

Credits:


The Cutting Room Floor














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Gen 1 Betas










Name: <i>Gorochu</i> Type: Electric Description: More info here Evolution: Evolves from Pikachu with Beta Lineage/Beta mark at level 40	
Name: Type: Description: Evolution:	

















Gen 2 Betas










Name: <i>Happa , Hanamogura & Hanaryū</i> Type: Grass Description: Chikorita's Beta design. Evolution: Happa evolves into Hanamogura at level 16 Hanamogura evolves into Hanaryū at level 32.	
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<p>Name: <i>Honooguma , Borebeaa & Dianabea</i></p> <p>Type: Fire</p> <p>Description: A lion-bear cub Pokémon with ears and a tail engulfed in fire.</p> <p>Evolution: Honooguma evolves into Borebeaa at level 16 Borebeaa evolves into Dianabea at level 36</p>	  
<p>Name: <i>Kurusu , Akua & Akueria</i></p> <p>Type: Water</p> <p>Description: A small sea plesiosaurus-like Pokémon with two horns.</p> <p>Evolution: Kurusu evolves into Akua at level 16 Akua evolves into Akueria at level 36</p>	  
<p>Name: <i>Ootachi</i></p> <p>Type: Normal</p> <p>Description: Furret's Beta design, it is notably all pink in design, lacking its iconic stripes with a tail that tapers from thin to thicker.</p> <p>Evolution: Evolves from Sentret with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Hōhō & Bōbō</i></p> <p>Type: Flying</p> <p>Description: Hoothoot's Beta design.</p> <p>Bōbō is Beta Noctowl with an alt design</p> <p>Evolution: <i>Hōhō</i> evolves into Bōbō at level 20</p>	  
<p>Name: <i>Mikon</i></p> <p>Type: Water</p> <p>Description: A small fox pokemon with a messy tuft of hair, as well as 3 tails. It is the Beta pre-evolution to Vulpix. At the bottom is a refined design made in gen 4 that can be used instead.</p> <p>Evolution: <i>Mikon</i> evolves into Vulpix at level 13 and later into Ninetales with a Fire Stone.</p>	 
<p>Name: <i>Monja & Jaranra</i></p> <p>Type: Grass</p>	






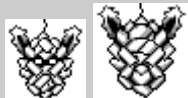
<p>Description: A small pokemon with a tangled mess of hair. It is a Beta pre-evolution to Tangela.</p> <p>Evolution: Monja evolves into Tangela at level 13 then Jaranra at level 44</p>	
<p>Name: Haneei Type: Water/Flying Description: Mantine's Beta design. It lacks its horns and looks more kite-like with a more refined tail and an angelic face. Evolution: Evolves from Mantyke with Beta Lineage/Beta Mark</p>	
<p>Name: Shibirefugu Type: Water Description: Qwilfish Beta evolution. To the right is an alt design for Shibirefugu Evolution: Evolves from Qwilfish at level 18 with Beta Lineage/Beta Mark</p>	
<p>Name: Purakkusu Type: Bug/Steel Description: Fortress' Beta design. It looks a lot more like its pre-evo Pineco, except rounder. Evolution: Evolves from Pineco with Beta Lineage/Beta Mark</p>	
<p>Name: Pichū Type: Electric Description: Pichu's Beta design. It is notably more round with a straight tail and black feet. Evolution: Evolves into Pikachu with high friendship, then into Raichu with a Thunder Stone.</p>	
<p>Name: Py Type: Normal Description: Cleffa's Beta design. It lacks its distinctive ear colouring, its tail being far shorter with a horn protruding from its forehead.</p>	



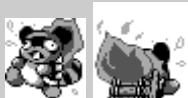



<p>Evolution: Evolves into Clefairy with high friendship, then into Clefable with a Moon Stone.</p>	
<p>Name: <i>Pupurin</i> Type: Normal Description: Igglybuff's Beta design. It lacks its tuft of hair on its head and is far lighter in colour. Evolution: Evolves into Jigglypuff with high friendship, then Wigglytuff with a Moon Stone.</p>	
<p>Name: <i>Madaamu & Mizūo</i> Type: Water Description: Madaamu is a small quadrupedal aquatic Pokémon with a small tail and frills on the sides of its head. <i>Mizūo</i> is notably chubbier in appearance. It also lacks its dorsal ridge. Evolution: Madaamu evolves into Mizūo at level 20</p>	 
<p>Name: <i>Neiti, Qatu & Neitio</i> Type: Flying/Psychic Description: Natu's Beta design. It is notably more brown compared to its usual green and red coloring. Qatu looks more like a peacock with face markings and eye marking on its back. Neitio has more notable markings on its front and backside. Evolution: Neiti evolves into Qatu at level 15 Qatu evolves into Neitio at level 30</p>	    
<p>Name: <i>Gyopin</i> Type: Water Description: A Beta pre-evolution for Goldeen. It is a small, almost completely golden goldfish. Evolution: Evolves into Goldeen at level 16, then Seaking at level 33.</p>	

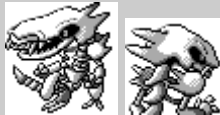






<p>Name: <i>Mariru</i></p> <p>Type: Water</p> <p>Description: Marill's Beta design. It is identical to its base design; however, it is pink.</p> <p>Evolution: Evolves into Azumarill at level 18.</p>	
<p>Name: <i>Manbō</i>, Manbuoy & Buoyan</p> <p>Type: Water</p> <p>Description: A small sunfish Pokémon with a lure perched atop its forehead.</p> <p>Evolution: <i>Manbō evolves into</i> Manbuoy at level 17 Manbuoy evolves into Buoyan at level 36</p>	  
<p>Name: <i>Ikari</i></p> <p>Type: Water/Steel</p> <p>Description: A large shark Pokémon with an anchor-like tail.</p>	
<p>Name: Tynorm & <i>Gurotesu</i></p> <p>Type: Water > Water/Steel</p> <p>Description: Tynorm is a long, white, eel-like creature with bulging eyes.</p> <p><i>Gurotesu</i> is a large, dark viperfish Pokémon with a small lure atop its head.</p> <p>Evolution: Tynorm evolves into <i>Gurotesu</i> at level 38</p>	  
<p>Name: Wisox</p> <p>Type: Fire</p> <p>Description: A fox-like Pokémon with a fiery tail similar to Chimchar's. Bears some resemblance to Fennekin.</p>	 
<p>Name: <i>Giri</i>, Yukigiri, Usagiri & Salgiri</p> <p>Type: Normal > Grass/Normal (Yukigiri & Usagiri) > Grass/Dark (Salgiri)</p> <p>Description: Yukigiri seems to be based on the "Yuki Usagi", a traditional Japanese snowman built in the shape of a bunny. it's possible this Pokémon is a reworking of Pikachu's original Daifuku-like design.</p>	     






<p>Usagiri has a more pear-shaped body, lacking the "bunny" look in its feet, and having long "leaf hair" instead of ears.</p> <p>Salgiri is a split evolution resembling a weeping willow-like tree.</p> <p>Evolution: Giri evolves into Yukigiri at level 16 Yukigiri evolves into either Usagiri at level 32 during the day or Salgiri at level 32 at night</p>	
<p>Name: Granophant Type: Steel/Fighting Description: A large elephant Pokémon with forked tusks and spikes on its head and back. Possibly related to a similar-looking back sprite for an elephant Pokémon intended for <i>Red and Green</i>.</p>	
<p>Name: Creakikki Type: Normal Description: A crooked-looking spotted kiwi bird Pokémon.</p>	
<p>Name: Cyclorpi Type: Poison/Dark Description: A cyclops scorpion Pokémon which shares some interesting similarities with the Scorpion enemy from Dragon Quest. Likely went on to inspire Gen IV's Skorupi, or even more directly Gligar, another scorpion-inspired Pokémon introduced in Gen II.</p>	 
<p>Name: Que Type: Normal/Flying Description: A small, egg-shaped quail-like bird Pokémon with a curly black tuft of hair, a black belly patch, small cheeks, and a nubby tail.</p>	 
<p>Name: Chirlef Type: Sound/Flying Description: A bird Pokémon shaped like a g-clef with small wings and a duck-like head. Was perhaps also inspired by brass instruments. Possibly went on to inspire Chatot, who is also a music-themed bird Pokémon, with its crest styled after an</p>	 





