

Winter 58AD

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Summer 59AD

Sea Elves vs. Regnum Central/Land Elves

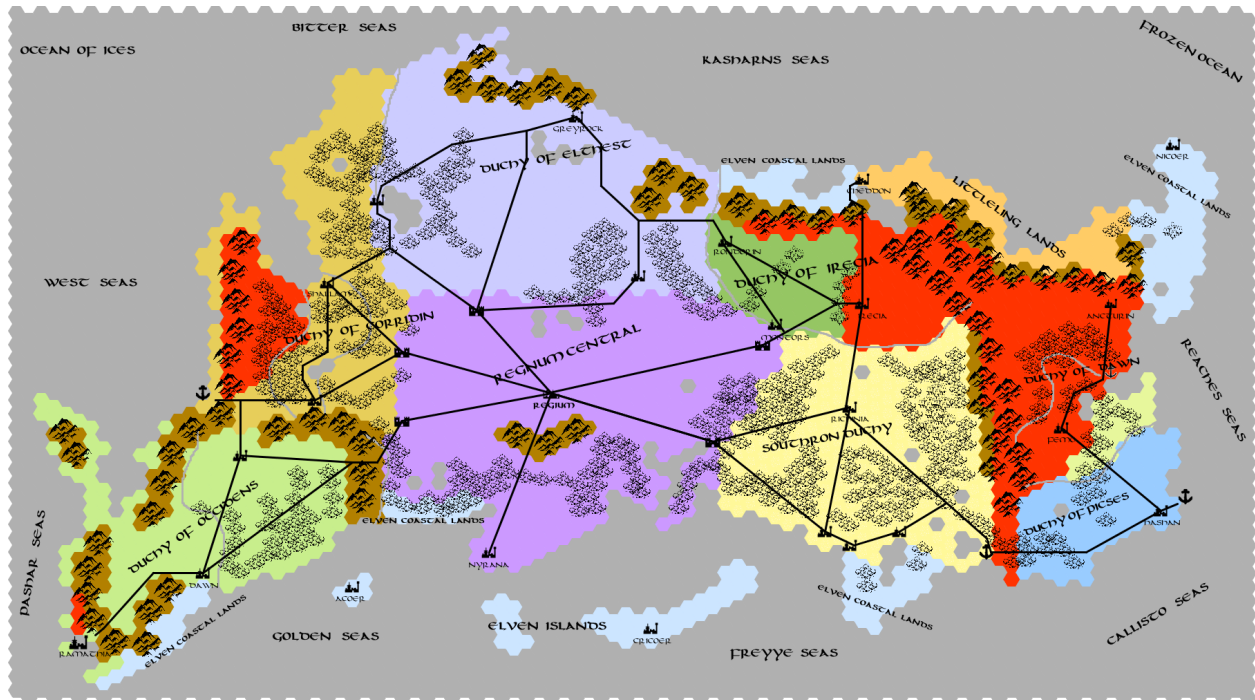
Sea Elves vs. Southron Duchy

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Fall 59AD

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Orcs of Bloody Axe v. Southron Duchy / Duchy of Pisces

The weather of the Duchy of Pisces greeted Winter with rain and more rain. The city of Amfrey's Point was surprised to receive guests - tens of thousands of refugees from the now-fallen Duchy of Dawn landed on the shores surrounding the city, as did four armies! The Marshals of those armies pledged loyalty to Duchess Childress and word was sent to her of their arrival.

On Winter 15, the orcs captured two couriers and learned of the plans between Childress and the Southron Duchy! The orcs decided to press the attack sooner, to prevent further cooperation and consolidation. However, with the bad weather, they had to wait for their forces from the coast of Pisces to return. Childress, waiting for news from Southron that would never arrive, decided to order the Hashan Army to start probing the Orcs.

In the meantime, a brash Orc general, Gruznarz, decided to probe the Hashan army, leading the attack himself. The humans won the engagement and Gruznarz was killed!

Winter 29 saw the Hashan army return the favor, as ordered by the Duchess. The human army probed the area head by the Orcs, now commanded by Graolg. The Hashans did not fare well and were forced to retreat when all of their knights and army leader were beaten. The Marshal of the Army felt that they would have no option but to attack in force the next time!

On the 33rd day of Winter, the Orc Armies commanded by Murzag attacked the Southron 23rd Regulars at their encampment to the west of the border town of Westgold. The Southrons, commanded by Marshal Beauregard Cautus, struggled to organize into a line with the woods hemming them in, while Murzag's warriors pushed quickly through the woods. (*The humans could not roll good PIPs for the opening bounds!*)

Cautus's Knights smashed into the orcs right flank, hoping to score a decisive breakthrough. The orcs fell before their charges and one regiment of knights dashed forward and sacked the Orc camp! However, the Orc spears and warbands hammered again and again at the human spearmen and blade troops, while holding off the remaining knights. The threat of hordes from the Orc's left flank kept the Orleans cavalry occupied on the right.

