prime Minister is a position elected by the people with a term length of 2 weeks, the Prime Minister is responsible for organising the game session schedule as well as capable of multiple other actions in relation to other roles. It's not subject to dual mandate limitations within the Executive and can be combined with other offices here.
2. The PM also plays the game, with a minimum (recommended more) of 2 hours of play every week.
 - a. The Executive may play a maximum of 365 in game days per session.
3. Handling of in game events the legislature has not provided a response for is outlined in Article 3, Section 1, Rule 5a.
4. The Prime Minister is responsible for choosing the National Focus selected in the event there are no longer any legislature approved focuses available.
5. The Prime Minister is able to replace any Executive role that doesn't attend the session and whose proxies are unavailable as well for that session with a registered member of their party.
6. The Prime Minister is ultimately responsible for ensuring that the in-game laws and policies passed by the Legislature are implemented in game as soon as possible.

Section 7: Supreme Commander

1. The supreme commander is commander of all the country's military (land, water, air) units. They are responsible for managing the structure of the military and all wars that the country is involved in.
2. The supreme commander role will be held by a single person, they are elected by the country's population using the voting system outlined in Article 7. They hold a term of 2 weeks.
3. The supreme commander can create subordinate positions within the military branch of the government. These positions cannot be held by anyone currently holding executive branch positions.

Section 8: Army Supervisor

1. The army supervisor is responsible for overseeing the work of all military officials including the supreme commander. They shall debrief them and report their effectiveness to the Legislative.
2. The army supervisor role will be held by a single person, they are elected by the country's population using the voting system outlined in Article 7. They hold a term of 3 weeks.
3. This role is exempt from dual mandate restrictions from other roles except Moderators and other Executive roles.

Section 9: Governors

1. Governors are officials who control puppet nations of the primary nation played in DemoH0I4. They are responsible for managing all aspects of their puppet nation.
2. Each governor will control a single puppet nation, they are elected by the home nation's population using the voting system outlined in Article 7. They hold a term of 2 weeks and have no term limit.

3. The governor can create subordinate positions to assist with management of their nation.
 - a. No person can hold two roles in either the executive or subordinate to the governor.
 - b. Positions subordinate cannot be held by other members of the government (judicial, legislative). Unless allowed by a Legislature law.
 - c. The Prime Minister will not be required to schedule the game around the availability of the Governor's subordinates.
4. The puppet nation will not have a separate legislature/set of laws and will abide by their parent nation's laws (acts and bills) as written by their legislature.
5. The cabinet may force a governor to make a specific decision with a 3/4-vote.
6. If there is not enough governors for puppet nations, nations without governors will be controlled by the AI.
7. Upon puppet nations no longer being puppets of the United Kingdom, they will be controlled by the AI.
8. Puppet nations and their governors will not undertake coup d'états or boost party popularity on other nations. The cabinet cannot use Rule 5 of this section to force either of these actions.

Section 10: Recall and Resignations

1. To recall an executive official, anyone in this Article, 10% of all citizens must sign a petition to be remove them, which will then be put to a 65%-majority public referendum.
2. If an official is recalled or resigned, there will immediately be a candidacy thread set up and an election held 2 days later.

Article 3: The Legislative Branch

Section 1: Separation of Legislative Power

1. The legislative system of the United Kingdom consists of House of Commons and the House of Lords. Both have equal power over the legislation passed.
 - a. The House of Commons consists of every registered citizen.
 - b. The House of Lords consists of elected representatives.
2. The legislators in the House of Lords has the right to propose and sponsor bills to be voted on in their sessions.
 - a. Bills having sufficient sponsors will be sent to be voted on in the House of Commons.
3. An ordinary citizen can propose a bill by making a petition and having 10% of all citizens signing it.
 - a. House of Commons-initiated bills does not need sponsors in either House.
 - b. It will then be voted on by the House of Commons and be sent to be voted on in the next session of the House of Lords.
4. For a bill to be passed, it needs to be approved with a 50%+1 vote from both Houses.
5. The House of Commons will vote in the following way: Using emote-votes in a publically visible but locked channel were the Speaker of the House of Lords or a Moderator shall post votes for bills.
 - a. The House of Commons does not have to vote at the same time as a House of Lords session, it can be both before or after. If more than a week pass with only 1 house voted on a bill, then the house which already voted need to revote on the bill.

