

SCANDEIN ART COMMISSIONS/L2D MODEL COMMISSIONS



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COMMISSIONS INFORMATION

OPEN/CLOSED STATUSES

If interested in commissioning me, the best way to find out whether I am accepting commissions or not is to check my Instagram bio status on the topic.

If it says *OPEN* it means you are free to DM me to inform me that you are interested. (Any other platforms used to try contacting me will run the risk of falling under my radar or going ignored as I will conduct the full process through Instagram.)

If it says *CLOSED*, that means I am currently not accepting any commissions at the time. (One can always ask for a space on the waitinglist but please do not expect that it means that your commission will happen soon.)

CIRCUMSTANCES FOR TIME

Waiting time can become a lengthy period of time in some cases. I am currently studying full time meaning I won't always be able to use the free time I earn in order to work on commissions. With this in mind, please be respectful concerning persistent questioning of the waiting time as it is often impossible to estimate. If my status says 'closed', do not be surprised that workflow is slow. If you are already on the waitinglist then please be patient and wait until I contact you for when it is your turn, if you are interested in commissioning and the status is still closed I would advise to wait for a while before contacting in order to see if they officially open again.

As of 2025 I am studying and will not know when I can or will return to commission work, apologies for this inconvenience.

SCANDEIN ART COMMISSIONS

- First come first serve
- Commission applications will be taken through Instagram
- Commission status are updated on my instagram
- If my commissions are currently closed, you can ask to be placed on a waiting list.

× I will not draw: Furry art, mecha art, Hate art, NSFW art (This does not include nudity, if nudity is to be included it will have to be discussed before hand.)

Pricing / Commission types

These prices do not take into account the additional paypal fee which will be calculated during discussion of the price.

Commission typing

PRICING HERE ARE ONLY EXAMPLES FOR WHAT TO EXPECT, DURING DISCUSSION WE WILL COME TO DECIDE A PRICE DEPENDING ON THE COMPLEXITY OF YOUR ARTWORK.

The art I do is of full rendering, each option is an example of which is then fully rendered.

Do note that the pricing varies, the reason for the pricing is that when working i will spend 20-50+ hours and will ensure that the finished product is exactly to your liking!

Headshot:

\$40 USD |



Bust:

Example: \$80 USD | (Eula artwork [Bust, no background])

Example: \$100 USD | (Raiden artwork [Bust, advanced composition])

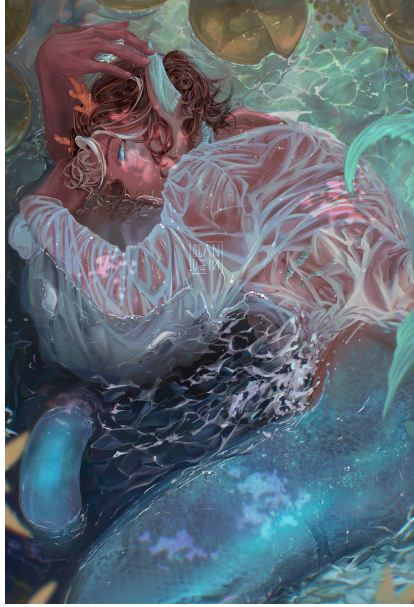


Fullbody/Complex artpiece:

These artworks take up to 20+ hours, hence the price, prior i sold them at 90\$ meaning i would be paid 15 cents per hour.

Example: \$210 USD~ | (mermaid artwork [fullbody, complex background])

Examples: \$160 USD~ | (kokomi artwork [Fullbody, no background])



Character design commission:
\$100~ USD, pricing may vary

Additional:

Advanced props: \$60~ (very dependent on complexity)
(weapons, animals, ect)

Complex backgrounds: \$100~

(example would be sold for \$200-\$300~ for the complexity of the artwork)



Extra characters: \$60~ USD per extra character

(The cost will be incremented depending on the level of complexity of the design for the character, meaning it might go beyond the initial price.)

Cost will be incremented depending on the level of complexity of the commission.

Example of divergence from original pricing:



Character + additional character

Animals 2x

Complex background
Advanced workflow
Final pricing 400-500\$ ~

The pricing was decided upon after discussing what should be appropriate for the level of complexity which would be reasonable for both parties involved.

SCANDEIN L2D MODEL COMMISSIONS

(PLEASE READ FOR RETURNING CLIENTS, CURRENT GUIDELINE AS OF 2025-01-01)

unfortunately In current day I am unable to adjust/update already made models since prior as I am no longer in possession of a license of the program.

