## **Storytelling**

## Timer

- I. This packet should contain:
  - a. this sheet giving specific directions for timing
  - b. a program sheet to record the time of each performer
  - c. a stopwatch
  - d. a set of time cards
- 2. The Room Chair will then announce the performer:

Contestant No,		
School code		
The title of the selection is	·	
If a contestant is appearing out of order, the ro	om chair will say:	
"Appearing out of order is <b>Contestant No.</b>	, School code	,,,

- 3. Start timing at the **first sound** by the performer.
- 4. Show the time cards during the entire performance time using the following order:

Time cards must remain visible <u>at all times</u> to each contestant until it is time for the next card to be viewed.

At the end of 5 minutes, stand and loudly say "STOP."

The performer **must hear you**, because if they continue speaking, they will be **disqualified**. Remain standing and keep timing until the speaker stops.

- 5. Once the performance is completed, **record the exact time**—in minutes and seconds—on the program sheet next to the performer's name.
- 6. The judge is <u>NOT</u> to know the time for a performer, but you may tell the performer only if they ask.
- 7. When the next performer is introduced, **repeat Steps 2 5.**

At the end of your assignment, if your replacement does not come to the room, return this entire packet to the office as quickly as possible as it will be needed for the next session.

## PLEASE TIME CAREFULLY.

These students have worked hard and it would be unfortunate to ruin their performance because of incorrect timing.