Section 2: Legislative Powers

1. The word 'Legislature' refers to both Houses unless otherwise is mentioned.
2. The legislature will be in charge of making government laws, and deciding/approving certain in game decisions.

3. The legislature must approve the following in game actions prior to them being undertaken with a majority vote.
 - a. Justification of war goals.
 - b. Declaration of war.
 - c. Faction Changes (new member invitations, disbanding faction, leaving faction).
 - d. Foreign Coups.
 - e. Expeditionary and Volunteer Forces Sending.
 - f. Independence Guarantees.
 - g. Non-aggression pacts.
 - h. Peace Conference Results Approval
 - i. The details of this approval process and how specific the approval needs to be will be left to the Legislature to decide through laws.
4. The legislature can pass and repeal bills which regulate or clarify anything not covered in the constitution with a majority vote (50%+1 vote).
 - a. Any amendments to a previous law, should be considered normal law and go through the standard process.
5. The legislature will also vote on in-game decisions, both approving them with a majority vote and ordering/prioritising them, as clarified in (7), these include votes on.
 - a. National Focus Selection (of the Home Nation)
 - b. In game laws/advisors and other laws in that section of the interface (of the Home Nation), such as Trade Law, Political Advisors, Women's Right Laws, Tank Designers, Artillery Military High Command etc.
 - c. Research Doctrine Selection (one of each from Land, Navy, Air, Industry)
 - i. The legislature will choose which doctrine research trees the cabinet (strategic minister) can research from.
 - ii. The selection of this tree does not force them to complete any research in this tree, it just forbids/prohibits research in other trees.
6. The Legislature shall have the power to decide the response to any foreseeable events taken in the game. The decision will be decided by a majority vote in the Legislature and

the foreseeable actions include all listed here:

http://www.hoi4wiki.com/British_events.

- a. Any events triggered during a play session that the legislature has not voted to decide on will be put to majority vote in the cabinet.
 - i. The Prime Minister will vote in the initial vote.
 - ii. In the event of a tie in the cabinet voting the Prime Minister will have the deciding vote.
 - b. Governors have control over the responses (decisions) to events in the puppet nations they are controlling.
7. In the event of a tie in decision making within the House of Lords (including Speaker Elections), the Prime Minister will cast the deciding vote.
- a. In the event there is no Prime Minister to decide the Speaker Election Vote then it will be put to a public vote organised by the Moderation.
8. In the event that after a normal vote in a legislature session there are multiple pending actions that require Political Power that are approved by the Legislature must then have their priority order voted on.

Section 3: Term Lengths and Removal

1. The House of Lords will operate on a two-week election cycle. There are no term limits, as to keep trained Legislators in.
2. To recall a legislator, 10% of all citizens must sign a petition to be remove them, which will then be put to a 65%-majority public referendum.
3. If a legislator is recalled or resigned, there will immediately be a candidacy thread set up and an election held 2 days later.
4. Legislators are elected via Article 7 every two weeks.
5. Legislators are automatically recalled should they not vote on anything over a period of 4 days. Unless nothing was proposed.

Section 4: Legislature Size

1. The number of Legislators in the House of Lords will be 5 and then number of registered voters divided by 15 (rounded up) added.

Section 5: Speaker

1. The House of Lords shall elect a Speaker via simple majority voting as in Article 7. This Speaker is responsible to:
 - a. Organize legislative sessions
 - b. Create an agenda for voting on these sessions.
 - c. Setup voting for the Legislature.
 - d. Announce sessions and the agenda.
 - e. Announce results of a session after it is finished.
 - f. Retain a record of all laws and their status (proposed, passed, failed, repealed, withdrawn).
2. The Speaker can be recalled like any other Legislator.
3. The Speaker may also create positions such as Vice Speaker or Secretary. These positions are inferior to the Speaker and can be overridden by him/her.

