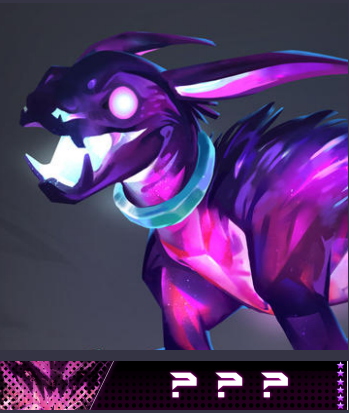


SUPER SMASH BROS.™

ULTIMATE

World of Chaos

FRAGMENT TU' TO



An abomination hailing from the depths of Arzyc's twisted mind. Arzyc treats this dimensional anomaly as an owner would a pet, often using its unstable DNA and wild nature as a means of testing newly awakened **Chosen Fighters**. Those who manage to defeat Tu'To will receive a great reward! However, those who fail are often met with ridicule from the beast's creator...

Universe: Super Smash Bros.



BASE STATS

Level	Archetype	HP	STR	DEF	AGI	ACU	LCK
0		12/12	+0	+0	+0	+0	+0

MOVE RESISTANCE

Basic Attacks	+0 ◆◆◆
Smash Attacks	+0 ◆◆◆◆
Special Attacks	+0 ◆◆◆◆ ◆

Skills

+0
◆◆◆◆
◆

WEAKNESS	RESISTANCE	IMMUNITY
 ???		 ???

MOVESET

Basic Attacks

	Base Power	Name	Effect	Description
01	◆◆◆◆◆ ◆	<i>Savage Swipe</i>	 Neutral	Tu’To rises on its hind legs before lunging forward and viciously slashing at its opponent with razor-sharp claws!
02	◆◆◆◆◆ ◆	<i>Tyrant Tail</i>	 Neutral	Tu’To whips its tail outward and grabs onto its victim. Once its target has been captured, Tu’To will violently swing its foe around and fling them away or into an opponent!
03	◆◆◆◆◆ ◆	<i>Wicked Wind</i>	 Wind	Tu’To begins to spin rapidly and creates a violent windstorm that’s surrounded by chaos-infused energy! While in this vortex-like state, Tu’To will charge into its foe at breakneck speed!
04	◆◆◆◆◆ ◆	<i>Wild Blast</i>	 Fire	Tu’To drops low as if mimicking a puppy’s play bow. Once it focuses on a target, Tu’To will lift its head, open its maw, and unleash a high-velocity blast of molten energy toward the opponent!
05	◆◆◆◆◆ ◆	<i>Doom Pulse</i>	 Darkness	A strange thrumming sound echoes from Tu’To’s core as negative energy begins surrounding its body. Once Tu’To begins glowing from the dark power, it will unleash a horrifying howl and emit a burst of volatile energy toward its opponent!

Special Attacks

	Base Power	Name	Effect	Buff	Debuff	Description
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06	◆◆◆◆◆ ◆	Delirium Fang I	 Poison	N/A	N/A	Tu’To coats its fangs in a hallucinogenic toxin before surging forward and biting down on its opponent! [Trait I]: DELIRIUM
07	◆◆◆◆◆ ◆	Wild Inferno I	 Fire	N/A	STR ↓	Tu’To opens its maw wide and unleashes a wave of magenta flames toward all who oppose it! [Trait I]: AOE
08	✧✧✧✧✧ ✧	Primal Pulse I	 Aura	STR ↑	N/A	Tu’To emits a strange aura that bolsters its party’s offensive power! [Trait I]: PARTY SUPPORT!
00		Beacon of Ruin [Always uses at 1 HP]	 CHAOS	N/A	N/A	Tu’To leaps into the air and surrounds itself in chaotic power. Once the energy begins sparking out of control, Tu’To will open its maw and unleash a powerful beam that explodes upon making contact with the ground! [Trait I]: ANNIHILATION [Trait II]: Cooldown [Combat End]

Skills

#	Skill	Roll	Activation	Description
I	Chaotic Barrier I [Level I]	N/A	Always Active	[CHAOTIC BARRIER] - The user emits a wave of chaotic power and creates a wall of impassable energy! - The user’s opponents are unable to retreat until the combat encounter ends!