<p>eighth note, and its tail a metronome.</p>	
<p>Name: Jackaloar Type: Normal/Fighting Description: A boar-like Pokémon with antlers, a hybrid of two common woodland creatures.</p>	
<p>Name: Hitaduo Type: Ghost/Fire Description: A beady-eyed ghost Pokémon wearing a hitakakushi and followed by two hitodama.</p>	
<p>Name: Skeisaur Type: Water/Fighting Description: A plesiosaur-like Pokémon bearing some resemblance to a Viking ship, its front half fittingly representing the figurehead.</p>	
<p>Name: Foolang Type: Fighting/Dark Description: A large canine Pokémon with tusks and an imposing coat of shaggy fur. Likely inspired by the Tibetan Mastiff and other imposing dog breeds, and possibly by the Komainu.</p>	
<p>Name: Bitbun Type: Normal Description: A rather odd-looking rabbit-like Pokémon.</p>	
<p>Name: Quetzacal Type: Flying/Poison Description: A snake Pokémon with large eyes, chest markings, and what appears to be Native American headdress-inspired head feathers. It could also be based on the Quetzalcoatl of Mesoamerican mythology, which was depicted with a similar feather crest.</p>	
<p>Name: Frighticraw Type: Flying/Dark Description: Some sort of crane-like bird Pokémon wearing a conical hat</p>	

and featuring what appears to be a scarecrow theme.	
Name: Gardact Type: Rock/Dragon Description: A gargoye-like Pokémon with a long tail, two long feet, and a head fairly reminiscent of Aerodactyl's.	
Name: Squirken Type: Dark/Flying Description: A stern-looking flying squirrel wearing a headband and a sheathed sword tied to its back. Appears to be styled after ninjas, as seen by the throwing star adorning its headband. The flying squirrel motif would ultimately be used for Sentret.	
Name: Kudesune Type: Flying/Normal Description: A windsock-like Pokémon which, given its design similarities (albeit more foxlike in appearance), may have been reworked into Furret. Bears some resemblance to popular depictions of the Kudagitsune .	
Name: Stother Type: Flying Description: A Pokémon based on the myth of storks delivering babies, complete with it carrying a tiny chick. Likely scrapped due to the introduction of Pokémon eggs making it feel out of place.	
Name: Squidrill Type: Water/Steel Description: A drill-themed squid Pokémon. Interestingly, its back sprite lacks the drill elements, suggesting it reflects a different (likely earlier) iteration of this Pokémon's design. Possibly related to a similar-looking back sprite for a squid Pokémon intended for <i>Red and Green</i> .	
Name: Wormag & Magmark Type: Bug > Bug/Dark Description: Wormag is a bagworm-like Pokémon with long ears which likely went on to inspire Gen IV's Burmy, or even more	








<p>directly Pineco, another bagworm-inspired Pokémon introduced in Gen II.</p> <p>Magmark is a moth-like Pokémon and the apparent evolution of 382. Likely went on to inspire Gen IV's Mothim, itself the split evolution of Burmy.</p> <p>Evolution: Wormag evolves into Magmark at level 18 at night</p>	
<p>Name: Kolea Type: Normal Description: A koala Pokémon sitting on a miniature tree. Interestingly enough, as seen in its back sprite, this Pokémon appears to lack an "inner ear", as seen by the fact that part of the branch can be seen through the part where the back of the inner ear should be.</p>	
<p>Name: Katchanki Type: Normal/Fire Description: A crazed-looking tanuki Pokémon carrying afire kindling on its back. Appears to be based on the folktale of Kachi-Kachi Yama.</p>	
<p>Name: Kookaphone Type: Sound/Flying Description: A rather odd-looking cockatoo-like Pokémon with a ruff of feathers around its neck, as well as what appears to be a beak shaped like either a brass instrument or a megaphone. If this is the case, then it's possible this Pokémon could have inspired Gen IV's Chatot.</p>	
<p>Name: Amphibike Type: Poison Description: A frog Pokémon with a long tongue and a horn on its head.</p>	
<p>Name: Hippipot Type: Dark Description: A stoned-looking hybrid between a hippopotamus and a warthog, complete with a punk "mohawk" and stylish dark "pants".</p>	









<p>Name: Xenossil</p> <p>Type: Psychic/Steel</p> <p>Description: A monstrous, living beast skeleton Pokémon with a comically long snout. Reanimated skeletons are a common trope in RPGs, though this one was perhaps inspired by reconstructed skeletons of prehistoric megafauna, which would make sense as quite a handful of dinosaurs can be seen among the scrapped designs found within this archive. It vaguely resembles a Xenomorph from the <i>Alien</i> series.</p>	
<p>Name: Akutto</p> <p>Type: Normal/Fairy</p> <p>Description: A Pokémon styled after a bunny, with large spotted Nidoran-like ears, no arms, dark-tipped feet, and a sort of pearl around its neck similar to the one sported by Dragonair and Akueria.</p> <p>Evolution: <i>Akutto evolves into Kajitto with a Leaf Stone</i></p>	
<p>Name: Moskwheeto</p> <p>Type: Bug</p> <p>Description: A giant fly/mosquito-like Pokémon.</p>	
<p>Name: Scararmor</p> <p>Type: Bug/Steel</p> <p>Description: An armored bug Pokémon.</p>	
<p>Name: Youlk</p> <p>Type: Rock/Fighting</p> <p>Description: A small dinosaur-like Pokémon which appears to use an egg as a helmet. Likely went on to inspire Gen IV's Cranidos.</p>	
<p>Name: Cherpet</p> <p>Type: Grass</p> <p>Description: A small cherry blossom Pokémon. Likely went on to inspire Gen IV's Cherrim.</p>	
<p>Name: Resonaregon</p> <p>Type: Sound/Rock</p> <p>Description:</p>	






<p>An armored dinosaur Pokémon with an ankylosaurus tail. Its back appears to be based on a xylophone, with its tail serving as the mallet.</p>	
<p>Name: Sato Type: Water/Flying Description: What appears to be a fish with bird legs and wings, likely inspired by a comically literal interpretation of a flying fish. The name comes from the presence of a revision in a trash folder named "SATO" (back sprite) and "SATOF" (front sprite).</p>	
<p>Name: Para Type: Bug Description: A pre-evolution to Paras, a small insect coming out of a mushroom. Evolution: Evolves into Paras at level 12, then Parasect at level 24</p>	
<p>Name: Kokumo & Tsūheddo Type: Bug/Poison Description: Beta design for Spinarak. Its colors are purple rather than green like the finalized design. Tsūheddo resembles its previous evolution, having a more notable face design on its back. Evolution: It evolves into Tsūheddo at level 22.</p>	
<p>Name: Animon Type: Normal Description: Animon is a small ghoulish slime with a spike on its head and a set of fangs protruding from its mouth. Evolution: Evolves from Ditto with a Shiny Stone and Beta lineage/Beta Mark</p>	
<p>Name: Hināzu Type: Normal/Flying Description: It is a small chick Pokémon with three heads surrounded by fuzzy feathers that act as a nest. Hinaazu is a Beta</p>	









<p>pre-evolution to Doduo.</p> <p>Evolution: Evolves into Doduo at level 16, then Dodrio at level 31.</p>	
<p>Name: <i>Himanuts, Floring & Sanī</i> Type: <i>Grass > Grass/Psychic (Sanī)</i> Description: Beta design for Sunkern. It looks more like a small bean with a sprout growing from its mouth.</p> <p>Floring has what is either a mean glare or a mouth with it's tongue out</p> <p>Beta design for Sunflora. It is all yellow with many additional roots at its base.</p> <p>Evolution: Himanuts evolves into Floring at level 15 Floring evolves into Sanī with a Sun Stone</p>	
<p>Name: <i>Paon</i> Type: <i>Ground</i> Description: Beta design for Phanpy. It lacks its markings on its body, having a lighter colour palette and a long trunk.</p> <p>Evolution: Evolves into Donphan at level 25.</p>	
<p>Name: <i>Sonans</i> Type: <i>Psychic</i> Descriptions: A large white mass with eyes. Beta Design for Wobbuffet.</p> <p>Evolution: Evolves from Wynaut with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Tsuinzu & Kirinriki</i> Type: <i>Dark/Normal</i> Description: Girafarig's pre-evolution. It is a small conjoined ghost Pokémon.</p> <p>Evolution: Tsuinzu evolves into Kirinriki at level 29, then into Farigiraf when knowing Twin Beam.</p>	








<p>Name: <i>Nokocchi</i></p> <p>Type: Normal</p> <p>Description: A small snake Pokémon with four dots that decorate its backside. Beta design for Dunsparce.</p>	
<p>Name: <i>Kōnya</i></p> <p>Type: Normal</p> <p>Description: Beta pre-evolution to Meowth. Koonya is a small cat Pokémon with a 5 yen coin on their forehead, as well as an additional 3 other coins floating above them.</p> <p>Evolution: Evolves into Meowth with high friendship, then Persian at level 28</p>	
<p>Name: <i>Rinrin & Berurun</i></p> <p>Type: Dark/Sound</p> <p>Description: Rinrin is a black cat Pokémon with a bell on its tail, neck, and ears.</p> <p>Evolution: Rinrin evolves into Berurun at level 28.</p>	 
<p>Name: <i>Gliger</i></p> <p>Type: Ground/Flying</p> <p>Description: Beta design for Gligar. It has segmented limbs, with additional pincers that are all connected by its wings. It also has a red and grey palette, rather than its usual pink and blue one.</p> <p>Evolution: Evolves into Gliscor while holding a Razor fang at Night</p>	
<p>Name: <i>Nyorotono</i></p> <p>Type: Water</p> <p>Description: Beta design for Politoed. It looks more frog-like, with ring-like patterns on its stomach. To the right is an alt design for Nyorotono.</p> <p>Evolution: Evolves from Poliwhirl with Beta Lineage/Beta Mark</p>	 
<p>Name: <i>Rediba & Mitsuboshi</i></p> <p>Type: Bug/Flying</p> <p>Description:</p>	