Section 6: Sessions

- A. The Speaker should announce that a new 48-hour long session is beginning. This session must start with 24-hour debate period, in which bills are proposed and debated upon.
 - a. For a bill to pass, it must receive 2 sponsors other than the bill creator. 1 sponsor can be from another branch than the legislative, the other sponsor must be a fellow legislator. The bill must receive these sponsors before the debate sessions ends.
- B. Once the debate session ends, the Speaker must create a list of bills to be voted on (the agenda) and post it for the Legislature. Then the legislature votes for 24 hours,

and after the voting is done, the Speaker decides which bills passed, failed, or were tabled.

Article 4: The Judicial Branch

Section 1: The Supreme Court

1. The Supreme Court is the highest court for the DemoHOI4 community. It consists of 3-4 elected justices.
 - a. The justices are elected on one-month (28 days) terms.
2. The court's purpose and primary types of cases to hear are listed below. The court is also the general way of solving disputes with a legal basis, rather than bringing it to the moderation.
 - a. Keeping the power of the Moderators in check and make sure they do not get away with abuses of power.
 - b. Interpreting and clarifying meaning of the constitution
 - c. Ruling on the legality of bills, if they are compatible with constitution and other laws.
 - d. Ruling on appeals
 - e. Any other dispute not specifically mentioned above
3. Any citizen can file a case for the Supreme Court.
4. To hear a case, a 35%-vote (rounded up) by the court members is needed. To dismiss the case with making a ruling outright or after hearing it requires a 50%-vote by the court. Making rulings requires a 50%-vote unless otherwise specified.
5. One of the justices will be appointed as Chief Justice by justices with a 66%-vote. The Chief Justice is responsible to read and hold hearing-votes on cases and announce the results of cases. The Chief Justice will remain on their position until they resign or are removed by the other justices with a 66%-vote (excluding the Chief Justice themselves).
 - a. If the Chief Justice has been inactive on the servers for a week. Only a 50%-vote is needed to remove them.

6. The court can overturn any Moderation decisions with a 70% vote, as well as hold a recall election for any moderator with a 80% vote.
 - a. After removal of a moderator. The election of a new moderator may be held by the Legislature, if they deem there to be a severe conflict of interest on the side of the moderators.
7. To recall a justice, 10% of all citizens must sign a petition to be remove a justice, which will then be put to a 65%-majority public referendum.
8. If a justice fails to vote in 3 cases in a row within a week, they are automatically recalled for inactivity.
9. Should a justice be recalled or resign, the Moderation will begin an immediate reelection to fill the seat.
 - a. If the Moderation ban a justice, the Legislature must approve this decision with a 75% vote to remove the justice from the court. Else they will de jure remain on the court.
 - b. Should there be a lack of the intended number of justices, the Moderation may call a new election of justices, at most once every week.
 - i. Justices elected in this way shall only serve until the next ordinary term ending. (Which is one-month after the first justice election ever held and keeps going on one-month terms after that) Before applying for reelection.
10. If the amount of justices falls below 3, the Election Chief shall randomly assign citizens as emergency justices until the amount of justices is back up to 3 justices, the same rules apply to emergency justices as normal justices.
 - a. Executive and Legislative members can't become emergency justices.
 - b. These emergency justices can't be chief justice, unless every single justice is an emergency justice.
 - c. Emergency justices serve for 3 weeks instead of 4 and can't serve 2 terms in a row.
 - d. If the assignment of emergency justices was not random, the Election Chief may be recalled as

moderator in a 60%-majority referendum with no petition needed.