Were you to be in need of changing the model/add to the model you have the permission to ask me for the editing file so you can go so another rigger to adjust the model to your current needs, apologies for the inconvenience.

This does not apply if I have since before discussed an agreement with you pre- guideline.

- Not first come first serve
- Masculine and Feminine models are allowed
- Commission applications will be taken through Instagram
- Commission status are updated on my Instagram

× I do not rig/make: furry models, mecha models, NSFW models/ nude models.

× I am not doing hand rigging related commissions.

ToS: overall

◇ I have the right to refuse any commission. (Rush deadline, conditions beyond my skill set, etc,)

◇ Current commissions are prioritized before upgrades if you'll add in some upgrades in the future. Upgrades are done after the current batch of commissions.

◇ By commissioning me, you are agreeing to put your model's rig/art showcase in my portfolio, show work in progress clips or screenshots of my pages.

Please do credit me after the work is done as the artist/rigger for the model. The credits of the model should be in your bio and about page.

ToS: application and process

◇ **When contacting me about being interested in a commission, chances of you being chosen will rise when including the type of commission you're interested in + reference photo of the character/description of the character you want designed.**

◇ I do not accept rerigging of Live2d files

◇ I will not accept rush commissions. As a full time student in real life I cannot guarantee whenever I must prioritize my studies over a commission. Ideally deadlines would be flexible or after, not during the period since I cannot work around 24/7. This may be a reason for rejecting your application.

◇ I will try my best to keep the client frequently updated on the progress of the model, which also includes updates on if I cannot work for a period of time.

◇ After the commission is finished there will be a Google Drive folder link shared. Files related to the commission will be uploaded in this folder.

◇ The normal time estimate is around 2-4 weeks after confirmation of me starting. *Do note that this is not a guarantee of the time estimate rather the normal time it usually takes. This does not take into account the extra time added if any problems or issues arise during the work.*

◇ The client will only receive .MOC3 and not CMO/editable live2dfile file
(except for when an agreement has been met where circumstances require the client to access the CMO file)

◇ up to 3 revisions are allowed during the sketching phase of the model (this does not apply towards a design commission), during the art phase where I begin the process of rendering the model parts any additional changes will cost 2-5% of the total price.

ToS: workflow

◇ As soon as a commission is finished i will contact my next client who i have accepted.

◇ Commission statue is updated on my Instagram. I will message you when i am able to start on your model.

Payments and Refunds

◇ **The payment will be made upfront, if you do not have the money at the moment then i can come back to you at a later date if you are still interested.**

- ◇ Once all details of the commission have been confirmed and the commission is ready to be started, i will send you an PayPal QR code for the payment. **Only PayPal is accepted as a payment method, the only exception to this is any Swish (Swedish payment method) users.**
- ◇ **I do not offer refunds. Therefore please think first and be prepared with the fund first before applying. Updates on the model progress will be given the same day as the payment is done and if not I will do so as soon as possible.**
- ◇ **If I accept your commission, you are agreeing that you are applying and paying for this rigging commission under the agreement that you will not chargeback payment.**

Pricing / Commission types

These prices do not take into account the additional paypal fee which will be calculated during discussion of the price.

Commission typing

Rigging

You bring me all the finished parts of your model and i will then rig it.

Rigging + Art

You bring me a finished design which i then make into a model and afterwards rig.

Rigging + Art + Design

Together we come up with a design which i then make into a model to then afterwards rig. Redesigns of an already existing design also fall into this category.

Fullbody:

Only Rigging: \$300 USD~

Rigging + Art: \$400 USD~

Rig+Art+Design: \$500 USD~

Bust:

Only Rigging: \$220 USD~

Rigging + Art: \$320 USD~

Rig+Art+Design: \$420 USD~

Extras:

Animations: \$70 USD~

Toggle/special expressions: \$20 USD

Advanced Toggles: \$30-40 USD (depending on the complexity the cost may change)

Cost will be incremented depending on the level of complexity of the commission.

Art no rig commissions

◇ These commissions will not be prioritized. why?

My art program in which i work in is procreate which does not allow for an infinite amount of layers in difference to art programs such as Clip studio and Photoshop, meaning if a model will retain a high quality i need to separate the head, bust and legs into different PSD files. Because of this, i have found many ways to make the work process easier for me which i might not be able to use for when another rigger will rig a model of mine.

While i do accept these commissions, do keep in mind that it will cost extra since more work will go into sorting all the layers and make sure that the rigger knows all the type of effects the layers should have since Procreate PSD files often reset the effect when exported into Live2D editor.

If you have any additional questions outside of the ones answered here then feel free to contact me on instagram through DM's.