The human's center crumbled from the assault and soon, only half of the Orleans Army remained. (*Three human elements were destroyed in one bound. Blades vs. Warbands is a dangerous combination!*)

Cautus commanded a retreat into the woods to the northwest. It was only his command presence and their training that gave the Southrons a chance to regroup! Meanwhile, Murzag's Army retreated as well from the battle, with Murzag forced to use his lash and his subchiefs to reorganize the victorious Bestials!

Results - Murzag wins over Orleans 6-3c; Murzag retreats, 23rd Regulars Retreats.

On the 34th day of Winter, Marshal Belkin, commander of the Hashan Army, knew without a shadow of a doubt that the Orcs would be attacking soon. Sure enough, on the morning of the 34th day of Winter, picket riders raced back to tell him that Graolg's Army was marching towards the humans' camp! Belkin's commands were quickly followed as the humans lined up in preparation. The hoarse cries of the Bestials could be heard through the trees as the Orcs approached!

Belkin and his Knights took to the road, to prevent the Orc spear from rushing down and flanking him. Meanwhile, the Human and Orc archers moved towards the hill to the north, although the Orcs were very cautious in their movements, almost defensive!

The Knights smashed into the Orc spear and in a stunning victory, Belkin and his personal guard slew the Orc warlord Graolg and a great number of his spear! To cap the quick turn of events, the Hashan archers fell half of the Orc archers, reducing their effectiveness for the rest of the battle.

The Orcs fought on gamely. The Orcs left flank became an archer's duel, with the Human archers forcing the Orc archers back, but never far enough to allow the Human spearmen to

flank the Orc Hordes. The remaining Orc spear could not destroy the Hashan Knights, but neither could the humans force the spear back.

It was the warbands of Hashan villagers and townsfolk, and the Hashan spear, that forced the Orc center to crumble. With their warlord gone, the Orcs found their berserk rage dissolving and they fled in disarray!

Results: Hashan Army wins vs. Graolg's Army- 7g-2; Graolg flees, Hashan fights.

On the 49th day of Winter, the Orc Warlord Kharlorz followed Warlord Murzag's suggestion and moved east into Southron lands to find the recently defeated 23rd Regulars, instead finding a much smaller Orleans Reserve force. The Orcs of Kharlorz's Army smashed the Reserves and drove them from the field of battle.

On the 54th day of Winter, Murzag sent a regiment to probe the forces he'd sighted to the west, unsure if they were the Orleans Army or a new force. The encounter was inconclusive, but the Orleans Army lost a regiment due to scattered reinforcements and an inability to gain a good position against the orcs.

The very next day, the Orc Army led by Kharlorz engaged the depleted Orleans Army. Despite a spirited defense and a battle that swung back and forth in initiative and intensity, the Orcs of Kharlorz's Army defeated the smaller force. Marshal Cautus fought and survived the fight, but his army has been reduced to nearly a regiment, ceasing to be a sizeable force. **Kharlorz was killed** by Cautus and his knights, the remaining Orcs falling back in good order.

The scales of war continued to weigh against the Duchy of Pisces as the Hashan Army was defeated **on the 58th day of Winter** by the Orcs led by Warlord Yagomog. The tenacious Orc and Goblin hordes pushed the Hashan's right flank into disarray, while the Goblin archers wreaked havoc on the human's left flank. Both armies suffered a good number of casualties, with the Orcs falling back.

The final battle of Winter occurred on the **70th day of Winter**, as the aggressive Yagomog attacked the Army of Tel Anon, which had moved up the road to cover the Hashan Army's move back. Both army's left flanks were crushed, and Yagomog himself knocked out during the fight, but he managed to survive and escape capture! The orcs were forced to retreat and it took the harsh whip of their War Chief to reorganize them.

Spring 59AD

Orcs of Bloody Eye (Northern Sithastens) vs. Duchy of Irecia

Marshal Roehm and Marshal Ynivax, acting on orders by Duke Reynald, begins a mustering of militias and troops from the Midlands of Irecia. They are to mobilize to Enonia and form armies to prepare for war against the Orcs. The Duke fears an attack during the Summer. By the end of Spring, most of the forces mustered are in place at Enonia.

Orcs of Bloody Axe v. Southron Duchy / Duchy of Pisces

(Little Wars 2017)

On the **6th day of Spring**, a detachment of Southron forces from the *12th Regulars* probed the area of the Tuluk Ruins and were driven away, soundly defeated. Master Wizard Emrol was killed in the battle.

