

Testing plan

Part #1

First Look

The goal of this first look is to get unadulterated opinions about how things look and feel.

- Part 1
 - Let users test prototype
- Part 2
 - Gather feedback from users on first opinions and questions
 - Follow up with further questions about their first looks

Results Summary

The first reactions were nice and consistent and mainly “looks good”. Discussing the importance of feedback in the design helped testers open up and give honest opinions. Feedback then consisted of comments on font size and use, wording, scrolling rather than a list menu and other feedback that actually helps the app improve.

Part #2

Testing Interview Tasks

The purposes of this phase of testing is to ensure that users will know how to complete essential tasks without coaching.

Summary:

Overall the results were positive. There were some things identified already in the backlog. There are some navigation paths that should be added such as between events and places. The users also had some questions that might need to be clarified like how the matching works. The path to get to the matching questions also needs to be better identified. Through the testing and completing the backlog the application should be ready for version X.2.

Task 1

Update or complete data to help match user to places and events.

Task 2

Find a local event that matches user and determine where, how much and when it is.

Task 3

Find a local place that matches the user and determine where it is, when it is open, and what to do there.

Task 4

Filter results for best match

Task 5

Navigate from places to events or vice versa.

Results

User #1

Task 1

Update or complete data to help match user to places and events.

A little confusing but was found when told it was in the profile.

Idea:

Add reminders or hints. As part of the entrance.

Task 2

Find a local event that matches user and determine where, how much and when it is.

Found and completed without much trouble.

Task 3

Find a local place that matches the user and determine where it is, when it is open, and what to do there.

Found without much trouble. The items locations were identified.

Task 4

Filter results for best match

Filters were easy to use. User wanted to see all the filters.

Idea:

Build out full filter set with horizontal scrolling.

Task 5

Navigate from places to events or vice versa.

Navigation was simple and both events and places were found. There was a question about why they are separate.

Idea:

Think of a way to combine the two and filter secondary

User #2

Task 1

Update or complete data to help match user to places and events.

The user found it easy to navigate to and start the process of updating.

Task 2

Find a local event that matches user and determine where, how much and when it is.

Found without much trouble. There were questions about the match and how things work.

Idea:

Think about adding an "About" section

Task 3

Find a local place that matches the user and determine where it is, when it is open, and what to do there.

Navigation to and between was simple for the user. The user was wanting to use the calendar.

Task 4

Filter results for best match

User liked the visual filters, but would like other colors then red, yellow, green.

Idea:

The color filters are in backlog

Task 5

Navigate from places to events or vice versa.

Done with ease by user. They didn't like having to go back to the home page to go to the next one.

Idea:

Find a way to navigate between events and places when on the map page.