

date: day 1, afternoon

location: **thyrar, the rystic league**

- springtime, early afternoon, clear weather
- **thyrar**: the northern most city of **the rystic league**, a bustling agricultural center
 - roughly circular in shape, centering around a central tower (a colossal glass greenhouse where crops are magically grown) that is lit up and visible throughout the city regardless of the time of day
- *two figures move through a street in **baker's row***
 - *everything in the district smells divine*
 - *vasira kazamir and phoebe hesperia-fairbriar are looking for **the golden grainery tavern**, hoping to gather information on a missing person they are looking for on the behest of vasira's brother*
 - *the tavern, once located, is discovered to be cozy and manages to smell even better than the street outside. a variety of places to sit are offered, including two large tables, bar seating, and chairs set before a hearth where a stew is cooking. behind the bar there are various casks and kegs, along with a table for food prep and a hanging menu that lists the price of food and drink, including a few wines that share their name with the **buraria family***
 - ***hilda**: a dwarven woman with red hair, usually a bouncer (and carries a hammer) but working as a server, gruffly greets the pair as they enter, telling them to sit where they like*
 - ***"aunty"**: an older halfling woman who is busy manning the bar*
 - *phoebe nudges vasira towards the chairs by the fire, which vasira pushes back against*
 - *they bicker for a moment about guiding vs. following, but settle in the seats a few moments later*
 - *hilda approaches the pair to see what they would like*
 - *vasira attempts to order a glass of the buraria dry, but hilda insists it only can be ordered by the bottle and does not give her a second chance to pick what she wants*
 - *phoebe successfully orders and pays for a glass of orchard's bounty, which was on tap*
 - *when it arrives phoebe offers some to vasira, but she declines mentioning that meade does not agree with her*
 - *the pair begin to discuss their plan of action*
 - *vasira's brother has asked that they look into a missing person, **lyka**, who works at this tavern*
 - *given that, it looks like the tavern is a bit short staffed --- phoebe mentions that there are only two people working*
 - *vasira suggests that they just ask, but phoebe reminds her that it was requested that they be discreet*
 - *vasira agrees, saying they could still ask, albeit carefully*

- *vasira suggests that phoebe do the asking, and also get a glass of the wine for her at the bar*
 - *for a moment, the pair wonder if what they are getting into is any of their business, but settle on moving forward anyway*
 - *phoebe approaches the halfling working at the bar, who looks up and asks what "old aunty" could get for her*
 - *phoebe has little trouble getting the requested glass of wine, and aunty seems a bit exasperated that hilda had initially made it seem impossible*
 - *phoebe thanks her and makes small talk, comments on how impressive it is that two people are running the busy bar*
 - *aunty is curious about the comment, but mentions that there's usually someone else here and then inquires if phoebe is looking for work*
 - *phoebe explains she's a preformer by trade, but that a friend asked if she could check in on lyka*
 - *aunty realizes where this line of questioning is headed and tells phoebe to get her friend, assuming it is vasira, and to meet her behind the bar*
 - *phoebe and vasira meet aunty at the food prep table behind the bar, where she begins to work on slicing bread and vegetables*
 - *aunty asks who is looking into lyka, her best server, but vasira initially refuses to answer*
 - *after being pressed, vasira explains that it is "someone who care about lyka"*
 - *aunty explains that lyka stopped coming into work*
 - *she mentions that he is a "good lad," but can be a bit dim; he has a tendency to act on big ideas that get him into trouble and that she and hilda are the only people looking out for him*
 - *before he disappeared, he was talking about a scheme that would get him rich enough to move into the **tower district***
 - *she also recalls that he mentioned having business at the phial, which she believes is likely **filbert's fine phial in riversedge***
 - *she is able to give rough directions to the pair to help them find it*
 - *he's gone missing before, but usually he shows up within a few days; they didn't think much of it, but now he's been missing for close to a week*
 - *phoebe and vasira finish their drinks, and then set off to the phial*
 - *to get to riversedge, the pair have to cut through the tower district*
 - *it's a wealthy area that has an increased presence of guards*
 - *the area around the tower itself seems a bit like a tourist trap up close, though the entrance to the tower is heavily guarded*
 - *when they reach riversedge, it is clear that it is predominantly a trade district*
 - *middle class, but less residential than the parts of the tower district and more focused on various services*