To the south, Duchess Childress organized her armies into a line to approach Arcpoint from the east. To the west, the Southron *23rd Regulars* rebuilt from reserves and replacements, but were forced to remain close to the city to protect it from the Orcs. Lorumbu, the Orc War King, gathered and reorganized his forces, determined to hold off the attacking humans and keep the fortress of Arcpoint and its strategic importance to the area.

On the **9th day of Spring**, at the command of the Duchess, Lord Dunn Frideric formed the *Army of Southern Pisces* from reserves and regiments that had mobilized and moved to Tel Anon.

On the **26th day of Spring**, Marshal Humil (of Reach) and Marshal Vasey (of Ancturin) accepted the Duchess's authority and orders. However, Marshals Hanequin and Arter of *Dawn 1st and 2nd Armies* refused to obey her. Vasey and Humil appealed to the two holdouts, but they again refused. Vasey and Humil ordered the two commanders arrested. The Dawn Armies complied; Hanequin and Arter were relieved of command and their 2nds, Avis Celata (A3) and Tullius Sumner (B2), were promoted. They agreed with the orders. The two prisoners will await trial by the Duchess in the future.

The Bestial army commanded by Orc War Chief *Mahkurz* attacked the *Army of Tel Anon* on **Spring 29**, while the Human army traveled on the forest road leading to Arcpoint. Mahkurz, inept in his command, organized his armies poorly and never was able to gain any advantage over the humans. Marshal Gordon's forces fought very well and crushed the Orcs, even capturing the Orc War Chief himself! Mahkurz's army broke and fled the field.

The **34th day of Spring** saw Marshal Gordon and the *Tel Anon Army* attack the *Bestial army of Yagomog*. Yagomog had begun to create earthworks but did not have enough time to complete the fortifications. Still, the attack was bloody with only the less completed earthworks finally falling to the exhausted Tel Anon troops. The few remaining Orcs retreated in disarray. Fortunately for Marshal Gordon, fresh replacement troops and recovered wounded brought his numbers back up to a respectable force.

Orcs of Dripping Fangs v. Duchy of Corridin

(GaryCon IX 2017)

Orc Warlord *Othzul-khawaj* assaulted the city of Shallam on the **44th Day of Spring**. Marshal Uther Hammond died in the assault. His overconfidence in the *Knights of Shallam* was his undoing as he bravely/foolishly charged the Orcs in the opening minutes of the battle. He battled Othzul himself, but they both died of wounds from the duel. It was only through the brave efforts of his surviving troops, plus magics from the Shallam Wizard Birazohr the White, that the city itself was saved. The surrounding towns found themselves occupied by Othzul's Bestial army and a siege of sorts has developed.

Summer 59AD

Sea Elves vs. Regnum Central/Land Elves

(Little Wars 2017)

On the **23rd day of Summer**, 59 AD, the city of Nyranee came under attack by the Sea Elves. Unknown to humans before this day, the Sea Elves attacked in force with siege weapons, creatures and many troops. Led by *King Selatoth*, they arrayed themselves in their traditional battle formation. Marshal Guy Whitglow, commander of the Human forces, and Tyrel Larenth, commander of the (Land) Elf forces mustered their troops for a brave defense. Believing their walls to be strong enough, and counting on the power of their bows, the defenders positioned an initial group along the battlements and positioned troops inside the gates to mount the walls.

King Selatoth and the Sea Elves aggressively dashed down the road to get their battering rams in place before the Nyranee defenses, including catapults and bolt throwers could come to bear. Selatoth also sent a small force through the woods near Nyranee as a surprise flank. The battle then turned grim against the Humans and Land Elves. The Sea Elves routed the humans to the very walls of the city and the fearsome Kraken itself started pounding on the gates. The defenders fiercely fired volleys of arrows, huge bolts from their ballistae and rained stones down, finally destroying a battering ram as well as killing the Sea Elves mage, but the gate looked weakened.

Despite the death of General Larenth and horrific losses, the defenders held off the furious assault. Selatoth pushed forward for a final assault, even bringing up his fearsome Sea Dragon, but it was driven off by the defenders with another volley of missile fire. The hour was late and the attack was spent. The Sea Elves had to be content with occupying an outlying village and contemplating a siege.

Sea Elves vs. Southron Duchy

(Little Wars 2017)

On 5 Summer, 59 AD, a small outpost inland from the southern coast of the Southron Duchy came under a surprise assault by the Sea Elf King Orenal. The King had managed to persuade some Land Elves to join his cause, and together, they sought to establish a beachhead. The Land Elves told the Orenal about the Southron fort nearby and the King led a force to overrun it.

