Sample program as algorithm

| | If (CARD is RED)  Award YOUR team 1 point | | --- |  | Else  Award OTHER team 1 point | | --- | |
| --- | --- | --- |

*This program has you choose a card. If the card is red, your team gets a point. Else, the other team gets a point.*

Sample program from above as pseudocode (like code, but in no particular language)

| If (card.color == RED) {  points.yours = points.yours + 1;  }  Else {  points.other = points.other + 1;  { |
| --- |

Sample program as algorithm

| | If (CARD is RED)  Award YOUR team 1 point | | --- |  | Else   | If (CARD is higher than 9)  Award OTHER team 1 point | | --- |  | Else  Award YOUR team the same number of points on the card | | --- | | | --- | --- | --- | |
| --- | --- | --- | --- | --- |

*This program has you choose a card. If the card is red, your team gets a point. Else, the card must be black. If your black card is higher than 9, then the other team gets a point, else your card must be black and lower than or equal to 9, and you get as many points as are on your card.*

Sample program from above as pseudocode (like code, but in no particular language)

| If (card.color == RED) {  points.yours = points.yours + 1;  }  Else {  If (card.value > 9) {  points.other = points.other + 1;  }  Else {  Points.yours. = points.yours + card.value;  }  } |
| --- |