- **elska lingren** and **harlow eskildbarn** are walking towards filbert's fine phial as well, after a conversation at the docks lead them to believe they could find **sleeper's gift** being sold here for a more reasonable price
 - the storefront has two large windows, both packed with various items for sale
 - they arrive at the door at the same time as vasira and phoebe; vasira pardons herself before opening the door to let herself in, phoebe looks apologetically at elska and harlow before following after her, but holds the door open behind her; harlow takes the door and holds it open, letting elska enter first
 - inside the shop smells unpleasantly like medicine and herbs; freestanding shelves cover the main floor, plus additional shelving on the walls; a long counter is at the back, topped with scales, measures, and other tools, and a few bookcases stand behind it
 - behind the counter, measuring something on scales, stands a pale man --- **mornan** --- with dark hair and slim almost gaunt features; he wears a long frock overcoat to protect the clothes beneath it
 - he welcomes the group and invites them to ask any questions they have
 - *elska looks about the shelves, finds that potions are labeled but does not find what she's looking for*
 - harlow tries to gauge if this is a reputable place, and in glancing around notices that mornan is watching them carefully
 - elska mentions that she hasn't found what they're looking for and begins to move towards the counter; harlow, somewhat concerns, follows after and stands behind her
 - she begins to ask, in a roundabout way about the draft, but mornan seems cagey
 - *phoebe, pretending to be browsing, eavesdrops on the conversation*
 - looking to get to the point, harlow mentions that mornan has a friend at the docks who told them he had access to sleeper's gift
 - mornan pushes back: "who are you and why did you bring a knight with you?"
 - elska attempts to pass harlow off as merely personal protection and explains that she's just looking for a decent night's rest
 - finally, after some convincing, mornan opens a hidden door to a back room by moving a book on the shelf behind him
 - elska follows him inside, but harlow hesitates and looks back to the two still in the shop; they see phoebe hiding behind one of the shelves and vasira looking directly at them
 - vasira asks that they make sure mornan comes back out, and they agree
 - in the hidden room, two other people are sitting at a table, one at a counter, there are various brewing tools and a door on the far side
 - the group discusses the proposed price (20 gp) and the legitimacy of the bottle of sleeper's gift
 - mornan mentions that he has a personal connection that is able to acquire the brew, when there is a thumping sound and a barrel rolls into the center of the room
 - mornan raises his arm and poisons elska, stunning her --- a fight begins!

- harlow moves through the room, after casting shield of faith on elska --- the first display of magic they've done in front of her since their journey began
 - they suffer a stab wound from one of the workers at the table, but are able to reach the barrel and pry it open with their longsword
 - a halfling, **sigbjørn fenleth**, tumbles out, shouting expletives, and attacks the worker closest to them
- vasira opens the door and demands to know where lyka is, asking that no one kill mornan before she can question him
- during the fight, mornan blinds vasira and phoebe and runs out the door, harlow tries to follow after him
 - two women are outside the door when they exit, prompting harlow to explain that the proprietor of the shop had been keeping a halfling in a barrel as they continue to run after him, ignoring their request to come in while they investigate
 - the first woman is a young human, with tan skin and dark hair and wearing fine, but understated clothes
 - the second is an older human woman with a larger build, with pale skin and dark hair, wearing robes and carrying a staff
 - harlow tries to keep up with mornan, but he is able to slip away, and before harlow can try to find him, they are paralyzed
 - one of the women have cast hold person on them and proceed to tie them up, leaving harlow outside the phial
- *when the last worker is killed, elska begins to look for sleeper's gift within the shop, successfully finding two barrels full*
- *siggy warns the group that they hear something in the back room and goes to investigate*
 - *they find a young man with an undercut who is tied to a pole and gagged*
 - *siggy cuts them free and the man embraces him, to which they respond by leaving*
 - *phoebe runs back and confirms that it is lyka, who asks for an introduction to "the dashing halfling" that saved him*
- *the two women from outside appear in the shop*
 - *the younger one congratulates the group, and the other casts sleep; everyone falls unconscious*