<p>Beta design for Ledyba.</p> <p>Evolution: Rediba evolves into Mitsuboshi at level 18</p>	
<p>Name: <i>Punchikōn</i></p> <p>Type: Normal</p> <p>Description: Beta Pre-evolution design to Ponyta. It is smaller and has less fire compared to its evolutions.</p> <p>Evolution: Evolves into Ponyta at level 20, then Rapidash at level 40.</p>	
<p>Name: <i>Ēfi</i></p> <p>Type: Psychic</p> <p>Description: Beta design for Espeon. Rather than its tail splitting at the end, it has two separate tails. It also has a white and yellow color palette instead of its usual purple.</p> <p>Evolution: Evolves from Eevee with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Burakkī</i></p> <p>Type: Poison</p> <p>Description: Beta design for Umbreon. Its rings as well as its eyes, which lack a pupil, are instead a light purple color.</p> <p>Evolution: Evolves from Eevee with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Tāban</i></p> <p>Type: Water</p> <p>Description: Taaban is a large spiked shell Pokémon with a mouth near its base.</p>	
<p>Name: <i>Betobebī</i></p> <p>Type: Poison</p> <p>Description: Beta Pre-evolution of Grimer.</p> <p>Evolution: Evolves into Grimer at Level 19, then Muk at level 38</p>	
<p>Name: <i>Magmag</i></p> <p>Type: Fire</p> <p>Description: Beta Design for Slugma. It lacks the fire around its eyes and</p>	




<p>its color is more pinkish.</p> <p>Evolution: Evolves into Magcargo at level 38</p>	
<p>Name: <i>Teppouo & Okutank</i> Type: Water Description: Beta designs for Remoraid and Octillery. Teppouo resembles a gun, while Okutank looks much more like a tank. Evolution: Teppouo evolves into Okutank at level 25.</p>	 
<p>Name: <i>Gongu & Kapoerā</i> Type: Fighting Description: Beta design for Tyrogue. It looks more like a bear rather than a humanoid pokemon. Beta design for Hitmontop. The design is similar, though flipped upside down with an additional leg. Evolution: Can evolve into Kopoerā, Hitmonlee, Hitmonchan, or Hitmontop at level 20.</p>	 
<p>Name: <i>Pudi</i> Type: Fire Description: Beta pre-evolution for Growlithe. Evolution: Evolves into Growlithe at level 13, then Arcanine with a Fire Stone.</p>	
<p>Name: <i>Haneko , Poponeko & Wataneko</i> Type: Grass/Flying Description: Beta design for Hoppip. It is all black rather than pink, while also lacking feet. It also has a long tail and a happy little smile. Its evolution, Poponeko, is yellow rather than the usual green. Wataneko is pink with one large flower on top of its head compared to Jumpluff's three flowers and blue palette. Evolution: Haneko evolves into Poponeko at level 18 Poponeko evolves into Wataneko at level 27.</p>	  

<p>Name: <i>Baririina</i></p> <p>Type: Normal</p> <p>Description: Beta pre-evolution for Mr. Mime. It is a small egg shaped Pokémon, wearing a hat and shoes with small pom-poms on it.</p> <p>Evolution: Evolves into Mr. Mime at level 15.</p>	
<p>Name: <i>Rippu</i></p> <p>Type: Ice</p> <p>Description: Beta pre-evolution for Jynx.</p> <p>Evolution: Evolves into Jynx at level 30.</p>	
<p>Name: <i>Erebebi</i></p> <p>Type: Electric</p> <p>Description: Beta design for Elekid. It lacks arms and appears to look more like a lightbulb.</p> <p>Evolution: Evolves into Electabuzz at level 30, then into Electivire with a Link Cable while holding an Electirizer.</p>	
<p>Name: <i>Bubyi</i></p> <p>Type: Fire</p> <p>Description: Beta design for Magby. It has a spikier head and a stomach pattern more akin with Magmar's.</p> <p>Evolution: Evolves into Magmar at level 30, then into Magmortar with a Link Cable while holding a Magmarizer.</p>	
<p>Name: <i>Kireirhana</i></p> <p>Type: Grass/Poison</p> <p>Description: Beta design for Bellossom. It has a darker palette compared to the finalized design.</p> <p>Evolution: Evolves from Gloom with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Tsubomitto</i></p> <p>Type: Grass/Poison</p> <p>Description: Beta split evolution for Weepinbell. A plant Pokémon with legs that resembles a pitcher.</p>	



Evolution: Evolves from Weepinbell with Beta Lineage/Beta Mark	
Name: <i>Bomushikā</i> Type: Water/Fire Description: A seal Pokémon with a ball of fire perched atop of its nose.	
Name: <i>Gifuto</i> Type: Water/Ice Description: Delibird's beta design. Here, it wears a Santa-like hat and is more round compared to the final design.	
Name: <i>Kotora & Raitora</i> Type: Electric Description: A small electric tiger Pokémon. Evolution: Kotora evolves into Raitora at level 35.	 
Name: <i>Madāmu</i> Type: Normal/Flying Description: Beta design evolution for Farfetch'd. A large towering bird Pokémon that wields a large onion. Evolution: Evolves from Farfetch'd with Beta Lineage/Beta Mark	
Name: <i>Norowara & Kyopan</i> Type: Ghost Description: A small doll-like Pokémon with a large nail ran through its chest. Evolution: Norowara evolves into Kyopan at level 1.	 
Name: <i>Yamikarasu</i> Type: Dark/Flying Description: Mukrow's Beta design. It has a more blue coloration and its hat is more witch-like. Evolution: Evolves into Honchkrow using a Dusk Stone.	

<p>Name: <i>Happī</i></p> <p>Type: Normal</p> <p>Description: Blissey's Beta design. It resembles Chansey a lot more, having two egg pouches and a heart shaped hat.</p> <p>Evolution: Evolves from Chansey with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Shizāsu</i></p> <p>Type: Bug/Flying</p> <p>Description: Scizor's Beta design. It has a green color palette rather than the red it has on its final design.</p> <p>Evolution: Evolves from Scyther with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Purakkusu</i></p> <p>Type: Bug</p> <p>Description: A Beta evolution for Pinsir. A large beetle pokemon with three horns on its head and a mask covering its face.</p> <p>Evolution: Evolves from Pinsir with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Urufuman & Waurufu</i></p> <p>Type: Ice</p> <p>Description: A Pokémon wearing a wolf-like pelt, with its small eyes visible from the mouth.</p> <p>Evolution: Urufuman evolves into Waurufu at level 35.</p>	 
<p>Name: <i>Porygon2</i></p> <p>Type: Normal</p> <p>Description: Porygon2's Beta design. It is more lion-like in appearance.</p> <p>Evolution: Evolves from Porygon with Beta Lineage/Beta Mark Evolves into Porygon-Z when exposed to a Dubious Disc.</p>	
<p>Name: <i>Namēru</i></p> <p>Type: Normal</p> <p>Description: A Beta evolution for Lickitung. It appears more regal, having a hat, as well as whiskers and ring patterns all over its body.</p> <p>Evolution:</p>	


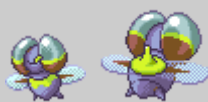


Evolves from Lickitung with Beta Lineage/Beta Mark	
Name: Kingudora Type: Dragon/Water Description: Kingdra's beta design. It is more dragon-like. Evolution: Evolves from Seadra with Beta Lineage/Beta Mark	
Name: Yoogirasu Type: Rock/Ground Description: Beta Larvitar's design. It lacks a lot of its design features, especially its markings and tail. Evolution: Evolves into Pupitar at level 30, then Tyranitar at level 55	
Name: Rai Type: Electric Description: Raikou's Beta design. It appears more dog-like, having a wilder mane and a mostly black color palette.	
Name: En Type: Fire Description: Entei's Beta design. It looks more dog-like with a fiery tail. It lacks the wild mane and face crest its finalized design has.	
Name: Sui Type: Water Description: Suicune's Beta design. It looks more dog-like with a messy mane of hair and a tail with a jewel at the end of it. It also most notably lacks its head crest.	
Name: Serebyi Type: Grass/Psychic Description: Celebi's Beta design. It resembles a doll with hollow eyes, looking less natural without its green and leafy features.	
Name: Nyūra Type: Dark Description: Sneasel's Beta design.	  


