

SimDemocracy Military Act

Whereas; Centering on Military shortcomings, tasks, organisation, command - keeping the general structure, but reducing complexity.

Whereas; The Military shall return to its simple, sole purpose - making memes - with additional purposes to supplement existing executive responsibilities.

Article 1 - Military Structure and Responsibilities

§1. The Military will be led by the General.

§1.1. The General will be appointed by the President, and confirmed by the Senate, in a 2/3rds majority vote.

§2. The General is responsible for: recruiting and dismissing soldiers; organising and giving orders to soldiers; communicating events to the Senate, President and public; maintaining a standard of performance as set by the President.

§3. The General must follow orders given by the President, as well as orders passed as resolutions by the Senate in a simple majority vote.

§4. Soldiers are responsible for: following orders given by the General; making memes during wartime; communicating with the General.

§5. It is the sole responsibility of the Military to wage meme warfare.

§6. The military will be a volunteer force. The General will be paid a salary as any executive officer would, set by the President, contingent on if they participate in the economy or not.

§6.1. The Senate may choose to institute pay - of whatever form they decide - for soldiers as incentives to join the military during wartime. This would require a simple majority vote.

§6. The Military must follow SimDemocracy law and the Memeva convention at all times.

§6.1. The General may not be dismissed or impeached for refusing to follow orders that violate this, nor may a soldier be dismissed for the same reason.

Article 2 - Peacetime responsibilities

§1. In peacetime, it is the duty of the Military to assist the Departments of Expansion, Advertising, and Community in whatever capacity they are required to serve in. The General will work alongside the Secretaries of these departments, and the soldiers will work as a normal employee of these departments would.

§1.1. The General must follow orders from the President during peacetime. They may be dismissed or impeached for refusing to follow these orders. They may not be dismissed

or impeached for refusing to follow orders that conflict with SimDemocracy law, and are not immune from legal consequences if they choose to follow those orders.

§1.2. The General still has command over their soldiers, and what roles they serve in peacetime is determined by them.

§1.3. During peacetime, when soldiers are working in these departments, they will be paid as they would were they a regular employee in those departments.

Article 3 - Discord Channels

§1. Discord channels will be set up in the #war category for communication: one for communication between the General and the Senate; one for communication between the General and the public; and a final channel with the General and all soldiers, for discussion, orders, and a basic military general chat.

§2. The General may request the creation, or deletion, of additional discord channels in this category, to facilitate flexibility in their command style or structure.

Article 4 - Miscellaneous

§1. The SimDemocracy Armed Forces Act is repealed.

§2. The Military Assistance with Civilian Tasks Act is repealed.

§3. Commendation Act: Part 1 - Article 1 - Section 5.1 shall be modified to “The General may bestow any citizen commendation for exceptional deeds done in service of the Military.”

§4. Commendation Act: Part 1 - Article 1 - Section 5.2 shall be modified to “1/3rd of the Senate must agree for commendation to be bestowed.”