


Thursday, July 28th

[SDG Goal](#) - End hunger, achieve food security and improved nutrition, and promote sustainable agriculture.

Lesson Goals:

- Students will understand that hunger is a worldwide problem.
- Students will be able to share facts about global hunger.
- Students will explore Scratch and learn how to do coding.
- Students will learn the function of major organs in the body

Essential Question: How can career exploration lead to community and global positive change to create awareness of hunger?	Materials / Printables: <ul style="list-style-type: none"><input type="checkbox"/> Graphic Organizer<input type="checkbox"/> Mr. Body Student Activity<input type="checkbox"/> Merge Cube Instruction	Computer Tabs / Sites: <i>You may find it helpful to have these tabs open on your computer and/or Interactive Panel.</i> <ul style="list-style-type: none">• Morning Meeting Slides• Article• Scratch
Morning Meeting 8:30 - 9:00		

<div data-bbox="207 113 937 676">  <p>SHARING STARTERS</p> <p>Meet Your Partner! Find out your partner's name, grade, school and then have them tell you something interesting about themselves. Use one of these suggestions if needed.</p> <ul style="list-style-type: none"> What is your strange talent? (Illustration: a person with a stethoscope and a tentacle) If you could spend the day with anyone, famous or not, who would it be and why? (Illustration: a star with a face) If you had to eat one food, every day for a week, what food would you choose? (Illustration: a person eating a pizza) When was a time where you felt very brave? (Illustration: a person with a sword and a dinosaur) Would you rather go camping or stay in a very fancy hotel? Why? (Illustration: a tent and a suitcase) What has been your favourite day ever? (Illustration: a person with a flower) If you could choose a new subject to be offered at your school, what would it be? (Illustration: a person with a book) If someone gave you \$100 and you had to spend it that day, what would you spend it on? (Illustration: a person with a shopping bag) What is something surprising that people may not know about you? (Illustration: a person with a flower) If you could be any animal, what would you be and why? (Illustration: a dog) If you could choose any superpower, which one would you choose? (Illustration: a person with a lightning bolt) What is your favourite scent? It could be a food smell, outdoors, a perfume... (Illustration: a person with a flower) </div>		
<div data-bbox="1062 113 1463 254"> <p>Use the Morning Meeting Slides to welcome all students.</p> </div>		
<div data-bbox="1062 310 1463 548"> <p>Have students partner up and find out a few things about them, including at least one of the “Sharing Starters.”</p> </div>		
<div data-bbox="1062 604 1507 695"> <p>Partners can introduce each other to the entire group.</p> </div>		
<div data-bbox="696 730 925 821"> <p>Current Events 9:00 - 9:30</p> </div>		
<div data-bbox="155 856 1255 894"> <p>1. Student will read the article. 2. Students will complete graphic organizer</p> </div>		
<div data-bbox="612 930 1010 1020"> <p>Research & Collaboration 9:30 - 11:00</p> </div>		
<div data-bbox="155 1056 1490 1339"> <p>1. Students will watch Edpuzzle video about the human heart</p> <p>2. Students will create a paper merge cube with partner and then explore “Mr. Body to learn about various body organs.</p> <p>3. Students will work with a partner to complete the Mr. Body Merge activity, teacher can print this document or share it electronically with students.</p> </div>		
<div data-bbox="107 1266 565 1591"> <p>Guest Speaker: Mr. Dan Morgan -He has a prosthetic hand so he will come and share his story of how he manages daily life activites. Students will build a prosthetic hand on Day 7 & 8. This hand will be shipped to someone who needs it. (30-40 minutes)</p> </div>		
<div data-bbox="630 1627 992 1717"> <p>Health & Career Corner 11:00 - 11:30</p> </div>		
<div data-bbox="107 1753 1456 1833"> <p>Each day, students will explore a health/science career. They will use this slide to record information about each career.</p> </div>		
<div data-bbox="712 1869 909 1959"> <p>Lunch & Play 11:30 - 12:00</p> </div>		

Students can have the option to enjoy the following games or activities.

- Go Noodle
- Sandbox
- Virtual Vacation
- Free Rice
- My Beans

STEM Exploration
12:00 - 1:15

Day 4: Scratch

Students will go to the Explore tab to view different projects. Click on the Animation tab and view projects. Students will then create their own animation project.

Reflection
1:15 - 1:30

Give students option to do a voice/or written Reflection. Students who decide to do the voice recording, they can still post on the padlet by adding the link.

*[Vocaroo Recording](#)

* [Post to Padlet](#)

Reflection Question:

Students will reflect on their learning experience for each day. Students can share what they learned including any new information or skills that they gain to enhance their learning from the following:

- Information about Hunger
- Application or Tool
- Research & Collaboration
- STEM Exploration