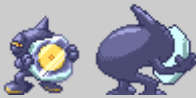
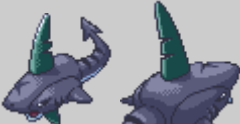

Evolve into Weavile when exposed to a Razor Claw.	
Name: Rantān Type: Water/Electric Description: Beta Design for Lanturn. It is a lot more round and has smaller eyes. Evolution: Evolves from Chinchou with Beta Lineage/Beta Mark	
Name: Teiru Type: Normal Description: Aipom's Beta design. Evolution: Evolve into Ambipom when learning the move Double Slap.	
Name: Rīfi Type: Grass Description: Leafeon's Beta design. Evolution: Evolves from Eevee with Beta Lineage/Beta Mark	

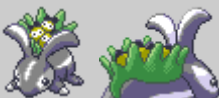




Gen 3 Betas







<p>Name: Achamo & Elhawk Type: Fire > Fire/Dragon Description: Beta Torchic design. It has wings on top of its head rather than the tuft of feathers its finalized design has.</p> <p>Originally a separate Pokémon before being reworked into Blaziken. Matches concept art. Developer feedback noted that it looked like an evolution for Delibird.</p> <p>Evolution: Achamo evolves into Combusken at level 16 Elhawk evolves from Combusken with Beta Lineage/Beta Mark at level 36</p>	 
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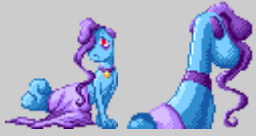



	 
<p>Name: <i>Perikyan</i></p> <p>Type: Water/Flying</p> <p>Description: Uses a very different head shape compared to final. Beak resembles a bag or bandana. Redesigned due to looking "too much like a pelican".</p> <p>Evolution: Evolves from Wingull with Beta Lineage/Beta Mark</p>	
<p>Name: <i>Komaru , Yamanonushi & Dirteng</i></p> <p>Type: Grass > Grass/Dark (Dirteng)</p> <p>Description: Early design for Seedot. Its color scheme matches Seedot's shiny palette.</p> <p>Early design for Nuzleaf, using a darker color scheme and more of a <i>tengu</i> motif that would be seen in Shiftry.</p> <p>Based on developer feedback, the heavier focus on the <i>tengu</i> motif seemed to be the reason behind the redesign.</p> <p>More explicitly based on a Tengu, with a corrupted color palette.</p> <p>Evolution:</p>	  

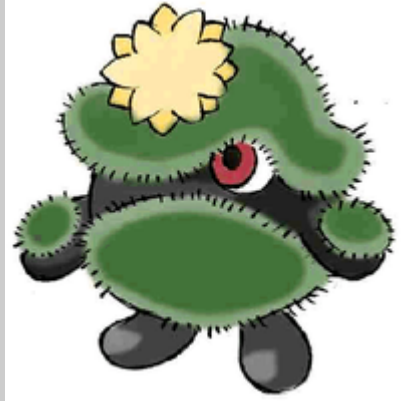

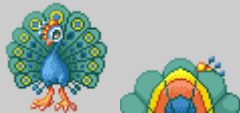



<p>Komaru evolves into Yamanonushi at level 14 Yamanonushi evolves into Dirteng with a Leaf stone</p>	
<p>Name: Boyatto Type: Ice Description: A cut yeti-like Pokémon with a mouth on its foot. According to the received feedback, the developers simply wanted a different color scheme, but it seems a different color scheme was never found. Resembles a similar yeti-like Pokémon cut from <i>Pokémon Red and Green</i>, which resembled Woo from <i>Ultraman</i>.</p>	
<p>Name: Bī Type: Bug/Flying Description: A bee Pokémon. This sprite can be seen on Wingull's scratchpad.</p>	
<p>Name: Tottā Type: Dark/Rock Description: Name may be a transliteration of "totter." Later renamed to <i>Kurobosshi</i>, the Black Stone Pokémon. Evolution: Evolves into Claydol at level 36</p>	
<p>Name: Hassboh , Kuwappa & Runpappa Type: Grass/Water Description: Early Lotad design, using a much simpler black color scheme and beady eyes. It lacks a mouth. Hassboh evolves into Kuwappa an Early design for Lombre, which has a crown on its head akin to a mythological Kappa instead of a lily pad. Appears as #286 in the February/May dex, likely unrelated to Lotad at this time. Has a somewhat sketchy-looking backsprite. Kuwappa evolves into Runpappa This design has a similar lily pad crown to final Ludicolo, but donut lips rather than a</p>	



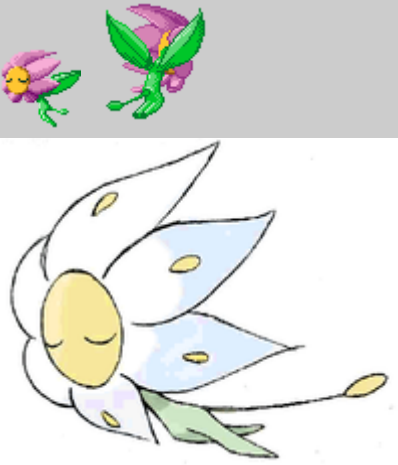

<p>beak. It's covered in white fur and generally slim. Interestingly, it has 4 fingers.</p> <p>Evolution: Hassboh evolves into Kuwappa at level 14 Kuwappa evolves into Runpappa with a Water stone</p>	
<p>Name: <i>Mimime</i> Type: Flying/Bug Description: Early design for Masquerain, with a yellow and black color scheme, and a larger, rounder body. Evolution: Evolves from Surskit with Beta Lineage/Beta Mark at level 22</p>	
<p>Name: <i>Gyorori</i> Type: Dark Description: Early design for Sableye, using a simpler design and a different gem color.</p>	
<p>Name: <i>Sukāku</i> Type: Water/Dark Description: Earlier design for Sharpedo, having a tail and a darker color scheme. Prototype name is likely a combination of "scar" and "shark." May have been based on the scrapped Gen 2 'Ikari (#301)' shark design, given it has a similar pose to Ikari and that earlier design may have been based off an anchor if you look closely. Evolution: Evolves from Carvanha with Beta Lineage/Beta Mark at level 30</p>	
<p>Name: <i>Toroika</i> Type: Water Description: A scrapped squid Pokémon. Somewhat similar squid-inspired Pokémon were also scrapped from <i>Gold and Silver</i> and Red and Green.</p>	

<p>Name: <i>Makkī</i></p> <p>Type: Normal / Grass</p> <p>Description: A scrapped rodent-like Pokémon, which carries what appear to be its babies on its back like an opossum.</p>	
<p>Name: <i>Nobinyobi</i></p> <p>Type: Rock / Grass</p> <p>Description: A spiky-looking Pokémon. Backsprite contains a slightly different design from the frontsprite, and appears to be incomplete. Reworked into Baltoy.</p>	
<p>Name: <i>Guriguri & Furikusu</i></p> <p>Type: Grass > Grass/Flying</p> <p>Description: Earlier design for Shroomish, which has a happier expression and no spots. Originally a three-stage line, with Breloom as the final Evolution. Guriguri evolves into Furikusu an Early version of Breloom. Its body is yellow, and it has a feather instead of the mushroom on its head. May be inspired by the Chocobo from the Final Fantasy series, as it was evidently noted by developer feedback as well.</p> <p>Evolution: Guriguri evolves into Furikusu at level 23</p>	
<p>Name: <i>Podī & Memihiusu</i></p> <p>Type: Grass > Grass / Fairy</p> <p>Description: A scrapped shrub-like Pokémon with elements of a sprinkler. Originally a three-stage line, with Tropius as the final Evolution.</p> <p>Early Tropius design, using a less detailed, more vibrant and balloon-like design. According to developer feedback, it got redesigned to put a bigger emphasis on the bananas.</p> <p>Evolution: <i>Podī evolves into Memihiusu at level 32</i></p>	 






	
<p>Name: Katakata</p> <p>Type: Fairy</p> <p>Description: cut toy Pokémon. It was later renamed to Komari (コマリ), which comes from 木間 (between trees) and フェアリー (fairy).</p>	 
<p>Name: Monorabi</p> <p>Type: Normal</p> <p>Description: A rabbit Pokémon, scrapped as, according to developer feedback, "it looks misshapen". Name may be short for "mono-rabbit," as it has only one ear.</p>	
<p>Name: Sutanbu</p> <p>Type: Grass</p> <p>Description: A stump Pokémon with a bulbous red nose, scrapped due to an overlap with Sudowoodo.</p>	
<p>Name: Rikugin</p> <p>Type: Grass</p> <p>Description: A scrapped plant Pokémon. Despite being scrapped, the developers seemed to like the concept behind the Pokémon, so the concept may have been repurposed for Lileep or Cradily.</p>	


