A City of Foxes

Calling Artist-Performers of Colour For An Immersive Theatre/VR Experience

THE PROJECT

A tender and intimate approach to immersive storytelling through VR, **A City of Foxes** is a work that allows the audience to have an interactive encounter with a philosophical fox that questions what companionship means in times of loss.

Set across the fantastical landscape of an unequal war - that thrives on the persecution of the foxes - this is the story of the audience sharing a moment of hope and kindness with a seemingly vilified other. The work occurs as a live experience on VRChat - where the fox is played by a performer who enters into a deeply personal conversation with one to three audience participants.

Winner of the XR Market Award at the Newlmages Festival, this work is supported by Venice Biennale: College Cinema, the French Ministry of Culture - CNC, Rotterdam's Cinemart and the FACE Foundation (US). More about the work can be read in <u>Variety</u>.

Creator/Director: <u>Nihaarika Negi</u> I Studio: <u>Tamanoir Immersive Studio</u> I Venue Partners: <u>The Brick Theatre</u> (NYC), <u>American Centre for Arts and Culture</u> (Paris)

ARTIST-PERFORMER REQUIREMENTS

To essay the role of the FOX, we are currently in search of artist-performers of colour and of all genders who have some experience with performance-making, immersive theatre or audience interactivity - and are fluent English speakers.

Using as a point of departure - a series of 36 questions developed by sociologist Arthur Aron to accelerate intimacy between strangers - the work involves the FOX entering into a conversation with the audience in a way that might not be possible in the everyday.

This conversation would be partly-structured partly-improvised and would be devised in close collaboration with the artist-performer: weaving in their personal stories/narratives into the fictional construct of the fox.

We are looking to collaborate with artists who have a generous and compassionate spirit and are comfortable with working in a space of listening, responding and play. A space where there is something constantly at stake for the performer.

Something personal. Something uncomfortable. Something happening live.

LOCATION & DATES

 <u>Location</u>: Remote. The performance will occur over VRChat and the rehearsals will be online.

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- Rehearsal Period: Week of 26th -30th April; Two Weeks between 15th May -4th June 2021
- Performances: A week of live performances spread out over June and July 2021.
- <u>Timezone</u>: The team is spread out over India and EU/UK, but open to finding compatible times that work best for all.

This is a paid project and the VR headset will be provided.

If you would like to be involved, please drop us an email at casting.acof@gmail.com at the latest by 8th April 2021 with your CV - telling us a bit about yourself, your practice and your interest in the project. The auditions will occur as a workshop over Zoom between 9th -14th April 2021. In the email, please also confirm your availabilities for the audition, rehearsal and performance dates mentioned and feel free to ask any further questions.

We look forward to hearing from you.