11. If the court is below 3 justices, the court is declared as non-working and can't rule on cases. They still have the right to rule on recalls if there are 2 justices.
 - a. The court returns to working status when the amount of justices are 3 or higher again.
12. The Legislature can write laws to change or add types of punishments the court can issue. They can also remove types of punishments, if they were initially passed as laws and not included in the constitution.
13. In the event that the court finds an individual or set of individuals guilty of violating the law or constitution it may issue the following punishments depending on severity. The People can write laws to specify the situations/actions that need to be undertaken to merit the below punishments.
 - a. Private warning to the individuals that further illegal/unconstitutional actions will have greater consequences in the future.
 - b. Public denouncement of the individuals for their actions.
 - c. Recall for their role.
 - d. Ban from holding government office for any number of elections.
 - e. 1 week ban from community servers without Moderation approval
14. A justice will automatically be recused if they are the topic of a vote or case. They will for the duration of the case, no longer have access to the court channels.
 - a. A justice can be voted to be recused from a case by a 60%-vote from the court (the person in question is excluded from the vote).
15. Any legal or binding decision made by the court will have to be made through a case ruling. Except hearing cases, will have to be made by at least half the court.

Article 5: Rights of the People

Section 1: Equality

1. Every person is equal in front of the law.
 - a. This means there shall be no law nor article in the constitution discriminating for one group, nor discrimination of any kind is allowed.

Section 2: Free Speech

1. Every person is guaranteed the right to speak their opinion in reasonable discussions on Discord or generally on Reddit without punishment.
 - a. This includes any type of propaganda, limited to reddit or propaganda channels and any relevant advertising limits.
 - b. This excludes hate speech, spam, slander, or posting in the wrong channel. It is up to Moderation to determine what counts as an offense here. Moderation may ban or mute the offending person within reason. If the offender feels they were unfairly banned or muted, they may file a court case for it.
2. Slander and false reporting is illegal and punishable by the Courts but has to be filed as a court case.

Section 3: Free Press

1. The Press will have the right to publish any article, bias or not.
 - a. The Press shall not be used as an excuse to leak secret information. Although the publisher may not be punished for the actions, the leaker themselves can (even if they are also the publisher).

2. However, the Supreme Court can stop the publication or take an article down if they deem it hate speech or slander. The Moderation can always remove for spam.

Section 4: Freedom of Assembly

1. Every person has the right to join whatever parties or organizations they want, even if they oppose the government. Being a member of multiple parties is currently forbidden.
2. This applies to opposing the constitution and every entity in it.
3. The government may not ban ideologies or parties out of game.

Article 6: Community Registry

1. The Moderation shall create a simple registration form for new members to the community to register as a citizen in. The registrations shall be added to the community registry.
 - a. Anyone who doesn't register is not a citizen of any form and doesn't enjoy the rights of a citizen.
2. The Moderation must then upkeep (marking inactive voters as such, fixing any errors and any other relevant tasks) a "community registry" of all eligible citizens at minimum every four days.
3. To vote in any elections you must be on this community registry.
4. If a citizen is marked as inactive, if the citizen votes again, the inactive mark is removed.
5. The registry shall contain a list listing the citizens.
 - a. These lists is to hold the following information:
 - i. Reddit Username
 - ii. Most Recent Election the citizen voted in
 1. Exceptions to this rule can be made if there are less than 5 days between elections.
 - iii. If the citizen is inactive or not

6. If a citizen has not voted in two elections in a row. The citizen will be marked as inactive and will no longer be counted as a "citizen" as voting and statistical rules requires in this document.
7. The use of the term "all citizens" only counts active citizens, excluding those marked as inactive.
8. If a citizen has left both the main and government Discord servers and has been inactive in the community for over a week. The Moderation may remove them from community registry, this removes them from any office they held.