<p>Name: <i>Ārei</i></p> <p>Type: Water/Sound</p> <p>Description: A mermaid-like Pokémon, scrapped due to being "too serious for a pokemon". Its name may be a reference to Ariel from the Little Mermaid.</p>	
<p>Name: <i>Keromēro</i></p> <p>Type: Water/Sound</p> <p>Description: cut frog Pokémon which resembles one of Politoed's earlier designs. Its tongue resembles a clef note, and its name seems to be a combination of <i>kerokero</i> (ribbit) and "melody." Scrapped as, according to developer feedback, it needed "to be more different from Politoed".</p>	
<p>Name: <i>Kodomon</i></p> <p>Type: Dark</p> <p>Description: An Oni Pokémon, scrapped as, according to developer feedback, it looked too much like a monster from the Dragon Quest series. Name uses <i>kodomo</i> (child). Round shape and short limbs resemble Ludicolo.</p>	
<p>Name: <i>Mossmys</i></p> <p>Type: Grass/Water</p> <p>Description: A scrapped water moss Pokémon. May be an early design for Cacnea. Evolved into <i>Kodomon</i>.</p>	






	
<p>Name: <i>Pūchi</i></p> <p>Type: Fairy/Normal</p> <p>Description: A scrapped poodle Pokémon.</p>	
<p>Name: <i>Kujatta</i></p> <p>Type: Flying</p> <p>Description: A peacock Pokémon, scrapped due to being "just a peafowl", with the developers wanting "more intricate feathers".</p>	
<p>Name: <i>Shakokaku</i></p> <p>Type: Water/Ghost</p> <p>Description: A mantis shrimp Pokémon. Its typing, height, and weight were reused by Dusclops.</p>	
<p>Name: <i>Tutinin & Nukenin</i></p> <p>Type: Bug > Bug/Ghost</p> <p>Description: Early Nincada design, with a gray color scheme, and antennas on the top of the head instead of feelers on the bottom. Tutinin evolves into Nukenin an Early Shedinja design, featuring a gaping mouth, a heart-shaped head, and longer, mantis-like forelimbs.</p> <p>Evolution: Tutinin evolves into Nukenin at level 20</p>	
<p>Name: <i>Penpin</i></p> <p>Type: Normal / Flying</p> <p>Description:</p>	






A cut bowling pin penguin Pokémon.	
<p>Name: <i>Unomi</i></p> <p>Type: Normal / Poison</p> <p>Description: Early Swalot design, with yellow coloring, stubby legs and an egg shape.</p> <p>Evolution: Evolves from Gulpin with Beta Lineage/Beta Mark at level 26</p>	
<p>Name: <i>Rībura</i></p> <p>Type: Flying</p> <p>Description: A scrapped book bird Pokémon.</p>	
<p>Name: <i>Furapōto</i></p> <p>Type: Grass/Fairy</p> <p>Description: A scrapped flower Pokémon. The drawing is likely an update of Furapōto with a new name and white petals, possibly for better resemblance to 風蘭 (furan) wind orchids.</p>	
<p>Name: <i>Hanteru</i></p> <p>Type: Water</p> <p>Description: Early Huntail design, using a different fin design and a purple color scheme. The lure at the end of its tail has a face drawn onto it and appears prominently on the back sprite.</p> <p>Evolution: Evolves from Clamperl with Beta Lineage/Beta Mark while holding a Deep Sea Tooth</p>	





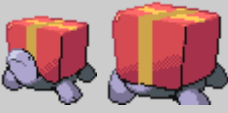



	
<p>Name: Hakkeyō , Tappun & Hariteyama</p> <p>Type: Fighting</p> <p>Description: Scrapped Makuhita pre-evolution. Design was noted as "too person-like" with a mention that "Sumo might be too controversial in Korea". Hakkeyō evolves into Tappun an Early Makuhita design, using a blue and dark blue color scheme.</p> <p>According to developer feedback, it got redesigned due to being "too person-like".</p> <p>Tappun evolves into Hariteyama an Early Hariyama design, using a different headband, wearing a <i>tsuna</i> around its waist, and two large yellow leaves on its back.</p> <p>Evolution: <i>Hakkeyō evolves into Tappun at level 14</i> <i>Tappun evolves into Hariteyama at level 24</i></p>	
<p>Name: Otoma</p> <p>Type: Water/Sound</p> <p>Description: A tadpole Pokémon, scrapped since the developers wanted it "to be more different from Poliwag". Its name may have been from <i>oto</i> (sound) and <i>otamajakushi</i> (can mean both tadpole and music note). May have inspired Tympole in Generation V, which has the same Type and a similar Japanese name, <i>Otamaro</i> (オタマロ). Evolved into <i>Keromēro</i>.</p>	

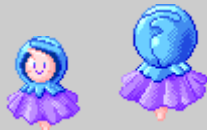
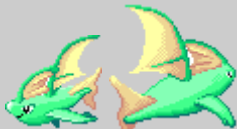




<p>Name: <i>Piyokko</i></p> <p>Type: Bug</p> <p>Description: A cut caterpillar-like Pokémon. Its name seems to be a combination of <i>piyo</i> (peep) and <i>hiyoko</i> (chick), suggesting a chick theme. Slightly resembles Torchic.</p>	
<p>Name: <i>Ninfu</i></p> <p>Type: Bug</p> <p>Description: A scrapped queen bee Pokémon. Resembles Q-Bee from the Darkstalkers series. According to developer feedback, they wanted it to look "more bug-like, more fantastical".</p>	
<p>Name: <i>Purūn</i></p> <p>Type: Water/Rock</p> <p>Description: A cut plesiosaur-like Pokémon. Later renamed to Plapass, the Sightseeing Pokémon.</p>	
<p>Name: <i>Shāmu</i></p> <p>Type: Normal/Fairy</p> <p>Description: Early Skitty design, using an orange color, and with a gray hair-like crest on its head. According to developer feedback, they wanted the Pokémon redesigned due to its design using "too many parts".</p> <p>Evolution: Evolves into Delcatty with a Moon stone</p>	
<p>Name: <i>Kajitto</i></p> <p>Type: Grass/Fairy</p> <p>Description:</p>	

<p>A cut apple-colored bunny Pokemon. Name possibly a combination of kajitsu (fruit) and rabitto (rabbit). May have taken inspiration from #402 in the Gold and Silver sprite backup. May also reference usagi-ringo, a method of cutting apple slices to look like little rabbits, a concept that would later be used by Victini.</p> <p>Evolution: Kajitto evolves from Akutto with a Leaf stone</p>	
<p>Name: Ryū & Raiou Type: Electric Description: Ryū is an Early Electrike design with nimbler body proportions and in a different pose. Raiou is a Scrapped Manectric evolution. Back sprite seemingly exceeded the sprite dimensions and got cut off on the side.</p> <p>Evolution: Ryū evolves into Manectric at level 26 Raiou evolves from Manectric with Beta Lineage/Beta Mark at level 42</p>	
<p>Name: Berumūsu Type: Ice/Grass Description: Scrapped snowy bell tree Pokémon. Name possibly a combination of <i>bell</i> and the French word <i>mousse</i>, which refers to any airy gel substance- such as foam. May have inspired Snover or Abomasnow in Generation IV.</p>	
<p>Name: Hipo Type: Water Description: A scrapped hippo Pokémon. Name is likely based on the word Hippo.</p>	
<p>Name: Chāmin Type: Fairy Description: A scrapped baby Pokémon. Possibly an early version of Happiny, which didn't release until Generation IV. Name is likely based on the</p>	

word Charming.	
Name: Eborotto Type: ??? Description: A scrapped four-legged animal Pokémon. Name may be a combination of "evolution" and "lotto."	
Name: Sunoun Type: Ice/Fairy Description: A scrapped snowman moth Pokémon. Name may be based on snow(スノー).	
Name: Bonbongo Type: Normal/Fighting Description: A scrapped boxer gorilla Pokémon. May have been inspired by Donkey Kong , or the monkey Pokémon used in early Red and Blue mock-ups .	
Name: Shiomagune Type: Electric/Water Description: A cut crab Pokémon with two asymmetrically sized magnets for claws. May be an early Corphish design. The concept of magnetism attracting clutters of metal shavings on the body was used with Probopass in Generation IV. Name may be based on シオ(shio; salt) and マグネ(Magune; Magnet).	
Name: Tōchin Type: Fire Description: A scrapped lizard Pokémon with a fiery tail. Eventually reworked into Seviper.	