The Marshal of the area had been warned of a mysterious army that had landed "somewhere" along the coast, but he was unable to find them. His forces were stretched thin and his response to the attack on the outpost was definitely disorganized! Only a portion of the *14th Regulars* was at the outpost.

King Orenal moved his forces aggressively towards the humans. The Southron forces moved their archers and catapult inside the outpost and closed the doors. The palisade provided them with a great deal of protection, while allowing them to rain missile fire down on the advancing army. Spear infantry and swordsmen braced themselves for the assault which came quickly. The humans were nearly wiped out in the initial contact, but the timely arrival of Second James Relee, the Mage Nimarco and cavalry blunted the attack. The palisade drove off the first attackers.

The Sea Elf response smashed the cavalry and felled Second Relee. The arrival of the 14th Regulars heavy infantry helped to hold the outpost against further assaults. The battle ended with the Southron forces heavily opposed by the Sea Elves, but managing to keep command of the outpost! Orenal's attack had been blunted, although he still had the majority of his troops left.

Orcs of Bloody Axe v. Southron Duchy / Duchy of Pisces

(Little Wars 2018)

The Battle of the Dragon, Summer 49

The Orcs gathered up all of their treasure and sent their horse-mounted cavalry speeding up to Valdroan. Intrigued by the large amount of wealth and filled with blood-lust, the dragon agreed to destroy the mounted Human knights. Having secured an ally, B'orzg drew his forces back and waited for the Humans to cross the river.

As the Human forces approached the ford, Valdroan emerged from his keep! Fearsome deadly dragon-fire erupted from his jaws and engulfed the Human mounted knights in flame, killing them all! The Bestials called out taunts as the Humans reeled, but Commander Meade quickly recovered and sent out two fearsome creatures as well as poured catapult and ballista fire at the dragon. The dragon was slain!

The Bestials were dismayed at the defeat of the dragon, and began organizing their lines for an attack. Meanwhile, Meade sent his heavily armored footmen racing to the ruined tower and recovered the treasure as well as directing his other forces to cross the river to attack. The Orc and Human troops smashed into each other in a brief but bloody confrontation, then withdrew to recover.

(Little Wars 2018)

Battle of the Ford, Summer 51

Having hastily hired on mercenaries with the treasures gained from the dragon's hoard, Commander Meade assembled his armies on the banks of the Foamflow River to attack the Bestials gathered on fields before Castle Ost. The Orc Warlord B'orzg summoned his troops as well, with whip lashes and loud horns.

Meade sent his forces across the river, both at the ford and at low points up and down river, while his catapult and ballista fired at the Bestials. First to fall was the fearsome troll, but in retaliation, the Orcs slew the Human Mage Ynorim who had followed behind the forces, assisting with his magic. The two armies clashed in battles on all sides.

The Orc Cavalry Leader, a bold warrior named Lorgum, called out to one of the Human leaders to a duel. The challenge was accepted, the two fought and young Captain Williams was slain. Not satisfied with just one death, Lorgum called out Commander Meade to a duel as well! The two fought as their cavalry watched breathlessly. Sword and spear clashed, but at the end, Meade lay grievously wounded and insensate.

The Humans reeled from the loss but held on grimly as the Bestials continued their attack. Enraged, the Ranger Owen challenged the great Goblin warrior Pus and slew him. Soon after, human bow slew an Ogre sneaking through the ruined tower. Creatures and troops died, and one of the Orc ballista was smashed by the Human-controlled Rock Monster.

As the day drew on, the two sides had to retire to lick their wounds, having fought to a bloody draw.

(Little Wars 2018)

Second Battle of the Ford, Summer 54

Major April, as ranking officer, took command of Giant's Keep and once again replaced losses from mercenaries, as well as hiring Ynorim's apprentice to assist her. Bloodied but buoyed by the battle, B'orzg gathered his forces for a final assault on the Humans. April assembled her remaining troops, including levies and a band of armored bowmen. "For Meade and Williams!" the humans cried out as they once again crossed the river.

This battle was not one of finesse, the two armies clashing in pitched battle. A fearsome "Rock Thug" creature destroyed the goblin wolf cavalry quickly, collapsing the Bestials' right flank. The humans destroyed the Orc cavalry and fought off the Goblin horde, who dissolved in

disarray from casualties. Undaunted by the losses, the warrior Lorgum called out to another Human leader - Captain Anya leading an infantry unit. She answered the challenge and although wounding the dour Orc leader, fell to his spear and blade.

That was the only victory for the Bestials', however, and they soon found their forces routed or defeated. Reluctantly, Warchief B'orzg withdrew his forces and returned to Castle Ost, with the Humans having eked out a minor victory over their foes!

Orcs of Bloody Eye (Northern Sithastens) vs. Duchy of Irecia

Fall 59AD