Sample program as algorithm

|

| If (CARD is RED)Award YOUR team 1 point |
| --- |

| ElseAward OTHER team 1 point |
| --- |

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| --- | --- | --- |

*This program has you choose a card. If the card is red, your team gets a point. Else, the other team gets a point.*

Sample program from above as pseudocode (like code, but in no particular language)

| If (card.color == RED) {points.yours = points.yours + 1;}Else {points.other = points.other + 1;{ |
| --- |

Sample program as algorithm

|

| If (CARD is RED)Award YOUR team 1 point |
| --- |

| Else

| If (CARD is higher than 9)Award OTHER team 1 point |
| --- |

| ElseAward YOUR team the same number of points on the card |
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| --- | --- | --- | --- | --- |

*This program has you choose a card. If the card is red, your team gets a point. Else, the card must be black. If your black card is higher than 9, then the other team gets a point, else your card must be black and lower than or equal to 9, and you get as many points as are on your card.*

Sample program from above as pseudocode (like code, but in no particular language)

| If (card.color == RED) {points.yours = points.yours + 1;}Else {If (card.value > 9) {points.other = points.other + 1;}Else {Points.yours. = points.yours + card.value;}} |
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