Article 7: Elections

Section 1: Election Types

1. All of the following election types shall have a town hall posted on the main subreddit for 1 day minimum and a voting time of 24 hours. The Election Chief or the one holding the election must then release the results in a Reddit post within one day.
2. Any person elected to fill the role of a person who was recalled, resigned or otherwise left office prior to their term ending will occupy that office for the term of the previous holder, unless the remainder of the term is less than 25% of the total length. In that case, the person is elected for the next term as well.
3. Moderators, all ministers, the supreme commander and army supervisor are elected using a unique custom-made system referred to as "Mixed 1Vote/Points (M1VP)". In this system, every voter will have 1 regular vote each (these votes will count as 50% of the total voting score) and being able to rate every candidate with the following points 0-1-2-4-6-8-10. (The points are the other 50% of the total voting score).
 - a. The points have equal value as the voting score. All the regular votes will combined have the same total

voting score as all the points given. The voting score value of votes will be determined by its percentage share of the vote. "x" percentage of all votes equals the same percentage of the total amount of points given.

- i. Example: If there is 50 points given among all candidates and if a certain candidate have 4 out of 10 regular votes, those 4 votes equal 20 points.
 - b. The regular votes and points combine into the total voting score which will determine the winners, highest score wins.
4. Justices and Protectors are elected using Points voting, where you can give all candidates either 1, 2, 3 points or abstain. The candidates with highest scores win.

Section 2: Election Timing

- A. Elections should be attempted to be on the same day as each other, such as having a Legislative and Executive election in the same ballot.
- B. The exact timing of the FIRST election is up to the Head Moderator's discretion. After this, however, the term lengths will decide the election dates.
- C. The Election Chief or another moderator, at LEAST 2 day before the election, must make a candidacy announcement thread for candidates to announce on.
- D. There shall be a town hall thread 24 hours before the ballot in which voters may ask candidates questions.
 - a. If there are 5 or more candidates for a specific office (example: Australian Governor). A candidate must answer one question at least to be qualified for the election. If no questions are asked, then no questions need to be answered.

- E. The voting period after the debates shall last 24 hours exactly. After this a moderator shall post the results to the main subreddit.
- F. Each candidate and their associated party is limited to 2 pieces of advertisement a day. Any advertisement posted for the party, by party members counts towards the candidates limit.

Section 3: Dual Mandate

- 1. No person shall hold two ELECTED offices simultaneously, except if it's an office elected internally within a branch.
 - a. List of example exemptions:
 - i. Speaker and other subordinate legislative roles but only with other Legislative positions.
 - ii. Prime Minister but only with other Executive positions.
 - iii. Chief Justice but only with the Justice role.
 - b. Deputy and Assistant Moderators do not count as elected, while any judicial position does.
- 2. The legislature may pass laws to enact or remove limitations on dual mandate.

Article 8: Servers

- 1. r/DemoHOI4 is to serve as the hub for all affiliated subreddits. r/DemoHOI4 can also be referred to as "The Hub".
 - a. The Hub shall host content pertinent to all nations, ie
 - i. Play session reports (summary of what has happened)
 - ii. Elections and referendums taking place
 - iii. Important announcements to the community
 - b. There shall be several core subreddits/servers.
 - i. /r/demohoi4 for general discussion, voting, etc. This is the main subreddit.

- ii. /r/demohoi4legislature for the Legislature to post bills and vote.
- iii. /r/demohoi4judicial for the judicial branch to post rulings and decisions.
- iv. The official Discord server (link [here](#)) for the governmental working and discussion.

Article 9: Amendments

Section 1: Amending the Constitution

1. This Constitution may be amended by the people if they so wish. However, they should only do so if the desired changes are impossible to do with laws. The Legislature does not have the power to amend this Constitution.
2. To start an amendment, 10 percent of all citizens (rounded up) must sign a petition to do so. If the next election or vote is within a week's time, the Election Chief will add the amendment to the vote. If there is no election or vote within a week's time the Election Chief will create a referendum for the amendment that will be voted on within a week's time. A supermajority (66%) of voters must vote yea to the amendment for it to pass.
3. The Head Moderator or 2 deputy moderators can set up an amendment referendum without the required petitions if the amendment can be considered major and reforms a large part of an Article.
4. The Head Moderator or 2 deputy moderators can set up an amendment referendum without the required petitions if the amendment can be considered major and reforms a large part of an Article.

