

SUBJECT: ADVANCED DRAWING		GRADE: 9-12	
Unit Title: Still Life Drawing		Time Frame: 2 Weeks	
UNIT OVERVIEW			
This unit will involve drawing from life and observation skills. Students will draw from a still life set up with a focus on the elements & principles of design.			
LRG SKILLS AND DISPOSITIONS		PA STANDARDS	
Creativity & Innovation: Student sketches / concepts (S3C) Resilience & Grit: Continuous while working through project & critique (D4C)		9.1.12A Know and use the elements and principles of each art form to create works in the arts and humanities. 9.1.12B Recognize, know, use and demonstrate a variety of appropriate arts elements and principles to produce, review and revise original works in the arts. 9.1.12C Integrate and apply advanced vocabulary to the arts forms. 9.1.12.H Incorporate the effective and safe use of materials, equipment and tools into the production of works in the arts at work and performance spaces	
COMPETENCIES		LEARNING TARGETS	
DEVELOP CRAFT I can learn to use tools and materials and the practices of art. I can successfully use a variety of artistic media safely. I can manage the expectations of the classroom.		I can Draw realistically from life (build up from paper sculpture project, bottle drawing, to a full still life) I can safely manage my own materials & supplies, while maintaining my independent studio space (K1ARB2K1)	

OBSERVE I can learn to look more closely and see things that may otherwise not be seen. I can view artwork and analyze themes and messages.	I can create an interesting composition and observe things that otherwise may not be seen (K1ARB4J1)
STRETCH & EXPLORE I can learn to embrace problems of importance and develop focus within my work.	I can draw using accurate proportion / scale (K1ARB6J1) I can depict value (lights & darks) in my work (K1ARB6J1) I can integrate texture into my work (K1ARB6J1) I utilized artistic media in a successful manner (K1ARB6K1)

SUBJECT: Advanced Drawing		GRADE: 9-12	
Unit Title: Portrait / Figural		Time Frame: 2 weeks	
UNIT OVERVIEW			
This unit will explore how artists depict the human form in an expressive manner. Students will observe portrait art throughout history as well as contemporary works of art. Students will be challenged to creatively find their own approach to drawing the figure.			
LRG SKILLS AND DISPOSITIONS		PA STANDARDS	
Creativity & Innovation: Sketch / concept (S4C) Resilience & grit: Working through challenging areas in their drawing (D4C) Growth Mindset: Reflection, and learning new skills through the assignment (D2C)		9.1.12A Know and use the elements and principles of each art form to create works in the arts and humanities. 9.1.12B Recognize, know, use and demonstrate a variety of appropriate arts elements and principles to produce, review and revise original works in the arts. 9.1.12C Integrate and apply advanced vocabulary to the arts forms.	

	9.1.12.E Delineate a unifying theme through the production of a work of art that reflects skills in media processes and techniques.
COMPETENCIES	LEARNING TARGETS
Express I can explain & discuss the meaning of artwork as well as how location and presentation effect how work is viewed.	I can express myself through my artwork as well as consider how the presentation of my work affects the arts meaning/ concept.(K1ARB5K1)
Stretch & Explore I can begin to explore varying concepts to grow artistic vision.	I can begin to explore varying concepts to grow artistic vision. (K1ARB6K1)
Develop Craft I can successfully use a variety of artistic media safety. I can manage the expectations of the classroom.	I can successfully use a variety of artistic media safely. I can manage the expectations of the classroom. (K1ARB2K1)
Observe I can view artwork and analyze themes and messages.	I can draw utilizing proportion and scale (K1ARB4K1) I can utilize value in my drawing (K1ARB4K1) I can create an interesting composition utilizing the frame of my paper (K1ARB4K1) I can observe artists and artwork to link concepts to my artwork. (K1ARB4L1)

SUBJECT:		Value Drawing	Advanced Drawing	GRADE: 9-12
Unit Title: Value Drawing			Time Frame: 2 weeks	

UNIT OVERVIEW

Students will participate in a value drawing from observation or life. (Gray Scale or Color Scale)

LRG SKILLS AND DISPOSITIONS

Creativity & Innovation: Sketch / Concept Design (S3C)

Critical Thinking & Problem Solving: Continuous throughout project (S4C)

Continual Learning & Growth Mindset : Evolves through each project- reflection & critique (D2C)

PA STANDARDS

9.1.12A Know and use the elements and principles of each art form to create works in the arts and humanities.

