Killer

The Juggalo:

Weapon:

Like The Unknown The Juggalo can use other weapons as cosmetics

This was hard because ICP made it clear they LOVE axes with songs like My Axe, Night Of The Axe, and in I Want My Shit they say "I want a rusty axe" and many many more examples

A Bat is very Clowncore but it wouldn't be original because of Trickster

A Shovel would definitely be creative but definitely not iconic for ICP since they rarely mention it Even a knife would be good for them since it's hinted in To Catch A Predator that that's what they use to kill predators but I feel like knives will be a higher rarity sense they have to make a new animation while Axe, Bat, and Shovel you can get away with the same animation

Power: Jokers Cards:

Based on ICP album collections "Joker Cards" that are still being made today so I'll focus on the 3 most popular Joker Cards with a 25 second cool down and cycle through them in order of Hell's Pit - if hit puts the survivor into the -15% hundred status effect for 15 seconds Bang! Pow! Boom! - if hit the survivor will be put into a Deep Wound status effect no matter what The Amazing Jeckle Brothers - will be thrown in a V shape throwing each card at the same time if a survivor gets hit by a Jeckle Card they will lose a health state

Add-ons:

Not every add on will be added but my personal favorite:

(Pink) Iridescent <u>Toy Box</u>: this add on will allow you to hold the ability button to swap cards kinda like The Clown

(Pink) <u>Bring It On</u>: The Jeckle Brothers Card will change into a straight line hit that shoot rapidly right after the other

(Purple) Burning Up: When a survivor gets hit with Hell's pit they will lose a health state

(Green) <u>Hokus Pokus</u>: after hitting a survivor with a Joker Card it will reveal the aura of any survivor within the killers terror radius

Perks:

<u>Down With The Clown</u>: For every time you hit a survivor other then your Obsession the aura of your other survivors, and Hatch will be revealed to you for 15 seconds

Hex: <u>Blaaam!!!</u>: After kicking a Gen survivors within 24 meters from you will become oblivious for 20 seconds and exposed for 10 seconds for every Gen pop another hex will spawn

<u>Heart And Soul</u>: When you hit your Obsession you gain a token for each token you gain 5% haste while carrying survivors you lose all taken if your obsession is dead

Mori:

The default Mori would be that The Juggalo will pull out a fake gun that shoots out a flag that says "BANG! POW! BOOM!" Frustrated they throw the gun at the survivor then pull out their weapon and bash them in the head over and over until death

Cosmetics:

The Juggalo:

Sets: Hells Pit, Shangri-La

Legendary Outfits: Carnival of Carnage, Ringmaster, The Great Milenko, Fearless Fred Fury,

Yum Yum Bedlam
Outfits: Hatchet Man

Head Pieces: Riddle Box, Jack, Jake, The Mighty Death Pop!, Lost, Found

The Clown:

Head Pieces: Posse Acception

The Trickster:

Body Piece: Acquaintances

Yin-Jin Lee:

Body Piece: Acquaintances

Jeff Johnansen:

Body Piece: Fan Support