Section 2: Protectors

1. This Constitution hereby creates the office of Protector. A Protector is in charge of:
 - a. Keeping their own separate copies of this Constitution
 - b. Verifying any changes (making sure they are legal) before individually added the change to each copy.
2. The five Protectors shall be elected in the first metaelection for Mk5 Alt and after being elected, their names shall be added to Rule 3 of this Section.
3. The five Protectors shall be /u/INSERTNAME (DISCORDNAME), /u/INSERTNAME (DISCORDNAME), /u/INSERTNAME (DISCORDNAME), /u/INSERTNAME (DISCORDNAME) and /u/INSERTNAME (DISCORDNAME).

Section 3: Emergency Amendments

1. The Moderation Council may make an emergency change to this Constitution is one comes up (such as a constitutional crisis). However, it is STRONGLY advised that anything NOT URGENT be done through the means in Article 10, Section 1.
 - a. If the Moderation Council decides to emergency amend this Constitution, he must tell the Protectors, who will then vote on its legality (does not change Article 10). If it is legal, each Protector makes the change to his/her copy. Then the Moderation team must make an announcement in the Discord AND main subreddit.
 - b. After that is done, the amendment comes into effect for THREE DAYS. Before these three days finish, Moderation must hold a referendum for at least 24 hours. Voters must vote on whether to keep this emergency amendment or not. It requires a 60%-vote to stay.

Section 4: Simple Constitutional Fixes

1. If this Constitution is found to have awkward wording or a spelling error after it is ratified, the Moderation team can request a simple constitutional fix to fix the small

error. The Protectors vote on the fix's legality and if approved, it's put into the Constitution within 24 hours. The Moderation team does not have to tell the public, but it is strongly advised to do so.

- a. A simple constitutional fix MUST ONLY change the wording or spelling. It CANNOT change the interpretation, AT ALL. This is grounds for a recall if so.

Section 5: Early Ratification Amendments

1. If a change is found to be needed within the first two weeks of this Constitution being ratified, 2/3 of the Protectors can agree to a change being made and the change will be made in each Protector's copy. After the 14th day of this Constitution being ratified, this type of amendment no longer applies and is null.

Section 6: Amendment/Constitution Contradictions

1. If an amendment contradicts the constitution in any way, the amendment will overrule the constitution.

Section 7: Moderation Amennndments

1. If an amendment contradicts the constitution in any way, the amendment will overrule the constitution.

Article 10: Starting the Game

Section 1: Game Settings

1. This section will outline the settings used in DEMOHOI4 Mk5
Alt.

2. The game will be played as Britain (UK) and her puppets.
3. All non-player major nations will have their custom difficulty bonus set to the medium difficulty (25%+ entrenchment speed, etc), while all player nations will have no custom difficulty bonus set. The general difficulty setting will be set to regular.
4. The game shall be played on the Gathering Storm Scenario (1936 start).
5. The game will be played with Road to 56, Player-lead peace conferences, Faction Manger and the Ideology change mod.
6. The game will be played with historical AI focuses disabled and hotjoin and cooperative settings enabled.
7. The game will be played with all the DLCs.

Section 2: Victory Conditions

1. The game can end in a number of different ways,
 - a. One faction's members controls (not occupies, has permanent control over) over 80% of the world's in game provinces.
 - b. A super majority popular vote.
 - c. Our home nation capitulates.
2. Upon the end of the game, discussion for a new game and possibly the adoption of a new constitution will held.

Article 11: Ratification

Section 1: Ratification

1. This Constitution in its entirety will be enacted and ratified if a majority of the active DemoHOI4 community vote to do so.
2. At the same time as this constitution is ratified, a new Moderation Council will be elected.
3. Once this Constitution is ratified, all DemoHOI4 subreddits and servers will be changed to adhere to this constitution

and the new Moderation Council is put in charge.

Immediately after, the new Moderation Council must start planning elections for all elected positions.

4. This constitution was ratified on Sunday the 20th of May 2018 at 2:34 CEST and at 12:45 PST on American pacific islands.

Signed By,

RB33 "Please let me not be the only signer" (/u/RB33z)