9.1.12B Recognize, know, use and demonstrate a variety of appropriate arts elements and principles to produce, review and revise original works in the arts.

9.1.12C Integrate and apply advanced vocabulary to the arts forms.

COMPETENCIES

Develop Craft

I can successfully use a variety of artistic media safely. I can manage the expectations of the classroom.

LEARNING TARGETS

- I can successfully use a variety of artistic media safely. I can manage the expectations of the classroom. (K1ARB2J1)
- I can use artistic media to represent value through the elements and principles of art. (K1ARB2J1)

Envision

I can brainstorm multiple creative approaches to artistic concepts.

- I can brainstorm multiple creative approaches and artistic concepts. (K1ARB3J1)
- I can share drawing ideas and concepts throughout the artistic process.(K1ARB3L1)

Engage & Persist

I can explore artistic media & techniques while meeting the requirements of projects.

- I can explore artistic media and techniques while meeting the requirements of the project. (K1ARB3J1)

	• I can analyze and reflect on my artwork and be willing to make changes when necessary. (K1ARB3K1) • I can use both a gray scale and color scale (K1ARB3J1) • I can utilize value to depict an objects shape and form. (K1ARB3J1)
Observe I can view artwork and analyze themes and messages.	• I can view artwork and analyze themes and messages. (K1ARB4J1) • I can collaborate with classmates in discussion on artwork. (K1ARB4M1)
Reflect	• I can reflect on my artistic process and apply learned skills to future works.((K1ARB7J1)

SUBJECT: GRADE:	
Unit Title: Mark Making Techniques & Skills	Time Frame: Approximately 2 weeks
UNIT OVERVIEW	
This unit will involve drawing using a variety of mark making techniques and skills. Projects demonstrating such skills could range from life and observation drawings, abstraction and imaginative solutions.. Students will draw with a focus on the elements & principles of design in all works and digital and animation solutions are acceptable.	
LRG SKILLS AND DISPOSITIONS	PA STANDARDS
Creativity & Innovation: Sketch / Concept (S3A)	

Resilience & grit: Continuous through the project (D4C) Growth Mindset: Continuous through semesters projects as student's skills develop. Reflect & Critique (D4C)	9.1.12A Know and use the elements and principles of each art form to create works in the arts and humanities. 9.1.12B Recognize, know, use and demonstrate a variety of appropriate arts elements and principles to produce, review and revise original works in the arts. 9.1.12C Integrate and apply advanced vocabulary to the arts forms.
COMPETENCIES	LEARNING TARGETS
Express I can explain & discuss the meaning of artwork as well as how location and presentation affect how work is viewed.	I can express myself through my artwork as well as consider how the presentation of my work affects the work's meaning. (K1ARB5M1)
Stretch & Explore I can begin to explore varying concepts to grow artistic vision.	I can begin to explore varying concepts to grow artistic vision. (K1ARB6M1)
Develop Craft I can successfully use a variety of artistic media safely. I can manage the expectations of the classroom.	I can successfully use a variety of artistic media safely. I can manage the expectations of the classroom. (K1ARB2M1)
Observe I can view artwork and analyze themes and messages.	- I can draw utilizing proportion and scale (K1ARB4J1) - I can utilize value in my drawing through varied mark making techniques.(K1ARB4L1) - I can create an interesting composition utilizing the frame of my paper (K1ARB4L) - I can observe artists and artwork to link concepts to my artwork. (K1ARB4M1)