

Bill's Rules for 8-Ball with 1 & 15 in the Side and Last Pocket Ver. 2/14/26

Object of the Game: To legally make all the stripes or solid balls in your group, including the 1 or 15 in its designated pocket, and then make the 8 ball in the same pocket as the last ball in your group was pocketed in.

Racking: The 15 balls are racked with the apex ball on the foot spot, the 8 ball in the middle of the rack. The bottom corner balls must be from opposite groups. The 1 ball is placed immediately behind the 8 ball (right center) and the 15 ball is placed immediately behind the 8 ball (left center). All other balls can be racked randomly.

Breaking: The cue ball must be in the kitchen and at least two balls must hit a rail, or a ball must be legally pocketed to be a legal break. The penalty for an illegal break is ball-in-hand. BCAPL 8-Ball rules will apply for the match. The table will always be open after the break. If the 1 or 15 ball is pocketed in any pocket on a legal break it will be spotted on the foot spot. If both the 1 and 15 balls are pocketed on a legal break they will be spotted in ascending order. If the 1 or 15 balls or both of those balls are made on an illegal break they will be spotted on the foot spot or directly behind the foot spot in ascending order.

Determining Groups: After the break, the first player who legally pockets a solid or a stripe including the 1 or 15 balls, will have that group. All balls except the 8 ball may be contacted first on an open table. If the 8 ball is contacted first on an open table, it is a loss of turn, not ball-in-hand.

Legal Shots: Once the groups have been determined the player must contact a ball from his group first and after the hit the cue ball or an object ball must hit a rail, or an object ball must be pocketed.

Special Balls: The 1 and 15 balls are 'special balls' and must be pocketed in the center pockets on opposite sides. The 1 ball must be pocketed in the center pocket on the opposite side it is racked and the 15 ball must be pocketed in the center pocket on the opposite side it is racked. The 1 ball and the 15 balls can be legally pocketed in the other pockets but they will be spotted on the foot spot, and the player will continue playing. If the 1 ball or the 15 ball is made without calling the pocket in which it is made that ball will be spotted on the foot spot. If the shooter legally made a ball before sinking the 1 or 15 ball the shooter will continue shooting, if not his turn is over.

Fouls and Scratches: If the cue ball, legally hit or not, is pocketed or ends up off the playing surface, this will be a scratch. On a scratch, the incoming player will have ball-in-hand anywhere on the table. Any object balls made during a scratch will remain down except for the 1 ball or the 15 ball which will be spotted. Making the 8 ball without calling it or calling the 8 ball, making it and scratching is a loss of game. Other fouls and scratches in the BCAPL rules will apply.

Last Pocket: The 8 Ball must be made in the last pocket that a ball from your group was made in. If the opponent has determined which pocket he must make his 8 ball in, that pocket cannot be used for your last pocket. If you make your last ball in that pocket, it will be spotted and you can continue with your turn. If you make your last ball in a pocket, you did not call, that will be your last pocket, but you lose your turn. If you make your last ball in your opponent's pocket required for the 1 or 15 ball while that ball is still on the table, you must spot your last ball and your turn continues. If you make your last ball without calling it in the pocket designated for your opponent's 1 or 15 ball while that ball is still on the table, the ball will be spotted on the foot spot, and you will lose your turn.

Winning the Game: The player who makes the 8 ball in the same pocket as his last group ball is made is the winner. The 1 ball or 15 ball in your group must be made in the designated pocket.

Winning the Match: The player who wins 4 games first is the winner of the match.