<p>Name: <i>Pupyoko & Būparu</i></p> <p>Type: Fairy > Fairy / Psychic</p> <p>Description: Early Spink design, with larger feet, a longer spring, a tuft of fur on its head, and a pink color scheme. Pupyoko evolves into Būparu an Early Grumpig design, using a much more realistic pig face, a different pink and purple color scheme, and no tail.</p> <p>Evolution: <i>Pupyoko evolves into Būparu at level 32</i></p>	
<p>Name: <i>Ponku & Tanpu</i></p> <p>Type: Water/Steel</p> <p>Description: A scrapped water pump Pokémon. Evolves into Tanpu. This and Tanpu might match the unused Unown form data mentioning two Water-Fighting type Water Absorb Pokémon. Tanpu A scrapped water pump Pokémon. Evolves from Ponku.</p> <p>Evolution: Ponku evolves into Tanpu at level 34</p>	
<p>Name: <i>Abusoru</i></p> <p>Type: Dark</p> <p>Description: An early Absol design, with a design invoking a yin-yang motif, and sporting heterochromatic eyes.</p>	
<p>Name: <i>Paōtsu</i></p> <p>Type: Normal</p> <p>Description: A scrapped pink and white panda-like Pokémon with sharp claws. May be an early Zangoose design.</p>	
<p>Name: <i>Suiba</i></p> <p>Type: Dark</p> <p>Description: scrapped four-legged beast Pokémon with large fangs and a pointy tail. Color scheme directly contrasts with Paōtsu.</p>	

<p>Name: Ūron</p> <p>Type: Dragon</p> <p>Description: An early, primitive Altaria design that's white with a dragon-like motif.</p> <p>Evolution: Evolves from Swablu with Beta Lineage/Beta Mark</p>	 
<p>Name: Shabō</p> <p>Type: Normal</p> <p>Description: A cut yellow four-legged sneering Pokémon.</p>	
<p>Name: Panpamu</p> <p>Type: Fairy / Steel</p> <p>Description: A cut cymbal toy Pokémon.</p>	
<p>Name: Hakogame</p> <p>Type: Fairy / Normal</p> <p>Description: A scrapped present-shaped tortoise Pokémon. May be an early Torkoal design.</p>	
<p>Name: Togepyon</p> <p>Type: Fairy/Electric</p> <p>Description: A scrapped egg-shaped, bipedal jerboa-like Pokémon. Toge (spike) + pyon (hop/boing).</p>	
<p>Name: Zurūzu</p> <p>Type: Normal</p> <p>Description: A cut lizard Pokémon with baggy pants. Likely went on to eventually become Scraggy in Generation V, who even has the similar name Zuruggu.</p>	
<p>Name: Eidoggu</p> <p>Type: Normal</p> <p>Description:</p>	

<p>A scrapped dog Pokémon. The name and design seem to suggest a St. Bernard. Has a saddle motif on its back.</p>	
<p>Name: <i>Uezarī</i> Type: Ghost/Fairy Description: A cut floating doll Pokémon. May be a relative of Shuppet.</p>	
<p>Name: <i>Tinkī</i> Type: Water Description: A cut fish Pokémon. May be a relative of Relicanth.</p>	
<p>Name: <i>Glanth</i> Type: Water/Rock Description: Early Relicanth design with a purple color scheme.</p>	
<p>Name: <i>Sunōrora</i> Type: Ice/Normal Description: A cut polar bear Pokémon. Name is a combination of "snow" and "aurora."</p>	
<p>Name: <i>Yakkoko & Furaigon</i> Type: Bug/Dragon Description: A scrapped pre-evolution for Vibrava. Would be replaced by Trapinch. Yakkoko evolves into Furaigon an Early Flygon design, using a design that closely resembles Vibrava. Has a gray tail and a yellow body, two sets of wings, and lacks the antennae and crest on its head. Evolution: Yakkoko evolves into Vibrava at level 35 Furaigon evolves from Vibrava with the Beta Lineage/Beta Mark at level 45</p>	
<p>Name: <i>Heppī & Supanku</i> Type: Poison/Fairy Description: A scrapped red skunk Pokémon. This and</p>	

Supanku might match the unused Unown form data mentioning two Poison type Stench Pokémon. Heppī evolves into Supanku A scrapped yellow fox-like skunk Pokémon intended to be the evolution of Heppī.

Evolution:

Heppī evolves into Supanku at level 26



Name: Kurumi

Type: Normal/Fairy

Description:

A scrapped pin cushion bird Pokémon.

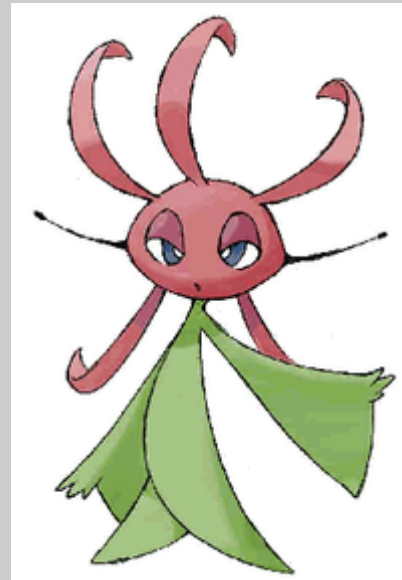


Name: Yūū

Type: Grass/Fairy

Description:

A scrapped spider lily flower Pokémon. Later renamed to Ryllidy. Interestingly enough, Omega Ruby and Alpha Sapphire put spider lilies into the room in Victory Road where the player fights Wally.



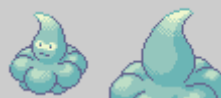
Name: Powawa, Hihi, Zāzā & Gōgō

Type: Normal > Fire > Water > Flying

Description:

Early neutral Castform design, which has a blue bottom half, and the other half white with a curl on the top. Prototype name is similar to the final name.

Early Castform Sunny Form design, here a unique Pokémon instead of a form. Uses a simpler, rounder design with a brighter red-to-yellow gradient, and a burning hair-tuft.



Early Castform Rainy Form design, here a unique Pokémon instead of a form. Uses a simpler, light blue-to-gray design

A cut storm or tornado-based Castform-related design. Could be related to a cut stormy weather condition, and may have been reworked into its Snowy Form. The back sprite is a cropped, flipped, and poorly upscaled version of the front sprite.

Evolution:

Powawa evolves into *Hihi* during *Sunny Weather*

Powawa evolves into *Zāzā* during *Rainy Weather*

Powawa evolves into *Gōgō* during *Stormy Weather*

Name: Agehunt

Type: Bug/Flying

Description:

Very Primitive early design, which presumably was the base for Beautifly's final version.

Evolution:

Evolves from Silcoon with Beta Lineage/Beta Mark at level 10



Name: Psybark



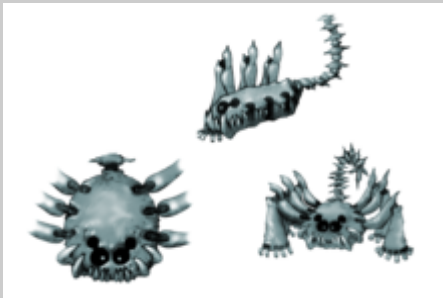

Type: ???/Light

Description:

It has next to no information, originally named "Psycho Dog"; it was on the gen 3 cutting floor.



	 
<p>Name: Dumbber & Metangu</p> <p>Type: Steel</p> <p>Description: A beta version of Beldum. Its design is more based on a dumbbell, hence the name. Metang evolves into Metangu with the Beta Marker Metagross' beta form. There are two versions, one of them which has very close anatomy to the final version and the other one is more drone-like. Both versions have green colors, which have been changed in the final version.</p> <p>Evolution: Dumbber evolves into Metang at level 20 Metangu evolves from Metang with Beta Lineage/Beta Mark at level 45</p>	 
<p>Name: Gonyonyo</p> <p>Type: Dark/Fairy</p> <p>Description: Has an earlier design with more hunched posture, and black ear tips instead of yellow.</p> <p>Evolution: Evolves into Loudred at level 20, then Exploud at level 40</p>	
<p>Name: Asanan & Charem</p> <p>Type: Fighting/Psychic</p> <p>Description: Meditite's beta version. This one has a very different design, giving it a hat, as well as a completely different color palette. Asanan evolves into Charem Medicham's beta version.</p>	 

<p>The biggest notable difference is on the hat, which was changed in the final version.</p> <p>Evolution: Asanan evolves into Charem at level 37</p>	
<p>Name: <i>Prasle & Mainan</i> Type: Electric/Flying Description: Beta designs for Plusle and Minun, the two having small wings attached to their arms along with the markings on their ears being positioned differently and looking like a plus sign for both.</p>	
<p>Name: <i>Todoseruga</i> Type: Ice / Water Description: Earlier design of Walrein has bony back plates, a mustache, straight hair flaps, and overall more boatlike body. Evolution: Evolves from Sealeo with Beta Lineage/Beta Mark at level 44</p>	
<p>Name: <i>Scorpiron</i> Type: Bug/Steel Description: One of many concepts from Jun Okutani, this one was named "Armored Scorpion".</p>	
<p>Name: <i>Nefarifish</i> Type: Water Description: One of many concepts from Jun Okutani, this one was named "Bad Fish".</p>	

Name: Cactmoss

Type: Grass/Flying

Description:

One of many concepts from Jun Okutani, this one was named "Cactus 1".



Name: Cactstar

Type: Grass/Dark

Description:

One of many concepts from Jun Okutani, this one was named "Cactus 2". This one seems close to the Pokémon we now call Cacturne.



Name: Rokuropsy

Type: Psychic/Fire

Description:

One of many concepts from Jun Okutani, this one was named "Esper Rocket".



Name: Pachygon

Type: Dragon/Rock

Description:

One of many concepts from Jun Okutani, this one was named "New Character 1".



Name: Rottle

Type: Rock

Description:

One of many concepts from Jun Okutani, this one was named "New Character 2".



Name: Clammic

Type: Ground/Water

Description:

One of many concepts from Jun Okutani, this one was named "New Character 3".



Name: Spireon

Type: Steel

Description:

One of many concepts from Jun Okutani, this one was named "New Character 4".



Name: Lycarrow

Type: Dark/Rock

Description:

Lycarock - Bone Barrow since the rock is very marrow-toned. It has two forms.



Name: Thorock

Type: Rock

Description:

One of many concepts from Jun Okutani, this one was named "New Character 6".



Name: Cubble

Type: Ghost/???

Description:

A concept for an unused pokemon in generation 3. It appeared to be a floating skull with green plasma around its neck and mouth.



Name: Warabbit











Type: Water






Description:




One of the Beta Gen 3 Starters from the Beta List.






Gen 4 Betas









<p>Name: <i>Zugaidos & Rampald</i></p> <p>Type: Rock</p> <p>Description: Beta designs for Cranidos and Rampardos.</p> <p>Evolution: Zugaidos evolves into Pampald at level 30.</p>	 
<p>Name: <i>Mistuhoney & Beequen</i></p> <p>Type: Bug/Flying</p> <p>Description: Beta design for Combee & Vespiquen.</p> <p>Evolution: Mistuhoney evolves into Beequen at level 21</p>	 
<p>Name: <i>Fukamaru, Gaburite & Gaburias</i></p> <p>Type: Dragon/Ground</p> <p>Description: Beta designs for the Gible line.</p> <p>Evolution: Fukamaru evolves into Gaburite at level 24 Garurite evolves into Gaburias at level 48</p>	  
<p>Name: <i>Hipopotasu & Kabaldon</i></p> <p>Type: Ground</p> <p>Description: Beta design for Hippopotas and Hippowdon.</p> <p>Evolution: Hipopotasu evolves into Kabaldon at level 34</p>	 
<p>Name: <i>Keikouo & Neolant</i></p> <p>Type: Water</p> <p>Description: Beta designs for Finneon and Lumineon.</p> <p>Evolution: Keikouo evolves into Neolant at level 31</p>	 
<p>Name: <i>Togekissu</i></p> <p>Type: Normal/Flying</p> <p>Description:</p>	


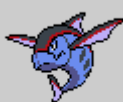






<p>Beta design for Togekiss.</p> <p>Evolution: Evolves from Togetic with Beta Lineage/Beta Mark with a Shiny stone</p>	
<p>Name: <i>Megayanma</i></p> <p>Type: Bug/Flying</p> <p>Description: Beta design for Yanmega.</p> <p>Evolution: Evolves from Yanma with Beta Lineage/Beta Mark while knowing Ancient Power</p>	
<p>Name: <i>Dainose</i></p> <p>Type: Rock/Steel</p> <p>Description: Beta design for Probopass.</p> <p>Evolution: Evolves from Nosepass with Beta Lineage/Beta Mark with a Thunder stone</p>	
<p>Name: <i>Berobelt</i></p> <p>Type: Normal</p> <p>Description: Beta design for Lickilicky.</p> <p>Evolution: Evolves from Lickitung with Beta Lineage/Beta Mark while knowing Rollout</p>	
<p>Name: <i>Rizagan</i></p> <p>Type: Normal/Fire</p> <p>Description: Rizagan means fire lizard, although the sprite does not match the name. There is a theory that it was a placeholder sprite for a different Pokémon. Possibly an evolution for Sableye.</p>	
<p>Name: <i>Rotomu</i></p> <p>Type: Ghost/Electric</p> <p>Description: Beta design for Rotom.</p>	
<p>Name: <i>Rejigigas</i></p> <p>Type: Normal</p> <p>Description: Beta design for Regigigas.</p>	









Name: <i>Kimairan</i> Type: Psychic/Flying Description: Beta design for Giratina.	
Name: <i>Dakurai</i> Type: Dark Description: Beta design for Darkrai.	
Name: <i>Aruseusu</i> Type: Normal Description: Beta design for Arceus.	



Gen 5 Betas

Name: <i>Papii</i> Type: Normal Description: Beta design for Lillipup. Evolution: Evolves into Herdier at level 16, then Stoutland at level 32	
Name: <i>Noranyaa</i> Type: Dark Description: Beta design for Liepard Evolution: Evolves from Purrloin with Beta Lineage/Beta Mark at level 20	
Name: <i>Suchiimuru</i> Type: Fire Description: Beta design for Simisear Evolution: Evolves from Pansear with Beta Lineage/Beta Mark and a Fire stone	


<p>Name: <i>Faunto</i></p> <p>Type: Water</p> <p>Description: Beta design for Simipour</p> <p>Evolution: Evolves from Panpour with Beta Lineage/Beta Mark and a Water stone</p>	
<p>Name: <i>Nyuumon , Yuudaan & Shihandon</i></p> <p>Type: Normal/Flying</p> <p>Description: Beta design for Timburr, Gurdurr and Conkeldurr</p> <p>Evolution: Nyuumon evolves into Yuudaan at level 25 Yuudaan evolves into Shihandon when traded</p>	  
<p>Name: <i>Otamaro , Gamagaru & Gamageroge</i></p> <p>Type: Water > Water/Ground (Gamagaru & Gamageroge)</p> <p>Description: Beta design for Tympole, Palpitoad and Seismitoad</p> <p>Evolution: Otamaro evolves into Gamagaru at level 25 Gamagaru evolves into Gamageroge at level 36</p>	  
<p>Name: <i>Chesutoo</i></p> <p>Type: Fighting</p> <p>Description: Beta design for Throh</p>	

<p>Name: <i>Seiyaa</i></p> <p>Type: Fighting</p> <p>Description: Beta design for Sawk</p>	
<p>Name: <i>Onibasu</i></p> <p>Type: Water</p> <p>Description: Beta design for Basculin</p>	
<p>Name: <i>Yadori & Yadokarugo</i></p> <p>Type: Bug/Rock</p> <p>Description: Beta design for Dwebble and Crustle</p> <p>Evolution: Yadori evolves into Yadokarugo at level 34</p>	 
<p>Name: <i>Kasekki & Kasekingu</i></p> <p>Type: Water/Rock</p> <p>Description: Beta design for Tirtouga and Carracosta</p> <p>Evolution: Kasekki evolves into Kasekingu at level 37</p>	 
<p>Name: <i>Tobitchu</i></p> <p>Type: Electric</p> <p>Description: Beta design for Emolga</p>	
<p>Name: <i>Shubarugo</i></p> <p>Type: Bug/Steel</p> <p>Description: Beta design for Escavalier</p> <p>Evolution: Evolves from Karrablast with Beta</p>	

Lineage/Beta Mark when traded with a Shelmet	
Name: <i>Gian , Giaado & Giantosu</i> Type: Steel/Electric Description: Beta design for Klink, Klang, and Klinklang Evolution: Gian evolves into Giaado at level 38 Giaado evolves into Giantosu at level 49	  
Name: <i>Teresu & Terepasu</i> Type: Psychic Description: Beta design for Elgyem and Beheeyem Evolution: Teresa evolves into Terepasu at level 42	 
Name: <i>Shirobea & Shaabea</i> Type: Dark/Ice Description: Beta design for Cubchoo and Beartic Evolution: Shirobea evolves into Shaabea at level 37	 
Name: <i>Dorakko , Doraago & Doragoon</i> Type: Dragon Description: Beta design for Deino, Zweilous and Hydreigon Evolution:	

<p>Dorakko evolves into Doraago at level 50 Doraago evolves into Doragoon at level 64</p>	 
<p>Name: Atosu Type: Steel/Fighting Description: Beta design for Cobalion</p>	
<p>Name: Porutosu Type: Rock/Fighting Description: Beta design for Terrakion</p>	
<p>Name: Aramisu Type: Grass/Fighting Description: Beta design for Virizion</p>	
<p>Name: Kazakami Type: Flying Description: Beta design for Tornadus</p>	
<p>Name: Raikami Type: Electric/Flying Description: Beta design for Thundurus</p>	
<p>Name: Shin Type: Dragon/Fire Description: Beta design for Reshiram</p>	

<p>Name: <i>Mu</i> Type: Dragon/Electric Description: Beta design for Zekrom</p>	
<p>Name: <i>Tsuchinokami</i> Type: Ground/Rock Description: Beta design for Landorus</p>	
<p>Name: <i>Kyuremu</i> Type: Dragon/Ice Description: Beta design for Kyurem</p>	
<p>Name: <i>Merodia</i> Type: Sound/Bug Description: Beta design for Meloetta</p> <p>This pokemon is more insectoid with 4 sets of arms and large antennae</p>	
<p>Name: <i>Insekuta</i> Type: Bug/Steel Description: Beta design for Genesect</p> <p>This pokemon has a blue palette with pink eyes. The end of it's claws are more bulbous and appears to have two sets of toes that are more insectoid. It's features are overall more smooth.</p>	
<p>Name: <i>Garock</i> Type: Rock/Dragon Description: A brown and red rock-lizard Pokémon.</p>	
<p>Name: <i>Awanezumi</i> Type: Normal Description: A teal rodent-like Pokémon whose ears</p>	

and tail tip are round and white.	
Name: <i>Gurokken</i> Type: Normal Description: A scrapped dog-like Pokémon.	
Name: <i>Tanisu , Tanino & Taniking</i> Type: Water > Water/Fighting (Taniking) Description: A scrapped line for what was supposed to be Karrablast's rival evolutionary line. Evolution: Tanisu evolves into Tanino at level 18 Tanino evolves into Taniking at level 30	  
Name: <i>Kaburion</i> Type: Bug Description: A scrapped evolution for Karrablast, made most likely before the trade evolution with Shelmet was finalized. Its sprite was also used as a placeholder for Accelgor, hence also being named "Beta Accelgor". Evolution: Evolves from Karrablast with Beta Lineage/Beta Mark at level 40	

Gen 6 Betas

Name: Onbat

Type: Sound/Dragon

Description:

An early design for Noibat. Seems to take a lot of traits from Noivern and was supposed to change colors depending on habitat like Vivillon.

Evolution:

Evolves into Noivern at level 48

フルーツコウモリポケモン

地域によって色が変わります。(果物の種類によって変わる)



2011.06.10 北風

Name: Furabebe , Furaette & Furajesu

Type: Fairy > Fairy/Light (Furaette & Furajesu)

Description:

An early version of Flabébé, Floette and Florges.

It originally intended to have a gender difference only visible in Furajesu

Evolution:

Furabebe evolves into Furaette at level 19

Furaette evolves into Furajesu with a Shiny stone

花の妖精ポケモン (1進化目)

※基本的にフワフワと空中を漂いながら寝ています。



※空高く飛ぶことは出来ない。

2011.05.18 北風友裕

花の妖精ポケモン (2進化目)



羽根は身体から離れています。
※常に光っています

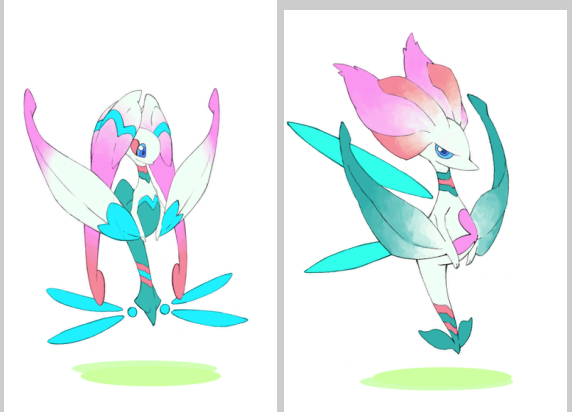
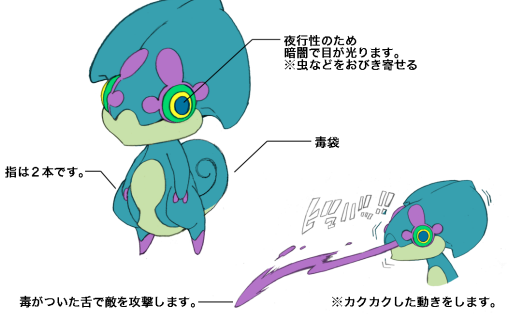
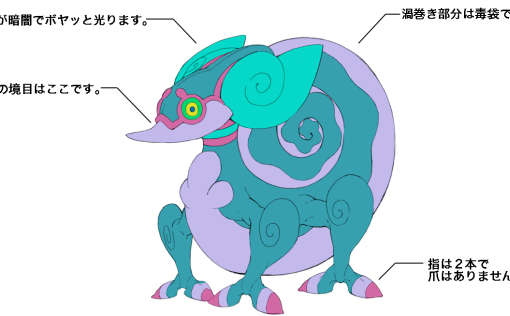

2011.05.18 北風友裕

花の妖精ポケモン (3進化目)



常に光っています。

2011.05.18 北風友裕

	
<p>Name: Venmelyon & Basilidrake</p> <p>Type: Poison/Normal > Poison/Dragon</p> <p>Description: A scrapped two-stage set of chameleon Pokémon.</p> <p>Evolution: Venmelyon evolves into Basilidrake at level 42</p>	<div data-bbox="810 667 1383 1070"> <p>カメレオンポケモン (1進化目)</p>  <p>夜行性のため暗闇で目が光ります。 ※虫などをおびき寄せる</p> <p>毒袋</p> <p>指は2本です。</p> <p>毒がついた舌で敵を攻撃します。——</p> <p>※カクカクした動きをします。</p> <p>2011.05.18 北風友裕</p> </div> <div data-bbox="810 1081 1383 1473"> <p>カメレオンポケモン (2進化目)</p>  <p>角が暗闇でボヤッと光ります。</p> <p>渦巻き部分は毒袋です。</p> <p>口の境目はここです。</p> <p>指は2本で爪はありません。</p> <p>2011.05.18 北風友裕</p> </div>
<p>Name: Rosémenco</p> <p>Type: Sound/Fairy</p> <p>Description: A scrapped flamingo Pokémon.</p>	<div data-bbox="810 1518 1383 1921"> <p>●フラミンゴポケモン</p> <p>羽をわざわざ揺らしてフラメンコを踊る。 フラメンコには「フラミンゴ」と「炎」という意味があります。</p>  <p>口がカステットのようになっているので音楽に合わせて拍子をとります</p> <p>4片足離して立ちます。いつぼん屋に見える。</p> <p>足は、ハビヒールの用に なっています。 カカトを使ってカツカツ鳴らす。</p> <p>2011.04.15 北風</p> </div>

Name: Swimite & Mantidive

Type: Water/Bug

Description:

A scrapped two-stage set of diving beetle Pokémon, as the text refers to them as.

Evolution:

Swimite evolves into Mantidive at level 33



Name: Helmfin

Type: Water

Description:

A scrapped small fish-like Pokémon was found with no additional information about it. Bears a resemblance to a boat's rudder.



Name: Cassoling & Casuawick

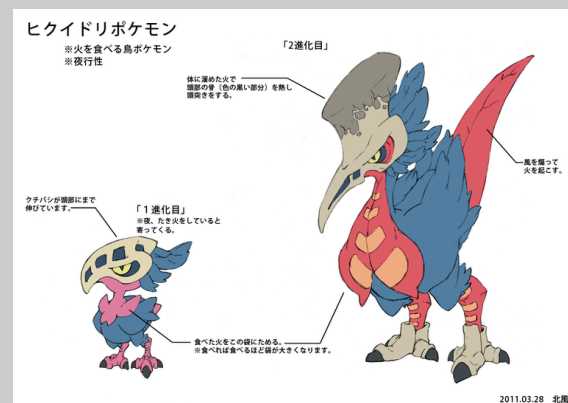
Type: Rock/Flying

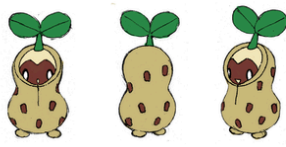
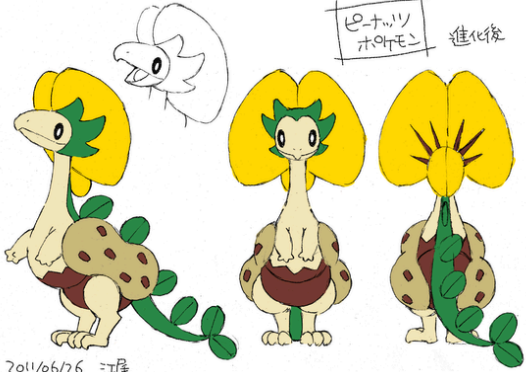
Description:

A scrapped two-stage set of cassowary Pokémon. May have intended to be a fossil Pokémon.

Evolution:

Cassoling evolves into Casuawick at level 32



<p>Name: Minishew & Draecan</p> <p>Type: Grass > Grass/Dragon</p> <p>Description: A scrapped two-stage set of peanut-themed Pokémon. The initial listing for Pokémon in X & Y listed a two stage Nut and Nut Dragon Pokémon.</p> <p>Evolution: Minishew evolves into Draecan at level 34</p>	<div data-bbox="810 208 1380 611"> <p>進化前</p>  <p>2011/06/26 江尾</p> </div> <div data-bbox="810 622 1380 1025"> <p>進化後</p>  <p>2011/06/26 江尾</p> </div>
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Gen 8 Betas

<p>Name: Mugendina</p> <p>Type: Poison/Dragon</p> <p>Description: A prototype design for who is later going to be Eternatus. It has a more obvious dead fish-like shape and has an overall different design from the final, much more complex, design.</p>	